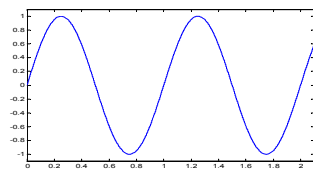


# Oscillators

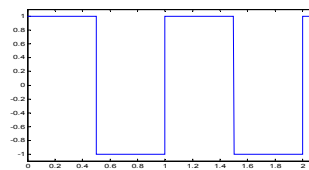
## Waveforms

We have four basic waveforms for oscillators

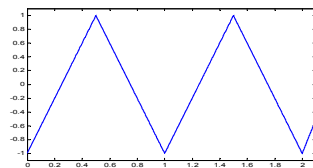
Sinodial



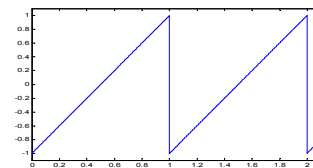
Squarewave



Triangle



Sawtooth



# Flip-flops

Lets´ s start with squarewave generators

We talk about flip-flops

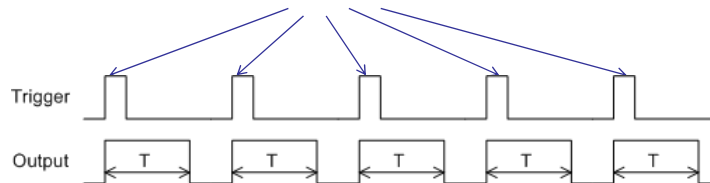
# Flip-flops

There are three basic types of flip-flops

- Monostable flip-flop      Stable in one position
- Bistable flip-flop        Stable in both positions
- Astable flip-flop        Unstable

## Monostable flip-flop

Each triggering pulse gives an output pulse of length T



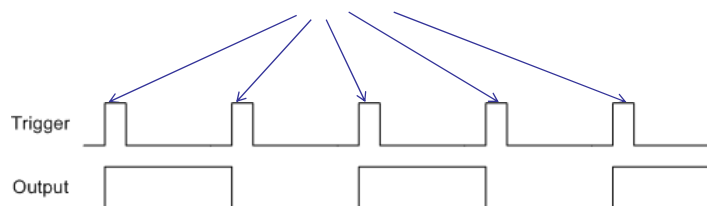
Depending on the construction of the flip-flop different things can happen if the triggering pulses comes to close and retriggering occurs before the time T has passed.

It can

- Do nothing
- Retrigger immediately
- Retrigger when time T has passed

## Bistable flip-flop

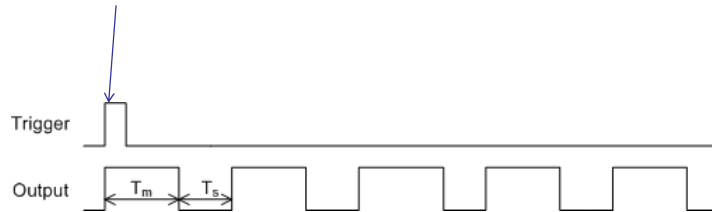
The flip-flop toggles on each triggering pulse



Retriggering can not occur

# Astable flip-flop

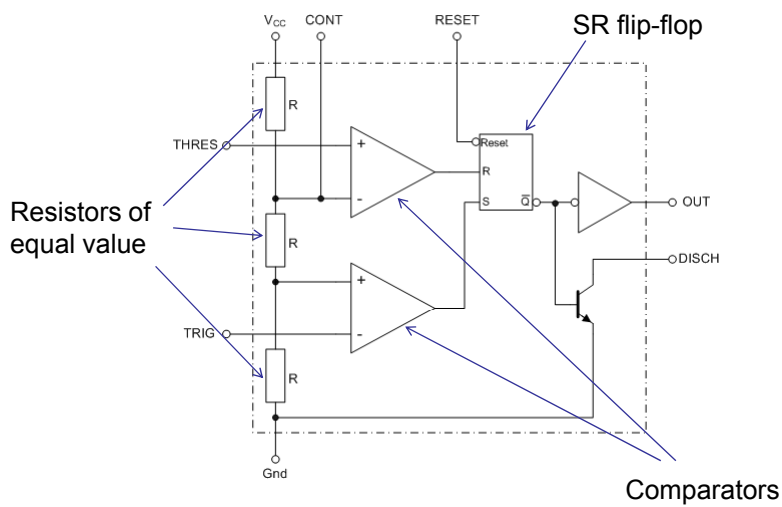
The triggering pulse starts the oscillation



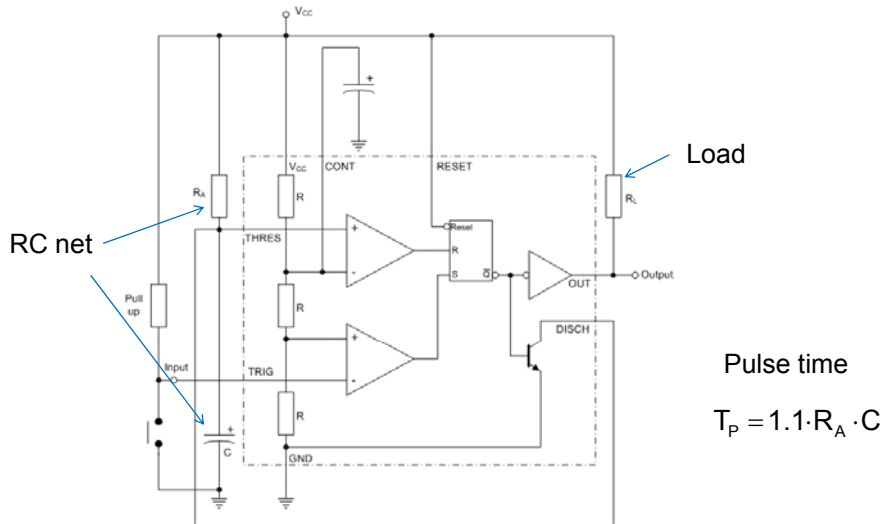
In many cases no triggering pulse is required, turning on the power is sufficient to start the oscillation.

The pulse and the pulse space could be of different length

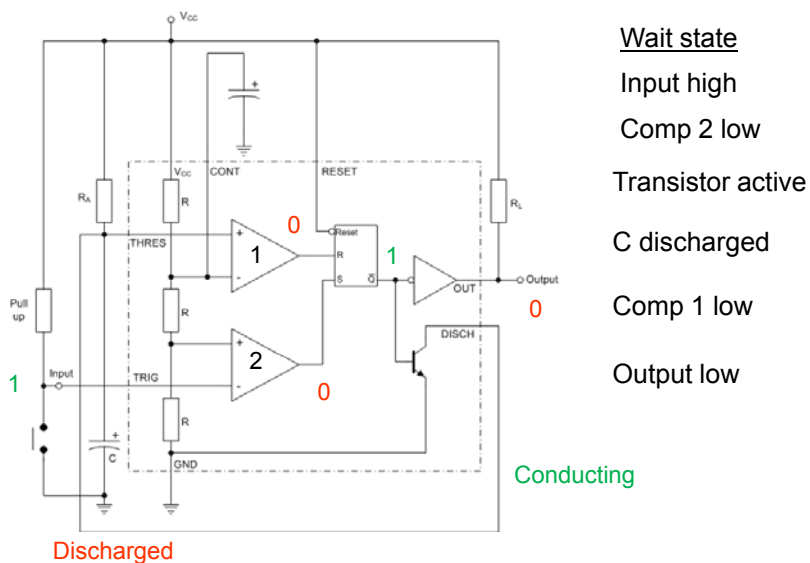
# Example NE555



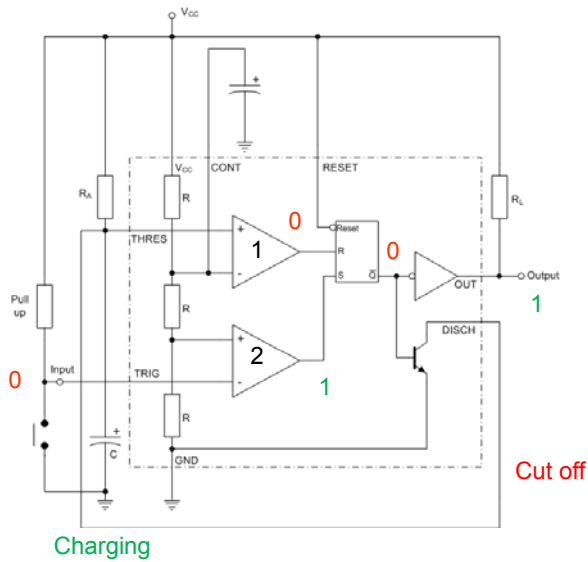
## Monostable NE555 flip-flop



## Monostable NE555 flip-flop cont.

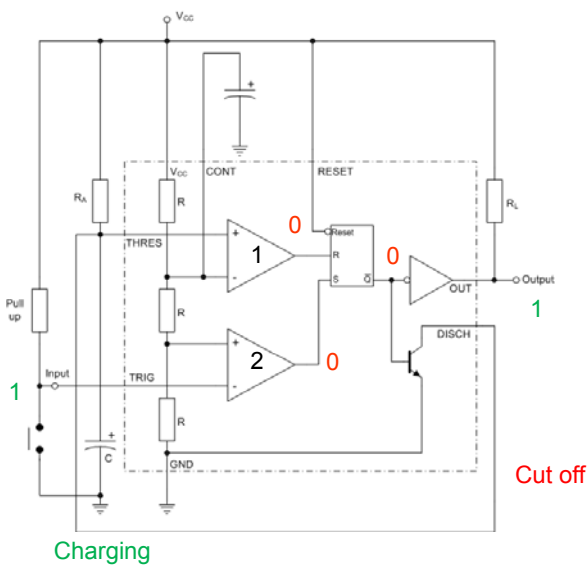


## Monostable NE555 flip-flop cont.



At trigger  
 Input low  
 Comp 2 high  
 Transistor cut off  
 C charging  
 Comp 1 low  
 Output high

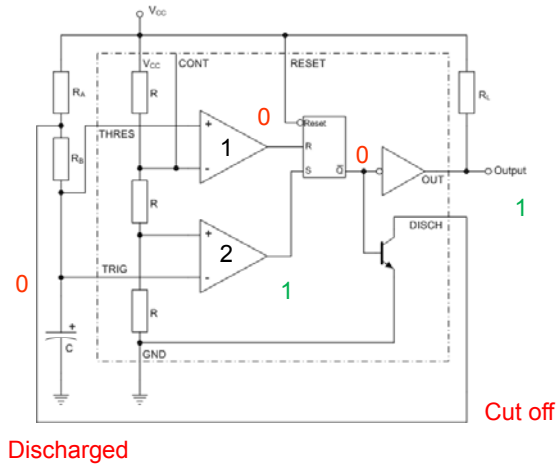
## Monostable NE555 flip-flop cont.



When charging  
 Input high  
 Comp 2 low  
 Transistor cut off  
 C charging  
 Comp 1 low  
 Output high



## Astable NE555 flip-flop cont.



### Start

C discharged

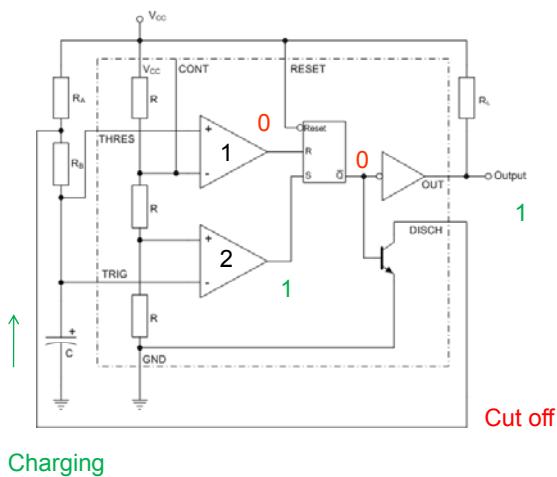
Comp1 low

Comp2 high

Transistor cut off

Output high

## Astable NE555 flip-flop cont.



### After start

C charging

Comp1 low

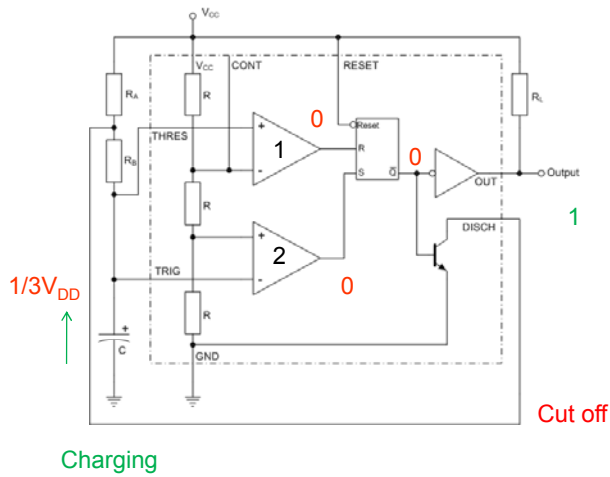
Comp2 high

Transistor cut off

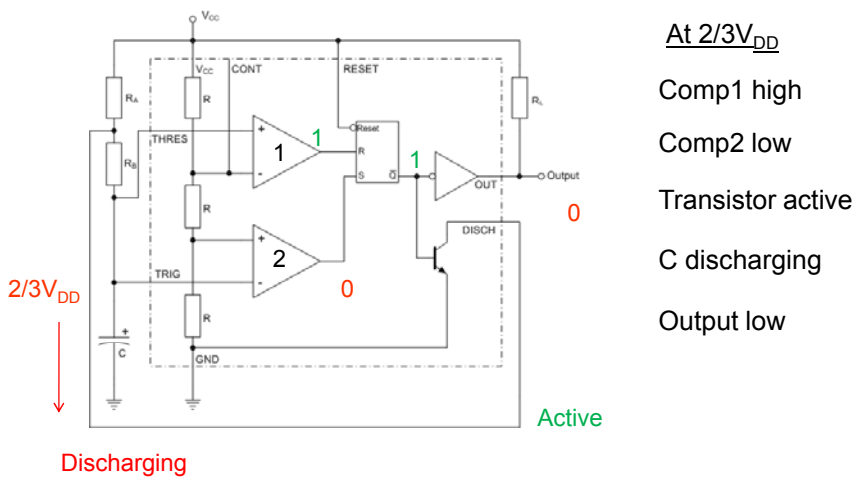
Output high



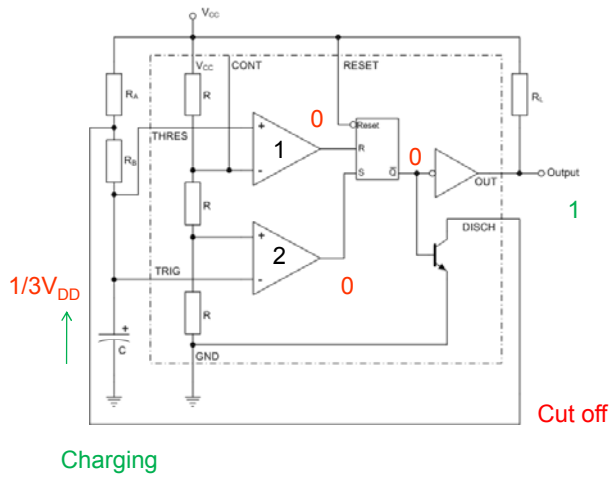
## Astable NE555 flip-flop cont.



## Astable NE555 flip-flop cont.



## Astable NE555 flip-flop cont.



We are back at  $\frac{1}{3}V_{DD}$

Comp1 low

Comp2 low

Transistor cut off

Output high

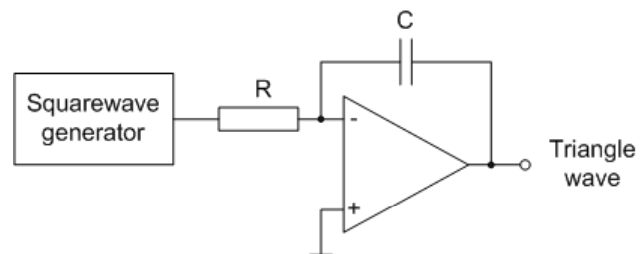
C charging

Cut off

Charging

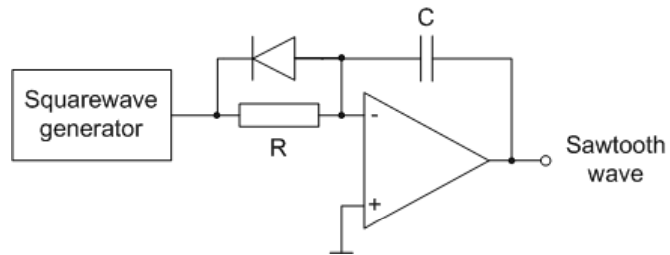
## Triangewave generator

The square wave can be converted to triangewave by adding an integrator

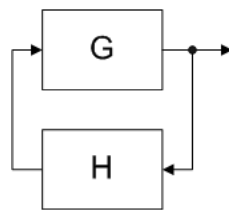


# Sawtooth generator

We can also turn it into a sawtooth generator



# General sinodial oscillator



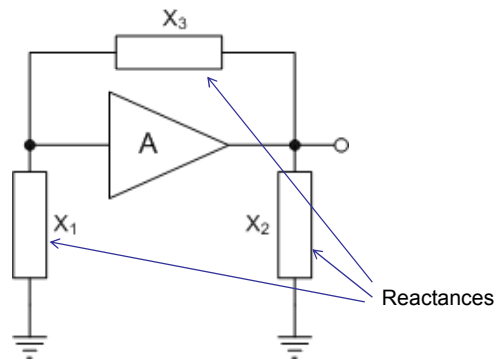
Condition for oscillation

$$G(j \cdot \omega) \cdot H(j \cdot \omega) = 1$$

Amplitude = 1  
Phase = 0 or 360°

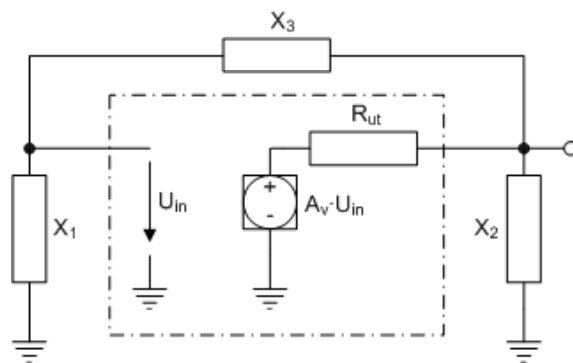
This can only be true for one frequency if the oscillator is to function properly

## General oscillator cont.



Let's redraw using a small signal model of the amplifier

## General oscillator cont.



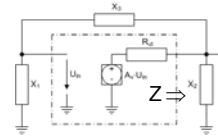
## General oscillator cont.

$$U_{in} = \frac{j \cdot X_1}{j \cdot X_1 + j \cdot X_3} \cdot \frac{Z}{R_{ut} + Z} \cdot A_v \cdot U_{in}$$

$$Z = \frac{j \cdot X_2 \cdot (j \cdot X_1 + j \cdot X_3)}{j \cdot X_1 + j \cdot X_2 + j \cdot X_3} = \frac{j \cdot X_2 \cdot (X_1 + X_3)}{X_1 + X_2 + X_3}$$

$$1 = \frac{X_1}{X_1 + X_3} \cdot \frac{j \cdot X_2 \cdot (X_1 + X_3)}{R_{ut} + \frac{j \cdot X_2 \cdot (X_1 + X_3)}{X_1 + X_2 + X_3}} \cdot A_v$$

$$1 = \frac{j \cdot X_1 \cdot X_2}{R_{ut} \cdot (X_1 + X_2 + X_3) + j \cdot X_2 \cdot (X_1 + X_3)} \cdot A_v$$

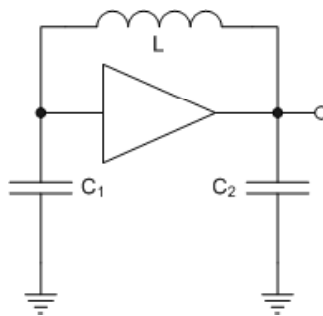


Condition for oscillation

$X_1 + X_2 + X_3 = 0$  Must be both inductive and capacitive elements

$$1 = \frac{j \cdot X_1 \cdot X_2}{j \cdot X_2 \cdot (X_1 + X_3)} \cdot A_v \Rightarrow 1 = \frac{X_1}{X_1 + X_3} \cdot A_v \Rightarrow X_3 = (1 - A_v) \cdot X_1 \Rightarrow A_v = 1 - \frac{X_3}{X_1}$$

## Colpitt oscillator



$$X_1 = -\frac{1}{\omega \cdot C_1}$$

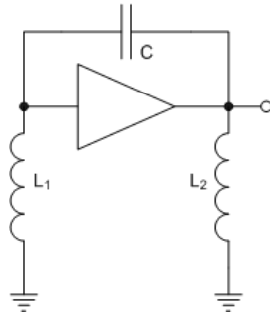
$$X_2 = -\frac{1}{\omega \cdot C_2}$$

$$X_3 = \omega \cdot L$$

$$X_1 + X_2 + X_3 = -\frac{1}{\omega \cdot C_1} - \frac{1}{\omega \cdot C_2} + \omega \cdot L = 0 \Rightarrow f = \frac{1}{2 \cdot \pi \cdot \sqrt{L \cdot \frac{C_1 \cdot C_2}{C_1 + C_2}}}$$

$$A_v = 1 - \frac{\omega \cdot L}{\frac{1}{\omega \cdot C_1}} = 1 + \omega^2 \cdot L \cdot C_1$$

## Hartley oscillator



$$X_1 = \omega \cdot L_1$$

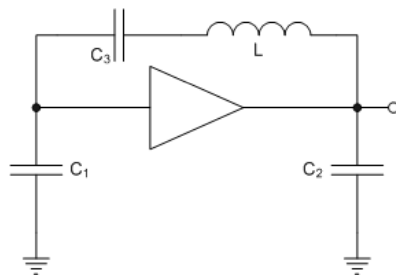
$$X_2 = \omega \cdot L_2$$

$$X_3 = -\frac{1}{\omega \cdot C}$$

$$X_1 + X_2 + X_3 = \omega \cdot L_1 + \omega \cdot L_2 - \frac{1}{\omega \cdot C} = 0 \Rightarrow f = \frac{1}{2 \cdot \pi \cdot \sqrt{C \cdot (L_1 + L_2)}}$$

$$A_v = 1 - \frac{-\frac{1}{\omega \cdot C}}{\omega \cdot L_1} = 1 + \frac{1}{\omega^2 \cdot C \cdot L_1}$$

## Clapp oscillator



$$X_1 = -\frac{1}{\omega \cdot C_1}$$

$$X_2 = -\frac{1}{\omega \cdot C_2}$$

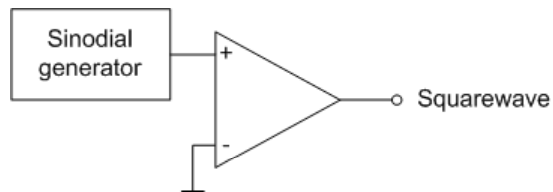
$$X_3 = \omega \cdot L - \frac{1}{\omega \cdot C_3}$$

$$X_1 + X_2 + X_3 = -\frac{1}{\omega \cdot C_1} - \frac{1}{\omega \cdot C_2} + \omega \cdot L - \frac{1}{\omega \cdot C_3} = 0 \Rightarrow f = \frac{1}{2 \cdot \pi} \cdot \sqrt{\frac{1}{L \cdot \left( \frac{1}{C_1} + \frac{1}{C_2} + \frac{1}{C_3} \right)}}$$

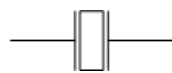
$$A_v = 1 - \frac{\omega \cdot L - \frac{1}{\omega \cdot C_3}}{-\frac{1}{\omega \cdot C_1}} = 1 - \frac{C_1}{C_3} + \omega^2 \cdot L \cdot C_1$$

# Sinodial to squarewave

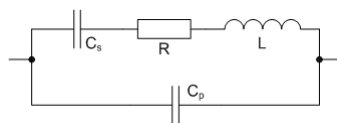
The sinodial wave can be turned into a squarewave by adding a comparator



# Crystals



Symbol



Equivalent schematic

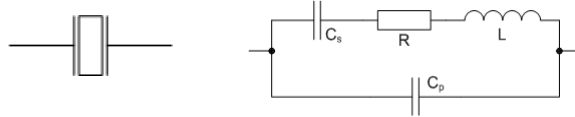
Impedance

$$Z = \frac{1}{j \cdot \omega \cdot (C_p + C_s)} \cdot \frac{1 - \omega^2 \cdot L \cdot C_s + j \cdot \omega \cdot R \cdot C_s}{1 - \omega^2 \cdot L \cdot \frac{C_p \cdot C_s}{C_p + C_s} + j \cdot \omega \cdot R \cdot \frac{C_p \cdot C_s}{C_p + C_s}}$$

The device has one **serial resonance** frequency  
and one **parallel resonance** frequency

Finding these is a bit complicated

## Crystals cont.



If we ignore the resistance R we will get

$$Z = \frac{1}{j \cdot \omega \cdot (C_p + C_s)} \cdot \frac{1 - \omega^2 \cdot L \cdot C_s}{1 - \omega^2 \cdot L \cdot \frac{C_p \cdot C_s}{C_p + C_s}}$$

The expression will have a serial resonance where the impedance is zero at

$$f_s = \frac{1}{2 \cdot \pi \cdot \sqrt{L \cdot C_s}}$$

and a parallel resonance where the impedance goes towards infinity at

$$f_p = \frac{1}{2 \cdot \pi \cdot \sqrt{L \cdot \frac{C_p \cdot C_s}{C_p + C_s}}} = \sqrt{\frac{C_p + C_s}{C_p}} \cdot f_s$$

## Crystals cont.

Some sample data for a crystal could be

$$R = 400 \, \Omega \quad L = 3.3 \text{ H}$$

$$C_s = 0.042 \, \text{pF} \quad C_p = 5.8 \, \text{pF}$$

Calculations will give the resonance frequencies

$$f_s = 13.519 \, \text{kHz}$$

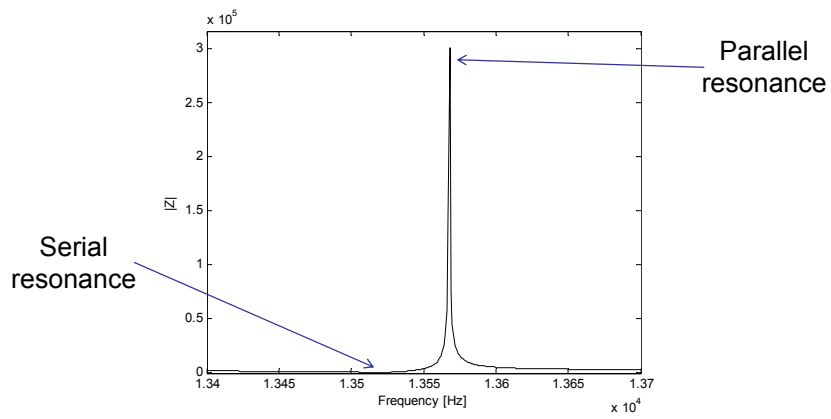
$$f_p = 13.567 \, \text{kHz}$$

that is the two resonance frequencies are quit close.

Let's draw the impedance curve as an absolute value

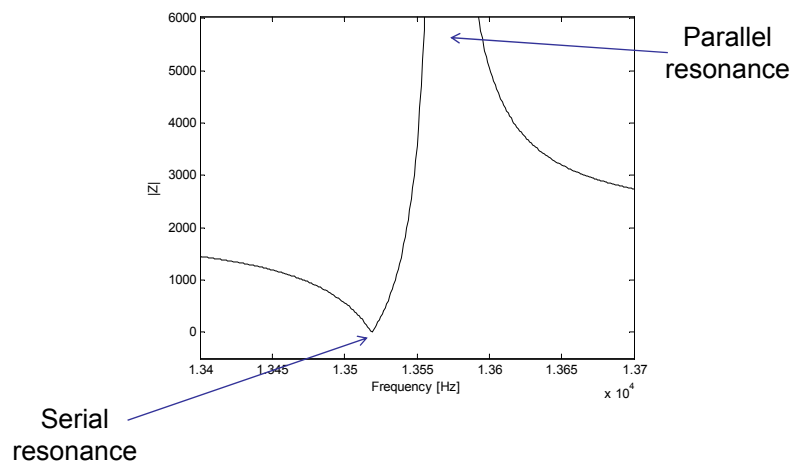


## Crystals cont.



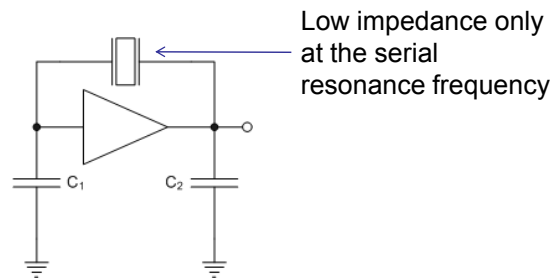
Let's zoom in

## Crystals cont.



# Crystal oscillator

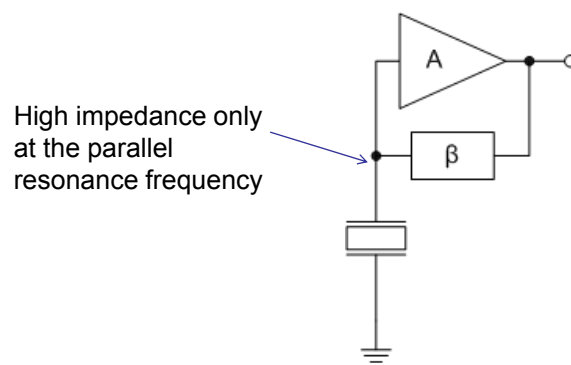
By placing the crystal in the feedback loop we can use the serial resonance to get a very stable oscillator



The capacitors will make the oscillator start oscillating

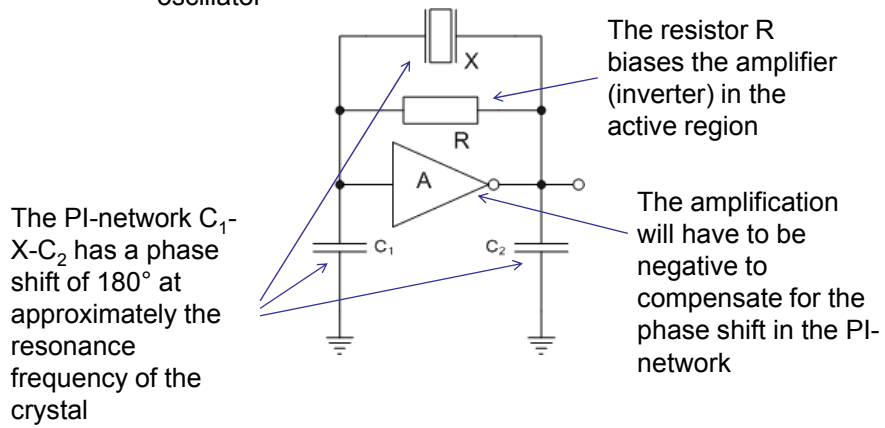
# Crystal oscillator cont.

We can also use the parallel resonance to make a crystal oscillator although this is less common



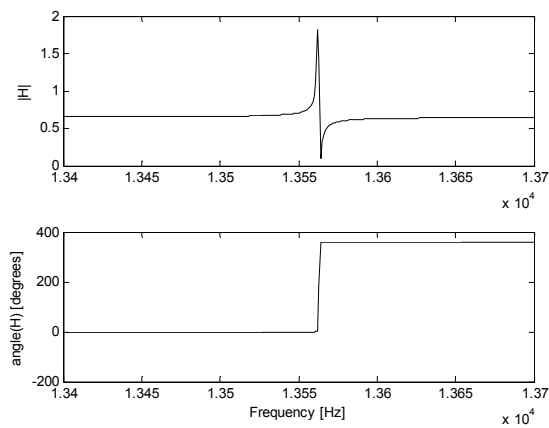
# Pierce oscillator

The most common type of crystal oscillator is the Pierce oscillator, a serial resonance oscillator



# Pierce oscillator cont.

Transfer function of the pi-network

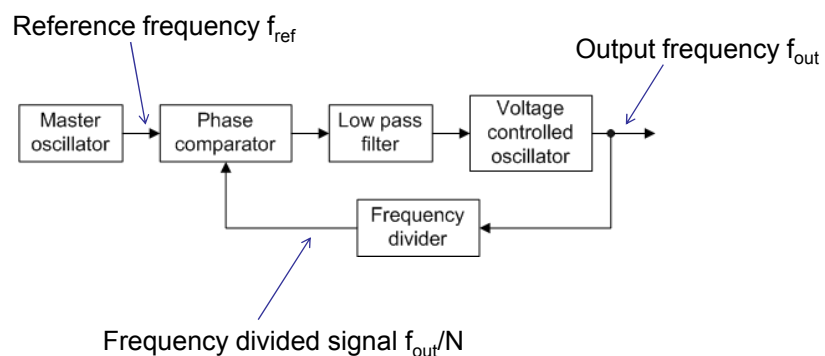


## Phase locked loop (PLL)

A phase locked loop is a device that compares the frequencies of two signals and produces an error signal proportional to the difference between the two frequencies. The error signal is low pass filtered and used to control a voltage controlled oscillator (VCO) that produces the output signal.

If one of the signals we compare is the output signal but with its frequency divided down to a lower frequency we can produce an output signal with a higher frequency than the frequency of the input signal which is the other signal in the comparison

## Phase locked loop (PLL)



The output frequency can be higher than the input frequency