Normalization and Partial Evaluation Lecture 1: Combinatory Logic and System T

APPSEM 2000 Summerschool Caminha, Portugal

Summary

- What is traditional normalization?
- What is normalization by evaluation?
- Why "normalization by intutionistic model construction"?
- A first programming language: a combinatory version of System T.
- Standard and non-standard model, intuitionistically.
- How to program normalization by evaluation

Reduction

Early *proof theory*: normalization for logical systems eg natural deduction and sequent calculus. Consistency proofs. (Gentzen, Herbrand?). Lambda calculus.

A notion of "reduction" or simplification of proof or lambda term or combinator. red is a transitive and reflexive relation.

Reduction rules for combinatory logic:

$$\mathtt{K}\,a\,b \qquad \mathtt{red} \qquad a \ \mathtt{S}\,a\,b\,c \qquad \mathtt{red} \qquad a\,c\,(b\,c)$$

Normalization

b is a normal form iff b is irreducible: b red b' implies b=b'.

a has normal form b iff a red b and b is a normal form.

red is weakly normalizing if all terms have normal form.

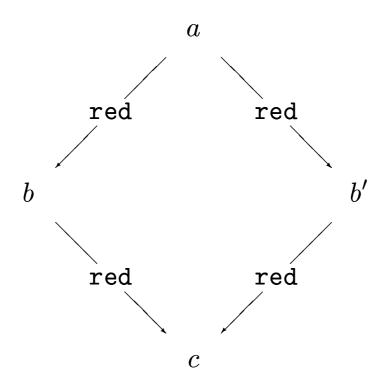
red is *strongly normalizing* if red is a well-founded relation, that is, there is no infinite sequence:

a red a_1 red a_2 red \cdots

ad infinitum.

Confluence

red is $\mathit{Church}\text{-}\mathit{Rosser}$ iff a red b and a red b' implies that there is a c such that



Church-Rosser implies uniqueness of normal forms: If a has normal forms b and b', then b=b'.

The decision problem for conversion

Convertibility conv is the least equivalence relation containing red. Weak normalization plus Church-Rosser of red yields solution of decision problem for convertibility. (Provided there is an effective strategy which always reaches the normal form.)

A "reduction-free" approach

Start instead with conv (no notion of red). An abstract normal form function is a function **norm** which picks a canonical representative from each conv - equivalence class:

$$a \operatorname{conv} a' \leftrightarrow \operatorname{norm} a = \operatorname{norm} a'$$

Decompose it into "existence"

 $a \text{ conv } \mathbf{norm } a$

and a "uniqueness"

$$a \operatorname{conv} a' \to \operatorname{norm} a = \operatorname{norm} a'$$

of normal forms. (Nbe is more than normalization; it is normalization + Church-Rosser)

Normalization by evaluation

Normalization by "evaluation" in a model.

$$\underbrace{ \begin{bmatrix} - \end{bmatrix}}_{\text{reify}} \operatorname{model}$$

reify is a left inverse of $[\![-]\!]$ - the "inverse of the evaluation function" Define

$$\mathbf{norm}\ a = \mathbf{reify}\ [\![a]\!]$$

Strictification:

$$a \mathtt{ conv } a' \to \llbracket a \rrbracket = \llbracket a' \rrbracket$$

Also, "normalization by intuitionistic model construction". Per Martin-Löf 1975: "About Models for Intuitionistic Type Theories and The Notion of Definitional Equality" - the first paper on normalization by evaluation.

Reification

$$\mathbf{reify}_A \ : [\![A]\!] \to \mathsf{T}(A)$$

$$\begin{array}{rcl} \operatorname{reify}_{A\Rightarrow B} \, \langle c,f\rangle & = & c \\ & \operatorname{reify}_{\mathbb{N}} \, 0 & = & \operatorname{ZERO} \\ & \operatorname{reify}_{\mathbb{N}} \, (s \, p) & = & \operatorname{APP}(\operatorname{SUCC},\operatorname{reify}_{\mathbb{N}} \, p) \end{array}$$

The glueing interpretation

where

$$appsem \langle c, f \rangle q = f q$$

Correctness proof

$$a \hspace{0.1cm} \mathtt{conv} \hspace{0.1cm} a' \to [\![a]\!] = [\![a']\!]$$

is just soundness of interpretation, proved by induction on a conv a'.

$$a \, \operatorname{conv} \, \mathbf{reify} \, [\![a]\!]$$

is proved by "glueing a la Lafont".

In Standard ML

The datatype of syntactic terms

With dependent types we can index the datatype of terms by the object language type.

The reflexive datatype of semantic values:

With dependent types we can use the "universe of metalanguage types" for the interpretation.

Reify

Evaluation

```
eval : syn -> sem
fun eval K
    = FUN (K,
            fn x \Rightarrow let val Kx = APP (K, reif)
                    in FUN (Kx,
                             fn => x)
                    end)
  | eval S
    = FUN (S,
            fn f => let val Sf = APP (S, reif;
                    in FUN (Sf,
                              ...)
                    end)
  | eval (APP (e0, e1))
    = appsem (eval e0, eval e1)
  | eval ZERO
    = NAT O
  | eval SUCC
    = FUN (SUCC,
```