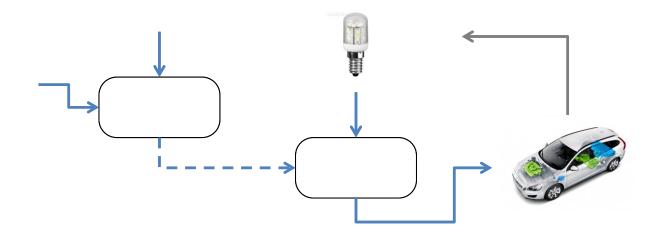
Agile Model-Driven Engineering



Håkan Burden Jonn Lantz

University of Gothenburg Volvo Cars Corporation

In collaboration with Jon Whittle and Rogardt Heldal

Challenges

Exponential growth of software!

maximized in e-vehicles



Difficult to be *innovative* with external sw suppliers



- requires tight, robust and well-defined APIs!
- very very slow feedback loops, if not!

Off-the-shelf ≠ plug-and-play

due to complex dependencies



Increase in-house development

- + Control of software development
- + Speed



- Volvo Cars is not a **C** organization



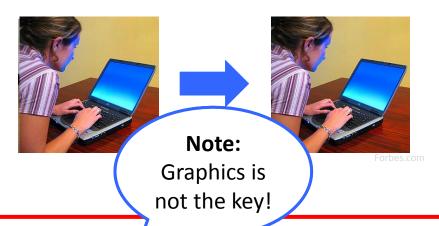
The challenge is to create **VCC++**

- keeping the domain expertise
- not getting too large

MDE - Model-Driven Engineering

Let domain experts develop SW!

- Quality
- Reuse
- Speed



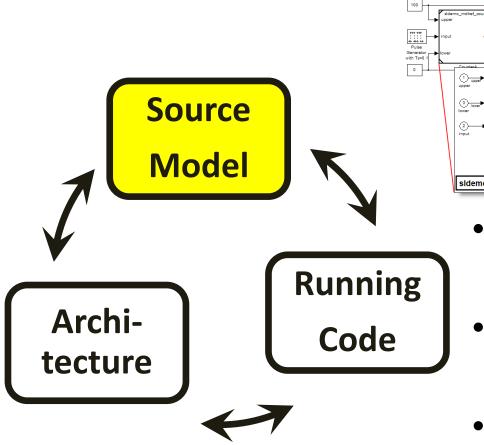
MDE is a *strategy* to utilize

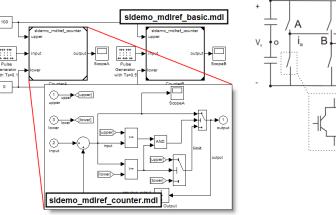
Abstraction – Simulation – Automation

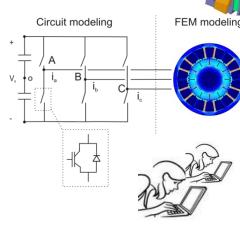
to facilitate sw-development and test

Note also: Next step is agile!

Implementation

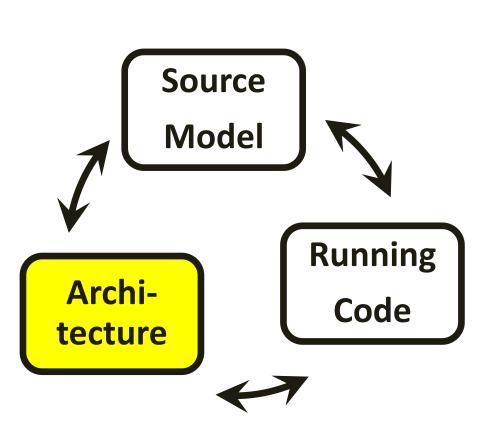


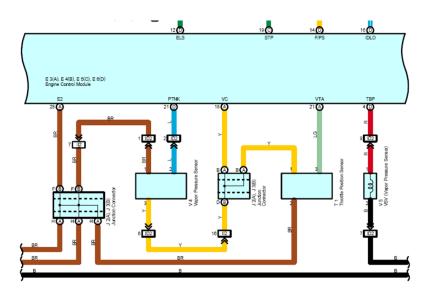




- SW abstraction using Simulink
- Simulation using an executable environment
- Automation of code generation and integration

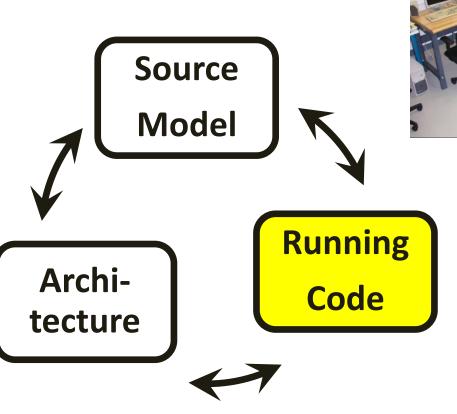
Specification





- System design abstraction
- Source model automation (prepare models)

Integration





- HIL (test rig) test using environment simulation
- Automation of regression test and data feedback

Agile MDE:

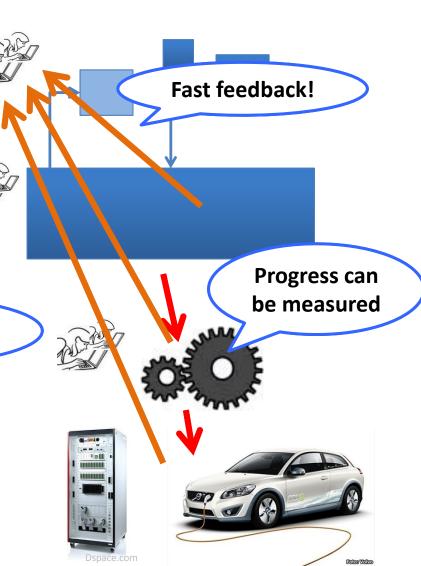
Agile development of car features

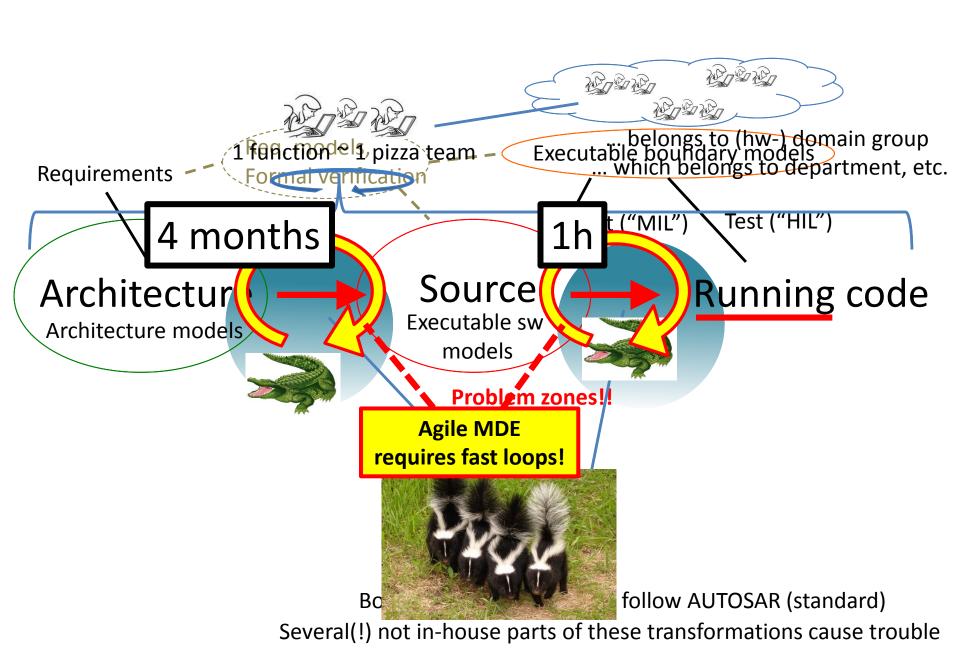
Still no free lunch...

Agile development of taylormade MDE framework

Seamless with MDE framework!

Continuous integration (automated)





For agile MDE external organizations are both





The CPU load

- Quality of generated code is no longer a problem
- Quality and efficiency of AUTOSAR system software is a serious problem

Running code — Limping code



- Complicated and undeveloped AUTOSAR meta model.
- Non robust interfaces & services.

"Basic SW" (system) modules can be faster? Or?

Here we are





Wishlist



MDE for embedded software:

- 1. Hide the complexity behind tight APIs (like in web development)
- 2. Hide the model transformations (like html to browser)

- Better and open-source tools
- kill-your-darlings standards!