

# Platforms and Frameworks

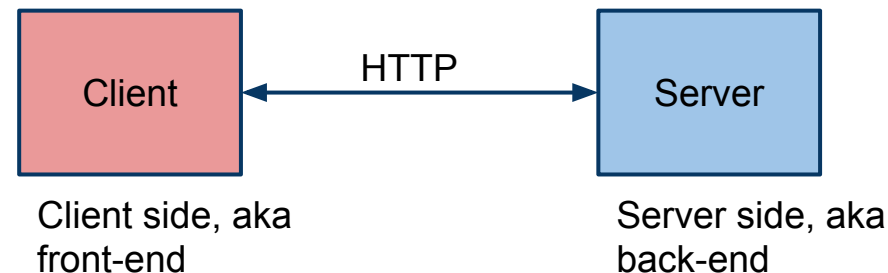
BWA Slides #1

# Web Application Characteristics

It's a client/server stateless pull architecture\*)

Client side (browser) sends HTTP-requests (the pull) and receives HTTP-responses

Server side receives HTTP-requests and sends HTTP-responses



\*) Will present another approach later

# Prerequisites

Not feasible to write a web application from scratch

- Networking, parsing, concurrency, etc, ...

Need to decide on

- Platform (hardware, OS, runtime libraries)
- Framework(s). Will give the application structure and supply services
- Middleware, external APIs
- Tools (testing and more)

# Programming model



Many MBs before a single row of application written (aka programming by bulldozer)

# Platforms and Frameworks

**Platform** = Huge "ecosystem" for building/ running software

- Win/.NET/libraries
- Android/Linux/Java/libraries
- LAMP: Linux/Apache/MySql/PHP/libraries
- iOS/iPhone/libraries

**Framework** = generic structure and service provider for a specific type of application. Frameworks are built on top of platforms

- Some call an API for a framework, I try to distinguish (API no structure)
- Game frameworks
- Web app frameworks
- ...

# Framework Philosophy

Have a look at a few web frameworks for [client](#) and/or [server](#) side!

How are we supposed to survive as developers?

- Very hard to just get an overview of area!
- Very hard to make own evaluations, too many choices...
- How much time should we invest to learn, possible gone after a few years?
- Area suffers from "hypes"

# Course Platform and Framework

## Requirements

- Preferably Java based (student educational background)
- Should be platform independent (students use different platforms, should be possible to move application)
- Should be open source (student money gone to ... ?)
- Should adhere to some standard ...(i.e. many implementations)

## Pedagogical issues

- Learning curve vs other ... (time, quality, ...)

# Server Side Platform and Framework

## Platform: **Java Enterprise Edition 7 (JEE 7)**

" ... provides an [API](#) and runtime environment for developing and running [enterprise software](#), including network and web services, and other large-scale, multi-tiered, scalable, reliable, and secure network applications.

// Wikipedia

- Owned by [Oracle](#) (open source)
- Many developer communities
- Open source, platform independent
- Huge...!

## Framework; None

- Have tried [Spring](#), no real success
- Frameworks too time consuming to learn
- We do some in-house design



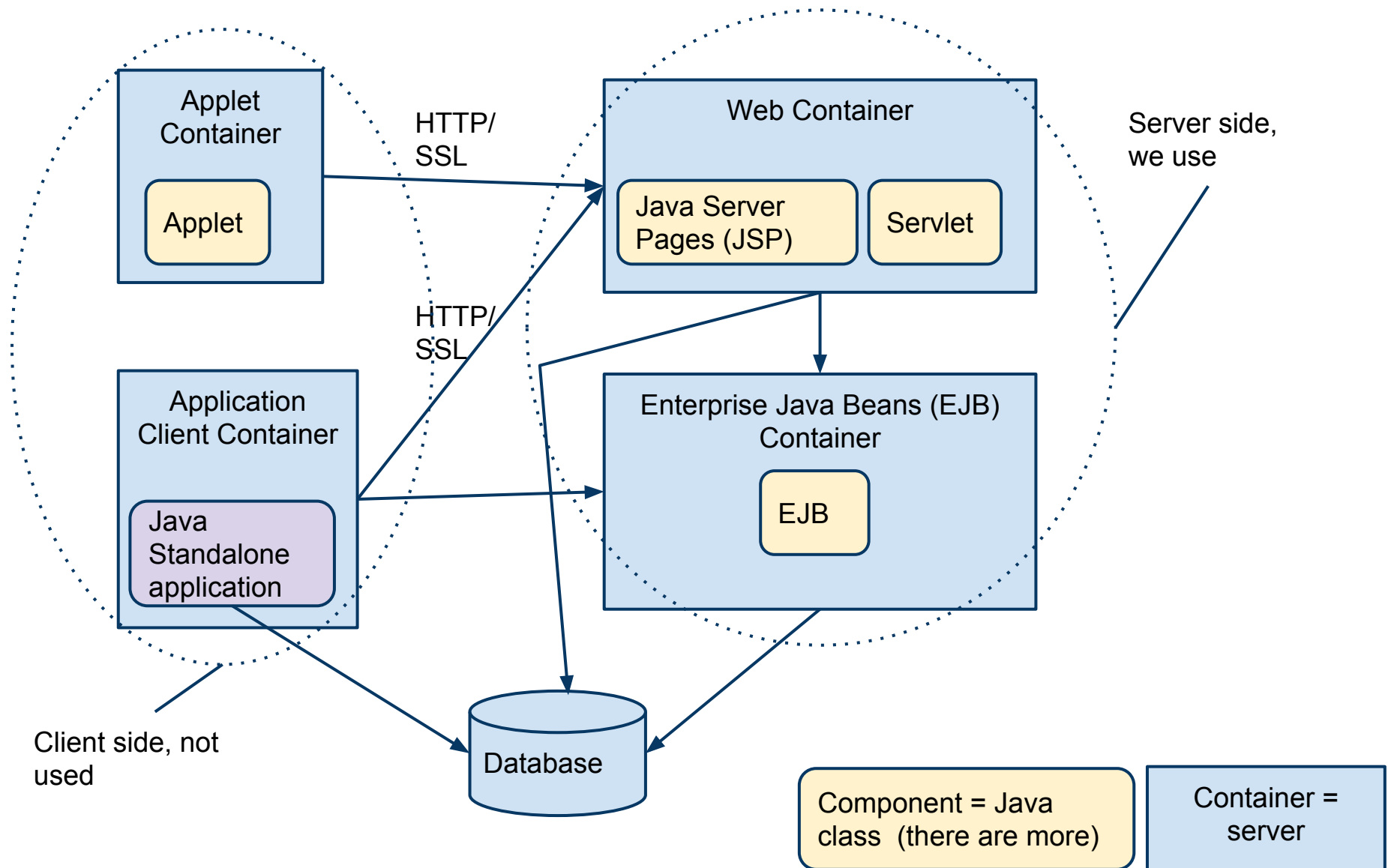
# Java Enterprise Edition 7

JEE 7 is an umbrella specification (i.e. not a product) for web/enterprise multitier applications

## Defines

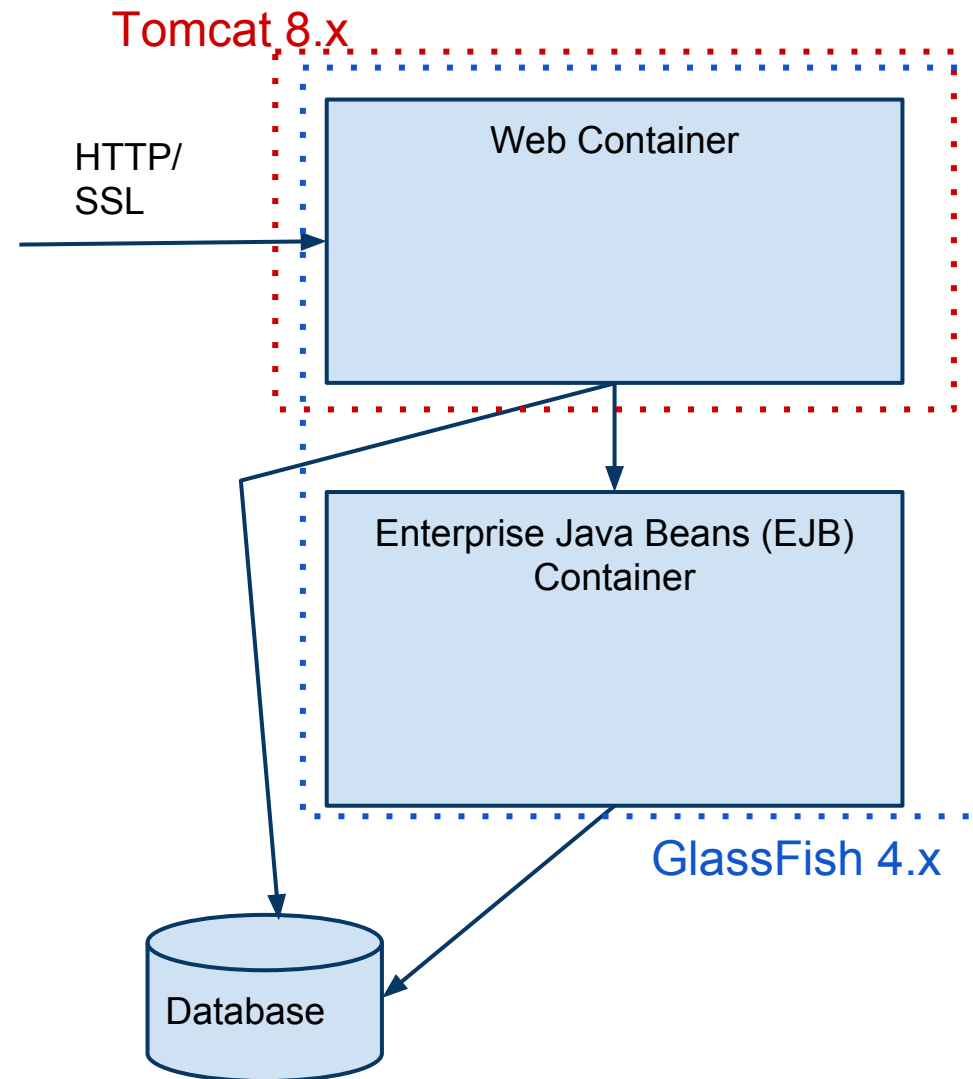
- An architecture with containers (aka servers, aka runtime environments) and components
- Containers offers services to our applications
- APIs to use the services
- Many implementations, low risk for vendor lock-in!
- But sometimes overwhelming ... (name/version confusion)

# JEE 7 Containers and Components



# Container Implementations in Course

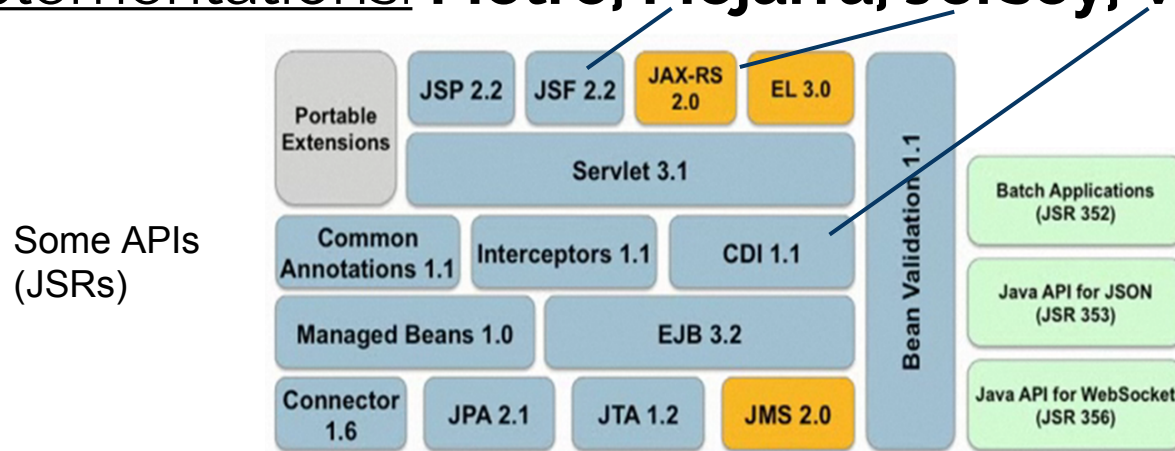
We'll use **Tomcat**, a Web container (aka Servlet container), and **GlassFish** a full application server (Web and EJB container)



# Java EE 7 Services and APIs

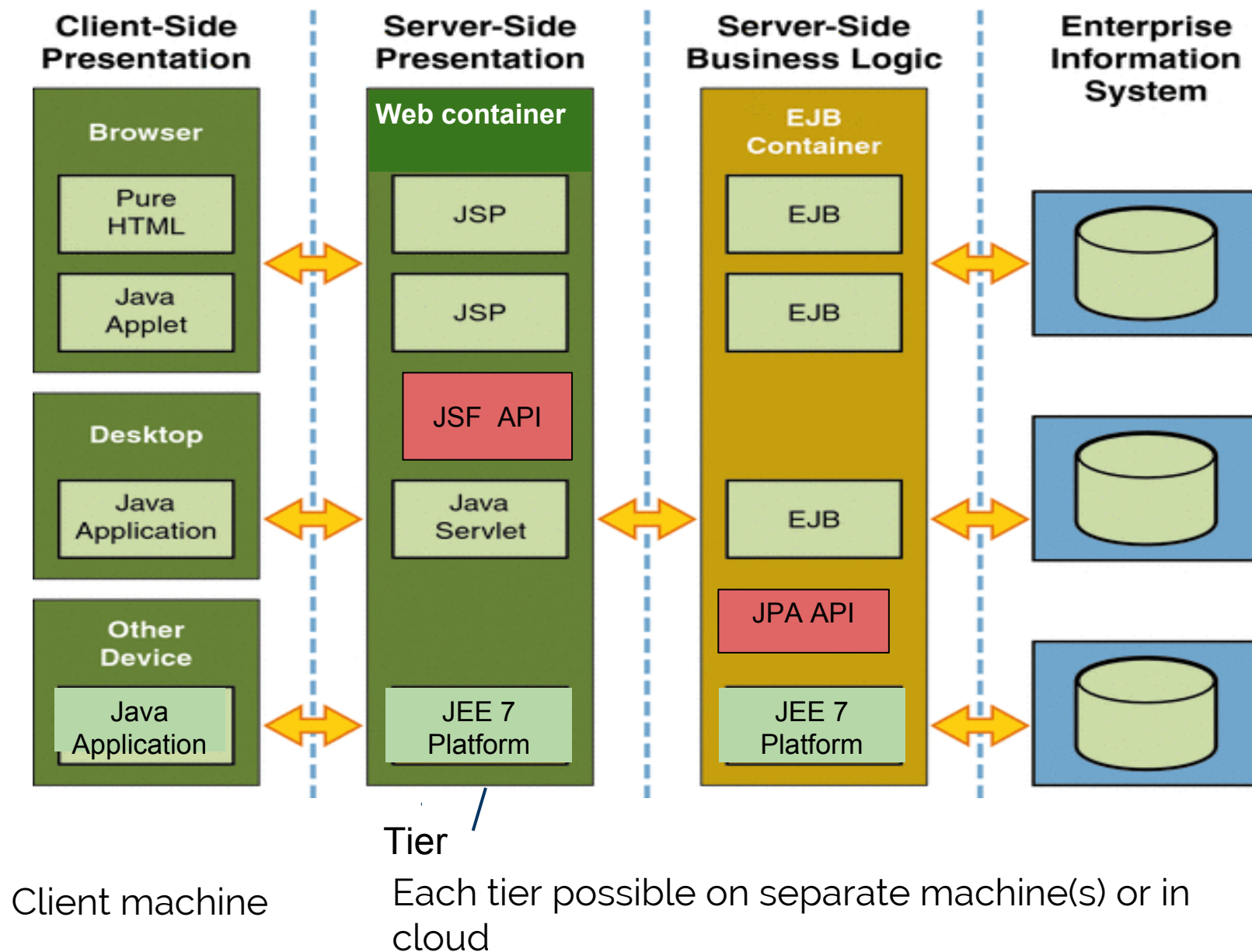
Services realized as a number of [API's](#) (to be used by our application).

Each API specified by a **Java Specification Requests, [JSR's](#)**  
- JSR's are numbered and many have named reference implementations: **Metro, Mojarra, Jersey, Weld, ...**



Java SE APIs subset of JEE (but can't use everything, IO, Socket, Thread, ...)

# JEE Multitier Architecture (where do API belong?)



# JEE Container Services

Container "runs" the application

- No `public static void main(...)`

Many objects handled by container

- Objects created, initiated, handled,..., destroyed by container
- Container handles input/output to application

Container uses dependency injection

- To wire together the application (connecting objects)

Concurrency, security, transactions, ... handled, a bit confusing

- Container managed or...
- ...application managed (application run in container but handle the issue, often used for customization, we avoid)

# JEE Web application

To make it possible for a container to run the application it must be packaged as a "Web-application"

- A **\*.war-file**, a packed directory structure with some fixed directory names and a few configuration files (**deployment descriptors**)

Not the same structure as Maven!

- NetBeans will transform the Maven structure to a Web application structure during build
- Possible to inspect war-file content (Files tab). Useful during troubleshooting

# War-file Structure

myapp.war

```
|  
|-- META-INF  
|   |-- context.xml (config file = deployment descriptor)  
|-- WEB-INF  
|   |-- web.xml (other config file)  
|   |-- ...possible more config files..  
|   |-- classes (Java classes in packages)  
|       |-- edu  
|       |--  
|   |-- lib (libraries. jar-files)  
|   |-- ...more...  
|-- html (No mandatory folder names here)  
|-- resources  
|   |-- css  
|   |-- img
```

Private parts, not directly accessible  
from browser, accessible from  
inside application



# Deployment of Web Applications

Deployment: Install application (war-file) on server (no need in course, NetBeans runs "in place")

New important phase (besides coding, compiling)

Application verified during deployment

- Deployment descriptors
- war-structure
- ... much more...

If application erroneous, will not be installed (i.e. not run)

- Successful compilation doesn't guarantee successful deployment
- Watch output in NetBeans for deployment errors

# Configuring Web Applications

JEE has adopted “convention over configuration” (aka configuration by exception)

- Famous example: Ruby on Rails framework
- Principle: Configuration should have reasonable default values

Many (most) things will work out of the box

- Sometimes a bit confusing, ... when does it not?

If not satisfied modify

- “Everything” in JEE is configurable/customizable
- Configuration uses XML files or annotation on classes

# Client Side Platform and Frameworks

## Platform: Some "Browser"

- Java client side deprecated
- Client side dominated by JavaScript

## Framework: Angular JS

- Will give structure to the client side (and more)
- New this year: Will it bear it's weight? Thrilling...!

What's defining the platform (what's a browser)?

# The Browser Standards

A Browser is a piece of software implementing standards (recommendations) defined by the World Wide Web consortium (w3c) and others

- Main entry: [W3C Standards](#)

Some standards a browser should implement

- HTTP 1.1, RFC 2616 (HTTP 2.0 round the corner..?)
- Hypertext Markup Language, [HTML 4.01](#)
- [HTML 5.x draft](#)
- The Document Object Model, [DOM](#)
- Cascading Style Sheets, [CSS](#)
- [ECMA Script ed. 5.1](#) (JavaScript is a dialect of)

Got to get some understanding of this ...

# Programmer view of Browser

An in memory DOM tree

- Tree described by an HTML page

A layout engine

- Render the DOM-tree using CSS rules

A JavaScript engine

- Programmatically manipulating the DOM tree (and more, ... in particular handling events)

# Browsers and Engines

<b>Browser</b>	<b>Layout engine (CSS)</b>	<b>JavaScript engine</b>
Chrome v28/Chromium	Blink (WebKit on iOS)	V8
Internet Explorer	Trident	Chakra (> IE 9)
Firefox	Gecko	Spider Monkey/Trace Monkey/Jäger Monkey
Safari	WebKit	Nitro

# Browsers Compliance

Browser [should follow](#) the standards

- ...but not all do (getting better, ... worst ever IE 6)
- No guarantees that everything works in all browsers (especially smartphone browsers)

Code samples tested on Chrome (and to some extent Firefox)

# Tools Overview

