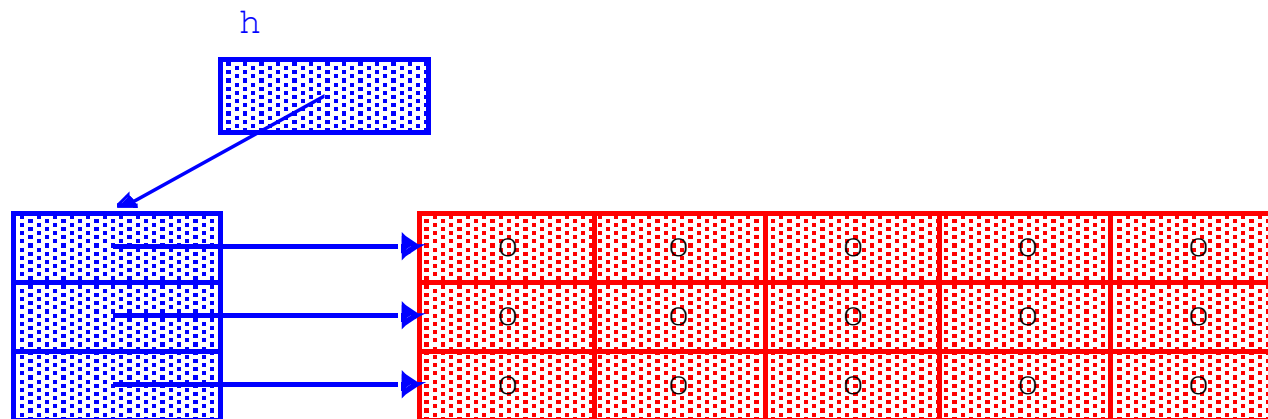


Flerdimensionella arrayer

```
int[][] h; // Steg 1: deklarerera variabeln  
h = new int[3][5]; // Steg 2: Skapa utrymme  
int[][] h = new int[3][5]; // Slå ihop steg 1 och 2  
double[][][] treD = new double[4][6][3];
```



Initiering:

	Borås	Göteborg	Luleå	Malmö	Norrköping	Stockholm	Umeå
Borås	0	64	1228	284	253	411	962
Göteborg	64	0	1249	273	317	475	983
Luleå	1228	1249	0	1476	1022	906	266
Malmö	284	273	1476	0	458	615	1210
Norrköping	253	317	1022	458	0	161	756
Stockholm	411	475	906	615	161	0	640
Umeå	962	983	266	1210	756	640	0

```
int[][] av = {{ 0, 64, 1228, 284, 253, 411, 962},  
              { 64, 0, 1249, 273, 317, 475, 983},  
              {1228, 1249, 0, 1476, 1022, 906, 266},  
              { 284, 273, 1476, 0, 458, 615, 1210},  
              { 253, 317, 1022, 458, 0, 161, 756},  
              { 411, 475, 906, 615, 161, 0, 640},  
              { 962, 983, 266, 1210, 756, 640, 0}};
```

Indexering:

```
h[0][2] = 7;  
h[1][1] = 5;  
h[2][4] = 9;
```

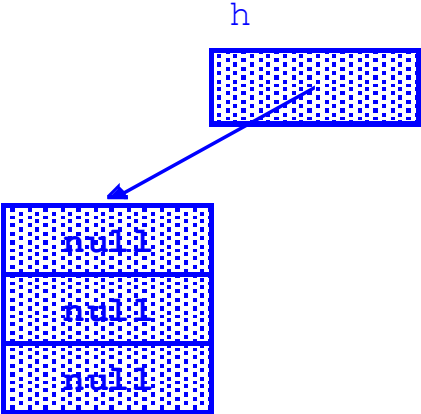
Genomlöpning:

```
for (int i=0; i<h.length; i++) {  
    for (int j=0; j<h[i].length; j++)  
        System.out.print(h[i][j] + " ");  
    System.out.println();  
}
```

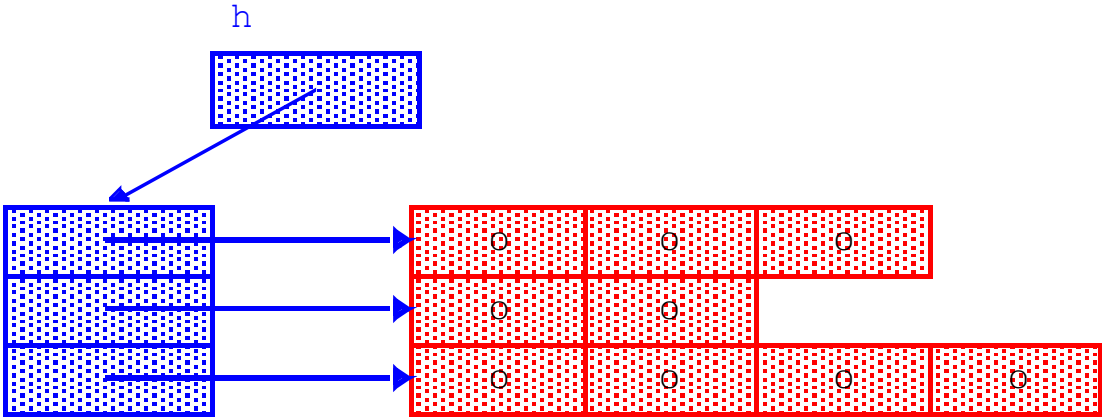
```
for (int[] rad : h) { // förenklat skrivsätt  
    for (int k : rad)  
        System.out.print(k + " ");  
    System.out.println();  
}
```

Olika långa rader:

```
int[][] h = new int[3][];
```



```
h[0] = new int[3];  
h[1] = new int[2];  
h[2] = new int[4];
```



```
// Enklare version av avståndstabell
int[][] av = {{ 0},
               { 64, 0},
               {1228, 1249, 0},
               { 284, 273, 1476, 0},
               { 253, 317, 1022, 458, 0},
               { 411, 475, 906, 615, 161, 0},
               { 962, 983, 266, 1210, 756, 640, 0}};
```