High-performance defunctionalization in Futhark

Anders Kiel Hovgaard Troels Henriksen Martin Elsman

Department of Computer Science University of Copenhagen (DIKU)

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Motivation

- Massively parallel processors, like GPUs, are common but difficult to program.
- Functional programming can make it easier to program GPUs:
 - Referential transparency.
 - Expressing data-parallelism.

Problem Higher-order functions cannot be directly implemented on GPUs.

Can we do higher-order functional GPU programming anyway?

Motivation

Higher-order functions on GPUs?

- Yes!
- Using moderate type restrictions, we can eliminate all higher-order functions at compile-time.
- Gain many benefits of higher-order functions without any run-time performance overhead.

Reynolds's defunctionalization

Defunctionalization (Reynolds, 1972)

John Reynolds: "Definitional interpreters for higher-order programming languages", ACM Annual Conference 1972.

Basic idea:

Replace each function abstraction by a tagged data value that captures the free variables:

$$\lambda x: \operatorname{int.} x + y \implies LamN y$$

Replace application by case dispatch over these functions:

$$f a \implies case f of Lam1...$$

 $Lam2...$
 $LamN y \rightarrow a + y$

. . .

Branch divergence on GPUs.

Language and type restrictions

Futhark

A purely functional, data-parallel array language with an optimizing compiler that generates GPU code via OpenCL.

 Parallelism expressed through built-in higher-order functions, called *second-order array combinators* (SOACs):

```
map, reduce, scan, ...
```

• No recursion, but sequential loop constructs:

loop pat = init for x in arr do body

To permit efficient defunctionalization, we introduce type-based restrictions on the use of functions.

Statically determine the form of every applied function.

Transformation is simple and eliminates all higher-order functions.

Instead of allowing unrestricted functions and relying on subsequent analysis, we entirely avoid such analysis.

Type-based restrictions on functions

Conditionals may not produce functions:

```
let f = if bl then ... if bN then \lambda x \to e_- n else ... \lambda x \to e_- k in ... f y
```

Which function f is applied?

If our goal is to eliminate higher-order functions without introducing branching, we must restrict conditionals from returning functions.

Require that branches have order zero type.

Type-based restrictions on functions

Arrays may not contain functions:

let fs = $[\lambda y \rightarrow y+a, \lambda z \rightarrow z+b, \ldots]$ in ... fs[n] 5

Which function fs[n] is applied?

Also need to restrict map to not create array of functions:

map ($\lambda x \rightarrow \lambda y \rightarrow ...$) xs

Type-based restrictions on functions

Loops may not produce functions:

loop f = $(\lambda z \rightarrow z+1)$ for x in xs do $(\lambda z \rightarrow x + f z)$

The shape of f depends on the number of iterations of the loop.

Require that loop has order zero type.

All other typing rules are standard and do not restrict functions.

- Type restrictions enable us to track functions precisely.
- Control-flow is restricted so every applied function is known and every application can be specialized.

Defunctionalization in a nutshell:

let a = 1 let b = 2 let f = $\lambda x \rightarrow x+a$ in f b let a = 1
let b = 2
let f = {a=a}
in f' f b

Create lifted function:

let f' env x =
 let a = env.a
 in x+a

Static values:

- Static approximation of the value of an expression.
- Precisely capture the closures produced by an expression.

Translation environment E maps variables to static values.

```
let twice (g: int \rightarrow int) = \lambda x \rightarrow g (g x)
let main = let f = let a = 5
in twice (\lambda y \rightarrow y+a)
in f 1
```

```
twice \rightsquigarrow twice
(\lambda y \rightarrow y + a) \quad \rightsquigarrow \quad \{a = a\}, \quad Lam \ y \ (y + a) \ [a \mapsto Dyn \ int]
```

 $\begin{array}{rcl} \text{twice} & \rightsquigarrow & \text{twice} \\ (\lambda y \rightarrow y + a) & \rightsquigarrow & \{a = a\}, & \textit{Lam } y \; (y + a) \; [a \mapsto \textit{Dyn int}] \end{array}$

```
let twice (g: int \rightarrow int) = \lambda x \rightarrow g (g x)
let main = let f = let a = 5
                             in twice (\lambda y \rightarrow y+a)
                 in f 1
 \rightarrow 
let twice = {}
                                                          Lam g (\lambda x \rightarrow g (g x)) []
let main = let f = let a = 5
                             in twice' twice {a = a}
                in f 1
let twice' (env: {}) (g: {a: int}) = \lambda x \rightarrow g (g x)
              twice \rightsquigarrow twice
  (\lambda y \rightarrow y + a) \quad \rightsquigarrow \quad \{a = a\}, \quad Lam \ y \ (y + a) \ [a \mapsto Dyn \ int]
                                                                   g
```

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              twice \rightsquigarrow twice
  (\lambda y \rightarrow y + a) \quad \rightsquigarrow \quad \{a = a\}, \quad Lam \ y \ (y + a) \ [a \mapsto Dyn \ int]
                                                                      g
  \lambda x \to g (g x) \quad \rightsquigarrow \quad \{g = g\},
                                 Lam \times (g (g \times)) [g \mapsto Lam \vee (y + a) \dots]
```

```
let twice (g: int \rightarrow int) = \lambda x \rightarrow g (g x)
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                             in twice (\lambda y \rightarrow y+a)
                 in f 1
 \rightarrow 
let twice = {}
                                                           Lam g (\lambda x \rightarrow g (g x)) []
let main = let f = let a = 5
                             in twice' twice {a = a}
                 in f 1
let twice' (env: {}) (q: {a: int}) = {q = q}
              twice \rightsquigarrow twice
  (\lambda y \rightarrow y + a) \quad \rightsquigarrow \quad \{a = a\}, \quad Lam \ y \ (y + a) \ [a \mapsto Dyn \ int]
                                                                    g
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                                                                     g
  \lambda x \to g (g x) \quad \rightsquigarrow \quad \{g = g\},
                                 Lam \times (g (g \times)) [g \mapsto Lam \vee (y + a) \dots]
```

$$f \mapsto Lam \times (g (g x))$$
$$[g \mapsto Lam y (y + a) (a \mapsto Dyn \text{ int})]$$

```
let twice (g: int \rightarrow int) = \lambda x \rightarrow g (g x)
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                         in twice (\lambda y \rightarrow y+a)
              in f 1
 \rightarrow 
let main = let f = let a = 5
                         in {\alpha = {a = a}}
              in f' f 1
let f' (env: {g: {a: int}}) (x: int) =
  let q = env.q in q(q x)
           f \mapsto Lam \times (g (g x))
```

```
[g\mapsto {\sf Lam}\; y\; (y+a)\; (a\mapsto {\sf Dyn}\; {\sf int})]
```

```
let twice (g: int \rightarrow int) = \lambda x \rightarrow g (g x)
let main = let f = let a = 5
                        in twice (\lambda y \rightarrow y+a)
              in f 1
 \rightarrow 
let main = let f = let a = 5
                        in {q = \{a = a\}}
              in f' f 1
let f' (env: {g: {a: int}}) (x: int) =
  let q = env.q in q (q \times)
```

$$g \mapsto Lam \ y \ (y+a) \ [a \mapsto Dyn \ int]$$

```
let twice (g: int \rightarrow int) = \lambda x \rightarrow g (g x)
let main = let f = let a = 5
                       in twice (\lambda y \rightarrow y+a)
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let main = let f = let a = 5
                       in {\alpha = {a = a}}
             in f' f 1
let f' (env: {g: {a: int}}) (x: int) =
  let q = env.q in q' q (q' q x)
let g' (env: {a: int}) (y: int) =
  let a = env.a in y+a
```

```
let twice (g: int \rightarrow int) = \lambda x \rightarrow g (g x)
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                       in {q = \{a = a\}}
             in f' f 1
let f' (env: {g: {a: int}}) (x: int) =
  let g = env.g in g' g (g' g x)
let g' (env: {a: int}) (y: int) =
  let a = env.a in y+a
```

Correctness

Correctness

Defunctionalization has been proven correct:

- Defunctionalization terminates and yields a consistently typed residual expression.
 - For order 0, the type is unchanged.
 - Proof using a logical relations argument.
- Meaning is preserved.

More details in the paper.

Implementation

Implementation



Implementation Polymorphism and defunctionalization

```
What if type a is instantiated with a function type?
let ite 'a (b: bool) (x: a) (y: a) : a =
    if b then x else y
```

Implementation

Polymorphism and defunctionalization

```
What if type a is instantiated with a function type?
let ite 'a (b: bool) (x: a) (y: a) : a =
   if b then x else y
```

Distinguish lifted type variables:

'a regular type variable '^a *lifted* type variable

Evaluation

Does defunctionalization yield efficient programs?

Rewrite benchmark programs to use higher-order functions.

- Most SOACs converted to higher-order library functions.
- Higher-order utility functions
 - Function composition, application, flip, curry, etc.
- Segmented operations and sorting functions in library use higher-order functions instead of parametric modules.

Evaluation

Immediately after adding defunctionalization Using higher-order SOACs, utilities etc.



- Run-time performance is unaffected.
- Relies on the optimizations performed by the compiler.

Functional images

Represent images as functions:

type image 'a = point \rightarrow a

type filter 'a = image $a \rightarrow image a$

- Due to Conal Elliott.
- Implemented in the Haskell EDSL Pan.

The entire Pan library has been translated to Futhark.

Functional images

Function-type conditionals

```
let r = if b then {f = \lambda x \rightarrow x+1, a = 1}
else {f = \lambda x \rightarrow x+n, a = 2}
in r.f r.a
```

```
let r = if b then {f = \lambda x \rightarrow x+1, a = 1}
else {f = \lambda x \rightarrow x+n, a = 2}
in r.f r.a
```

Introduce new form of static value:

Or $sv_1 sv_2$

Static value representation of r:

$$\begin{aligned} & \mathsf{Rcd} \ \{f \mapsto \mathsf{Or} \ (\mathsf{Lam} \ x \ (x+1) \ []) \\ & (\mathsf{Lam} \ x \ (x+n) \ [n \mapsto \mathsf{Dyn} \ \mathsf{int}]) \\ & \mathsf{a} \mapsto \mathsf{Dyn} \ \mathsf{int} \end{aligned} \end{aligned}$$

```
let r = if b then {f = \lambda x \rightarrow x+1, a = 1}
else {f = \lambda x \rightarrow x+n, a = 2}
in r.f r.a
```

Straightforward translation is ill-typed:

Even worse with nested conditionals.

Binary sum types to complement Or static value:

$$\tau_1 + \tau_2$$

```
let r = if b then {f = \lambda x \rightarrow x+1, a = 1}
                   else {f = \lambda x \rightarrow x+n, a = 2}
  in r.f r.a
\sim \rightarrow
  let r = if b then {f = inl {}, a = 1}
                   else {f = inr {n=n}, a = 2}
  in let x = r.a
      in case r.f of
             inl e \rightarrow x+1
             inr e \rightarrow let n = e.n
                         in x+n
```

Conclusion

- General and practical approach to implementing higher-order functions in high-performance functional languages for GPUs.
- Proof of correctness.
- Implementation in Futhark.
- No performance overhead, but gain many of the benefits.

Questions, comments?