

# A Privacy-Preserving Biometric Authentication Protocol Revisited

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**Abstract.** Biometric authentication establishes the identity of an individual based on biometric templates (i.e. fingerprints, retina scans etc.). Although biometric authentication has important advantages and many applications, it also raises serious security and privacy concerns. In this paper, we investigate a *privacy-preserving biometric authentication* protocol that has been proposed by Bringer *et al.* and adopts a distributed architecture (i.e. multiple entities are involved in the authentication process). We present an attack algorithm that can be employed to mount a number of attacks on the protocol under investigation and propose an improved version of the Bringer *et al.* protocol that combats the presented attacks.

**Keywords:** Biometrics, privacy-preserving biometric authentication, homomorphic encryption, center search attack.

## 1 Introduction

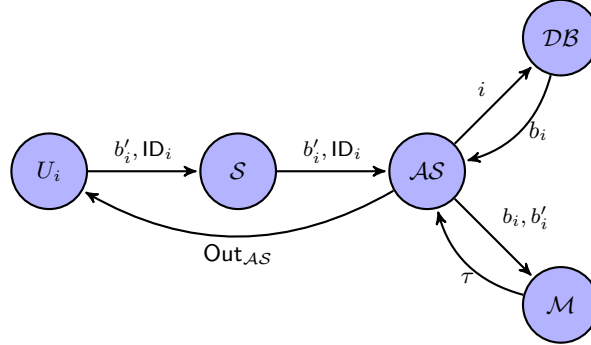
Biometric authentication offers important advantages mainly due to the uniqueness of biometric identifiers and other favorable properties since biometrics cannot be lost or forgotten. However, biometric authentication has also many serious security and privacy implications. Compromised biometric templates may lead to serious threats to identity (i.e. identity theft and fraud), while the inherent irrevocability of biometrics renders this risk even more serious. Biometric information may reveal very sensitive and private information such as genetic and medical information. More precisely, it has been proven that fingerprints may reveal genetic information [9], while retina scans may reveal diseases such as diabetes and strokes [2]. Additional issues of linkability, profiling and tracking of individuals are raised by cross-matching biometric traits. Due to the serious privacy implications that biometric authentication creates, the need for privacy-preserving biometric authentication protocols is of utmost importance. Many existing protocols rely on the use of secure multi-party computation techniques and among others homomorphic encryption schemes.

In this paper, we review a privacy-preserving biometric authentication protocol that has been proposed by Bringer *et al.* [3] and relies on homomorphic encryption and more precisely uses the Goldwasser-Micali cryptosystem [5]. Furthermore, we present an algorithm that can be employed by an adversary to mount a number of attacks to the protocol under investigation. Finally, we propose an improved protocol that can be used to combat these attacks.

The protocol proposed by Bringer *et al.* [3] as well as some other existing ones [1,11] rely on a distributed architecture of the biometric authentication system. This architecture is depicted in Fig. 1, and is composed of the following entities: the user ( $\mathcal{U}_i$ ), where  $1 \leq i \leq N$  and  $N$  is the number of users, the sensor ( $\mathcal{S}$ ), the authentication server ( $\mathcal{AS}$ ), the database ( $\mathcal{DB}$ ), and the matcher ( $\mathcal{M}$ ).

In the *enrollment phase* the user  $\mathcal{U}_i$  registers his/her biometric data  $b_i$  which is stored in the database  $\mathcal{DB}$ . In the *authentication phase* a user  $U_i$ ,  $1 \leq i \leq N$  first provides a fresh biometric trait  $b'_i$  and his/her identity  $ID_i$  to the sensor  $\mathcal{S}$ , which in turn forwards these data to the authentication server  $\mathcal{AS}$ .  $\mathcal{AS}$  then asks the database  $\mathcal{DB}$  for  $U_i$ 's biometric data  $b_i$  that is already stored in  $\mathcal{DB}$ . After getting  $b_i$  from  $\mathcal{DB}$ ,  $\mathcal{AS}$  sends  $b_i$  and  $b'_i$  to the matcher  $\mathcal{M}$ , who checks whether  $b_i$  and  $b'_i$  matches and sends back the result of the comparison to  $\mathcal{AS}$ . Usually this comparison involves a

threshold  $\tau$  which denotes the maximum allowed difference between  $b_i$  and  $b'_i$ . Finally,  $\mathcal{AS}$  outputs to the user  $U_i$  the output of the authentication process  $\text{Out}_{\mathcal{AS}} = 1$  or  $\text{Out}_{\mathcal{AS}} = 0$ , depending on whether  $U_i$  is successfully authenticated or not, respectively.



**Fig. 1.** Schematic description of a distributed biometric authentication system.

We assume that the output of the authentication process denoted as  $\text{Out}_{\mathcal{AS}}$  (*i.e.* knowing whether the authentication has been granted or not) is publicly available; something that is quite common in the literature [8,12,6,7,4]. For instance, in case the biometric authentication system is used to restrict access to a building then the event that the door opens corresponds to a successful authentication.

## 2 Preliminaries

We use the following informal definition of privacy-preserving biometrics.

**Definition 1 (Privacy-preserving biometric authentication protocol).** *We define a protocol as privacy-preserving if an adversary is not able to recover any of the following information, if they are not already known: a fresh biometric trait  $b'_i$ , a stored biometric template  $b_i$  and/or the correspondence between the identity  $ID_i$  to the stored template  $b_i$ .*

**Adversarial model:** We consider as an adversary any external or internal entity that is able to recover any of the following information, if they are *not* yet known: the fresh biometric  $b'_i$ , the stored template  $b_i$ , and/or the correspondence of a user identity  $ID_i$  to the stored template  $b_i$ .

**Assumption 1** *We assume that the sensor  $\mathcal{S}$  is honest and has not been compromised.*

**Assumption 2** *We assume that the biometric authentication system has a limit on the maximum allowed trials to grant access. This limit does not allow an adversary to create a fake fresh biometric  $b'_i$  that is accepted by the matcher  $\mathcal{M}$ .*

**Assumption 3** *We assume that none of the entities  $\mathcal{AS}$ ,  $\mathcal{DB}$ ,  $\mathcal{M}$  may collude with each other.*

## 3 The Bringer *et al.* protocol

Bringer *et al.* [3] have proposed a protocol for privacy-preserving biometric authentication that follows the above described model and involves four entities in the biometric authentication process. Let  $(\text{pk}, \text{sk})$  be the public and private key pair for the GM cryptosystem. According to this protocol, the sensor  $\mathcal{S}$ , the authentication server  $\mathcal{AS}$  and the database  $\mathcal{DB}$  store the public key  $\text{pk}$  while the matcher  $\mathcal{M}$  stores the secret key  $\text{sk}$ . The authentication server  $\mathcal{AS}$  also stores the mapping  $(ID_i, i)$

for  $i \in \{1, \dots, N\}$  where  $i$  corresponds to user  $\mathcal{U}_i$  and  $N$  is the total number of users of the biometric authentication system. Furthermore, the database  $\mathcal{DB}$  stores the reference biometric template  $b_i$ . We use  $\text{Enc}(\cdot)$  (and  $\text{Dec}(\cdot)$ ) to denote the GM encryption (and decryption).  $\text{Enc}(b_i)$  denotes the *bit-by-bit* encryption of each bit of the template  $b_i$ , i.e.  $\text{Enc}(b_{i,1} \dots b_{i,M}) = (\text{Enc}(b_{i,1}), \dots, \text{Enc}(b_{i,M}))$ , where  $M$  is the bit length of the template. For the GM encryption function  $\text{Enc}(\cdot)$ , it holds that  $\text{Enc}(a)\text{Enc}(b) = \text{Enc}(a \oplus b)$ .

In the enrolment phase, user  $\mathcal{U}_i$  registers  $(b_i, i)$  at the database  $\mathcal{DB}$ , and  $(\text{ID}_i, i)$  at the authentication server  $\mathcal{AS}$ . The authentication phase can be discriminated into the following phases:

- PHASE 1 - COMMUNICATION  $\mathcal{U}_i \rightarrow \mathcal{S} \rightarrow \mathcal{AS}$ : In this phase we discriminate two steps:
  - (i) The user  $\mathcal{U}_i$  provides a fresh biometric trait  $b'_i$  and his identity  $\text{ID}_i$  to the sensor  $\mathcal{S}$ .
  - (ii) Then, the sensor  $\mathcal{S}$  sends the fresh biometric  $b'_i$  encrypted with the public key  $\text{pk}$  (i.e.  $\text{Enc}(b'_i)$ ) as well as the claimed identity  $\text{ID}_i$  of the user  $\mathcal{U}_i$  to the authentication server  $\mathcal{AS}$ .
- PHASE 2 - COMMUNICATION  $\mathcal{AS} \leftrightarrow \mathcal{DB}$ : This phase can be divided into two steps:
  - (i) The authentication server  $\mathcal{AS}$  gets  $i$  from  $\text{ID}_i$  and then using a PIR mechanism sends the identity  $i$  of user  $\mathcal{U}_i$  and requests the corresponding stored biometric template  $b_i$ . More precisely,  $\mathcal{AS}$  sends to  $\mathcal{DB}$  the encrypted value  $\text{Enc}(t_j)$ , where  $1 \leq j \leq N$  and  $t_j = 1$  if  $j = i$ , otherwise  $t_j = 0$ .
  - (ii) The database  $\mathcal{DB}$  computes:  $\text{Enc}(b_{i,k}) = \prod_{j=1}^N \text{Enc}(t_j)^{b_{j,k}}$  where  $1 \leq k \leq M$  and then sends the computed values  $\text{Enc}(b_{i,k})$  to the authentication server  $\mathcal{AS}$ .
- PHASE 3 - COMMUNICATION  $\mathcal{AS} \leftrightarrow \mathcal{M}$ : This phase includes two steps:
  - (i)  $\mathcal{AS}$  computes  $v_k = \text{Enc}(b'_{i,k})\text{Enc}(b_{i,k}) = \text{Enc}(b'_{i,k} \oplus b_{i,k})$ , where  $1 \leq k \leq M$ . Then,  $\mathcal{AS}$  permutes  $v_k$  and sends the permuted vector  $\lambda_k = v_{\pi(k)}$  ( $1 \leq k \leq M$ ) to  $\mathcal{M}$ .
  - (ii)  $\mathcal{M}$  decrypts the permuted vector  $\lambda_k$  and checks whether the Hamming weight (HW) of the decrypted permuted vector is less than a predefined threshold  $\tau$ . The result of this control is sent to  $\mathcal{AS}$ .
- PHASE 4 - COMMUNICATION  $\mathcal{AS} \rightarrow \mathcal{U}_i$ : Finally,  $\mathcal{AS}$  accepts or rejects the authentication request ( $\text{Out}_{\mathcal{AS}} = 1$  or  $\text{Out}_{\mathcal{AS}} = 0$  respectively) depending on the value returned by  $\mathcal{M}$ .

## 4 Attacks

In this section, we present a simple yet powerful algorithm (*Algorithm 1*) that can be used as a basis for a number of attacks. The attack algorithm takes a ciphertext as input and returns the corresponding plaintext by querying the matcher. The main enabler of this attack algorithm is the *bit-by-bit encryption* of the communication between the involved parties and the use of Hamming distance as the measure of whether the fresh biometric template matches the stored biometric profile. The algorithm uses as a subroutine the algorithm for the *center search attack*, but it is called only if the condition  $\text{HW}(b_i) \leq \tau$  holds; we urge the interested reader to consult Simoens *et al.* [10] for details on the *center search attack*. Before we proceed, let us present our assumptions about what each entity does in a normal situation, and what his/her goals are when/if compromised.

- The sensor  $\mathcal{S}$  knows  $b'_i$  as well as the identity  $\text{ID}_i$  of the user  $\mathcal{U}_i$ , and communicates with the authentication server  $\mathcal{AS}$ ; can simulate  $\mathcal{AS}$  and wants to find out  $b_i$  if compromised. In this paper, however, we assume that the sensor is honest and has not been compromised; cf. Assumption 1.
- The authentication server  $\mathcal{AS}$  knows  $\text{ID}_i$ , communicates with the database  $\mathcal{DB}$ , the matcher  $\mathcal{M}$  and the sensor  $\mathcal{U}_i$ ; can simulate the sensor  $\mathcal{S}$  and wants to find out  $b'_i$  and/or  $b_i$  if compromised.
- The database  $\mathcal{DB}$  knows  $b_i$  and communicates with the authentication server  $\mathcal{AS}$ ; can query the matcher  $\mathcal{M}$  and wants to find out  $b'_i$  and/or the identity of  $\mathcal{U}_i$  if compromised.
- The matcher  $\mathcal{M}$ , on its own, cannot mount any attack, unless it is colluding with the other entities. In that case, the matcher can give away the secret keys. We, however, assume that the entities are not allowed to collude with each other.

**Algorithm 1**


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Input:  $\text{Enc}(b_i) = c_1, \dots, c_M$ 
Output:  $b_i$ 
Initialise:  $b_i = 00 \dots 0$ 
For  $k = 1$  to  $M$ :
  Set  $\lambda = c_1, \dots, c_k, \text{Enc}(0), \dots, \text{Enc}(0)$ 
  Send  $\lambda$  to the matcher  $\mathcal{M}$ 
  If  $\lambda$  is rejected Then
    break
  EndIf
  If  $k == M$  Then
    Return centerSearch( $b_i$ )
  EndIf
EndFor
Set  $k^* = k$ 
Set  $b_{i,k^*} = 1$ 
If  $k^* \geq 2$  Then
  For  $k = 1$  to  $k^* - 1$ :
    Set  $\lambda = c_1, \dots, c_{k-1}, \text{Enc}(0), c_{k+1}, \dots, c_{k^*}, \text{Enc}(0), \dots, \text{Enc}(0)$ 
    Send  $\lambda$  to the matcher  $\mathcal{M}$ 
    If  $\lambda$  is accepted Then
       $b_{i,k} = 1$ 
    EndIf
  EndFor
EndIf
For  $k = k^* + 1$  to  $M$ :
  Set  $\lambda = c_1, \dots, c_{k^*-1}, \text{Enc}(0), \dots, \text{Enc}(0), c_k, \text{Enc}(0), \dots, \text{Enc}(0)$ 
  Send  $\lambda$  to the matcher  $\mathcal{M}$ 
  If  $\lambda$  is rejected Then
     $b_{i,k} = 1$ 
  EndIf
EndFor
Return  $b_i$ 

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In the following attacks, we only consider the case when the authentication server  $\mathcal{AS}$  (attacks 1 and 2) or the database  $\mathcal{DB}$  (attack 3) is compromised, respectively. So in the case of the former, his goal is to learn  $b_i$ ; and in the case of the latter, his goal is to learn the identity  $\text{ID}_i$  of user  $\mathcal{U}_i$ .

- **Attack 1 - Compromised  $\mathcal{AS}$ :** The authentication server  $\mathcal{AS}$  receives from the database  $\mathcal{DB}$  the biometric reference template in encrypted form i.e.  $\text{Enc}(b_i) = c_1, \dots, c_M$ . Then,  $\mathcal{AS}$  follows Algorithm 1. After executing the Algorithm 1,  $\mathcal{AS}$  can successfully deduce all bits of  $b_i$ . The worst case complexity of this algorithm is  $\max(2(\tau + M), 4\tau + M)$ , where  $\tau$  is the threshold. We may note here that the complexity of the center search attack is  $\max(2\tau + M, 4\tau)$  [10]. After executing this algorithm  $\mathcal{AS}$  has successfully deduced  $k$  out of the  $M$  bits of  $b_i$ , where  $M - k = \tau$  are the maximum allowed errors. By following a similar algorithm for the  $\tau$  not recovered bits, he will be able to recover all bits of  $b_i$ .
- **Attack 2 - Compromised  $\mathcal{AS}$ :** A variation of the previous attack can be performed if the authentication server  $\mathcal{AS}$  has also at his disposal a valid value  $\text{Enc}(b'_i \oplus b_i)$ . In this case Algorithm 1 can be executed twice: once for  $\lambda = \text{Enc}(b'_i)$  and once for  $\lambda = \text{Enc}(b'_i \oplus b_i)$ . Thus,  $\mathcal{AS}$  will be able to recover  $b_i$  and  $b'_i \oplus b_i$  and subsequently  $b'_i$ .
- **Attack 3 - Compromised  $\mathcal{DB}$ :** A variation of attack 1 can also be performed if  $\mathcal{DB}$  is compromised.  $\mathcal{DB}$  by sending multiple queries to  $\mathcal{M}$  will be able to recover  $t_j$ 's. In this case,  $\lambda = \text{Enc}(t_1), \dots, \text{Enc}(t_N), \text{Enc}(0), \dots, \text{Enc}(0)$  if  $M > N$ ; otherwise,  $\lambda = \text{Enc}(t_1), \dots, \text{Enc}(t_M)$ . Note that in the case of  $M \leq N$ , if it turns out that  $t_j = 0$ , for all  $j = 1, \dots, M$ , then  $\lambda$  can be chosen to be the encryption of the remaining  $t_j$ 's. Here we remark that  $\mathcal{DB}$  on its own cannot send queries to  $\mathcal{M}$  directly. But since  $\mathcal{M}$  does not check the integrity of received queries, the

adversary can replace the authentication server  $\mathcal{AS}$ 's query to  $\mathcal{M}$  with his own. In other words, here  $\mathcal{DB}$  impersonates  $\mathcal{AS}$  to  $\mathcal{M}$ .

## 5 Countermeasure

In mitigate the attacks, we let the matcher  $\mathcal{M}$  share two secret keys  $K_1$  and  $K_2$  with the sensor  $\mathcal{S}$ , a secret key  $K_3$  with the authentication server  $\mathcal{AS}$ , and two more secret keys  $K_4$  and  $K_5$  with the database  $\mathcal{DB}$ . These keys are used for symmetric key schemes, therefore the length of these keys are *not* as long as the length of the key for the GM cryptosystem. As before,  $\text{pk}$  and  $\text{sk}$  are  $\mathcal{M}$ 's public and secret keys for GM encryption. The sensor  $\mathcal{S}$  and the database  $\mathcal{DB}$  also share a key  $K_{\mathcal{S} \leftrightarrow \mathcal{DB}}$  that is used to derive a permutation  $\pi$ . In addition, the sensor  $\mathcal{S}$  has a secret key  $K$  that he uses to encrypt the user identity  $\text{ID}_i$ . We use  $\text{Enc}_K(\cdot)$  (and  $\text{Dec}_K(\cdot)$ ) to denote symmetric key encryption (and decryption) with key  $K$ . By  $h_K(\cdot)$  we denote a message authentication tag generation with key  $K$  using a provable computationally secure message authentication code (MAC). Then our modification is as shown in Fig. 2.

## 6 Conclusion

We investigated a *privacy-preserving biometric authentication* protocol proposed that uses the Goldwasser-Micali cryptosystem. We presented a simple attack algorithm that can be employed to mount a number of attacks on the system to either obtain the reference biometric template ( $b_i$ ) or the identity ( $\text{ID}_i$ ) of a user associated with a biometric template ( $b_i$ ). Furthermore, we propose an improved version of the protocol that combats the described attacks.

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