Principles of Feature Modeling

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Variability is everywhere



Managing variability



30 years of feature-model research



- As a step towards a feature-modeling methodology, we contribute:
 - > 34 general feature-modeling principles organized into eight categories
 - > Detailed discussion of each principle with guidelines for their use

Literature sources

- Analyzed venues: ASE, ESEC/FSE, FOSD, ICSE, ICSME, ICSR, MODELS, SANER, SPLC, and VaMoS.
- Included empirical studies and experiences from practitioners, toolvendors, educators



Methodology for the identification literature sources

- Identified 31 paper across 26 years
- 11 different modeling notations
- 14 different application domains



Domains and types of identified papers

Interviews

- Semi-structured interviews (~1h)
- Included experienced practitioners, tool vendors, and consultants



- 10 interviews from nine companies
- Company size 50 to 150.000 employees
- Feature model size 40 to >1000 features
- Implementation: C, C++, Java, model-based



Domains and roles of interviewees

Synthesizing the principles



Category	# Principles
Planning and Preparation	6
Training	3
Information sources	1
Model Organization	5
Modeling	11
Dependencies	2
Quality Assurance	3
Model Maintenance and Evolution	3

How should we go about the creation of a feature model?



Planning and Preparation



- Identify relevant stakeholders (PP6)
 - Who are the modelers (keep the number low PP6)
 - Who are the users, maintainer
- Unify the domain terminology (PP2).
- Define the purpose of the feature model (PP3).
- Define feature to sub-feature decomposition criteria (PP4).
 - Functional, technical decomposition?

Training

• Conduct a pilot project (T3). (The "why, why, why" process)



11: "...keep asking why until they come up from implementation level detail which is usually where they are thinking up until the essential features."

Information Sources and Modeling



- Use domain knowledge from artifacts (IS1), in workshops with domain experts (M1).
- First identify distinguishing features (M2).
- Apply bottom-up modeling to artifacts (M3).
- Apply top-down modeling to the domain (M4).
- Apply bottom-up and top-down modeling (M5).

Modeling (continued)



- A feature is typically a functional abstraction (M6) and Boolean features should be preferred (M10).
- Define default feature values (M8).
- Define feature-model views (M9).

Model Organization



- Model hierarchy not deeper than 8 levels (MO1).
- Abstract features should be higher in the hierarchy (MO2).
- Split large models and ensure consistency with *interface' models* (MO3).
- Avoid complex cross-tree constraints (MO4).
- Maximize cohesion and minimize coupling with feature groups (MO5).

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Dependencies



- D1: If the models are configured by (company) experts, avoid feature-dependency modeling
 - ~50% of features involved in a dependency
 - Add custom dependencies, e.g. recommends



- D2: If the main users of a feature model are end-users, perform featuredependency modeling.
 - Support choice-propagation
 - Avoid invalid configurations

Quality Assurance, Maintenance and Evolution



- Validate the feature model in workshops (QA1).
- Use the obtained feature model to derive configurations (QA2).
- Use regression tests to check for invalid configurations (QA3), if D1 applied.
- Use centralized model governance (MME1) and version manage the entire model (MME2).
- MME3: New features should be defined and approved by domain experts.



Add

Towards a methodology for feature modeling

• The principles are ordered in the most probable sequence but we do not claim that this represents a feature-modeling process.

• Some principles depend on the modeling context (e.g. D1 vs D2, M9 vs MO3).

principles

15 principles impact/are impacted by the application ٠ of other principles.



Conclusion



Thank you!