## Advanced Functional Programming TDA342/DIT260

Tuesday 14th March, 2017, Samhällsbyggnad, 8:30.

(including example solutions to programming problems)

Alejandro Russo (Anton Ekblad, tel. 0707 579 070)

• The maximum amount of points you can score on the exam: 60 points. The grade for the exam is as follows:

Chalmers: **3**: 24 - 35 points, **4**: 36 - 47 points, **5**: 48 - 60 points. GU: Godkänd 24-47 points, Väl godkänd 48-60 points PhD student: 36 points to pass.

- Results: within 21 days.
- Permitted materials (Hjälpmedel): Dictionary (Ordlista/ordbok).

You may bring up to two pages (on one A4 sheet of paper) of pre-written notes – a "summary sheet". These notes may be typed or handwritten. They may be from any source. If this summary sheet is brought to the exam it must also be handed in with the exam (so make a copy if you want to keep it).

• Notes:

- Read through the paper first and plan your time.
- Answers preferably in English, some assistants might not read Swedish.
- If a question does not give you all the details you need, you may make reasonable assumptions. Your assumptions must be clearly stated. If your solution only works under certain conditions, state them.
- Start each of the questions on a new page.
- The exact syntax of Haskell is not so important as long as the graders can understand the intended meaning. If you are unsure just put in an explanation of your notation.
- Hand in the summary sheet (if you brought one) with the exam solutions.
- As a recommendation, consider spending around 1h for exercise 1, 1.20h for exercise 2, and 2hs for exercise 3. However, this is only a recommendation.
- To see your exam: by appointment (send email to Alejandro Russo)

#### **Problem 1: (Applicative Functors)**

In the lectures, we saw an example of an applicative functor which was not a monad. The example consisted on the data type definition:

data Phantom o a = Phantom o

It is called *Phantom* since it contains no value of type a—it is like an empty body, a spirit, a phantom.

We saw that we can define the instances *Functor* and *Applicative* as follows.

instance Functor (Phantom o) where  $fmap \_ (Phantom o) = Phantom o$ instance Monoid  $o \Rightarrow Applicative$  (Phantom o) where  $pure \_ = Phantom 1$ Phantom  $o_1 \iff Phantom o_2 = Phantom (o_1 \cdot o_2)$ 

In these definitions, we assume a monoid structure for elements of type o, i.e. it contains an identity element 1 and a associative binary operation ( $\cdot$ ).

In the lectures, we showed that when o is of type Int, any implementation of bind, i.e.

 $(\gg)$  :: Phantom Int  $a \rightarrow (a \rightarrow Phantom Int b) \rightarrow Phantom Int b$ 

violates the left identity law.

i) (Task) Come up with a type o' and an implementation of instance Monad (Phantom o'), where Phantom o' is indeed a monad, i.e. it respects the monadic laws (see Figure 4). (4p) Solution:

```
data Unit = Unit -- o'
instance Monoid Unit where
  1
                 = Unit
  (·) Unit Unit = Unit
instance Monad (Phantom Unit) where
                         = Phantom Unit
  return _
  Phantom Unit ≫ _ = Phantom Unit
   return a \gg k
\equiv Unit
\equiv k \ a
   ma \gg return
\equiv Unit
\equiv ma
   ma \gg k \gg l
\equiv Unit \gg l
\equiv Unit
\equiv ma \gg (\lambda a \rightarrow k \ a \gg l)
```

ii) The *composition* of two functors f and g is defined by the following data type:

data Comp c d a = Comp (c (d a))instance (Functor c, Functor d)  $\Rightarrow$  Functor (Comp c d) where fmap f (Comp cda) = Comp (fmap (fmap f) cda)

(**Task**) Show that Comp f g a is also a functor, so it fulfills the *identity* and *map fusion* laws (see Figure 5). In other words, you will show that the composition of functors results in a functor. (8p)

{-Identity -}  $id (Comp \ cda)$  $\{-by def. of id -\}$  $\equiv Comp \ cda$  $\{-by def. of id -\}$  $\equiv Comp (id \ cda)$ {-by Identity on functor c -}  $\equiv Comp \ (fmap \ id \ cda)$ {-id has type (d a) to (d a), so by Identity on functor d -}  $\equiv Comp \ (fmap \ (fmap \ id) \ cda)$ {-By def. of fmap on Comp -}  $\equiv fmap \ id \ (Comp \ cda)$ {-Map fusion -} fmap  $(f \circ g)$  (Comp cda)  $\equiv$  {-by def. of fmap on Comp -} Comp (fmap (fmap  $(f \circ g))$  cda)  $\{-By map fusion on d -\}$  $\equiv Comp \ (fmap \ (fmap \ f \circ fmap \ g) \ cda)$  $\{-By map fusion on c -\}$  $\equiv Comp ((fmap (fmap f) \circ fmap (fmap g)) cda)$ {-By def. of (.) -}

- $\equiv Comp (fmap (fmap f) (fmap (fmap g) cda))$  ${-By def. fmap on Comp -}$  $\equiv fmap f (Comp (fmap (fmap g) cda))$  ${-By def. of fmap on Comp -}$
- $\equiv fmap f (fmap g (Comp cda))$ {-By def. of (.) -}  $\equiv (fmap f \circ fmap g) (Comp cda)$
- iii) (**Task**) Applicatives are closed under functor composition, too! Define the applicative instance for the composition of two applicatives.

instance (Applicative f, Applicative g)  $\Rightarrow$  Applicative (Comp f g) where ...

Solution:

Show that your definitions of *pure* and ( $\ll$ ) satisfy the applicative laws (see Figure 6).

## **Solution:** *Identity*

pure id 
$$\ll$$
 Comp vv  

$$\equiv \{-\text{def. of pure for Comp f } g - \}$$
Comp (pure (pure id))  $\ll$  Comp vv  

$$\equiv \{-\text{def. of } (\ll) \text{ for Comp f } g - \}$$
Comp ((pure ( $\ll)$ )  $\ll$  pure (pure id))  $\ll$  vv)  

$$\equiv \{-\text{homomorphism for } f - \}$$
Comp (pure (pure id  $\ll$ ))  $\ll$  vv)  

$$\equiv \{-\text{identity for } g - \}$$
Comp (pure id  $\ll$  vv)  

$$\equiv \{-\text{identity for } f - \}$$
Comp vv

## Composition

 $\equiv$  {-def. of ( $\ll$ ) for Comp f q -}  $Comp (pure (\ll)) \ll (pure (pure (\circ) \ll) \ll ff) \ll gg) \ll Comp zz$  $\equiv$  {-lemma for f -}  $Comp \ (pure \ ((<\!\!*\!\!>) \circ (pure \ (\circ) <\!\!*\!\!>)) <\!\!*\!\!> ff <\!\!*\!\!> gg) <\!\!*\!\!> Comp \ zz$  $\equiv$  {-def. of ( $\ll$ ) for Comp f q -}  $Comp (pure (\ll) \ll (pure ((\ll) \circ (pure (\circ) \ll)) \ll ff \ll gg) \ll zz)$  $\equiv$  {-lemma for f -}  $\equiv$  {-def. of ( $\circ$ ) -}  $Comp \ (pure \ (\lambda x \ y \ z \to pure \ (\circ) \iff x \iff y \iff z) \iff ff \iff gg \iff zz)$  $\equiv$  {-composition for q -} Comp (pure  $(\lambda x \ y \ z \to x \iff (y \iff z)) \iff ff \iff qq \iff zz)$  $\equiv$  {-def. of ( $\circ$ ) and (\$) -}  $\equiv$  {-lemma for f -}  $Comp (pure (\$(\ll))) \iff (pure ((\circ) \circ ((\circ) \circ (\ll)))) \iff ff) \iff qq \iff zz)$  $\equiv$  {-interchange for f -}  $Comp \ (pure \ ((\circ) \circ ((\circ) \circ (<\!\!\!\ast\!\!\!>))) <\!\!\!\ast\!\!\!> ff <\!\!\!\ast\!\!\!> pure \ (<\!\!\!\ast\!\!\!>) <\!\!\!\ast\!\!\!> qq <\!\!\!\ast\!\!\!> zz)$  $\equiv$  {-lemma for f -}  $Comp (pure (\circ) \iff (pure ((\circ) \circ (\iff)) \iff ff) \iff pure (\ll) \iff qq \iff zz)$  $\equiv$  {-composition for f -}  $Comp \ (pure \ ((\circ) \circ (\ll))) \iff ff \iff (pure \ (\ll) \ll gg) \iff zz)$  $\equiv$  {-lemma for f -}  $Comp (pure (\circ) \iff (pure (\ll)) \iff ff) \iff (pure (\ll)) \iff gg) \iff zz)$  $\equiv$  {-composition for f -}  $Comp (pure (\ll) \ll ff \ll (pure (\ll) \ll qq \ll zz))$  $\equiv$  {-def. of ( $\ll$ ) for Comp f q -}  $Comp \ ff \iff Comp \ (pure \ (\ll)) \iff gg \iff zz)$  $\equiv$  {-def. of *pure* for *Comp* f *q* -}  $Comp \ ff \iff (Comp \ qq \iff Comp \ zz)$ 

### Homomorphism

 $pure f \iff pure v$   $\equiv \{-\text{def. of } pure \text{ for } Comp f g -\}$   $Comp (pure (pure f)) \iff Comp (pure (pure v))$   $\equiv \{-\text{def. of } (\ll) \text{ for } Comp f g -\}$   $Comp ((\ll) \ll) \iff pure (pure f) \iff pure (pure v))$   $\equiv \{-\text{homomorphism for } f -\}$   $Comp ((pure f \ll) \ll) \iff pure (pure v))$   $\equiv \{-\text{homomorphism for } f -\}$   $Comp (pure (pure f \ll) pure v))$   $\equiv \{-\text{homomorphism for } g -\}$  Comp (pure (pure (f v)))  $\equiv \{-\text{def. of } pure \text{ for } Comp f g -\}$  pure (f v)

# Interchange

(8p)

#### **Problem 2:** (Type families)

i) Consider the following EDSL, which lets users perform basic arithmetic without having to worry about dividing by zero:

data  $Exp \ a$  where Int ::Int  $\rightarrow Exp Int$ Double $\rightarrow Exp Double$ Doub :: $Div :: Divide \ a \Rightarrow Exp \ a \rightarrow Exp \ a \rightarrow Exp \ a$  $Add ::: Num \ a \implies Exp \ a \rightarrow Exp \ a \rightarrow Exp \ a$ class (Eq a, Num a)  $\Rightarrow$  Divide a where  $divide :: a \to a \to a$ instance Divide Int where divide = divinstance Divide Double where divide = (/) $eval :: Exp \ a \to Maybe \ a$ eval (Int x) = Just xeval (Doub x) = Just x $eval (Div \ a \ b) = \mathbf{do}$  $a' \leftarrow eval \ a$  $b' \leftarrow eval \ b$ if  $b' \equiv 0$ then Nothing else Just  $(a' \, divide' \, b')$  $eval (Add \ a \ b) = \mathbf{do}$  $a' \leftarrow eval \ a$  $b' \leftarrow eval \ b$ Just (a'+b')

(Task) By using type families, you should modify the EDSL so that the Div constructor can divide any combination of *Ints* and *Doubles*. For instance, it is possible to compute Div (*Int* 10) (*Doub* 2.5) and Div (*Doub* 2) (*Doub* 2) in your language.

For the whole exercise, you can assume the function  $fromIntegral :: (Integral a, Num b) \Rightarrow a \rightarrow b$ , which takes numbers with whole-number division and remainder operations (e.g., Integer and Int), and transformed them into numbers with basic operations (e.g., Word, Integer, Int, Float, and Double). (7p)

## Solution

data Exp a where Int :: Int  $\rightarrow Exp$  Int Doub :: Double  $\rightarrow Exp$  Double Div :: Divide  $a \ b \Rightarrow Exp \ a \rightarrow Exp \ b \rightarrow Exp \ (DivRes \ a \ b)$ Add :: Num  $a \Rightarrow Exp \ a \rightarrow Exp \ a \rightarrow Exp \ a$ type family DivRes  $a \ b$  where DivRes Double a = DoubleDivRes a Double = DoubleDivRes a a = aclass (Eq b, Num b)  $\Rightarrow$  Divide a b where divide ::  $a \rightarrow b \rightarrow DivRes \ a b$ instance Divide Double Int where divide  $a \ b = a \ fromIntegral \ b$ instance Divide Int Double where divide  $a \ b = fromIntegral \ a \ b$ instance Divide Int Int where divide  $a \ b = a \ div' \ b$ instance Divide Double Double where divide  $a \ b = a \ div' \ b$ 

ii) The following code implements a type family (*Serialized*) and a type class (*Serialize*) which in combination are used for serializing data into tuples of words of a user-specified size. Observe that the type family works on two types.

type family Serialized t a where Serialized Word16 Int = (Word16, Word16) Serialized Word16 Word = (Word16, Word16) Serialized Word8 Int = (Word8, Word8, Word8, Word8) Serialized Word8 Word = (Word8, Word8, Word8, Word8) -- more cases (not relevant for the rest of the exercise) class Serialize t a where serialize ::  $a \rightarrow$  Serialized t a instance Serialize Word16 Int where serialize i = (fromIntegral i, fromIntegral (i 'shiftR' 16)) instance Serialize Word16 Word where serialize w = (fromIntegral w, fromIntegral (w 'shiftR' 16)) -- more instances (not relevant for the rest of the exercise)

Function shift R shifts the first argument right by the specified number of bits.

The type family, type class and instances are all type-correct on their own. However, attempting to apply *serialize* to any value will cause a type error:

This happens because *serialize* returns a type family application. In this case, the type of *serialize* is of the form  $Word \rightarrow Serialized \ t \ Word$ . This makes the type checker unable to infer t, even though it is obvious that the t must be Word16 in this case.

(Task) Explain why it is in general impossible to infer a type t even if we know what the type family application F t computes to. Think in the example above: why Haskell's type system does not choose t to be *Word16* when it sees that (lo, hi) has type (*Word16*, *Word16*)? The type error is as follows:

```
Couldn't match expected type (Word16, Word16)
with actual type Serialized t0 Word
The type variable t0 is ambiguous
In the expression: serialize (3735928559 :: Word)
In a pattern binding: (lo, hi) = serialize (3735928559 :: Word)
Failed, modules loaded: none.
```

(3735928559 is 0xDEADBEEF in the message above.) You should also describe which additional properties a type family definition would need to make the example above to type check, i.e. when Haskell sees Serialized t Word, it can infer that t must be Word16. (7p)

## Solution

t can not be inferred from F t because type families are not injective. Just like we can not infer the value of x from f(x) without explicit knowledge of the inverse of f, we can not deduce t from F t.

Type families would need *injectivity* to make the example type check. That is, the property that  $a \ b \ll T \ a \ T \ b$ .

iii) To resolve problems like this, where the type checker does not have enough information to figure out what we want, it is common to use *proxy types*:

data  $Proxy \ a = Proxy$ 

Proxies allow us to pass a type directly to a function, without having to come up with a concrete value of that type—we have the constructor *Proxy*! One instance where this is useful is when composing polymorphic functions, and we need to keep track of some intermediate result.

The following example will produce a type error, since there is no way for the compiler to infer the concrete return type of read, which makes impossible to choose a suitable parser from the dictionary *Read a*. More concretely, let us assume the following functions and definitions.

 $\begin{array}{l} read ::: Read \ a \Rightarrow String \rightarrow a \\ print :: Show \ a \Rightarrow a \rightarrow IO \ () \\ readAndPrint :: String \rightarrow IO \ () \\ readAndPrint = print \circ read \end{array}$ 

We get the following type error:

```
No instance for (Read a0) arising from a use of read

The type variable a0 is ambiguous

In the second argument of (.), namely read

In the expression: print . read

In an equation for readAndPrint: readAndPrint = print . read

Failed, modules loaded: none.
```

By allowing the caller to explicitly provide a proxy with the return type of *read*, we can help the compiler to select the appropriated parser for *read*.

 $read' :: Read \ a \Rightarrow Proxy \ a \rightarrow String \rightarrow a$  $read' \ p = read$  $readAndPrint' :: (Read \ a, Show \ a) \Rightarrow Proxy \ a \rightarrow String \rightarrow IO \ ()$  $readAndPrint' \ p = print \circ (read' \ p)$ 

Observe that proxy  $p :: Proxy \ a$  above is not used in the body of read'. It is there merely for having an argument which involves the returning type a. By instantiating a in  $Proxy \ a$ , we can indicate which parser must be used.

```
> readAndPrint' (Proxy :: Proxy Int) "42"
42
> readAndPrint' (Proxy :: Proxy Double) "1.42"
1.42
```

(Task) Use proxies to fix the *serialize* function from ii). Then, write an example demonstrating how to use your fixed *serialize*. (6p)

## Solution

```
class Serialize t a where

serialize :: Proxy t \rightarrow a \rightarrow Serialized t a

instance Serialize Word16 Int where

serialize _ i = (fromIntegral i, fromIntegral (a 'shiftR' 16))

instance Serialize Word16 Word where

serialize _ w = (fromIntegral w, fromIntegral (a 'shiftR' 16))

main = print hi

where (lo, hi) = serialize (Proxy :: Proxy Word16) (0 xDEADBEEF :: Word)
```

**Problem 3:** (EDSL) Information-flow control (IFC) is a promising technology to guarantee confidentiality of data when manipulated by untrusted code, i.e. code written by someone else.

In IFC, data gets classified either as *public* (low) or *secret* (high), where public information can flow into secret entities but not vice versa. We encode the sensitivity of data as abstract data types, and the allowed flows of information in the type-class CanFlowTo – see Figure 1.

To build secure programs which do not leak secrets, we build a small EDSL in Haskell with two core concepts: *labeled values* and *secure computations*. Labeled values are simply data tagged with a security level indicating its sensitivity. For example, a weather report is a public piece of data, so we can model it as a public labeled string *weather\_report*:: *Labeled L String*. Sim-- Security level for public data
data L
-- Security level for secret data
data H
-- allowed flows of information
class l 'CanFlowTo' l' where
-- Public data can flow into public entities
instance L 'CanFlowTo' L where
-- Public data can flow into secret entities
instance L 'CanFlowTo' H where
-- Secret data can flow into secret entities
instance H 'CanFlowTo' H where

Figure 1: Allowed flows of information

ilarly, a credit card number is sensitive, so we model it as a secret integer  $cc\_number$  :: Labeled H Integer.

A secure computation is an entity of type  $MAC \ l \ a$ , which denotes a computation that handles data at sensitivity level l and produces a result (of type a) of this level. In order to remain secure, secure computations can only observe data that "can flow to" the computation (see primitive *unlabel* below), and can only create labeled values provided that information from the computation "can flow to" the newly created labeled value (see primitive *label* below). We describe the API for the EDSL in Figure 2, and provide a *shallow-embedded* implementation for the API in Figure 3.

With our EDSL now, you can write functions which keep secrets! For instance, imagine a function which takes the salary of a employee in a certain position (sensitive information<sup>1</sup>) and determines if it is above the average.

#### $isAbove :: Labeled \ H \ Salary \rightarrow Labeled \ L \ Salary \rightarrow MAC \ H \ Bool$

Function *isAbove* takes the employee's salary (see argument of type *Labeled H Salary*) and the average (see argument of type *Labeled L Salary*) and returns a *MAC H*-computation indicating that the resulting boolean is sensitive—after all, it depends on the employee's salary! If the returning computation were *MAC L Bool*, then *isAbove* will not type-check: it would be impossible to unwrap the employee's salary using *unlabel*.

i) (Task) Take the EDSL and create a monad transformer for it, which we call MACT.

data  $MACT \ l \ m \ a$ 

The idea is that when applying MACT to a monad m, then we obtain a monad capable to perform the effects of m as well as keeping sensitive information secret. For instance,  $MACT \ l \ (State \ s) \ a$  is a secure state monad with state s.

<sup>&</sup>lt;sup>1</sup>In Sweden, salaries are public information but that is not the case in other countries.

```
-- Types
newtype Labeled 1 a
newtype MAC \ l \ a
  -- Labeled values
            :: (l `CanFlowTo' h) \Rightarrow a \rightarrow MAC \ l \ (Labeled \ h \ a)
label
unlabel
            :: (l `CanFlowTo` h) \Rightarrow Labeled \ l \ a \rightarrow MAC \ h \ a
  -- MAC monad
            :: a \to MAC \ l \ a
return
            :: MAC \ l \ a \to (a \to MAC \ l \ b) \to MAC \ l \ b
(≫=)
joinMAC :: (l `CanFlowTo' h) \Rightarrow MAC h a \rightarrow MAC l (Labeled h a)
  -- Run function
runMAC :: MAC \ l \ a \rightarrow a
```

Figure 2: EDSL API

Types
<b>newtype</b> Labeled $l \ a = MkLabeled \ a$
$\mathbf{newtype} \ MAC \ l \ a = MkMAC \ a$
Labeled values
$label = MkMAC \circ MkLabeled$
unlabel (MkLabeled v) = MkMAC v
MAC operations
joinMAC (MkMAC t) = MkMAC (MkLabeled t)
runMAC (MkMAC a) = a
instance $Monad (MAC \ l)$ where
return = MkMAC
$MkMAC \ a \gg f = f \ a$

Figure 3: Shallow-embedded implemention

Define an implementation for  $MACT \ l \ m \ a$  and give the type-signature and implementation of the following operations on transformed monads.

**Help:** We provide the type-signature of  $t_{-label}$  and  $t_{-runMAC}$ .

 $\begin{array}{ll} t\_label & :: (Monad \ m, l \ CanFlowTo \ h) \Rightarrow a \rightarrow MACT \ l \ m \ (Labeled \ h \ a) \\ t\_runMAC :: MACT \ l \ m \ a \rightarrow m \ a \end{array}$ 

Observe that the type-signature looks almost similar to those in MAC where MACT is used instead.

**Hint:** In the definition of ( $\gg$ ), reuse as much as possible the monadic operators from monads m and MAC.

(10p)

## Solution:

data MACT l m a = MkMACT (MAC l (m a)) instance Monad m  $\Rightarrow$  Monad (MACT l m) where return = MkMACT  $\circ$  return  $\circ$  return (MkMACT mac)  $\gg$  f = MkMACT (mac  $\gg \lambda$ ma  $\rightarrow$  return (ma  $\gg$  t\_runMAC  $\circ$  f)) t\_label :: (Monad m, CanFlowTo l h)  $\Rightarrow$  a  $\rightarrow$  MACT l m (Labeled h a) t\_label a = return (MkLabeled a) t\_unlabel :: (Monad m, CanFlowTo l h)  $\Rightarrow$  Labeled l a  $\rightarrow$  MACT h m a t\_unlabel (MkLabeled v) = return v t\_joinMAC :: (Monad m, CanFlowTo l h)  $\Rightarrow$  MACT h m a  $\rightarrow$  MACT l m (Labeled h a) t\_joinMAC :: (Monad m, CanFlowTo l h)  $\Rightarrow$  MACT h m a  $\rightarrow$  MACT l m (Labeled h a) t\_joinMAC :: (Monad m, CanFlowTo l h)  $\Rightarrow$  MACT h m a  $\rightarrow$  MACT l m (Labeled h a) t\_joinMAC :: (Monad m, CanFlowTo l h)  $\Rightarrow$  MACT o return) (ma  $\gg$  return  $\circ$  MkLabeled) t\_runMAC :: MACT l m a  $\rightarrow$  m a t\_runMAC (MkMACT mac) = runMAC mac

ii) Assuming that m and MAC are monads, you need to prove that  $MACT \ l \ m \ a$  is also a monad, i.e. you should show that your monad transformer generates monads! The monad laws are shown in Figure 4. In the proofs, you are likely to write the monadic operators return and ( $\gg$ ). Since you would be dealing with more than one monad, it might get confusing to determine which monad you are referring to. Therefore, you must indicate as a subindex the name of the monad that operations refers to. For example,  $return_m$ ,  $return_{MAC}$ , or  $return_{MACT}$  refers to the return operation for monad m, MAC, and MACT, respectively. Finally, if you need auxiliary properties, you should provide a proof for them, too!

a) Prove left identity.

(2p)

b) Prove right identity. (2p)
c) Prove associativity. (6p)
Hint: You might need to prove an auxiliary property about t\_runMAC, ≫<sub>m</sub>, and ≫<sub>MACT</sub>.

#### Left identity:

-- Auxiliary property  $t_runMAC \circ return_{MACT} \equiv return_m$  $(t_runMAC \circ return_{MACT}) x \equiv$ -- Composition of functions  $t\_runMAC (return_{MACT} x) \equiv$ -- Definition of return  $t_runMAC ((MkMACT \circ return_{MAC} \circ return_m) x)) \equiv$ -- By composition of functions  $t_runMAC (MkMACT (return_{MAC} \circ return_m) x)$  $\equiv$ -- By definition of t\_runMAC runMAC (( $return_{MAC} \circ return_m$ ) x)  $\equiv$ -- By composition of functions  $runMAC (return_{MAC} (return_m x))$  $\equiv$ -- Definition of return  $runMAC (MkMAC (return_m x))$  $\equiv$ -- Definition of runMAC  $return_m x$ -- Left identity  $tmac \gg_{MACT} f \equiv$ -- By pattern matching tmac is of the form (MkMACT mac)  $(MkMACT mac) \gg_{MACT} f \equiv$ -- Def bind  $MkMACT (mac \gg_{MAC} \lambda ma \rightarrow return_{MAC} (ma \gg_{m} (t_{-}runMAC \circ return_{MACT}))$ -- By auxiliary property  $MkMACT (mac \gg_{MAC} \lambda ma \rightarrow return_{MAC} (ma \gg_{m} return_m))$ -- Left identity of m  $MkMACT \ (mac \gg_{MAC} \lambda ma \rightarrow return_{MAC} \ ma)$ -- Eta-contraction  $MkMACT (mac \gg_{MAC} return_{MAC})$ -- Left identity MAC MkMACT mac -- By definition of tmac tmac

## Right identity:

-- Auxiliary property  $MkMACT \circ MkMAC \circ t_runMAC \equiv id$ 

```
-- Auxiliary property
MkMACT (MkMAC (t_runMAC tmac)) \equiv
  -- By pattern matching, tmac is of the form MkMACT mac
MkMACT (MkMAC (t_runMAC (MkACT mac))) \equiv
  -- Definition of t_runMAC
MkMACT (MkMAC (runMAC mac)) \equiv
  -- By pattern matching mac is of the form MkMAC m
MkMACT (MkMAC (runMAC (MkMAC m))) \equiv
  -- By definition of runMAC
MkMACT (MkMAC m) \equiv
  -- By definition of mac
MkMACT mac \equiv
  -- By definition of tmac
tmac \equiv
  -- By definition of id
id tmac
  -- Right identify
return_{MACT} x \gg_{MACT} f \equiv
  -- By definition of return
(MkMACT \circ return_{MAC} \circ return_m) x \gg_{MACT} f \equiv
  -- By function composition
MkMACT (return_{MAC} (return_m x)) \gg_{MACT} f \equiv
  -- By definition of bind
MkMACT (return_{MAC} (return_m x) \gg_{MAC}
  \lambda ma \rightarrow return_{MAC} \ (ma \gg_m (t_runMAC \circ f)))
                                                              \equiv
  -- By right identity of return in MAC
MkMACT (return_{MAC} (return_m x \gg_m (t_runMAC \circ f))) \equiv
  -- By right identity of return in m
MkMACT (return_{MAC} ((t_runMAC \circ f) x)) \equiv
  -- By definition of return
MkMACT (MkMAC ((t_runMAC \circ f) x)) \equiv
  -- By function composition
MkMACT (MkMAC (t_runMAC (f x))) \equiv
  -- By auxiliary property
MkMACT (MkMAC (t_runMAC (f x))) \equiv
  ___
f x
```

#### Associativity:

-- Auxiliary property  $\lambda x \to t\_runMAC \ (f_1 \ x \gg_{MACT} f_2) \equiv \lambda x \to (t\_runMAC \circ f_1) \ x \gg_m (t\_runMAC \circ f_2)$ 

-- Extensionality, we apply functions to an argument a and prove  $t\_runMAC$  ( $f_1 a \gg_{MACT} f_2$ )  $\equiv$ 

-- f1 a is of the form MkMACT mac  $t_runMAC (MkMACT mac \gg_{MACT} f_2) \equiv$ -- Definition of bind  $t\_runMAC (MkMACT (mac \gg_{MAC} \lambda ma \rightarrow return_{MAC})$  $(ma \gg_m (t_runMAC \circ f_2)))) \equiv$ -- Definition of t\_runMAC  $runMAC \ (mac \gg_{MAC} \lambda ma \rightarrow return_{MAC})$  $(ma \gg_m (t_runMAC \circ f_2))) \equiv$ -- By pattern matching of bind mac is of the form MkMAC m  $runMAC (MkMAC \ m \gg_{MAC} \lambda ma \rightarrow return_{MAC})$  $(ma \gg_m (t_runMAC \circ f_2))) \equiv$ -- By definition of bind  $runMAC (return_{MAC} (m \gg_m (t_runMAC \circ f_2))) \equiv$ -- Definition of return  $runMAC (MkMAC (m \gg_m (t_runMAC \circ f_2))) \equiv$ -- By definition of runMAC  $m \gg_m (t_r unMAC \circ f_2) \equiv$ -- By definition of runMAC  $(runMAC (MkMAC m)) \gg_m (t_runMAC \circ f_2) \equiv$ -- By definition of MkMAC m  $runMAC \ mac \gg_m (t_runMAC \circ f_2) \equiv$ -- By definition of t\_runMAC  $t\_runMAC (MkMACT mac) \gg_m (t\_runMAC \circ f_2) \equiv$ -- By definition of MkMACT mac  $t\_runMAC (f a) \gg_m (t\_runMAC \circ f_2) \equiv$ -- By function composition  $(t_runMAC \circ f) a \gg_m (t_runMAC \circ f_2)$  $tmac \gg_{MACT} (\lambda x \to f_1 x \gg_{MACT} f_2) \equiv$ -- By pattern matching, tmac is of the form MkMACT mac  $(MkMACT mac) \gg_{MACT} (\lambda x \to f_1 x \gg_{MACT} f_2) \equiv$ -- By definition of bind  $MkMACT (mac \gg_{MAC} \lambda ma \rightarrow return_{MAC})$  $(ma \gg_m (t_runMAC \circ (\lambda x \to f_1 x \gg_{MACT} f_2)))) \equiv$ -- By auxiliary property  $MkMACT (mac \gg_{MAC} \lambda ma \rightarrow$  $return_{MAC}$  $(ma \gg_m (\lambda x \rightarrow (t_runMAC \circ f_1) x \gg_m (t_runMAC \circ f_2)))) \equiv$ -- By pattern matching, mac is of the form MkMAC m  $MkMACT (MkMAC \ m \gg_{MAC} \lambda ma \rightarrow$  $return_{MAC}$  $(ma \gg_m (\lambda x \rightarrow (t_runMAC \circ f_1) x \gg_m (t_runMAC \circ f_2))))$  $\equiv$ -- By definition of bind  $MkMACT \ (return_{MAC} \ (m \gg_{m} (\lambda x \to (t_runMAC \circ f_1) \ x \gg_{m} (t_runMAC \circ f_2)))) \equiv 0$ -- By associativity of m

 $MkMACT (return_{MAC} ((m \gg_m (t_runMAC \circ f_1)) \gg_m (t_runMAC \circ f_2))) \equiv$ -- Left identity of MAC  $MkMACT (return_{MAC} (m \gg_m (t_runMAC \circ f_1)))$  $\gg_{MAC} \lambda ma \rightarrow return_{MAC} (ma \gg_m (t_runMAC \circ f_2))) \equiv$ -- Definition of bind  $(MkMACT (return_{MAC} (m \gg_{m} (t_runMAC \circ f_1))))$  $\gg_{MACT} f_2 \equiv$ -- By definition of bind  $(MkMACT (MkMAC \ m \gg_{MAC} \lambda ma \rightarrow return_{MAC} (ma \gg_{m} (t_runMAC \circ f_1))))$  $\gg_{MACT} f_2 \equiv$ -- By definition of mac  $(MkMACT (mac \gg_{MAC} \lambda ma \rightarrow return_{MAC} (ma \gg_{m} (t_runMAC \circ f_1))))$  $\gg_{MACT} f_2 \equiv$ -- Definition of bind  $(MkMACT mac \gg_{MACT} f_1) \gg_{MACT} f_2 \equiv$ -- tmac is of the form MkMACT mac  $(tmac \gg_{MACT} f_1) \gg_{MACT} f_2$ 

# Appendix

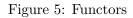
class Monad m a where return ::  $a \to m \ a$  $(\gg)$  :: m  $a \to (a \to m \ b) \to m \ b$  LEFT IDENTITY return  $x \gg f \equiv f x$ 

## RIGHT IDENTITY $m \gg return \equiv m$

Associativity (x does not appear in  $m_2$  and  $m_3$ ) ( $m \gg k_1$ )  $\gg k_2 \equiv m \gg (\lambda x \to k_1 \ x \gg k_2$ )

Figure 4: Monads

Functor type-class class Functor c where fmap	$::(a \to b) \to c \ a \to c \ b$	IDENTITY fmap $id \equiv id$ where $id = \lambda x \to x$
$\begin{array}{l} \text{MAP FUSION} \\ fmap \ (f \circ g) \equiv fmap \ f \circ fmap \ g \end{array}$		



Applicative type-class class Applicative c where pure :: $a \to c \ a$ (<>>) :: $c \ (a \to b) \to c \ a \to c \ b$		
IDENTITY pure $id \iff vv \equiv vv$ where $id = \lambda x \to x$	$ \begin{array}{l} \text{COMPOSITION} \\ pure \ (\circ) <\!\!\!\! *\!\!\!> f\!\!\! f <\!\!\!\! *\!\!\!\!> gg <\!\!\!\! *\!\!\!> zz \equiv f\!\!\! f <\!\!\!\! *\!\!\!> (gg <\!\!\!\! *\!\!\!> zz) \\ \end{array} $	
HOMOMORPHISM pure $f \iff pure \ v \equiv pure \ (f \ v)$	INTERCHANGE $ff \iff pure \ v \equiv pure \ (\$v) \iff ff$	

Figure 6: Applicative functors