

# Some theory about nothing

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- ▶ @0 is used to mark arguments and definitions that should be erased at run-time.
- ▶ Agda is supposed to make sure that:
  - ▶ Things marked as erased are actually erased.
  - ▶ There is never any data missing at run-time.
- ▶ The typing rules are based on work by McBride and Atkey.
- ▶ Andreas is working on the implementation.

```
ok : {@0 A : Set} → A → A
```

```
ok x = x
```

```
-- not-ok : {@0 A : Set} → @0 A → A
```

```
-- not-ok x = x
```

```
-- Not-ok : @0 Bool → Set
```

```
-- Not-ok true  = ⊤
```

```
-- Not-ok false = ⊥
```

# Erased

A type-level variant of @0:

```
record Erased (@0 A : Set a) : Set a where
  constructor [_]
  field
    @0 erased : A

open Erased public
```

# Monad

Erased is a monad:

$\text{return} : \{\text{@@} A : \text{Set } a\} \rightarrow \text{@@} A \rightarrow \text{Erased } A$   
 $\text{return } x = [x]$

$\_ \gg\! = \_ :$   
 $\{\text{@@} A : \text{Set } a\} \{\text{@@} B : \text{Set } b\} \rightarrow$   
 $\text{Erased } A \rightarrow (A \rightarrow \text{Erased } B) \rightarrow \text{Erased } B$   
 $x \gg\! = f = [\text{erased } (f(\text{erased } x))]$

An  
application

# An application

I have tried to define natural numbers that compute (roughly) like unary natural numbers at compile-time, but like binary natural numbers at run-time.

# The underlying representation

Binary natural numbers:

$\text{Bin}' : \text{Set}$

$\text{Bin}' = \text{List Bool}$

The representation of a given natural number is not unique. A split surjection:

$\text{to-}\mathbb{N} : \text{Bin}' \rightarrow \mathbb{N}$

# Indexed binary numbers

Binary natural numbers representing a given natural number:

abstract

$\text{Bin-}[\_] : @0 \mathbb{N} \rightarrow \text{Set}$

$\text{Bin-}[n] =$

$\| (\sum \text{Bin}' \lambda b \rightarrow \text{Erased} (\text{to-}\mathbb{N} b \equiv n)) \|$

- ▶ Abstract so the underlying representation can be changed without breaking client code.
- ▶ Truncated so that the representation is unique.

# Non-indexed binary numbers

Binary natural numbers:

$\text{Bin} : \text{Set}$

$\text{Bin} = \Sigma (\text{Erased } \mathbb{N}) \lambda n \rightarrow \text{Bin-}[\text{erased } n]$

Returns the erased index:

$@0 \text{ } [\_ ] : \text{Bin} \rightarrow \mathbb{N}$

$[ [ n ] , \_ ] = n$

# []-cong

A key lemma:

$$\begin{aligned} & []\text{-cong} : \\ & \{ @0 A : \text{Set } a \} \{ @0 x y : A \} \rightarrow \\ & \text{Erased } (x \equiv y) \rightarrow [x] \equiv [y] \end{aligned}$$

# []-cong

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With the K rule and propositional equality:

$$[]\text{-cong } [ \text{refl} ] = \text{refl}$$

# [ ]-cong

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With the K rule and propositional equality:

$$\text{[ ]-cong } [ \text{refl} ] = \text{refl}$$

With Cubical Agda and paths:

$$\text{[ ]-cong } [ \text{eq} ] = \lambda i \rightarrow [ \text{eq } i ]$$

# []-cong

A key lemma:

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With Cubical Agda and paths:

$$[]\text{-cong } [ \text{eq} ] = \lambda i \rightarrow [ \text{eq } i ]$$

In both cases []-cong is an equivalence that maps [ refl x ] to refl [ x ].

# Non-indexed binary numbers

Recall:

$\text{Bin} : \text{Set}$

$\text{Bin} = \sum (\text{Erased } \mathbb{N}) \lambda n \rightarrow \text{Bin} - [ \text{erased } n ]$

$@0 \llbracket \_ \rrbracket : \text{Bin} \rightarrow \mathbb{N}$

$\llbracket [ n ], \_ \rrbracket = n$

Equality follows from equality for the erased indices:

$\text{Erased} (\llbracket x \rrbracket \equiv \llbracket y \rrbracket) \simeq (x \equiv y)$

# Addition

abstract

`plus` :  $\{\text{@0 } m\ n : \mathbb{N}\} \rightarrow$   
           $\text{Bin-}[ m ] \rightarrow \text{Bin-}[ n ] \rightarrow \text{Bin-}[ m + n ]$   
`plus` = ... -- Add with carry.

`__⊕__` :  $\text{Bin} \rightarrow \text{Bin} \rightarrow \text{Bin}$   
 $([ m ], x) \oplus ([ n ], y) = [ m + n ], \text{plus } x\ y$

# Conversion to/from unary natural numbers?

Goal:

- ▶  $\text{Bin} \simeq \mathbb{N}$  (in a non-erased context).
- ▶ With the forward direction pointwise equal to  $\lfloor \_ \rfloor$  (in an erased context).

# Stability

# Stability

A type  $A$  is *stable* if `Erased A` implies  $A$ :

`Stable` : `Set a`  $\rightarrow$  `Set a`

`Stable A = Erased A`  $\rightarrow$   $A$

A type is *very stable* if `[_]` is an equivalence:

`Very-stable` : `Set a`  $\rightarrow$  `Set a`

`Very-stable A = Is-equivalence ([_] {A = A})`

# Double negation

Erased  $A$  implies  $\neg \neg A$ . Thus types that are stable for double negation are stable for Erased:

$$\{\text{@0 } A : \text{Set } a\} \rightarrow (\neg \neg A \rightarrow A) \rightarrow \text{Stable } A$$

Types for which it is known whether or not they are inhabited are also stable:

$$\{\text{@0 } A : \text{Set } a\} \rightarrow A \uplus \neg A \rightarrow \text{Stable } A$$

# Stability of equality

Variants of **Stable** and **Very-stable**:

**Stable- $\equiv$**  : **Set**  $a \rightarrow$  **Set**  $a$

**Stable- $\equiv$**   $A = \{x\ y : A\} \rightarrow$  **Stable**  $(x \equiv y)$

**Very-stable- $\equiv$**  : **Set**  $a \rightarrow$  **Set**  $a$

**Very-stable- $\equiv$**   $A = \{x\ y : A\} \rightarrow$  **Very-stable**  $(x \equiv y)$

# Decidable equality

Stable propositions are very stable:

$\text{Stable } A \rightarrow \text{Is-proposition } A \rightarrow \text{Very-stable } A$

Thus types for which equality is decidable have very stable equality:

$((x\ y : A) \rightarrow x \equiv y \uplus \neg x \equiv y) \rightarrow \text{Very-stable-}\equiv A$

# Propositions

However, it is not the case that every very stable type is a proposition:

$$\neg (\{A : \text{Set } a\} \rightarrow \text{Very-stable } A \rightarrow \text{Is-proposition } A)$$

`Erased Bool` is not a proposition, but it is very stable:

$$\{\text{@0 } A : \text{Set } a\} \rightarrow \text{Very-stable } (\text{Erased } A)$$

# Closure properties

Closure properties for **Stable**, **Very-stable**, **Stable- $\equiv$**   
and **Very-stable- $\equiv$** .

Back to the  
application

# An equivalence

A lemma:

$$\begin{aligned} & \{ \text{to-}\mathbb{N} \ y : A \} \rightarrow \\ & \text{Very-stable-}\equiv \ A \rightarrow \\ & \text{Is-proposition} \ (\Sigma \ A \ \lambda \ x \rightarrow \text{Erased} \ (x \equiv y)) \end{aligned}$$

This lemma is used below (where  $n$  is erased):

$$\begin{aligned} & \text{Bin-}[ \ n \ ] && \approx \\ & \parallel (\Sigma \ \text{Bin}' \ \lambda \ b \rightarrow \text{Erased} \ (\text{to-}\mathbb{N} \ b \equiv n)) \parallel && \approx \\ & \parallel (\Sigma \ \mathbb{N} \ \lambda \ m \rightarrow \text{Erased} \ (m \equiv n)) \parallel && \approx \\ & (\Sigma \ \mathbb{N} \ \lambda \ m \rightarrow \text{Erased} \ (m \equiv n)) \end{aligned}$$

# Another equivalence

Finally we can prove that the binary natural numbers are equivalent to the unary ones:

$$\begin{aligned} & \text{Bin} && \mathbb{R} \mathbb{R} \\ & (\sum (\text{Erased } \mathbb{N}) \lambda n \rightarrow \text{Bin-}[\text{erased } n]) && \mathbb{R} \mathbb{R} \\ & (\sum (\text{Erased } \mathbb{N}) \lambda n \rightarrow \sum \mathbb{N} \lambda m \rightarrow \\ & \quad \text{Erased } (m \equiv \text{erased } n)) && \mathbb{R} \\ & (\sum \mathbb{N} \lambda m \rightarrow \sum (\text{Erased } \mathbb{N}) \lambda n \rightarrow \\ & \quad \text{Erased } (m \equiv \text{erased } n)) && \mathbb{R} \mathbb{R} \\ & (\sum \mathbb{N} \lambda m \rightarrow \text{Erased } (\sum \mathbb{N} \lambda n \rightarrow m \equiv n)) && \mathbb{R} \mathbb{R} \\ & \mathbb{N} \times \text{Erased } \top && \mathbb{R} \mathbb{R} \mathbb{R} \\ & \mathbb{N} \times \top && \mathbb{R} \mathbb{R} \\ & \mathbb{N} && \end{aligned}$$

# Another equivalence

Finally we can prove that the binary natural numbers are equivalent to the unary ones:

$$\text{Bin} \simeq \mathbb{N}$$

In an erased context the forward direction is pointwise equal to `[_]` (i.e. it returns the index).

# Discussion

- ▶ There is currently no compiler for Cubical Agda, so the run-time performance of the binary numbers has not been tested.
- ▶ I have also used the same technique to implement a FIFO queue transformer:
  - ▶ The enqueue function computes (roughly) like the corresponding list function, but not dequeue.
  - ▶ The dequeue function requires that equality is very stable for the carrier type.

# Discussion

- ▶ A surprising amount of theory for something as simple as [Erased](#)?

Some theory

# Some equivalences

Easy to prove:

$$\text{Erased } \perp \simeq \perp$$

$$\text{Erased } \top \simeq \top$$

$$\text{Erased } ((x : A) \rightarrow P x) \simeq ((x : A) \rightarrow \text{Erased } (P x))$$

$$\begin{aligned} \text{Erased } (\Sigma A P) &\simeq \\ &\Sigma (\text{Erased } A) (\lambda x \rightarrow \text{Erased } (P (\text{erased } x))) \end{aligned}$$

If equality is extensional and the pattern  $[ \text{sup } x f ]$  is OK:

$$\begin{aligned} \text{Erased } (W A P) &\simeq \\ &W (\text{Erased } A) (\lambda x \rightarrow \text{Erased } (P (\text{erased } x))) \end{aligned}$$

# Some preservation lemmas

For erased  $A : \text{Set } a$  and  $B : \text{Set } b$ :

@0  $(A \rightarrow B) \rightarrow \text{Erased } A \rightarrow \text{Erased } B$

@0  $A \Leftrightarrow B \rightarrow \text{Erased } A \Leftrightarrow \text{Erased } B$

@0  $A \twoheadrightarrow B \rightarrow \text{Erased } A \twoheadrightarrow \text{Erased } B$

@0  $A \leftrightarrow B \rightarrow \text{Erased } A \leftrightarrow \text{Erased } B$

@0  $A \simeq B \rightarrow \text{Erased } A \simeq \text{Erased } B$

@0  $A \twoheadrightarrow B \rightarrow \text{Erased } A \twoheadrightarrow \text{Erased } B$

@0  $\text{Embedding } A B \rightarrow$   
 $\text{Embedding } (\text{Erased } A) (\text{Erased } B)$

# H-levels

Erased commutes with H-level  $n$ :

$$\text{Erased } (\text{H-level } n \ A) \Leftrightarrow \text{H-level } n \ (\text{Erased } A)$$

# Closure properties

# Closure properties

For **Stable**:

**Stable**  $\perp$

**Stable**  $\top$

$(\forall x \rightarrow \text{Stable } (P\ x)) \rightarrow \text{Stable } ((x : A) \rightarrow P\ x)$

For **Very-stable** and **Stable**:

**Very-stable**  $A \rightarrow (\forall x \rightarrow \text{Stable } (P\ x)) \rightarrow$   
**Stable**  $(\Sigma A\ P)$

# Closure properties

For **Very-stable** (in some cases assuming that equality is extensional):

**Very-stable**  $\perp$

**Very-stable**  $\top$

$(\forall x \rightarrow \text{Very-stable } (P\ x)) \rightarrow$   
 $\text{Very-stable } ((x : A) \rightarrow P\ x)$

$\text{Very-stable } A \rightarrow (\forall x \rightarrow \text{Very-stable } (P\ x)) \rightarrow$   
 $\text{Very-stable } (\Sigma A\ P)$

$\text{Very-stable } A \rightarrow \text{Very-stable } (W\ A\ P)$

# Closure properties

If  $A$  is very stable, then equality is very stable for  $A$ :

$$\text{Very-stable } A \rightarrow \text{Very-stable-}\equiv A$$

# Closure properties

For  $\text{Stable-}\equiv$  (in one case assuming that equality is extensional):

$$\begin{aligned} & \text{Stable-}\equiv A \rightarrow \text{Stable-}\equiv B \rightarrow \text{Stable-}\equiv (A \uplus B) \\ & (\forall x \rightarrow \text{Stable-}\equiv (P x)) \rightarrow \text{Stable-}\equiv ((x : A) \rightarrow P x) \\ & \text{Stable-}\equiv A \rightarrow \text{Stable-}\equiv (\text{List } A) \end{aligned}$$

For  $\text{Very-stable-}\equiv$  and  $\text{Stable-}\equiv$ :

$$\begin{aligned} & \text{Very-stable-}\equiv A \rightarrow (\forall x \rightarrow \text{Stable-}\equiv (P x)) \rightarrow \\ & \text{Stable-}\equiv (\Sigma A P) \end{aligned}$$

# Closure properties

For  $\text{Very-stable} \equiv$  (in some cases assuming that equality is extensional):

$$\text{Very-stable} \equiv A \rightarrow \text{Very-stable} \equiv B \rightarrow$$

$$\text{Very-stable} \equiv (A \uplus B)$$

$$(\forall x \rightarrow \text{Very-stable} \equiv (P x)) \rightarrow$$

$$\text{Very-stable} \equiv ((x : A) \rightarrow P x)$$

$$\text{Very-stable} \equiv A \rightarrow (\forall x \rightarrow \text{Very-stable} \equiv (P x)) \rightarrow$$

$$\text{Very-stable} \equiv (\Sigma A P)$$

$$\text{Very-stable} \equiv A \rightarrow \text{Very-stable} \equiv (W A P)$$

$$\text{Very-stable} \equiv A \rightarrow \text{Very-stable} \equiv (\text{List } A)$$