

# **Dynamic scheduling**

### General properties:

- On-line schedule generation
  - Schedule determined by run-time behavior controlled by priorities or time quanta
  - Feasibility must be tested off-line by predicting run-time behavior
  - Configuration phase encompasses generation of priorities or time quanta for each task
- Mutual exclusion must be handled on-line
  - Support for mutual exclusion needed in real-time kernel (e.g., semaphores, disabling interrupts)
- Precedence constraints must be handled on-line
  - Dependent tasks must synchronize using semaphores or time offsets

## Dynamic scheduling

### Advantages:

- High flexibility
  - Schedule can easily adapt to changes in the system, e.g., new tasks can be added dynamically
- External events are handled efficiently
  - I/O units handled via interrupt which activates a task
- Efficient for different types of tasks
  - Sporadic tasks can be easily supported (via suitable priority assignment)
  - Scheduling algorithms are often optimal

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## **Dynamic scheduling**

### Disadvantages:

- Complicates communication between tasks
  - Exact time of data availability is not known in advance, which requires extra synchronization between tasks
  - Task execution is difficult to adapt to existing time-triggered (TDMA) network protocols (but does work very well with many priority-based network protocols, e.g., CAN and Token Ring)
- Task execution becomes indeterministic
  - Temporary deviations ("jitter") in task periodicity may occur
  - Exact feasibility tests often have high time complexity
  - Low observability (difficult to debug)

### Dynamic scheduling

### How is task scheduling done?

- Using static or dynamic priorities:
  - Ready tasks are stored in a queue, sorted by priority
  - At scheduling decisions, the task with highest priority is selected
- Using time quanta: ("round-robin")
  - Ready tasks are stored in a circular FIFO queue
  - Each task gets access to the processor for a certain time interval (quantum); real-time clock is used for interrupting the execution
  - New scheduling decisions can be taken sooner if the executing task terminates or gets blocked

In this course, we only study dynamic scheduling using priorities.

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## Dynamic scheduling

#### How are task priorities assigned?

- Static assignment:
  - Rate-monotonic scheduling
  - Deadline-monotonic scheduling
  - Weight-monotonic scheduling
- Dynamic assignment:
  - Earliest-deadline-first scheduling
  - Least-laxity-first scheduling

In this course, we only study rate-monotonic, deadlinemonotonic and earliest-deadline-first scheduling.

### Dynamic scheduling

### How is the scheduler implemented?

- Create a queue for the ready tasks
  - Each element in the queue refers to a PCB
  - The elements in the queue are sorted according to task priorities; if multiple tasks have equal priority, the sorting is arbitrary (e.g., FIFO)
- The queue is updated at external or internal events
  - An <u>external event</u> is one that occurs in the environment (the controlled system); for example: an I/O unit generates an interrupt because data has become available at a sensor
  - An <u>internal event</u> is one that occurs within the computer system; for example: a timer generates an interrupt because a certain point in time has been reached

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### Rate-monotonic scheduling

### Properties:

- Uses static priorities
  - Priority is determined by task frequency (rate): the task with the highest rate (= shortest period) receives highest priority
- Theoretically well-established
  - Sufficient feasibility test can be performed in linear time (under certain simplifying assumptions)
  - Exact feasibility test is an NP-complete problem
  - RM is optimal among all scheduling algorithms that use static task priorities (shown by C. L. Liu and J. W. Layland in 1973)

## Earliest-deadline-first scheduling

### Properties:

- Uses <u>dynamic</u> priorities
  - Priority is determined by how critical the task is at a given point in time: the task whose <u>absolute</u> deadline is closest in time receives highest priority
  - Can be used for periodic, sporadic and aperiodic tasks
- Theoretically well-established
  - <u>Exact</u> feasibility test can be performed in linear time (under certain simplifying assumptions)
  - EDF is optimal among all scheduling algorithms that use dynamic task priorities (shown by C. L. Liu and J. W. Layland in 1973)

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### **Dynamic scheduling**

#### What techniques for feasibility testing exist?

- Processor utilization analysis (for static/dynamic priorities)
  - The fraction of processor time that is used for executing the task set may not exceed a given bound
  - Used for traditional RM and EDF
- Response time analysis (for static priorities)
  - Worst-case response time for each task is calculated and compared against the deadline of the task
  - Used for generalized DM
- Processor demand analysis (for dynamic priorities)
  - The accumulated computation demand for the task set under a given time interval must not exceed the length of the interval
  - Used for generalized EDF

## **Processor utilization analysis**

The utilization U for a set of periodic tasks is the fraction of the processor's capacity that is used for executing the tasks.

Since  $C_i/T_i$  is the fraction of processor time that is used for executing task  $\tau_i$  the utilization for n tasks is

$$U = \sum_{i=1}^{n} \frac{C_i}{T_i}$$

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## Simple feasibility test for RM

(Sufficient condition)

A <u>sufficient</u> condition for rate-monotonic scheduling based on the utilization U is

$$U = \sum_{i=1}^{n} \frac{C_i}{T_i} \le n \left( 2^{1/n} - 1 \right)$$

where n is the number of tasks.

This is a classic feasibility test presented by C. L. Liu and J. W. Layland in 1973.

### Simple feasibility test for RM

(Sufficient condition)

Observe that it is possible to derive a conservative lower bound on utilization by letting  $n \to \infty$ .

$$\lim_{n\to\infty} n\left(2^{1/n}-1\right) = \ln 2 \approx 0.693$$

This means that a set of tasks (regardless of number of tasks) whose total utilization does not exceed 0.693 is always schedulable with RM!

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## Simple feasibility test for RM

(Sufficient condition)

The test is valid under the following assumptions:

- 1. All tasks are independent.
  - There must not exist dependencies due to precedence or mutual exclusion
- 2. All tasks are periodic or sporadic.
- 3. Task deadline equals the period  $(D_i = T_i)$ .
- 4. Task preemptions are allowed.

### Simple feasibility test for RM

(Sufficient condition)

The proof of the condition uses the following theorem:

The worst-case response time for a task occurs at a <u>critical instant</u> (where all tasks arrive at the same time.)

The feasibility test is derived using an analysis of this special case. The proof also shows that <u>if</u> the task set is schedulable for the critical instant case, it is also schedulable for any other case. We refrain from analyzing the proof ...



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### **Example: scheduling using RM**

**Problem:** Assume a system with tasks according to the figure below. The timing properties of the tasks are given in the table. Schedule the tasks using rate-monotonic scheduling (RM).

- a) What is the utilization of the task set?
- b) What is the outcome of Liu & Layland's feasibility test for RM?
- c) Show that the tasks are schedulable using RM.







Task	Ci	O <sub>i</sub>	T <sub>i</sub>
Α	1	0	3
В	1	0	4
С	1	0	5

We solve this on the blackboard!

### Simple feasibility test for EDF

(Sufficient and necessary condition)

A <u>sufficient and necessary</u> condition for earliest-deadline-first scheduling based on the utilization U is

$$U = \sum_{i=1}^{n} \frac{C_i}{T_i} \le 1$$

where n is the number of tasks.

This is another classic feasibility test presented by C. L. Liu and J. W. Layland in 1973. The test is exact!

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## Simple feasibility test for EDF

(Sufficient and necessary condition)

The test is valid under the following assumptions:

- 1. All tasks are independent.
  - There must not exist dependencies due to precedence or mutual exclusion
- 2. All tasks are periodic.
- 3. Task deadline equals the period  $(D_i = T_i)$ .
- 4. Task preemptions are allowed.

# **Example: scheduling using EDF**

**Problem:** Assume a system with tasks according to the figure below. The timing properties of the tasks are given in the table.

- a) What is the utilization of the task set?
- b) What is the outcome of Liu & Layland's feasibility test for EDF?
- c) Show that the tasks are not schedulable using RM.
- d) Show that the tasks are schedulable using EDF.









Task	C <sub>i</sub>	O <sub>i</sub>	T <sub>i</sub>
Α	1	0	3
В	1	0	4
С	1	0	5
D	1	0	5

We solve this on the blackboard!