

# Properties and Generators

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## Objectives



### Objectives

Get familiar with basic generators and constructing your own generators.

Change your mind about

- value of failing test case
- searching for small test cases

Q

Most developers agree that writing unit tests is useful .... but also quickly gets boring ...

An example: the Erlang function lists:seq

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#### From Unit test to Property

Q

Unit tests in Erlang shell:

Manual inspection needed

21> lists:seq(1,5).

[1,2,3,4,5]

22> lists:seq(-3,12).

[-3, -2, -1, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12]

23> lists:seq(3,3).

[3]

24> lists:seq(3,2).

Some border cases explicitely tested

[]

From Unit test to Property Q

#### Automated Unit tests:

```
seq_test() ->
    ?assert([1,2,3,4,5],lists:seq(1,5)),
    ?assert
    ([-3,-2,-1,0,1,2,3,4,5,6,7,8,9,10,11,12],
        lists:seq(-3,12)),
    ?assert([3],lists:seq(3,3)),
    ?assert([],lists:seq(3,2)).
Execution gives test value...
Implementation determines
what is correct
```

## What is so specific for these values? How many tests shall we write?

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#### From Unit test to Property



## Properties... Try to spot patterns in your tests

From Unit test to Property



## A property for the lists:seq function

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#### From Unit test to Property



## A QuickCheck module

From Unit test to Property

## Running QuickCheck

```
1> c(lists_eqc).
{ok,lists_eqc}
2> eqc:quickcheck(lists_eqc:prop_seq()).
....Failed! Reason:
{'EXIT',function_clause}
After 5 tests.
{1,-1}
false
3> lists:seq(1,-1).
** exception error: no function clause matching lists:seq(1,-1)
```

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#### From Unit test to Property

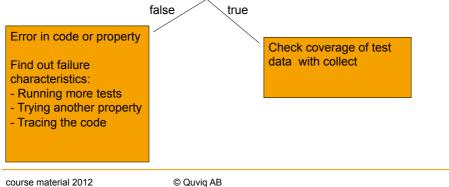
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## A property with positive and negative testing

**Process** 

### Practical use of QuickCheck

- 1. Consider which property should hold (not which test should pass)
- 2. Check the property (100 tests)



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Generators

**GENERATORS** 

Generators

## Generators randomly generate data for the test case and have built-in shrinking behavior

### **Examples:**

```
int() generates a random integer
bool() randomly generates true or false
list(int()) generates a list of random length with
randomly chosen integers
```

Basic generators are defined in eqc\_gen module

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#### Generators

Q

#### Test data generators.

- Define a set of values for test data...
- ...plus a *probability distribution* over that set.

Test data generators are defined by designers, defined by basic generators with generator constructors

Generators

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#### Generators

Q

## Test data generators.

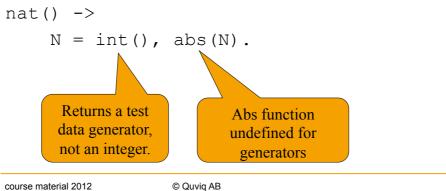
- Define a set of values for test data...
- ...plus a *probability distribution* over that set.

## Test data generators are defined by designers, defined by basic generators and generator constructors

Generators

## Generators are defined in terms of other generators For example, positive integers

## Wrong:

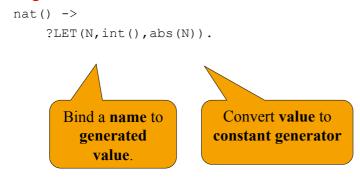


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#### Generators

## Generators are defined in terms of other generators For example, positive integers

## Right:



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## The function eqc\_gen:sample (Generator) produces a sample of the given generator

```
Eg: 1> eqc_gen:sample(eqc_gen:int()).
-9
-1
6
12
0
-6
3
15
6
-1
4
ok
```

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### See generated data



## The function eqc\_gen:sample(Generator) produces a sample of the given generator

```
1 > N = eqc_gen:int().
Eg:
       #Fun<eqc_gen.13.4230413>
       2> eqc_gen:sample({N,N}).
       \{-9, -1\}
       {5,10}
       { 0, -5 }
       {3,11}
       {5,-1}
       \{3, -11\}
       \{-10,7\}
       {-12,2}
       \{-11, -2\}
       \{-3, -19\}
       {3,-1}
       ok
```

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Calendar Example

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Let us check for Type Correctness

An example from the calendar module:

```
day_of_the_week(Date) -> daynum()
```

Types:

Date = date()

This function computes the day of the week given Year, Month and Day. The return value denotes the day of the week as 1: Monday, 2: Tuesday, and so on.

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#### Calendar Example



## Straightforward translation (brute force random testing)

We need a generator for date.

```
date() = {year(), month(), day()}
year() = integer() >= 0
```

Year cannot be abbreviated. Example: 93 denotes year 93, not 1993. Valid range depends on the underlying OS. The date tuple must denote a valid date.

$$month() = 1..12$$
  
 $day() = 1..31$ 

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#### Building your own generators



## Several ways of creating a generator for years, i.e., positive integers

```
year() ->
   ?SUCHTHAT(I,int(),I>=0).

year() ->
   ?LET(I,int(),abs(I)).

year() -> nat().

year() -> choose(1586,2100).
year() -> choose(1800,2200).
   What is the use-case?
```

Calendar Example old Q

## Specify more precise

(guided random testing)

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#### Calendar Example



#### Run QuickCheck



## Specify more precise

## Verify whether a date is valid before evaluating the function

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#### Calendar Example



### Run Quickcheck



## How to make generator for dates more advanced?

- 1. Only a few of the generated samples are invalid, use a function to filter them, or
- 2. Put effort in specifying the number of days per month

#### Solution 1.

#### Building your own generators



#### Solution 2.

```
Pass values to
calendar_date() ->
                                                         generator
?LET({Y,M},{year(),choose(1,12)},
       \{Y, M, dayinmonth(Y, M)\}).
dayinmonth(Y,M) \rightarrow
  oneof(<1,...,28>,<1,...,31>,<1,...,30>).
                                                            If Apr,
                           If Feb and
           If Feb and
                                           If Jan,
                                                           Jun, Sep
            no leap
                           leap year
                                          Mar, May
                                                              etc
             year
                                            etc
```



- Problem: we want to include a choice in some cases, but not others
- Trick: list comprehensions with no generator include an element if a condition is true

```
- [1 || true] == [1]
- [1 || false] == []
```

 Solution: append (++) such a list comprehension to argument of oneof

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#### Building your own generators



How to make generator for dates more advanced?

```
dayinmonth(Y,M) ->
  oneof(
   [choose(1,28) || (M==2) and not calendar:is_leap_year(Y)] ++
   [choose(1,29) || (M==2) and calendar:is_leap_year(Y)] ++
   [choose(1,30) || lists:member(M,[4,6,9,11])] ++
   [choose(1,31) || lists:member(M,[1,3,5,7,8,10,12])]).
```

Given that calendar:is\_leap\_year is correct, our calendar date() is a generator for dates.

Calendar Example



## Idea: test is\_leap\_year! Look into the manual:

"The notion that every fourth year is a leap year is not completely true. By the Gregorian rule, a year Y is a leap year if either of the following rules is valid:

Y is divisible by 4, but not by 100; or Y is divisible by 400.

Only 3 test cases given. We can do better!

Accordingly, 1996 is a leap year, 1900 is not, but 2000 is."

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#### Summary



Testing calendar module summary:

Fine-tune generators for the basic data type (*date*) in the module

Type correctness is a simple property to formulate QuickCheck specification precise documentation Preferably at least one property per function in the module



## Symbolic Test Cases

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## Objectives

Q

Objectives

Learn about symbolic test cases Learn to define recursive generators

Q

## Erlang contains a queue data structure (see stdlib documentation)

We want to test that these queues behave as expected

What is "expected" behaviour?

We have a mental model of queues that the software should conform to.

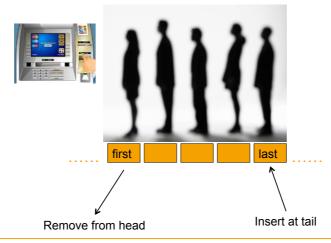
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#### Queue



## Mental model of a fifo queue



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#### Unit tests could look like:

```
Q0 = queue:new(),
Q1 = queue:cons(1,Q0),
Q2 = queue:cons(2,Q1),
1 = queue:head(Q2).

Q0 = queue:new(),
Q1 = queue:cons(8,Q0),
Q2 = queue:cons(0,Q1),
0 = queue:last(Q2),
```

We want to check for arbitrary elements that if we add an element, it's there

We want to check for arbitrary queues that last added element is "last"

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#### QuickCheck property



We want to know that for any element, when we add it, it's there

QuickCheck

#### Run QuickCheck

```
1> eqc:quickcheck(queue_eqc:prop_itsthere()).
.....
OK, passed 100 tests
true
2>
```

but we want more variation in our test data...

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### QuickCheck property



We want to know that for any element, when we add it, it's there

## Generating random queues

#### NO GOOD! Why?

- generators as argument of normal function
- · infinite recursion

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#### Queue



## Generating random queues

Still infinite recursion!

## Generating random queues

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#### Queue



## Generating random queues

### Generating random queues

```
eqc_gen:sample(queue_eqc:queue()).
{[],[-4]}
{[],[]}
{[],[]}
{[],[]}
{[],"\t"}
                                         Internal representation of
\{[-8],[8,5,-14]\}
                                          queues
{"\b",[5]}
\{[],[-13]\}
                                         Because of black box testing we
{[],[]}
                                         do not necessarily understand
{[5],[5]}
                                         representation
{[],[]}
```

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#### Queue



## Check newly added element is last in queue

Symbolic Queue



## Build a symbolic representation for a queue

## This representation can be used to both **create the queue** and to **inspect queue creation**

```
Q0 = {call, queue, new, []}
Q1 = {call, queue, cons, [1,Q0]}
Q2 = {call, queue, cons, [2,Q1]}

{[1],[2]} = eval(Q2) eval function provided by QuickCheck in eqc_gen
```

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#### Generating random Queues



### Build a symbolic representation for a queue

## This representation can be used to both **create the queue** and to **inspect queue creation**

Why Symbolic?

- We want to be able to see how a value is created as well as its result
- 2. We do not want tests to depend on a specific representation of a data structure
- 3. We want to be able to manipulate the test itself

Symbolic Queue Q

## Generating random symbolic queues

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## Symbolic Queue



## Erlang evaluates all arguments first! We compute unnecessarily much



Use lazy evaluation instead

Symbolic Queue Q

### Generating random symbolic queues

```
eqc gen:sample(queue eqc:queue()).
{call, queue, cons, [-8, {call, queue, new, []}]}
{call,queue,new,[]}
{call,queue,
      cons,
      [12,
       {call,queue,
             cons,
             [-5,
              {call,queue,
                    cons,
                    [-18, {call, queue, cons, [19, {call, queue, new, []}]}]}]}]
{call,queue,
      [-18,
       {call, queue, cons, [-11, {call, queue, cons,
                                [-18,{call,queue,new,[]}]}]}
```

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#### Symbolic Queue



## Generating random symbolic queues

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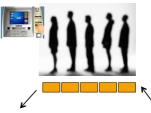
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Symbolic representation helps to understand test data

Symbolic representation helps in manipulating test data (e.g. shrinking)

But, in order to understand the behaviour, we need a MODEL



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#### Model Queue



## Compare to traditional test cases:

REAL DATA	MODEL
Q0 = queue:new(), Q1 = queue:cons(1,Q0), Q2 = queue:cons(2,Q1), 1 = queue:head(Q2).	[] [1] [1,2]  † (inspect)
Q0 = queue:new(), Q1 = queue:cons(8,Q0), Q2 = queue:cons(0,Q1), 0 = queue:last(Q2);	[] [8] [8,0]  † (inspect)

Model Queue Q

## Do we understand queues correctly: what is first and what last?

Write a model function from queues to list (or use the function queue:to\_list, which is already present in the library)

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### Model Queue property



```
eqc:quickcheck(queue_eqc:prop_cons()).
...Failed! After 4 tests.
{0,{call,queue,cons,[1,{call,queue,new,[]}]}}
false
```

#### Queue manual page



#### cons(Item, Q1) -> Q2

Types: Item = term(), Q1 = Q2 = queue()

Inserts Item at the head of queue Q1. Returns the new queue Q2.

#### head(Q) -> Item

Types: **Item = term()**, **Q = queue()**Returns Item from the head of queue Q.
Fails with reason empty if Q is empty.

#### last(Q) -> Item

Types: Item = term(), Q = queue()

Returns the last item of queue Q. This is the opposite of head(Q).

Fails with reason empty if Q is empty.

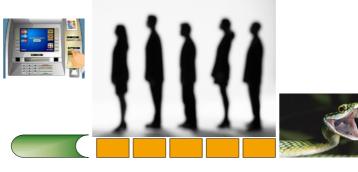
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#### Queue



## Mental model of a fifo queue



tail head

taihead

Model Queue Q.

## Change property to express new understanding

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#### Queue



## Add properties

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similar queue:last(Qval) == lists:last(model(Qval))

There are more constructors for queues, e.g., **tail**, sonc, in, out, etc. All constructors should respect queue model

## Tail removes last added element from the queue

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#### Queue



## Check properties again

cause immediately clear: advantage of symbolic representation



## Only generate well defined queues (See eqc\_symbolic)

queue() ->
 ?SIZED(Size, well\_defined(queue(Size))).

well\_defined part of
 QuickCheck library

Only generate symbolic

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terms for which evaluation

does NOT crash

### Summary



## Testing a queue data structure

- symbolic representation make counter examples readable
- recursive generators require size control and lazy evaluation
- Define property for each queue operation: compare result operation on real queue and model

model(queue:operator(Q)) == model\_operator(model(Q))