

WOLFASI 2004

Turku, Finland July 12-13, 2004

**Towards an Algebraic Approach
to Solve Policy Conflicts**

Cataldo Basile
< cataldo.basile @ polito.it >

Antonio Lioy
< antonio.lioy @ polito.it >

Politecnico di Torino
Dip. Automatica e Informatica

Motivations

- **policy must drive the behaviour of the systems**
 - inconsistencies lead to errors or unknown states
- **automatic decision relies on the conflict resolution**
 - Adaptive Security
 - Policy Analyzer always able to select a new action

Conflict Resolution

- the problem of finding an action to be applied when rules conflict
 - different strategies
 - Deny/Permit Take Precedence
 - Most/Least Specific Take Precedence
- conflict detection
 - run-time, off-line
 - models required

Conflict Detection: the model

Categories = Selectors

IP SOURCE	SOURCE PORT	IP DEST	DEST PORT	ACTION
192.168.1.*	*	*	80	ALLOW
192.168.1.*	>1024	*	>1024	DENY
192.168.3.*	*	192.168.1.*	23	DENY

Conditions

Types

Conditions

- a condition defines the set of allowed values
 - a subset c of a selector S

TCPDestPort > 1024

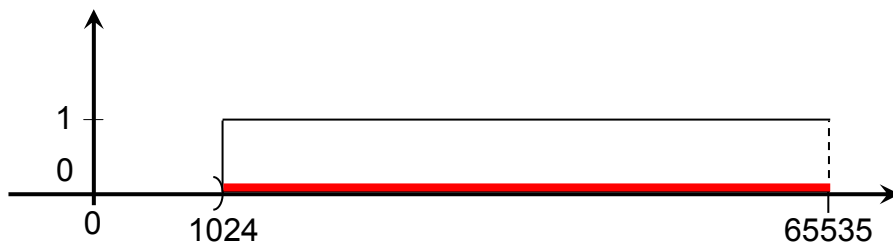
$S = \text{TCPDestPort}$
Type = $[0, 65535] \subset \mathbb{N}$



Evaluation of a Condition

- the evaluation is done by means of characteristic functions

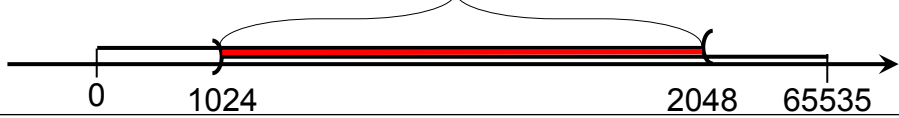
$$\chi_c : S \rightarrow \{0,1\}$$
$$x \mapsto \begin{cases} 1 & \text{if } x \in c \\ 0 & \text{otherwise} \end{cases}$$



Boolean Algebras

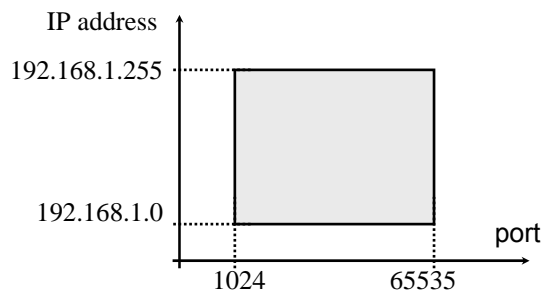
- the set of all the subsets of a given set forms a **boolean algebra**
- in a selector S:
 - intersection \leftrightarrow AND
 - union \leftrightarrow OR
 - set minus \leftrightarrow NOT

TCPDestPort >1024 **AND**
TCPDestPort < 2048



Conditions Belonging to Different Selectors

- if two selectors are non overlapping ($S_1 \neq S_2$)
 - impossible to use above boolean algebras
- need of extension to cartesian products
 - if $c_1 \subseteq S_1$ AND $c_2 \subseteq S_2 \Rightarrow c_1 \times c_2 \subseteq S_1 \times S_2$

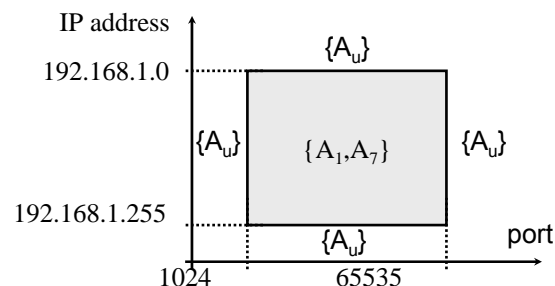


Selection Condition

- if the number of Selectors is finite and the order is defined
 - policy rules domain: $S_1 \times S_2 \times \dots \times S_n = \mathcal{S}$
- conditions in DNF/CNF are subsets C of \mathcal{S}
 - C is called selection condition
- the subsets of \mathcal{S} form a boolean algebra
 - AND \leftrightarrow intersection of selection conditions
 - OR \leftrightarrow union of selection conditions
 - negative selection condition $\neg C$ is the subset $\mathcal{S} \setminus C$

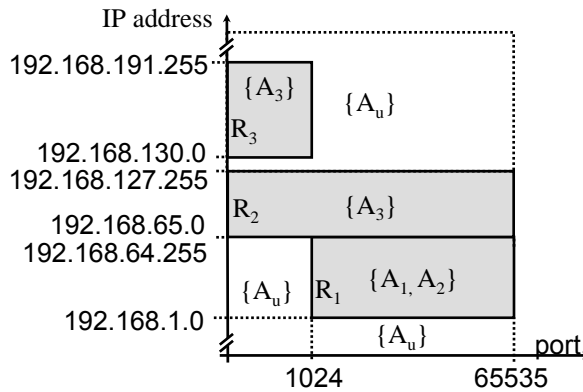
Policy Rules

- actions may be collected in an actions set \mathcal{A}
- a policy rule defines a mapping
 - from \mathcal{S} to a subset of the actions set \mathcal{A}
 - the action is undefined (A_U) out of the selection condition



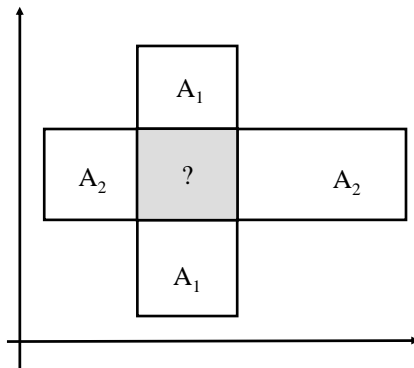
Policy Function

- a policy is applied by means of a set of rules
 - superposition of many rules



Policy Conflicts

- a conflict between two rules occurs if
 - their selection conditions intersect, and
 - they specify different actions



Conflict Resolution: hypothesis

- conflict resolution and management is a difficult task
- select a concrete case
 - rules in “if *conditions* then *actions*” form
 - finite set of actions
 - resolution methods based on the action clause
- the action to be applied where rules conflict
 - function of the action clauses:

$$f(\{A_{j_1}\}_{j_1 \in J_1}, \{A_{j_2}\}_{j_2 \in J_2})$$

Conflict Resolution: simple case

- if the action clauses contain only one action
 - the problem is reduced to

$$f(A_1, A_2)$$

- it is possible to define a binary operation in the actions set \mathcal{A}

$$A_1 \circ A_2 = A_{new}$$

- look at the structure that \mathcal{A} assumes when the resolution strategy “ \circ ” is defined

Properties of the Binary Operation

- **associative**

$$\forall a, b, c \in \mathcal{A} : a \circ (b \circ c) = (a \circ b) \circ c$$

- **commutative**

$$\forall a, b \in \mathcal{A} : a \circ b = b \circ a$$

- **idempotent**

$$\forall a \in \mathcal{A} : a \circ a = a$$

- **an algebraic structure (\mathcal{A}, \circ) satisfying these axioms is a **semi-lattice****

- a partially ordered set in which any subset has the **least upper bound**

Conflict Resolution: the role of semi-lattices

- **if an action set is a semi-lattice**

- it is always possible to find a new action to solve conflicts

- **if an automatic decision is required**

- the actions set must be a semi-lattice

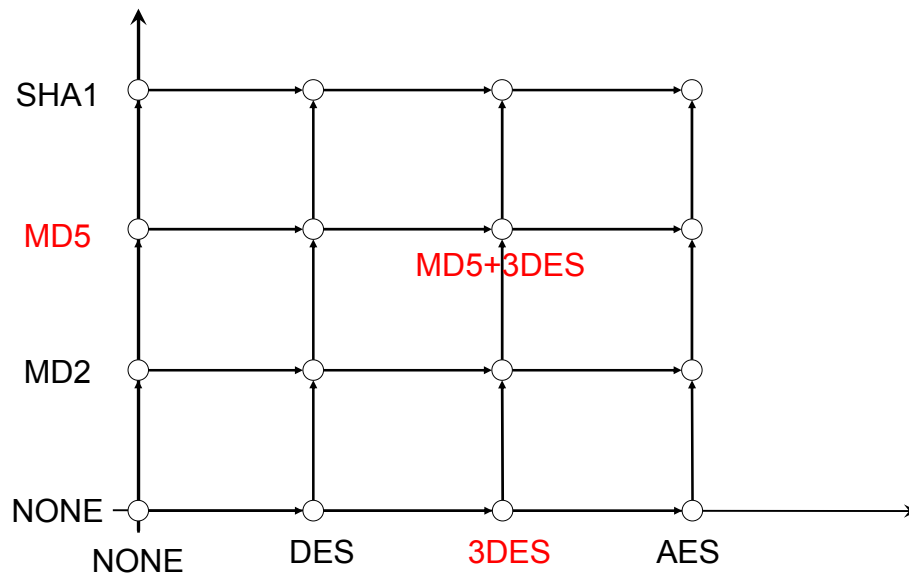
- **the property of being a semi-lattice is **necessary** and **sufficient****

- the actions set must be completed to a semi-lattice

More Complex Examples: AND of actions

- if the action clause is composed by a set of actions
 - semi-lattice considerations hold
- AND of actions generates a bigger actions set
 - A_1 AND A_2 more restrictive than A_1 OR A_2
 - from (\mathcal{A}, \circ) to $(\mathcal{A}^\wedge, \circ)$
 - A_1 AND A_2 as a new atomic action
 - complete this new set \mathcal{A}^\wedge to a semi-lattice

An Example



More Complex Examples: OR of actions

- **allow for the selection of an action from a set**
 - definition of a new operation $*$ in $2^{\mathcal{A}^{\wedge}}$
 - union of all the compositions (by means of “ \circ ”) of elements in the first subset with elements of second subset
 - not all the subsets can be taken into account
 - because of the idempotence
 - only the sub-semi-lattices of $(2^{\mathcal{A}^{\wedge}}, \circ)$
- **further work is needed**
 - to characterize composition of complex forms of aggregation

Conclusions

- **model of policy useful in conflict detection**
- **analysis of resolution strategy based on the action clause**
 - semi-lattice property of the actions sets
 - application to AND-ed and OR-ed sets of actions
- **further work**
 - a tool for conflict resolution simulations
 - application to practical cases
 - extension to general resolution methods
 - map semi-lattices to ordered sets of rules

Additional Considerations

- **intersections**
 - a general concept
- **cartesian products**
 - to combine different domains
- **use of algebras**
 - obtain an algebraic structure for each set of rules + conflict resolution method
 - obtain a semi-lattice of rules for each device
 - more convenient methods to store and process rules databases
 - semi-lattices representable as graphs