

# Automated Deduction

Laura Kovács

TU Wien

# Outline

First-Order Logic and TPTP

Inference Systems

Selection Functions

Saturation Algorithms

# First-Order Logic (recap) and TPTP

- ▶ **Language**: variables, function and predicate (relation) symbols. A constant symbol is a special case of a function symbol.

# First-Order Logic (recap) and TPTP

- ▶ Language: variables, function and predicate (relation) symbols. A constant symbol is a special case of a function symbol.  
**In TPTP:** Variable names start with upper-case letters.

# First-Order Logic (recap) and TPTP

- ▶ Language: variables, function and predicate (relation) symbols. A constant symbol is a special case of a function symbol.  
In TPTP: Variable names start with upper-case letters.
- ▶ **Terms**: variables, constants, and expressions  $f(t_1, \dots, t_n)$ , where  $f$  is a function symbol of arity  $n$  and  $t_1, \dots, t_n$  are terms.

# First-Order Logic (recap) and TPTP

- ▶ Language: variables, function and predicate (relation) symbols. A constant symbol is a special case of a function symbol.  
In TPTP: Variable names start with upper-case letters.
- ▶ Terms: variables, constants, and expressions  $f(t_1, \dots, t_n)$ , where  $f$  is a function symbol of arity  $n$  and  $t_1, \dots, t_n$  are terms. Terms denote **domain elements**.

# First-Order Logic (recap) and TPTP

- ▶ Language: variables, function and predicate (relation) symbols. A constant symbol is a special case of a function symbol.  
In TPTP: Variable names start with upper-case letters.
- ▶ Terms: variables, constants, and expressions  $f(t_1, \dots, t_n)$ , where  $f$  is a function symbol of arity  $n$  and  $t_1, \dots, t_n$  are terms. Terms denote domain elements.
- ▶ **Atomic formula:** expression  $p(t_1, \dots, t_n)$ , where  $p$  is a predicate symbol of arity  $n$  and  $t_1, \dots, t_n$  are terms.

# First-Order Logic (recap) and TPTP

- ▶ Language: variables, function and predicate (relation) symbols. A constant symbol is a special case of a function symbol.  
In TPTP: Variable names start with upper-case letters.
- ▶ Terms: variables, constants, and expressions  $f(t_1, \dots, t_n)$ , where  $f$  is a function symbol of arity  $n$  and  $t_1, \dots, t_n$  are terms. Terms denote domain elements.
- ▶ **Atomic formula:** expression  $p(t_1, \dots, t_n)$ , where  $p$  is a predicate symbol of arity  $n$  and  $t_1, \dots, t_n$  are terms. Formulas denote **properties of domain elements**.
- ▶ All symbols are uninterpreted, apart from equality  $=$ .



# First-Order Logic (recap) and TPTP

- ▶ Language: variables, function and predicate (relation) symbols. A constant symbol is a special case of a function symbol.  
In TPTP: Variable names start with upper-case letters.
- ▶ Terms: variables, constants, and expressions  $f(t_1, \dots, t_n)$ , where  $f$  is a function symbol of arity  $n$  and  $t_1, \dots, t_n$  are terms. Terms denote domain elements.
- ▶ **Atomic formula:** expression  $p(t_1, \dots, t_n)$ , where  $p$  is a predicate symbol of arity  $n$  and  $t_1, \dots, t_n$  are terms. Formulas denote properties of domain elements.
- ▶ All symbols are uninterpreted, apart from equality  $=$ .

FOL	TPTP
$\perp, \top$	<code>\$false, \$true</code>
$\neg a$	<code>~a</code>
$a_1 \wedge \dots \wedge a_n$	<code>a1 &amp; ... &amp; an</code>
$a_1 \vee \dots \vee a_n$	<code>a1   ...   an</code>
$a_1 \rightarrow a_2$	<code>a1 =&gt; a2</code>
$(\forall x_1) \dots (\forall x_n) a$	<code>! [X1, ..., Xn] : a</code>
$(\exists x_1) \dots (\exists x_n) a$	<code>? [X1, ..., Xn] : a</code>

## More on the TPTP Syntax

```
%---- 1 * x = x
fof(left_identity,axiom,(
  ! [X] : mult(e,X) = X )).
%---- i(x) * x = 1
fof(left_inverse,axiom,(
  ! [X] : mult(inverse(X),X) = e )).
%---- (x * y) * z = x * (y * z)
fof(associativity,axiom,(
  ! [X,Y,Z] :
    mult(mult(X,Y),Z) = mult(X,mult(Y,Z)) )).
%---- x * x = 1
fof(group_of_order_2,hypothesis,
  ! [X] : mult(X,X) = e ).
%---- prove x * y = y * x
fof(commutativity,conjecture,
  ! [X,Y] : mult(X,Y) = mult(Y,X) ).
```

# More on the TPTP Syntax

## ► Comments;

```
%---- 1 * x = x
fof(left_identity,axiom,(
  ! [X] : mult(e,X) = X )).
%---- i(x) * x = 1
fof(left_inverse,axiom,(
  ! [X] : mult(inverse(X),X) = e )).
%---- (x * y) * z = x * (y * z)
fof(associativity,axiom,(
  ! [X,Y,Z] :
    mult(mult(X,Y),Z) = mult(X,mult(Y,Z)) )).
%---- x * x = 1
fof(group_of_order_2,hypothesis,
  ! [X] : mult(X,X) = e ).
%---- prove x * y = y * x
fof(commutativity,conjecture,
  ! [X,Y] : mult(X,Y) = mult(Y,X) ).
```

## More on the TPTP Syntax

- ▶ Comments;
- ▶ Input formula names;

```
%---- 1 * x = x
fof(left_identity, axiom, (
  ! [X] : mult(e, X) = X )).
%---- i(x) * x = 1
fof(left_inverse, axiom, (
  ! [X] : mult(inverse(X), X) = e )).
%---- (x * y) * z = x * (y * z)
fof(associativity, axiom, (
  ! [X, Y, Z] :
    mult(mult(X, Y), Z) = mult(X, mult(Y, Z)) )).
%---- x * x = 1
fof(group_of_order_2, hypothesis,
  ! [X] : mult(X, X) = e ).
%---- prove x * y = y * x
fof(commutativity, conjecture,
  ! [X, Y] : mult(X, Y) = mult(Y, X) ).
```

## More on the TPTP Syntax

- ▶ **Comments**;
- ▶ **Input formula names**;
- ▶ **Input formula roles** (very important);

```
%---- 1 * x = x
fof(left_identity, axiom, (
  ! [X] : mult(e, X) = X )).
%---- i(x) * x = 1
fof(left_inverse, axiom, (
  ! [X] : mult(inverse(X), X) = e )).
%---- (x * y) * z = x * (y * z)
fof(associativity, axiom, (
  ! [X, Y, Z] :
    mult(mult(X, Y), Z) = mult(X, mult(Y, Z)) )).
%---- x * x = 1
fof(group_of_order_2, hypothesis,
  ! [X] : mult(X, X) = e ).
%---- prove x * y = y * x
fof(commutativity, conjecture,
  ! [X, Y] : mult(X, Y) = mult(Y, X) ).
```

# More on the TPTP Syntax

- ▶ Comments;
- ▶ Input formula names;
- ▶ Input formula roles (very important);
- ▶ Equality

```
%---- 1 * x = x
fof(left_identity, axiom, (
  ! [X] : mult(e, X) = X )).
%---- i(x) * x = 1
fof(left_inverse, axiom, (
  ! [X] : mult(inverse(X), X) = e )).
%---- (x * y) * z = x * (y * z)
fof(associativity, axiom, (
  ! [X, Y, Z] :
    mult(mult(X, Y), Z) = mult(X, mult(Y, Z)) )).
%---- x * x = 1
fof(group_of_order_2, hypothesis,
  ! [X] : mult(X, X) = e ).
%---- prove x * y = y * x
fof(commutativity, conjecture,
  ! [X, Y] : mult(X, Y) = mult(Y, X) ).
```

# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult (sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult (sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

► Each inference derives a formula from zero or more other formulas;



# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult(sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

- ▶ Each inference derives a formula from zero or more other formulas;
- ▶ **Input**, preprocessing, new symbols introduction, superposition calculus

# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult (sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

- ▶ Each inference derives a formula from zero or more other formulas;
- ▶ Input, preprocessing, new symbols introduction, superposition calculus

# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult(sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

- ▶ Each inference derives a formula from zero or more other formulas;
- ▶ Input, preprocessing, **new symbols introduction**, superposition calculus

# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult (sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

- ▶ Each inference derives a formula from zero or more other formulas;
- ▶ Input, preprocessing, new symbols introduction, **superposition calculus**

# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult (sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

- ▶ Each inference derives a formula from zero or more other formulas;
- ▶ Input, preprocessing, new symbols introduction, superposition calculus
- ▶ **Proof by refutation**, generating and simplifying inferences, unused formulas ...

# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult(sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

- ▶ Each inference derives a formula from zero or more other formulas;
- ▶ Input, preprocessing, new symbols introduction, superposition calculus
- ▶ Proof by refutation, **generating** and **simplifying** inferences, unused formulas ...

# Proof by Vampire (Slightly Modified)

Refutation found.

```
270. $false [trivial inequality removal 269]
269. mult(sk0,sk1) != mult (sk0,sk1) [superposition 14,125]
125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
27. mult(inverse(X2),e) = X2 [superposition 21,11]
22. mult(inverse(X4),mult(X4,X5)) = X5 [forward demodulation 17,10]
21. mult(X0,mult(X0,X1)) = X1 [forward demodulation 15,10]
19. e = mult(X0,mult(X1,mult(X0,X1))) [superposition 12,13]
17. mult(e,X5) = mult(inverse(X4),mult(X4,X5)) [superposition 12,11]
15. mult(e,X1) = mult(X0,mult(X0,X1)) [superposition 12,13]
14. mult(sk0,sk1) != mult(sk1,sk0) [cnf transformation 9]
13. e = mult(X0,X0) [cnf transformation 4]
12. mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [cnf transformation 3]
11. e = mult(inverse(X0),X0) [cnf transformation 2]
10. mult(e,X0) = X0 [cnf transformation 1]
9. mult(sk0,sk1) != mult(sk1,sk0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sk0,sk1) != mult(sk1,sk0)
                                     [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ![X0,X1]: mult(X0,X1) = mult(X1,X0) [input]
4. ![X0]: e = mult(X0,X0) [input]
3. ![X0,X1,X2]: mult(X0,mult(X1,X2)) = mult(mult(X0,X1),X2) [input]
2. ![X0]: e = mult(inverse(X0),X0) [input]
1. ![X0]: mult(e,X0) = X0 [input]
```

- ▶ Each inference derives a formula from zero or more other formulas;
- ▶ Input, preprocessing, new symbols introduction, superposition calculus
- ▶ Proof by refutation, generating and simplifying inferences, **unused formulas** ...

# Vampire

- ▶ **Completely automatic:** once you started a proof attempt, it can only be interrupted by terminating the process.



# Vampire

- ▶ **Completely automatic:** once you started a proof attempt, it can only be interrupted by terminating the process.
- ▶ **Champion** of the CASC world-cup in first-order theorem proving: won CASC > 45 times.



# What an Automatic Theorem Prover is Expected to Do

## Input:

- ▶ a set of **axioms** (first order formulas) or clauses;
- ▶ a **conjecture** (first-order formula or set of clauses).

## Output:

- ▶ **proof** (hopefully).

# Proof by Refutation

Given a problem with axioms and assumptions  $F_1, \dots, F_n$  and conjecture  $G$ ,

1. negate the conjecture;
2. establish **unsatisfiability** of the set of formulas  $F_1, \dots, F_n, \neg G$ .

# Proof by Refutation

Given a problem with axioms and assumptions  $F_1, \dots, F_n$  and conjecture  $G$ ,

1. negate the conjecture;
2. establish **unsatisfiability** of the set of formulas  $F_1, \dots, F_n, \neg G$ .

Thus, we reduce the theorem proving problem to the problem of **checking unsatisfiability**.

# Proof by Refutation

Given a problem with axioms and assumptions  $F_1, \dots, F_n$  and conjecture  $G$ ,

1. negate the conjecture;
2. establish **unsatisfiability** of the set of formulas  $F_1, \dots, F_n, \neg G$ .

Thus, we reduce the theorem proving problem to the problem of **checking unsatisfiability**.

In this formulation the negation of the conjecture  $\neg G$  is treated like any other formula. In fact, Vampire (and other provers) **internally treat conjectures differently, to make proof search more goal-oriented**.

# General Scheme (simplified)

- ▶ Read a problem;
- ▶ Determine proof-search options to be used for this problem;
- ▶ Preprocess the problem;
- ▶ Convert it into CNF;
- ▶ Run a saturation algorithm on it, try to derive *false*.
- ▶ If *false* is derived, report the result, maybe including a refutation.

# General Scheme (simplified)

- ▶ Read a problem;
- ▶ Determine proof-search options to be used for this problem;
- ▶ Preprocess the problem;
- ▶ Convert it into CNF;
- ▶ Run a **saturation algorithm** on it, try to derive *false*.
- ▶ If *false* is derived, report the result, maybe including a refutation.

Trying to derive *false* using a saturation algorithm is the **hardest part**, which in practice may not terminate or run out of memory.

# Outline

First-Order Logic and TPTP

**Inference Systems**

Selection Functions

Saturation Algorithms



# Inference System

- ▶ **inference** has the form

$$\frac{F_1 \quad \dots \quad F_n}{G},$$

where  $n \geq 0$  and  $F_1, \dots, F_n, G$  are formulas.

- ▶ The formula  $G$  is called the **conclusion** of the inference;
- ▶ The formulas  $F_1, \dots, F_n$  are called its **premises**.
- ▶ An **inference rule**  $R$  is a set of inferences.
- ▶ Every inference  $I \in R$  is called an **instance of  $R$** .
- ▶ An **Inference system**  $\mathbb{I}$  is a set of inference rules.
- ▶ **Axiom**: inference rule with no premises.

# Inference System: Example

Represent the natural number  $n$  by the string  $\underbrace{|\dots|}_{n \text{ times}} \varepsilon$ .

The following inference system contains 6 inference rules for deriving equalities between expressions containing natural numbers, addition  $+$  and multiplication  $\cdot$ .

$$\frac{}{\varepsilon = \varepsilon} (\varepsilon) \qquad \frac{x = y}{|x = |y} (|)$$

$$\frac{}{\varepsilon + x = x} (+1) \qquad \frac{x + y = z}{|x + y = |z} (+2)$$

$$\frac{}{\varepsilon \cdot x = \varepsilon} (\cdot 1) \qquad \frac{x \cdot y = u \quad y + u = z}{|x \cdot y = z} (\cdot 2)$$

# Derivation, Proof

- ▶ **Derivation** in an inference system  $\mathbb{I}$ : a tree built from inferences in  $\mathbb{I}$ .
- ▶ If the root of this derivation is  $E$ , then we say it is a **derivation of  $E$** .
- ▶ **Proof** of  $E$ : a finite derivation whose leaves are axioms.
- ▶ **Derivation of  $E$  from  $E_1, \dots, E_m$** : a finite derivation of  $E$  whose every leaf is either an axiom or one of the expressions  $E_1, \dots, E_m$ .

# Examples

For example,

$$\frac{||\varepsilon + |\varepsilon = |||\varepsilon}{|||\varepsilon + |\varepsilon = |||\varepsilon} (+_2)$$

is an **inference** that is an instance (special case) of the **inference rule**

$$\frac{x + y = z}{|x + y = |z} (+_2)$$

# Examples

For example,

$$\frac{||\varepsilon + |\varepsilon = |||\varepsilon}{|||\varepsilon + |\varepsilon = |||\varepsilon} (+_2)$$

is an **inference** that is an instance (special case) of the **inference rule**

$$\frac{x + y = z}{|x + y = |z} (+_2)$$

It has one **premise**  $||\varepsilon + |\varepsilon = |||\varepsilon$  and the **conclusion**  $|||\varepsilon + |\varepsilon = |||\varepsilon$ .

# Examples

For example,

$$\frac{||\varepsilon + |\varepsilon = |||\varepsilon}{|||\varepsilon + |\varepsilon = |||\varepsilon} (+_2)$$

is an **inference** that is an instance (special case) of the **inference rule**

$$\frac{x + y = z}{|x + y = |z} (+_2)$$

It has one **premise**  $||\varepsilon + |\varepsilon = |||\varepsilon$  and the **conclusion**  $|||\varepsilon + |\varepsilon = |||\varepsilon$ .

The **axiom**

$$\frac{}{\varepsilon + |||\varepsilon = |||\varepsilon} (+_1)$$

is an instance of the rule

$$\frac{}{\varepsilon + x = x} (+_1)$$



# Proof, Derivation in this Inference System

Proof of  $\|\varepsilon \cdot \|\varepsilon = \|\|\varepsilon$  (that is,  $2 \cdot 2 = 4$ ).

Derivation of  $|\varepsilon \cdot \|\varepsilon = \|\varepsilon$  from  $\varepsilon \cdot \|\varepsilon = \varepsilon$  and  $|\varepsilon + \varepsilon = |\varepsilon$ .

$$\frac{\frac{\frac{\varepsilon \cdot \|\varepsilon = \varepsilon}{\varepsilon \cdot \|\varepsilon = \varepsilon} \quad (+1)}{\varepsilon \cdot \|\varepsilon = \varepsilon} \quad (+2) \quad \frac{\frac{\frac{\frac{\varepsilon + \varepsilon = \varepsilon}{|\varepsilon + \varepsilon = |\varepsilon} \quad (+1)}{|\varepsilon + \varepsilon = |\varepsilon} \quad (+2)}{\|\varepsilon + \varepsilon = \|\varepsilon} \quad (+2)}{\|\varepsilon + \varepsilon = \|\varepsilon} \quad (+2)}{\|\varepsilon + \|\varepsilon = \|\|\varepsilon} \quad (+2)}{\|\varepsilon \cdot \|\varepsilon = \|\|\varepsilon} \quad (+2)$$



# Arbitrary First-Order Formulas (recap)

- ▶ A **first-order signature (vocabulary)**: function symbols (including constants), predicate symbols. **Equality** is part of the language.
- ▶ A set of **variables**.
- ▶ **Terms** are built using variables and function symbols. For example,  $f(x) + g(x)$ .
- ▶ **Atoms**, or **atomic formulas** are obtained by applying a predicate symbol to a sequence of terms. For example,  $p(a, x)$  or  $f(x) + g(x) \geq 2$ .
- ▶ **Formulas**: built from atoms using logical connectives  $\neg$ ,  $\wedge$ ,  $\vee$ ,  $\rightarrow$ ,  $\leftrightarrow$  and quantifiers  $\forall$ ,  $\exists$ . For example,  $(\forall x)x = 0 \vee (\exists y)y > x$ .

# Clauses (recap)

- ▶ **Literal:** either an atom  $A$  or its negation  $\neg A$ .
- ▶ **Clause:** a disjunction  $L_1 \vee \dots \vee L_n$  of literals, where  $n \geq 0$ .

# Clauses (recap)

- ▶ **Literal:** either an atom  $A$  or its negation  $\neg A$ .
- ▶ **Clause:** a disjunction  $L_1 \vee \dots \vee L_n$  of literals, where  $n \geq 0$ .
- ▶ **Empty clause,** denoted by  $\square$ : clause with 0 literals, that is, when  $n = 0$ .

# Clauses (recap)

- ▶ **Literal:** either an atom  $A$  or its negation  $\neg A$ .
- ▶ **Clause:** a disjunction  $L_1 \vee \dots \vee L_n$  of literals, where  $n \geq 0$ .
- ▶ **Empty clause**, denoted by  $\square$ : clause with 0 literals, that is, when  $n = 0$ .
- ▶ A formula in **Clausal Normal Form (CNF)**: a conjunction of clauses.

# Clauses (recap)

- ▶ **Literal**: either an atom  $A$  or its negation  $\neg A$ .
- ▶ **Clause**: a disjunction  $L_1 \vee \dots \vee L_n$  of literals, where  $n \geq 0$ .
- ▶ **Empty clause**, denoted by  $\square$ : clause with 0 literals, that is, when  $n = 0$ .
- ▶ A formula in **Clausal Normal Form (CNF)**: a conjunction of clauses.
- ▶ From now on: A clause is **ground** if it contains no variables.
- ▶ If a clause contains variables, we assume that it **implicitly universally quantified**. That is, we treat  $p(x) \vee q(x)$  as  $\forall x(p(x) \vee q(x))$ .

# Binary Resolution Inference System

The **binary resolution inference system**, denoted by **BR** is an inference system on **propositional** clauses (or **ground** clauses). It consists of two inference rules:

- ▶ **Binary resolution**, denoted by **BR**:

$$\frac{p \vee C_1 \quad \neg p \vee C_2}{C_1 \vee C_2} \text{ (BR).}$$

- ▶ **Factoring**, denoted by **Fact**:

$$\frac{L \vee L \vee C}{L \vee C} \text{ (Fact).}$$

# Soundness

- ▶ **An inference is sound** if the conclusion of this inference is a logical consequence of its premises.
- ▶ **An inference system is sound** if every inference rule in this system is sound.

# Soundness

- ▶ **An inference is sound** if the conclusion of this inference is a logical consequence of its premises.
- ▶ **An inference system is sound** if every inference rule in this system is sound.

$\mathbb{BR}$  is sound.

Consequence of soundness: let  $S$  be a set of clauses. If  $\square$  can be derived from  $S$  in  $\mathbb{BR}$ , then  $S$  is **unsatisfiable**.



## Example

Consider the following set of clauses

$$\{\neg p \vee \neg q, \neg p \vee q, p \vee \neg q, p \vee q\}.$$

The following derivation derives the empty clause from this set:

$$\frac{\frac{\frac{p \vee q \quad p \vee \neg q}{p \vee p} \text{ (BR)}}{p} \text{ (Fact)}}{\quad} \quad \frac{\frac{\frac{\neg p \vee q \quad \neg p \vee \neg q}{\neg p \vee \neg p} \text{ (BR)}}{\neg p} \text{ (Fact)}}{\neg p} \text{ (BR)}$$

□

Hence, this set of clauses is **unsatisfiable**.

# Can this be used for checking (un)satisfiability

1. What happens when the empty clause **cannot be derived** from  $S$ ?
2. **How** can one search for possible derivations of the empty clause?

# Can this be used for checking (un)satisfiability

## 1. Completeness.

*Let  $S$  be an unsatisfiable set of clauses. Then there exists a derivation of  $\square$  from  $S$  in  $\mathbb{BR}$ .*

# Can this be used for checking (un)satisfiability

1. **Completeness.**

*Let  $S$  be an unsatisfiable set of clauses. Then there exists a derivation of  $\square$  from  $S$  in  $\mathbb{BR}$ .*

2. We have to formalize **search for derivations**.

However, before doing this we will introduce a slightly more refined inference system.

# Outline

First-Order Logic and TPTP

Inference Systems

**Selection Functions**

Saturation Algorithms

# Selection Function

A **literal selection function** selects literals in a clause.

- ▶ If  $C$  is non-empty, then **at least one literal is selected** in  $C$ .

# Selection Function

A **literal selection function** selects literals in a clause.

- ▶ If  $C$  is non-empty, then **at least one literal is selected** in  $C$ .

We denote selected literals by underlining them, e.g.,

$$\underline{p} \vee \neg q$$

# Selection Function

A **literal selection function** selects literals in a clause.

- ▶ If  $C$  is non-empty, then **at least one literal is selected** in  $C$ .

We denote selected literals by underlining them, e.g.,

$$\underline{p} \vee \neg q$$

**Note:** selection function does not have to be a function. It can be any oracle that selects literals.



# Binary Resolution with Selection

We introduce a family of inference systems, parametrised by a literal selection function  $\sigma$ .

The **binary resolution inference system**, denoted by  $\text{BR}_\sigma$ , consists of two inference rules:

- ▶ **Binary resolution**, denoted by **BR**

$$\frac{p \vee C_1 \quad \neg p \vee C_2}{C_1 \vee C_2} \text{ (BR)}.$$

# Binary Resolution with Selection

We introduce a family of inference systems, **parametrised** by a literal selection function  $\sigma$ .

The **binary resolution inference system**, denoted by  $\mathbb{BR}_\sigma$ , consists of two inference rules:

- ▶ **Binary resolution**, denoted by **BR**

$$\frac{\underline{p \vee C_1} \quad \underline{\neg p \vee C_2}}{C_1 \vee C_2} \text{ (BR).}$$

- ▶ **Positive factoring**, denoted by **Fact**:

$$\frac{\underline{p \vee p \vee C}}{p \vee C} \text{ (Fact).}$$

# Completeness?

Binary resolution with selection may be **incomplete**, even when factoring is unrestricted (also applied to negative literals).

# Completeness?

Binary resolution with selection may be **incomplete**, even when factoring is unrestricted (also applied to negative literals).

Consider this set of clauses:

$$(1) \quad \neg q \vee \underline{r}$$

$$(2) \quad \neg p \vee \underline{q}$$

$$(3) \quad \neg r \vee \underline{\neg q}$$

$$(4) \quad \neg q \vee \underline{\neg p}$$

$$(5) \quad \neg p \vee \underline{\neg r}$$

$$(6) \quad \neg r \vee \underline{p}$$

$$(7) \quad r \vee \underline{q} \vee \underline{p}$$

# Completeness?

Binary resolution with selection may be **incomplete**, even when factoring is unrestricted (also applied to negative literals).

Consider this set of clauses:

- (1)  $\neg q \vee \underline{r}$
- (2)  $\neg p \vee \underline{q}$
- (3)  $\neg r \vee \underline{\neg q}$
- (4)  $\neg q \vee \underline{\neg p}$
- (5)  $\neg p \vee \underline{\neg r}$
- (6)  $\neg r \vee \underline{p}$
- (7)  $r \vee q \vee \underline{p}$

It is unsatisfiable:

- (8)  $q \vee p$  (6, 7)
- (9)  $q$  (2, 8)
- (10)  $r$  (1, 9)
- (11)  $\neg q$  (3, 10)
- (12)  $\square$  (9, 11)

Note the **linear representation of derivations** (used by Vampire and many other provers).

However, any inference with selection applied to this set of clauses give either a clause in this set, or a clause containing a clause in this set.

# Literal Orderings

Take any **well-founded ordering**  $\succ$  on atoms, that is, an ordering such that there is no infinite decreasing chain of atoms:

$$A_0 \succ A_1 \succ A_2 \succ \dots$$

In the sequel  $\succ$  will always denote a well-founded ordering.

# Literal Orderings

Take any **well-founded ordering**  $\succ$  on atoms, that is, an ordering such that there is no infinite decreasing chain of atoms:

$$A_0 \succ A_1 \succ A_2 \succ \dots$$

In the sequel  $\succ$  will always denote a well-founded ordering.

Extend it to an ordering on literals by:

- ▶ If  $p \succ q$ , then  $p \succ \neg q$  and  $\neg p \succ q$ ;
- ▶  $\neg p \succ p$ .

# Literal Orderings

Take any **well-founded ordering**  $\succ$  on atoms, that is, an ordering such that there is no infinite decreasing chain of atoms:

$$A_0 \succ A_1 \succ A_2 \succ \dots$$

In the sequel  $\succ$  will always denote a well-founded ordering.

Extend it to an ordering on literals by:

- ▶ If  $p \succ q$ , then  $p \succ \neg q$  and  $\neg p \succ q$ ;
- ▶  $\neg p \succ p$ .

**Exercise:** prove that the induced ordering on literals is well-founded too.



# Orderings and Well-Behaved Selections

Fix an ordering  $\succ$ . A literal selection function is **well-behaved** if

- ▶ either a **negative literal** is selected,  
or all **maximal literals (w.r.t.  $\succ$ )** must be selected in  $C$ .

# Orderings and Well-Behaved Selections

Fix an ordering  $\succ$ . A literal selection function is **well-behaved** if

- ▶ either a **negative literal** is selected,  
or all **maximal literals (w.r.t.  $\succ$ )** must be selected in  $C$ .

To be well-behaved, we sometimes must select more than one different literal in a clause. Example:  $p \vee p$  or  $p(x) \vee p(y)$ .

# Completeness of Binary Resolution with Selection

Binary resolution with selection is **complete for every well-behaved selection function**.

# Completeness of Binary Resolution with Selection

Binary resolution with selection is **complete for every well-behaved selection function**.

Consider our previous example:

- (1)  $\neg q \vee \underline{r}$
- (2)  $\neg p \vee \underline{q}$
- (3)  $\neg r \vee \underline{\neg q}$
- (4)  $\neg q \vee \underline{\neg p}$
- (5)  $\neg p \vee \underline{\neg r}$
- (6)  $\neg r \vee \underline{p}$
- (7)  $r \vee q \vee \underline{p}$

A well-behaved selection function must satisfy:

1.  $r \succ q$ , because of (1)
2.  $q \succ p$ , because of (2)
3.  $p \succ r$ , because of (6)

There is no ordering that satisfies these conditions.

# Outline

First-Order Logic and TPTP

Inference Systems

Selection Functions

Saturation Algorithms

# How to Establish Unsatisfiability?

Completeness is formulated in terms of **derivability** of the empty clause  $\square$  from a set  $S_0$  of clauses in an inference system  $\mathbb{I}$ . However, this formulation gives **no hint on how to search** for such a derivation.

# How to Establish Unsatisfiability?

Completeness is formulated in terms of **derivability** of the empty clause  $\square$  from a set  $S_0$  of clauses in an inference system  $\mathbb{I}$ . However, this formulation gives **no hint on how to search** for such a derivation.

Idea:

- ▶ Take a set of clauses  $S$  (the **search space**), initially  $S = S_0$ . **Repeatedly apply inferences** in  $\mathbb{I}$  to clauses in  $S$  and add their conclusions to  $S$ , unless these conclusions are already in  $S$ .
- ▶ If, at any stage, we obtain  $\square$ , we terminate and **report unsatisfiability** of  $S_0$ .

# How to Establish Satisfiability?

When can we report **satisfiability**?



# How to Establish Satisfiability?

When can we report **satisfiability**?

When we build a set  $S$  such that any inference applied to clauses in  $S$  is already a member of  $S$ . Any such set of clauses is called **saturated** (with respect to  $\mathbb{I}$ ).

# How to Establish Satisfiability?

When can we report **satisfiability**?

When we build a set  $S$  such that any inference applied to clauses in  $S$  is already a member of  $S$ . Any such set of clauses is called **saturated** (with respect to  $\mathbb{I}$ ).

In first-order logic it is often the case that all saturated sets are infinite (due to undecidability), so in practice we can never build a saturated set.

The process of trying to build one is referred to as **saturation**.

# Saturated Set of Clauses

Let  $\mathbb{I}$  be an inference system on formulas and  $S$  be a set of formulas.

- ▶  $S$  is called **saturated with respect to  $\mathbb{I}$** , or simply  **$\mathbb{I}$ -saturated**, if for every inference of  $\mathbb{I}$  with premises in  $S$ , the conclusion of this inference also belongs to  $S$ .
- ▶ The **closure of  $S$  with respect to  $\mathbb{I}$** , or simply  **$\mathbb{I}$ -closure**, is the smallest set  $S'$  containing  $S$  and saturated with respect to  $\mathbb{I}$ .

# Inference Process

**Inference process:** sequence of sets of formulas  $S_0, S_1, \dots$ , denoted by

$$S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$$

$(S_i \Rightarrow S_{i+1})$  is a **step** of this process.

# Inference Process

**Inference process:** sequence of sets of formulas  $S_0, S_1, \dots$ , denoted by

$$S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$$

$(S_i \Rightarrow S_{i+1})$  is a **step** of this process.

We say that this step is an **I-step** if

1. there exists an inference

$$\frac{F_1 \quad \dots \quad F_n}{F}$$

in  $\mathbb{I}$  such that  $\{F_1, \dots, F_n\} \subseteq S_i$ ;

2.  $S_{i+1} = S_i \cup \{F\}$ .

# Inference Process

**Inference process:** sequence of sets of formulas  $S_0, S_1, \dots$ , denoted by

$$S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$$

$(S_i \Rightarrow S_{i+1})$  is a **step** of this process.

We say that this step is an **I-step** if

1. there exists an inference

$$\frac{F_1 \quad \dots \quad F_n}{F}$$

in  $\mathbb{I}$  such that  $\{F_1, \dots, F_n\} \subseteq S_i$ ;

2.  $S_{i+1} = S_i \cup \{F\}$ .

An **I-inference process** is an inference process whose every step is an I-step.

# Property

Let  $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$  be an  $\mathbb{I}$ -inference process and a formula  $F$  belongs to some  $S_i$ . Then  $F$  is derivable in  $\mathbb{I}$  from  $S_0$ . In particular, every  $S_i$  is a subset of the  $\mathbb{I}$ -closure of  $S_0$ .