

Lecture
Models of computation
(DIT311, TDA184)

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Today

- ▶ Repetition (mainly). Please interrupt if you want to discuss something in more detail.
- ▶ Course evaluation.

Models of computation

- ▶ Actual hardware or programming languages:
Lots of (irrelevant?) details.
- ▶ In this course: Idealised models of computation.
- ▶ PRF, RF.
- ▶ X.
- ▶ Turing machines.

The Church-Turing thesis

- ▶ The thesis:
Every effectively calculable function on the positive integers can be computed using a Turing machine.
- ▶ Widely believed to be true.
- ▶ Many models are Turing-complete.

Comparing sets' sizes

- ▶ Injections, surjections, bijections.
- ▶ Countable (injection to \mathbb{N}), uncountable.
- ▶ Diagonalisation.
- ▶ Not every function is computable.

Inductively defined sets

An inductively defined set:

$$\frac{}{\text{nil} \in \text{List } A} \qquad \frac{x \in A \quad xs \in \text{List } A}{\text{cons } x \text{ } xs \in \text{List } A}$$

Primitive recursion:

$$\text{listrec} \in B \rightarrow (A \rightarrow \text{List } A \rightarrow B \rightarrow B) \rightarrow \\ \text{List } A \rightarrow B$$

$$\text{listrec } n \text{ } c \text{ nil} = n$$

$$\text{listrec } n \text{ } c \text{ (cons } x \text{ } xs) = c \text{ } x \text{ } xs \text{ (listrec } n \text{ } c \text{ } xs)$$

Inductively defined sets

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Pattern (with recursive constructor arguments last):

$$\begin{aligned} & \text{drec} \in \text{One assumption per constructor} \rightarrow D \rightarrow A \\ & \text{drec } f_1 \dots f_k (c_1 \ x_1 \dots x_{n_1}) = \\ & \quad f_1 \ x_1 \dots x_{n_1} (\text{drec } f_1 \dots f_k \ x_{i_1}) \dots (\text{drec } f_1 \dots f_k \ x_{n_1}) \\ & \quad \vdots \\ & \text{drec } f_1 \dots f_k (c_k \ x_1 \dots x_{n_k}) = \\ & \quad f_k \ x_1 \dots x_{n_k} (\text{drec } f_1 \dots f_k \ x_{i_k}) \dots (\text{drec } f_1 \dots f_k \ x_{n_k}) \end{aligned}$$

Inductively defined sets

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Structural induction (P : a predicate on $\text{List } A$):

$$\frac{P \text{ nil} \quad \forall x \in A. \forall xs \in \text{List } A. P \text{ } xs \Rightarrow P (\text{cons } x \text{ } xs)}{\forall xs \in \text{List } A. P \text{ } xs}$$

Quiz

Write down the “type” of one of the higher-order primitive recursion schemes for the following inductively defined set:

$$\frac{n \in \mathbb{N}}{\text{leaf } n \in \text{Tree}}$$

$$\frac{l, r \in \text{Tree}}{\text{node } l r \in \text{Tree}}$$

Sketch:

$$f() = \text{zero}$$

$$f(x) = \text{suc } x$$

$$f(x_1, \dots, x_k, \dots, x_n) = x_k$$

$$f(x_1, \dots, x_n) = g(h_1(x_1, \dots, x_n), \dots, h_k(x_1, \dots, x_n))$$

$$f(x_1, \dots, x_n, \text{zero}) = g(x_1, \dots, x_n)$$

$$f(x_1, \dots, x_n, \text{suc } x) = \\ h(x_1, \dots, x_n, f(x_1, \dots, x_n, x), x)$$

- ▶ Abstract syntax (PRF_n).
- ▶ Denotational semantics:

$$\llbracket - \rrbracket \in PRF_n \rightarrow (\mathbb{N}^n \rightarrow \mathbb{N})$$

- ▶ Big-step operational semantics:

$$f[\rho] \Downarrow n$$

PRF

- ▶ Strictly weaker than χ /Turing machines.
- ▶ Some χ -computable *total* functions are not PRF-computable, for instance the PRF semantics.

- ▶ PRF + minimisation.
- ▶ For $f \in \mathbb{N} \rightarrow \mathbb{N}$:
 - f is RF-computable \Leftrightarrow
 - f is χ -computable \Leftrightarrow
 - f is Turing-computable.

X

$$e ::= x$$
$$| (e_1 e_2)$$
$$| \lambda x. e$$
$$| \mathbf{C}(e_1, \dots, e_n)$$
$$| \mathbf{case} e \mathbf{of} \{ \mathbf{C}_1(x_1, \dots, x_n) \rightarrow e_1; \dots \}$$
$$| \mathbf{rec} x = e$$

- ▶ Untyped, strict.
- ▶ $\mathbf{rec} x = e \approx \mathbf{let} x = e \mathbf{in} x.$

- ▶ Abstract syntax.
- ▶ Substitution of closed expressions.
- ▶ Big-step operational semantics, not total.
- ▶ The semantics as a partial function:

$$\llbracket - \rrbracket \in CExp \multimap CExp$$

- ▶ Representation of inductively defined sets.

Representing expressions

Coding function:

$$\ulcorner _ \urcorner \in \text{Exp} \rightarrow \text{CExp}$$

$$\ulcorner x \urcorner = \text{Var}(\ulcorner x \urcorner)$$

$$\ulcorner e_1 e_2 \urcorner = \text{Apply}(\ulcorner e_1 \urcorner, \ulcorner e_2 \urcorner)$$

$$\ulcorner \lambda x. e \urcorner = \text{Lambda}(\ulcorner x \urcorner, \ulcorner e \urcorner)$$

⋮

Representing expressions

Coding function:

$$\lceil _ \rceil \in \text{Exp} \rightarrow \text{CExp}$$

$$\lceil \text{var } x \rceil = \text{const } \lceil \text{Var} \rceil (\text{cons } \lceil x \rceil \text{ nil})$$

$$\lceil \text{apply } e_1 \ e_2 \rceil = \text{const } \lceil \text{Apply} \rceil \\ (\text{cons } \lceil e_1 \rceil (\text{cons } \lceil e_2 \rceil \text{ nil}))$$

$$\lceil \text{lambda } x \ e \rceil = \text{const } \lceil \text{Lambda} \rceil \\ (\text{cons } \lceil x \rceil (\text{cons } \lceil e \rceil \text{ nil}))$$

⋮

Representing expressions

Coding function:

$$\begin{aligned} \ulcorner _ \urcorner &\in \text{Exp} \rightarrow \text{CExp} \\ \ulcorner \text{var } x \urcorner &= \text{const } \ulcorner \text{Var} \urcorner (\text{cons } \ulcorner x \urcorner \text{nil}) \\ \ulcorner \text{apply } e_1 \ e_2 \urcorner &= \text{const } \ulcorner \text{Apply} \urcorner \\ &\quad (\text{cons } \ulcorner e_1 \urcorner (\text{cons } \ulcorner e_2 \urcorner \text{nil})) \\ \ulcorner \text{lambda } x \ e \urcorner &= \text{const } \ulcorner \text{Lambda} \urcorner \\ &\quad (\text{cons } \ulcorner x \urcorner (\text{cons } \ulcorner e \urcorner \text{nil})) \\ &\vdots \end{aligned}$$

Alternative “type”:

$$\ulcorner _ \urcorner \in \text{Exp } A \rightarrow \text{CExp } (\text{Rep } A)$$

Rep A: Representations of programs of type *A*.

Computability

- ▶ $f \in A \rightarrow B$ is χ -computable if

$$\exists e \in CExp. \forall a \in A. \llbracket e \ulcorner a \urcorner \rrbracket = \ulcorner f a \urcorner.$$

- ▶ Use reasonable coding functions:
 - ▶ Injective.
 - ▶ Computable. But how is this defined?
- ▶ X-decidable: $f \in A \rightarrow Bool$.
- ▶ X-semi-decidable:
If $f a = \text{false}$ then $\llbracket e \ulcorner a \urcorner \rrbracket$ is undefined.

Some computable partial functions

- ▶ The semantics $\llbracket _ \rrbracket \in CExp \rightarrow CExp$:

$$\forall e \in CExp. \llbracket eval \ulcorner e \urcorner \rrbracket = \ulcorner \llbracket e \rrbracket \urcorner.$$

- ▶ The coding function $\ulcorner _ \urcorner \in Exp \rightarrow CExp$:

$$\forall e \in Exp. \llbracket code \ulcorner e \urcorner \rrbracket = \ulcorner \ulcorner e \urcorner \urcorner.$$

- ▶ The “Terminates in n steps?” function $terminates-in \in CExp \times \mathbb{N} \rightarrow Bool$:

$$\forall p \in CExp \times \mathbb{N}. \\ \llbracket \underline{terminates-in} \ulcorner p \urcorner \rrbracket = \ulcorner terminates-in p \urcorner.$$

Some non-computable functions

The halting problem with self-application,

$$\text{halts-self} \in CExp \rightarrow Bool$$
$$\text{halts-self } p =$$
$$\text{if } p \ulcorner p \urcorner \text{ terminates then true else false,}$$

can be reduced to the halting problem,

$$\text{halts} \in CExp \rightarrow Bool$$
$$\text{halts } p = \text{if } p \text{ terminates then true else false.}$$

Some non-computable functions

Proof sketch:

- ▶ Assume that halts implements *halts*.
- ▶ Define halts-self in the following way:

$$\underline{\text{halts-self}} = \lambda p. \underline{\text{halts}} \text{Apply}(p, \text{code } p)$$

- ▶ halts-self implements *halts-self*,

$$\forall e \in \text{CExp}.$$

$$\llbracket \underline{\text{halts-self}} \ulcorner e \urcorner \rrbracket = \ulcorner \text{halts-self } e \urcorner,$$

because $\text{Apply}(\ulcorner e \urcorner, \text{code } \ulcorner e \urcorner) \Downarrow \ulcorner e \urcorner \ulcorner e \urcorner$.

Some non-computable functions

The halting problem can be reduced to:

- ▶ Semantic equality:

$$\begin{aligned} \text{equal} &\in \text{CExp} \times \text{CExp} \rightarrow \text{Bool} \\ \text{equal}(e_1, e_2) &= \\ &\mathbf{if} \llbracket e_1 \rrbracket = \llbracket e_2 \rrbracket \mathbf{then true else false} \end{aligned}$$

- ▶ Pointwise equality of elements in $\text{Fun} = \{(f, e) \mid f \in \mathbb{N} \rightarrow \text{Bool}, e \in \text{CExp}, e \text{ implements } f\}$:

$$\begin{aligned} \text{pointwise-equal} &\in \text{Fun} \times \text{Fun} \rightarrow \text{Bool} \\ \text{pointwise-equal}((f, -), (g, -)) &= \\ &\mathbf{if} \forall n \in \mathbb{N}. f\ n = g\ n \mathbf{then true else false} \end{aligned}$$

Quiz

What is wrong with the following reduction of the halting problem to *pointwise-equal*?

$$\begin{aligned} \underline{halts} = & \lambda p. \underline{not} (\underline{pointwise-equal} \\ & \text{Lambda}(\ulcorner n \urcorner, \\ & \quad \text{Apply}(\ulcorner \underline{terminates-in} \urcorner, \\ & \quad \quad \text{Const}(\ulcorner \text{Pair} \urcorner, \\ & \quad \quad \quad \text{Cons}(p, \text{Cons}(\text{Var}(\ulcorner n \urcorner), \text{Nil}()))))) \\ & \ulcorner \lambda _ . \text{False}() \urcorner) \end{aligned}$$

Bonus question: How can the problem be fixed?

Some non-computable functions

The halting problem can be reduced to:

- ▶ An optimal optimiser:

$optimise \in CExp \rightarrow CExp$

$optimise\ e =$

some optimally small expression with
the same semantics as e

- ▶ Is a computable real number equal to zero?

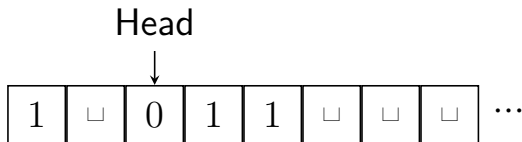
$is-zero \in Interval \rightarrow Bool$

$is-zero\ x = \mathbf{if} \llbracket x \rrbracket = 0 \mathbf{then\ true\ else\ false}$

- ▶ Many other functions, see Rice's theorem.

Turing machines

- ▶ A tape with a head:



- ▶ A state.
- ▶ Rules.

Turing machines

- ▶ Abstract syntax.
- ▶ Small-step operational semantics.
- ▶ The semantics as a family of partial functions:

$$\llbracket - \rrbracket \in \forall tm \in TM. List \Sigma_{tm} \multimap List \Gamma_{tm}$$

- ▶ Several variants:
 - ▶ Accepting states.
 - ▶ Possibility to stay put.
 - ▶ A tape without a left end.
 - ▶ Multiple tapes.
 - ▶ Only two symbols (plus \sqcup).

Turing-computability

- ▶ Representing inductively defined sets.
- ▶ Turing-computable partial functions.
- ▶ Turing-decidable languages.
- ▶ Turing-recognisable languages.

Some computable partial functions

- ▶ The semantics (uncurried):

$$\{ (tm, xs) \mid tm \in TM, xs \in List \Sigma_{tm} \} \rightarrow List \Gamma_{tm}$$

Self-interpreter/universal TM.

(The definition of computability can be generalised so that it applies to dependent partial functions.)

- ▶ The χ semantics.

Some non-computable functions

- ▶ The Post correspondence problem (seen as a function to *Bool*).
- ▶ Is a context-free grammar ambiguous?

Equivalence

- ▶ The Turing machine semantics is also χ -computable.
- ▶ Partial functions $f \in \mathbb{N} \rightarrow \mathbb{N}$ are Turing-computable iff they are χ -computable.

Finally

- ▶ We have studied the concept of “computation”.
- ▶ How can “computation” be formalised?
 - ▶ To simplify our work: Idealised models.
 - ▶ The Church-Turing thesis.
- ▶ We have explored the limits of computation:
 - ▶ Programs that can run arbitrary programs.
 - ▶ A number of non-computable functions.

Good

luck!