

Parsing Expressions

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Expressions

- Such as
 - $5*2+12$
 - $17+3*(4*3+75)$
- Can be modelled as a datatype

```
data Expr
  = Num Int
  | Add Expr Expr
  | Mul Expr Expr
```

Showing and Reading

- We have seen how to write

built-in show
function produces
ugly results

```
showExpr :: Expr -> String
```

```
Main> showExpr (Add (Num 2) (Num 4))  
"2+4"
```

```
Main> showExpr (Mul (Add (Num 2) (Num 3)) (Num 4))  
(2+3)*4
```

- This lecture: How to write

```
readExpr :: String -> Expr
```

built-in read function
does not match
showExpr

Parsing

- Transforming a "flat" string into something with a richer structure is called *parsing*
 - expressions
 - programming languages
 - natural language (swedish, english, dutch)
 - ...
- Very common problem in computer science
 - Many different solutions

Expressions

```
data Expr
  = Num Int
  | Add Expr Expr
  | Mul Expr Expr
```

- Let us start with a simpler problem
- How to parse

```
data Expr
  = Num Int
```

but we keep in mind
that we want to parse
real expressions...

Parsing Numbers

```
number :: String -> Int
```

```
Main> number "23"
```

```
23
```

```
Main> number "apa"
```

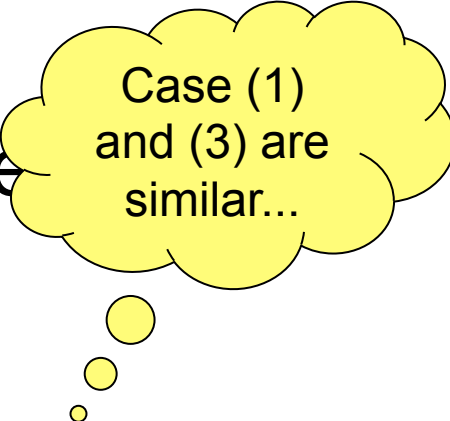
```
?
```

```
Main> number "23+17"
```

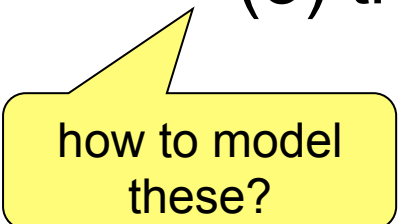
```
?
```

Parsing Numbers

- Parsing a string to a number, there are three cases:
 - (1) the string is a number, e.g. "23"
 - (2) the string is not a number at all, e.g. "apa"
 - (3) the string *starts* with a number, e.g. "17+24"



Case (1)
and (3) are
similar...



how to model
these?

```
type Parser a = String -> Maybe (a, String)
```

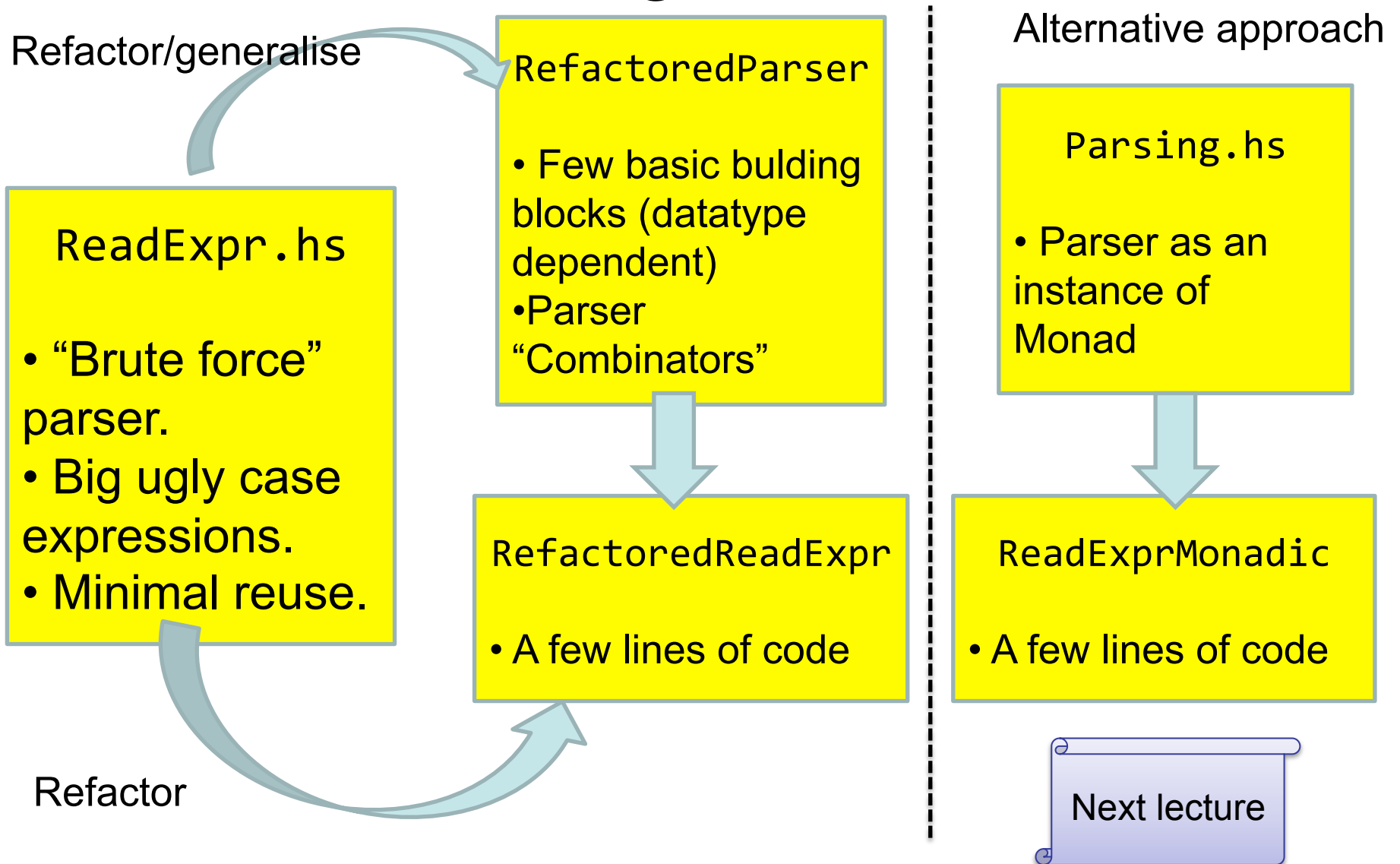
Parsing Numbers

```
number :: Parser Int
```

```
Main> number "23"  
Just (23, "")  
Main> number "apa"  
Nothing  
Main> number "23+17"  
Just (23, "+17")
```

how to
implement?

The Big Picture



Parsing Numbers

a helper
function

with an extra
argument

```
number :: Parser Int
number (c:s) | isDigit c = Just (digits 0 (c:s))
number _                = Nothing
```

```
digits :: Int -> String -> (Int,String)
digits n (c:s) | isDigit c = digits (10*n + digitToInt c) s
digits n s                = (n,s)
```

```
import Data.Char
```

at the top of
your file

Parsing Numbers

```
number :: Parser Int
```

```
num :: Parser Expr  
num s = case number s of  
    Just (n, s') -> Just (Num n, s')  
    Nothing      -> Nothing
```

a case
expression

```
Main> num "23"  
Just (Num 23, "")  
Main> num "apa"  
Nothing  
Main> num "23+17"  
Just (Num 23, "+17")
```

Expressions

```
data Expr
  = Num Int
  | Add Expr Expr
```

- Expressions are now of the form
 - "23"
 - "3+23"
 - "17+3+23+14+0"

a *chain* of numbers
with "+"

Parsing Expressions

```
expr :: Parser Expr
```

```
Main> expr "23"
```

```
Just (Num 23, "")
```

```
Main> expr "apa"
```

```
Nothing
```

```
Main> expr "23+17"
```

```
Just (Add (Num 23) (Num 17), "")
```

```
Main> expr "23+17*3"
```

```
Just (Add (Num 23) (Num 17), "*3")
```

Parsing Expressions

expr :: Parser Expr

expr s1 = **case** num s1 **of**

Just (a,'+': s2) -> **case** expr s3 **of**

Just (b,s4) -> Just (Add a b, s4)

Nothing -> Just (a, '+':s2)

r

-> r

start with a
number?

can a parse
another expr?

continues with
a + sign?

Expressions

```
data Expr
  = Num Int
  | Add Expr Expr
  | Mul Expr Expr
```

- Expressions are now of the form
 - "23"
 - "3+23*4"
 - "17*3+23*5*7+14"

a chain of *terms*
with "+"

a chain of *factors*
with "*"

Grammar for Expressions

- Parse Expressions according to the following BNF grammar:

<expr> ::= <term> | <term> "+" <expr>

<term> ::= <factor> | <factor> "*" <term>

<factor> ::= "(" <expr> ")" | <number>

Parsing Expressions

```
expr :: Parser Expr
expr s1 = case term s1 of
    Just (a,'+':s2) -> case expr s2 of
        Just (b,s3) -> Just (Add a b, s3)
        Nothing    -> Just (a, '+':s2)
    r              -> r
```

```
term :: Parser Expr
term = ?
```

Parsing Terms

```
term :: Parser Expr
term s1 = case factor s1 of
  Just (a, '*' : s2) -> case term s2 of
    Just (b, s3) -> Just (Mul a b, s4)
    Nothing      -> Just (a, '*' : s2)
  r              -> r
```

a factor

term

a "*" sign

Horrible cut-and-paste programming!

Better: abstract over the differences between term and expr and make a more general function

Parsing Chains

```
chain p op f s =  
  case p s of  
    Just (n,c:s') | c == op ->  
      case chain p op f s' of  
        Just (m,s'') -> Just (f n m,s'')  
        Nothing      -> Just (n,c:s')  
  r -> r
```

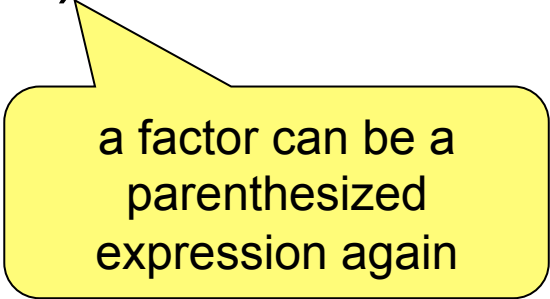
```
expr, term :: Parser Expr  
expr = chain term '+' Add  
term = chain factor '*' Mul
```

Factor?

```
factor :: Parser Expr  
factor = num
```

Parentheses

- So far no parentheses
- Expressions look like
 - 23
 - $23+5*17$
 - $23+5*(17+23*5+3)$



a factor can be a
parenthesized
expression again

Factor?

```
factor :: Parser Expr
```

```
factor ('':s) =
```

```
  case expr s of
```

```
    Just (a, '):s1 -> Just (a, s1)
```

```
    _               -> Nothing
```

```
factor s = num s
```

Reading an Expr

```
Main> readExpr "23"  
Just (Num 23)  
Main> readExpr "apa"  
Nothing  
Main> readExpr "23+17"  
Just (Add (Num 23) (Num 17))
```

```
readExpr :: String -> Maybe Expr  
readExpr s = case expr s of  
    Just (a, "") -> Just a  
    _             -> Nothing
```

Alternative number parsing

```
number :: Parser Int
number (c:s) | isDigit c = Just (n,s')
                    where n = read $ takeWhile isDigit (c:s)
                          s' = dropWhile isDigit s
number _              = Nothing
```


Summary

- Parsing becomes easier when
 - Failing results are explicit
 - A parser also produces the *rest* of the string
- Case expressions
 - To look at an intermediate result
- Higher-order functions
 - Avoid copy-and-paste programming

The Code (1)

```
readExpr :: String -> Maybe Expr
readExpr s = case expr s of
    Just (a, "") -> Just a
    _           -> Nothing
```

```
expr, term :: Parser Expr
expr = chain term '+' Add
term = chain factor '*' Mul
```

```
factor :: Parser Expr
factor ('(':s) =
    case expr s of
        Just (a, ')':s1) -> Just (a, s1)
        _                 -> Nothing
factor s = num s
```

The Code (2)

```
chain p op f s =  
  case p s of  
    Just (n,c:s2) | c == op ->  
      case chain p op f s2 of  
        Just (m,s3) -> Just (f n m,s3)  
        Nothing     -> Just (n,c:s2)  
    r -> r
```

```
number :: Parser Int  
number (c:s) | isDigit c = Just (digits 0 (c:s))  
number _                = Nothing  
  
digits :: Int -> String -> (Int,String)  
digits n (c:s) | isDigit c = digits (10*n + digitToInt c) s  
digits n s                = (n,s)
```

Refactoring the Parser: First Attempt

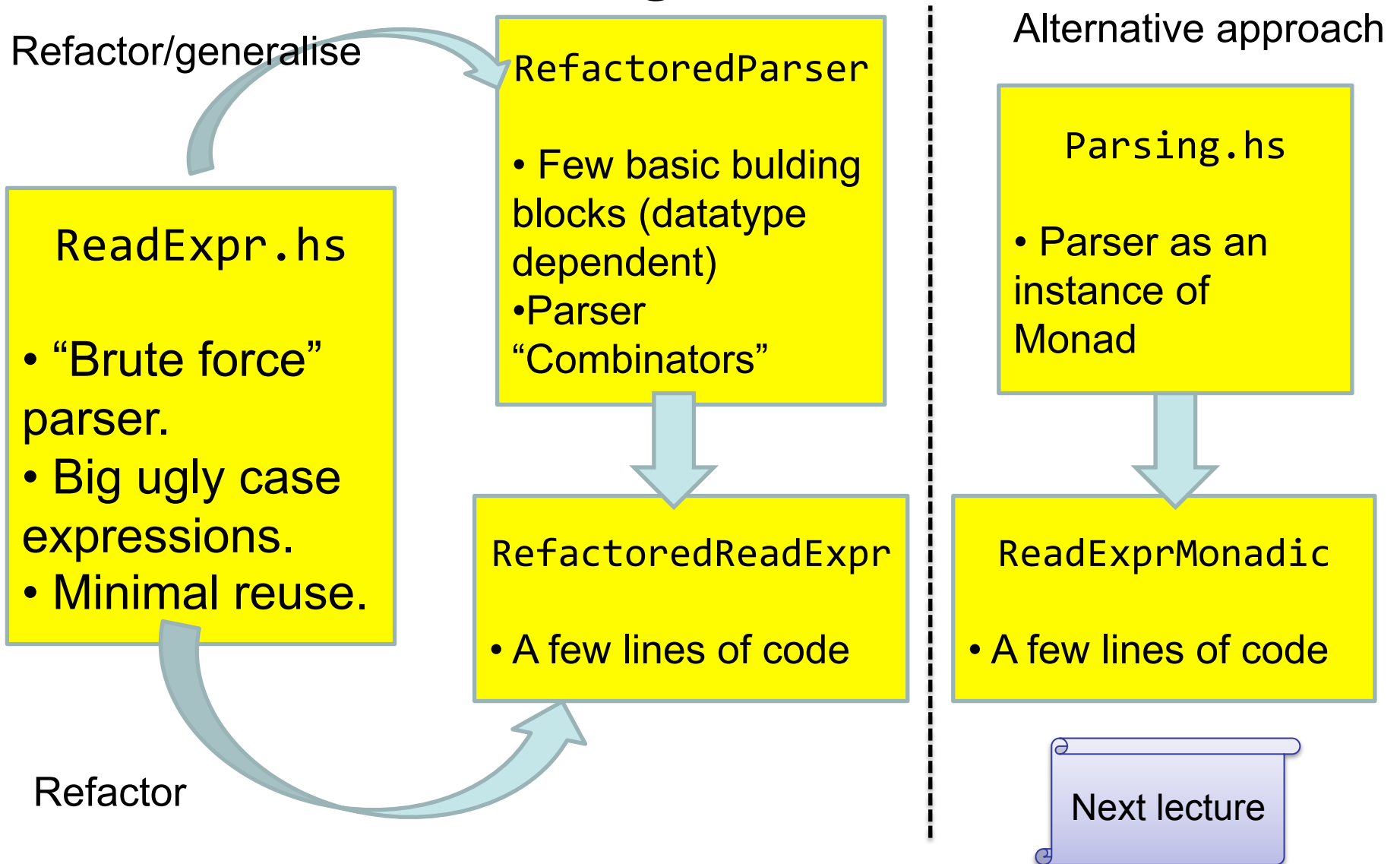
Many operations in our Parser can be made **more general**

- more reuse, less clutter

Here we refactor the definition into

- **Basic building blocks** for parsers
(dependent on the type of our Parser)
- **Combinators**: building blocks for making parsers from other parsers (independent of the type of Parser)

The Big Picture



A New Type for Parsers

Make parsers into a new type:

```
data Parser a = P (String -> Maybe (a,String))
```

Need this for later to:

- hide inner workings
- add to class Monad

Now we need a function to apply a parser:

```
parse :: Parser a -> String -> Maybe (a,String)  
parse (P p) s = p s
```

Basic parsers (1)

```
succeed :: a -> Parser a  
succeed a = P $ \s -> Just(a,s)
```

Always succeeds
in producing an a
without
consuming any of
the input string

```
failure :: Parser a  
failure = P $ \s -> Nothing
```

Always
fails

```
item = P $ \s -> case s of  
    (c:s') -> Just (c,s')  
    ""      -> Nothing
```

parses a
single
Char

Not so useful on their own – but will be handy
in combination with other parsers...

Basic parsers (2)

```
(+++)  
p +++ q = P $ \s ->  
listToMaybe [x | Just x <- [p s, q s]]
```

the successful
parses

return the first
successful parse

try parsing
both with p
and with q

Basic Parsers

Lets define some functions to build some basic parsers

```
sat :: (Char -> Bool) -> Parser Char

sat prop = P $ \s ->
  case s of
    (c:cs) | prop c -> Just (c,cs)
            -> Nothing

digit = sat isDigit

char :: Char -> Parser Char
char x = sat (== x)
```

will redefine sat later from more basic parsers

Example

```
Main> parse (number +++ succeed 42) "123xxx"
```

```
Just (123, "xxx")
```

```
Main> parse (number +++ succeed 42) "xxx"
```

```
Just (42, "xxx")
```

```
Main> map (parse $ sat isDigit +++ char '{')  
["{hello", "8{hello", "hello"]
```

```
[Just ('[', "hello"), Just ('8', "[hello"), Nothing]
```

Basic parsers (2)

```
pmap :: (a -> b) -> Parser a -> Parser b
pmap f p = P $ \s ->
    case parse p s of
        Nothing -> Nothing
        Just (a,s') -> Just (f a ,s')
```

```
Main> pmap digitToInt (sat isDigit) "1+2"
Just (1,"+2")
```

Parse one thing after another

Several ways to parse one thing then another, e.g.

- parse first thing, discard result then parse second thing
(function `>->`)
- parse first thing, parse and discard a second thing,
return result of the first (`<-<`)
- parse the first thing and then parse a second thing in a
way which depends on the value of the first (function
`>*>`)
- parse a sequence of as many things as possible
(functions **zeroOrMore**, **oneOrMore**)

Parse one thing after another

```
(>->) :: Parser a -> Parser b -> Parser b
```

```
(p >-> q) s = P $ \s ->
```

```
  case parse p s of
```

```
    Nothing      -> Nothing
```

```
    Just (_, s') -> q s'
```

throws away
result of first

```
Main> parse (char '[' >-> sat isDigit) "[1+2]"  
Just ('1', "+2"]")
```

Parse one thing after another

```
>*> :: Parser a -> (a -> Parser b) -> Parser b
```

```
p >*> f = P $ \s ->
```

```
    case parse p s of
```

```
        Nothing -> Nothing
```

```
        Just (a,rest) -> parse (f a) rest
```

```
Main> parse (digit >*> \a -> sat (>a)) "12xxx"
```

```
Just ('2',"xxx")
```

```
Main> parse (digit >*> \a -> sat (>a)) "10xxx"
```

```
Nothing
```

$p \text{ > }^* \text{ > } f$

$\text{>}^* \text{>}$ can be used to define earlier operations

```
sat :: (Char -> Bool) -> Parser Char
sat p = item >*> \a -> if p a then succeed a
                        else failure
```

```
p >-> q = p >*> \_ -> q
```

Derived Parsers

$(>->) :: \text{Parser } a \rightarrow \text{Parser } b \rightarrow \text{Parser } b$

$p >-> q = p >^* > _ \rightarrow q$

(as before) throws away the
result of first parser

$(<-<) :: \text{Parser } a \rightarrow \text{Parser } b \rightarrow \text{Parser } a$

$p <-< q = p >^* > _ a \rightarrow q >-> \text{succeed } a$

throws away the result of second parser

```
Main> (sat isDigit <-< char '>') "2>xxx"  
Just ('2', "xxx")
```


Parsing sequences to lists

```
(<:>) :: Parser a -> Parser [a] -> Parser [a]  
p <:> q = p >*> \a -> pmap (a:) q
```

```
zeroOrMore, oneOrMore :: Parser a -> Parser [a]
```

```
zeroOrMore p = oneOrMore p +++ succeed []  
oneOrMore p = p <:> zeroOrMore p
```

```
Main> zeroOrMore (sat isDigit) "1234xxxx"
```

```
Just ("1234", "xxxx")
```

```
Main> zeroOrMore (sat isDigit) "x1234xxx"
```

```
Just ("", "x1234xxx")
```

```
Main> (char '@' <:> oneOrMore (char '+')) "@++xxx"
```

```
Just ("@++", "xxx")
```

Example: Building a Parser for Expr

```
number :: Parse Integer  
number = pmap read $ oneOrMore (sat isDigit)
```

read can't fail here since it is only applied to a list of digits!

```
num :: Parse Expr  
num = pmap Num number
```

Int -> Expr

Parser Integer

Exercise: extend to include negative numbers too

Building Parsers with Parsers

```
expr, term, factor :: Parser Expr
```

```
expr = chain term '+' Add
```

```
term = chain factor '*' Mul
```

(as before)

```
factor = (char '(' >-> expr <-< char ')')  
        +++ num
```

```
chain :: Parser a -> Char -> (a -> a -> a) -> Parser a
```

```
chain p c f =
```

```
    pmap (foldr1 f) (p <:> afterFirst)
```

```
    where afterFirst = zeroOrMore (char c >-> p)
```

Summary (Refactoring)

- By using higher-order programming we can build **parser combinators** (functions that build parsers from parsers) from which specific parsers can be quickly written.
- Next time: Turning parser combinators into a Monads