1st Exercise sheet C++ Course

Boris Koldehofe

20th November 2000

The purpose of this exercise is to get familiar with the concept of classes. You can use the C++ compiler of your choice. On the Solaris system you may find the compilers g++ and CC. Your program should be documented such that anybody can understand what you did. The *deadline* is the 27/11/2000 before next lecture.

Part a: Define in C++ an object of your choice. Use at least two state variables and define two methods for changing the state of the object.

Part b: Create a demo program that shows the capability of your created object.

Part c: Use references in order to modify your object within a function and add this to your demonstration program.