# Industrial Application of Formal Verification

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# FORMAL VERIFICATION



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#### About Me

- M.Sc from Göteborgs Universitet, PhD from Chalmers
- Continued to do research (Chalmers, Oxford, IT University, SAAB Space/RUAG)
- Main research interests:
  - Formal verification (algorithms and applications)
  - Automated theorem proving
- Now employed by Jasper for a collaboration project with Chalmers, funded by Vetenskapsrådet
- My role at Jasper
  - Research and development of new verification methods



#### Formal verification in a nutshell

Prove that a circuit fulfils its specification



- Otherwise: produce **counter example** 
  - Trace of circuit where property is false



## Using observers

• If property possible to rewrite as a circuit:



- Reduced problem:
  - Prove that OK is always true
  - or find assignment where OK is false
  - For combinational circuit: easily done by SAT solver



## Handling Sequential Circuits

Bounded Model Checking (BMC)





#### Bounded to unbounded

BMC produces bounded proofs:

- A bounded proof of depth 4 guarantees that no CEX of length 4 or shorter
- ... or finds a CEX.

Different techniques to produce unbounded proofs:

- Temporal induction
- Using fixpoints



## Adding proof power

#### Simplifications

- Isolating relevant parts of circuit
  - Cone of influence (COI)
- Shrinking relevant parts
  - Verify 4 bit bus instead of 64 bis
- Abstraction
  - Three-valued semantics
  - Automated abstraction refinement
- Proof parallelization
- Different logical systems

   SAT (propositional logic), BDD, SMT, FOL



#### Three valued simulation

- Use ternary logic: {0,1,X}
   X: don't care
- Introduce X at (some) inputs and initial flop values
- Large parts of circuit disappears
- Results:
  - OK=1: Property proven
  - OK=0: Counter example found
  - OK=X: Too many X
- The challenge is to introduce enough but not too many X

Α	В	A & B
Х	Х	Х
Х	0	0
Х	1	Х
0	X	0
0	0	0
0	1	0
1	Х	Х
1	0	0
1	1	1



## Abstraction refinement

- Start with a heavily abstracted circuit
- While (proof not found)
  - Is CEX spurious (false due to X)?
    - Then analyze what X may cause this, replace it by fresh variable
    - Else report CEX
- Report valid



# WHERE TO APPLY FORMAL



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#### Where to Apply Formal: Design Size

- "How large blocks can your tool handle?"
  - No good answer to this question!
  - Totally function dependant
  - Fundamental problem is NP complete
- Rule of thumb, Focus on:
  - Designer sized blocks
  - Critical functionalities
    - "Ensure Correctness Where it Matters Most"



## Where to Apply Formal: Functionality

- Formal is not good for everything!
- Good candidates:
  - Data transportation
  - Control logic
  - Parallel interactions
- Bad candidates:
  - Data transformation
  - DSP (Digital Signal Processing)
  - Mathematics (FPU)
  - Data encryption



## Good Design Candidates for Formal

- Arbiters
- On-chip bus bridge
- Power management unit
- DMA controller
- Host bus interface unit
- Scheduler, implementing multiple threads
- Virtual channels for QoS

- Interrupt controller
- Memory controller
- Token generator
- Cache coherency
- Credit manager block
- Standard interface (USB, PCI Express...)
- Proprietary interfaces
- Clock disable unit

#### Common characteristics of these blocks:

Concurrency and multiple data streams, which are difficult to completely verify using simulation



### Example 1: Network traffic manager

- Bandwidth allocator for network switch
  - Customers buys a certain bandwidth access (eg 10 Mb/s access)
  - Switch must ensure that:
    - Customer gets at least 10 Mb/s access
    - Customer does not get more that 10 Mb/s access
  - Each customer can buy different bandwidth sizes
    - 256 Kb/s
    - 512 kb/s
    - ...
    - 10 Mb/s
    - •



#### Example 1: Network traffic manager

- Bandwidth allocation controlled by credit manager
  - Buying a bandwidth of speed n gives you x credit tokens on the switch
  - The tokens denote access to switch memory
  - Packet enters design: 1 token deducted from credit pool
  - Packet exits design: 1 token returned to credit pool
- Verification problem
  - Are token always returned correctly?
  - Failing to do so could cause token leakage
  - Memory access would be blocked
  - Switch would hang



### Example 1: Network traffic manager

- Problem type: Token leakage verification
- Problem characteristics
  - Huge number of possible scenarios
  - Hundreds of communication channels active at the same time
  - Impossible to verify sufficiently with simulation
  - Corner case bug could make switch unusable
    - 1 token leaked every second would force reboots every day
- Perfect fit for formal
  - Impossible to enumerate corner case scenarios
  - Full proof important



## Example 2: Microcontroller

- Microcontroller supporting two simultaneous execution threads
- Verification Problem:
  - Does instruction execution behave according to spec?
- Property example:
  - Instructions in memory should be executed sequentially
- Problem characteristics:
  - Huge number of possible scenarios
    - Combinations of instructions
    - Thread context switching
    - Interrupt handling



## Example 2: Microcontroller

- Flow control bug found
- Condition:
  - Both threads active
  - Thread 1 executes branch
  - User interrupt kills thread 1 at the same cycle as branch instruction executes
- Symptom:
  - Branch information not cleared
  - Causes Thread 2 to branch instead
- Bug characteristics:
  - Requires a very specific and cycle accurate scenario to occur
  - Almost impossible to find with simulation



# FORMAL VERIFICATION CHALLENGES



### What Makes a Property Hard to Prove?

#### • Example:

- A memory has an 8 bit wide data bus and an 8 bit wide address bus.
- Property: If you write data to an address, then the next time you read from that address you should get the same value back as you wrote in unless you have performed another write in the mean time.
- How would this be verified in simulation?
- Why is this problem hard to prove?



#### State Space Complexity

- The State Space problem
  - Formal verification explores all possible states
- What is the size of the state space of the previous design?
  - Word size is 8 bits
  - 8 bit wide address means 2^8 words.
  - Total number of memory bits: 8\*2^8 = 2048 bits
- What is the total number of distinct states that the memory can be in?
  - **-** 2^2048 = 3.32 \* 10^616
  - Estimated number of atoms in the observable universe: 10^80



#### What Makes a Property Hard to Prove?

#### • Example:

- Functionality:
  - An 8 bit counter, "cnt1", counts the number of times an input signal has been high.
  - Signal "a" is high when "cnt1" is full.
  - An 8 bit counter, "cnt2", counts the number of times "a" has gone high.
  - Signal "b" is high when "cnt2" is full.

- Property:

• "a" and "b" are never active at the same time.





#### What Makes a Property Hard to Prove?

- Why is it hard to find a counter example for this problem?
  - Number of memory bits are just 2\*8
  - State space is not a big problem



#### Sequential Depth Complexity

- How many reachable states are there at any given distance from reset?
  - 1 cycle: cnt2 = 0 and cnt1 = 0 or 1 #states: 2
  - 2 cycles: cnt2 = 0 and cnt1 = 0,1 or 2 #states: 3
  - 3 cycles: cnt2 = 0 and cnt1 = 0,1,2 or 3 #states: 4
  - 256 cycles: cnt1 = 0 to 256 and cnt2 = 0 or cnt1 = 0 and cnt2 = 1 - #states: 257
  - 65535 cycles: cnt1 = 0 to 256, cnt2 = 0 to 256 #states: 65536
- JasperGold has to verify all of the 65535 steps before finding a CEX!



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#### **Engines and Design Complexity**

#### Main reasons for performance problems:

- State Space Size
- Sequential Depth
- Proof engines <u>do not</u> use brute force to verify all combinations
  - Doing so would cause most problems to blow up
  - The different engines use different algorithms to handle verification problems efficiently

 Different engines have different strengths and weaknesses



#### Recognizing a Hard-to-Prove Problem

#### Worst case scenario reasoning

- What is the longest possible trace I would get if there is a bug in my design?

#### Example:

- Property: Data integrity across a bus bridge
- What if: Data is corrupted when my FIFO underflows?
  - Underflow can happen at cycle 2, bug can be detected around cycle 2.
- What if: Data is corrupted when my FIFO overflows?
  - Overflow can not happen until at least after FIFO length number of operations. Bug can only be detected after that. <u>Investigate how large the FIFO is!</u>



## Formal Testplanner Improves Verification Predictability

- Identifies complex logic before formal analysis
- Provides a detailed report on the design's complexity
- Enables user to decide where to safely apply abstractions to improve verification performance
- Multiple views
  - Analysis Region
  - Cone of Influence
  - Full Design





## Coping with Formal Complexity

#### Methodology

- Appropriate size design blocks to apply formal analysis on
- Formal friendly modeling of properties and constraints
- Leverage symmetries in the design
- Assume/guarantee reasoning
- Technology
  - Safe abstraction techniques
  - High performance engines

