

Implementing a Variation of the Cubical Set Model

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Outline

1. Yet another variant of cubical sets
2. cubical1: a type checker
3. Demo!

Cubical Sets: Intuition

Consider a topological space X . A (topological) n -cube in X is a continuous map $[0, 1]^n \rightarrow X$.

For I a finite set, let $X(I)$ be the continuous maps

$$[0, 1]^I \rightarrow X$$

where the elements in I are called names/dimensions.

We want to represent this combinatorially!

Cubical Sets

Let $D(I)$ denote the free De Morgan algebra with generators I .
“De Morgan algebra = Boolean algebra minus $\varphi \vee \neg\varphi = 1$ and $\varphi \wedge \neg\varphi = 0$ ”

Let \square be the category with

- ▶ objects: finite sets of names I, J, K, \dots , and
- ▶ morphisms $I \rightarrow J$ given by maps $I \rightarrow D(J)$;

A *cubical set* X is a presheaf on \square^{op} , i.e., $X: \square \rightarrow \mathbf{Set}$.

Concretely: X is given by sets $X(I)$ and maps

$$\begin{array}{ccc} X(I) \rightarrow X(J) & & \text{for } f: I \rightarrow J \\ u \mapsto uf & & \end{array}$$

such that $(uf)g = u(f;g)$ and $u\mathbf{1} = u$.

Cubical Sets

Intuition: $u \in X(I)$ an element depending on names I , and uf as performing the substitution $f: I \rightarrow J$.

E.g., $u = u(i, j)$ in $X(i, j)$ and $f = (i \mapsto 0, j \mapsto j \wedge k)$, then uf is $u(0, j \wedge k)$ in $X(j, k)$.

Think of an element $u = u(i, j)$ in $X(i, j)$ as formally representing a map:

$$[0, 1]^{\{i, j\}} \rightarrow X$$

$i \wedge j$ corresponds to $\min(i, j)$, $i \vee j$ to $\max(i, j)$, and $\neg i$ to $1 - i$.

Faces and Degeneracies

- ▶ For i in I there are two maps $(i0), (i1): I \rightarrow I - i$, sending i to 0 (or 1). For u in $X(I)$, $u(i0)$ and $u(i1)$ are *faces* of u

$$u(i0) \xrightarrow{u} u(i1)$$

- ▶ For j *not* in I , the inclusion $\iota_j: I \rightarrow I, j$ induces *degeneracies*.

Connections, Diagonals, and Symmetry

- ▶ For $u = u(i)$ in $X(i)$, the cube $u(i \wedge j)$ connects $u(0)$ to $u(i)$

$$\begin{array}{ccc} u(0) & \xrightarrow{u(i)} & u(1) \\ u(0) \uparrow & u(i \wedge j) & \uparrow u(j) \\ u(0) & \xrightarrow{u(0)} & u(0) \end{array}$$

- ▶ For $u = u(i, j)$ in $X(i, j)$, $u(k, k)$ is the diagonal of u , connecting $u(0, 0)$ to $u(1, 1)$.
- ▶ (For $u = u(i)$ in $X(i)$, $u(\neg i)$ connects $u(1)$ to $u(0)$.)

Path Space

For a cubical set X the path space Path_X given by:

- ▶ $\langle i \rangle w \in (\text{Path}_X)(I)$ where $i \notin I$ and $w \in X(I, i)$; i is bound in $\langle i \rangle w$;
- ▶ $(\langle i \rangle w)f = \langle j \rangle wf'$ for $f: I \rightarrow J$, and $f' = (f, i = j): I, i \rightarrow J, j$, j fresh.

Path_X is $X^{\mathbb{I}}$ where $\mathbb{I}(J) = D(J)$ the interval.

Fixing the endpoints gives an interpretation for $\text{Id}_X(u, v)$.

Kan Operations

To get the interpretation we need to require composition operations: for

$$\begin{aligned}u_{jb} &\text{ in } X(I - j) \\u_{i0} &\text{ in } X(I - i) \\ \text{s.t. } u_{jb}(i0) &= u_{i0}(jb)\end{aligned}$$

we require

$$u_{i1} = \text{comp}_{\vec{u}}^i(u_{i0}) \in X(I - i)$$

where \vec{u} , u_{i0} specifies an “open box” and u_{i1} is its “lid”.

Additionally, we need that if \vec{u} is constant (i.e., degenerate) along the direction i , then $u_{i0} = u_{i1}$.

Moreover: $(\text{comp}_{\vec{u}}^i(u_{i0}))f = \text{comp}_{\vec{u}f'}^j(u_{i0}f)$ (uniformity conditions)

Kan Fillings

Fillings can be derived using connections:

$$\text{fill}_{\vec{u}}^i(u_{i0}) \in X(I)$$

$$\text{fill}_{\vec{u}}^i(u_{i0}) = \text{comp}_{\vec{u}(i=i \wedge j)}^j(u_{i0}) \quad (j \text{ fresh})$$

We get a model of type theory with $\Pi, \Sigma, \text{Id}, U$ satisfying univalence.

Overview of Cubical

- ▶ Proof assistant based on the cubical set model.
- ▶ The Univalence Axiom and functional extensionality are available and compute!
- ▶ No indexed-families, but recursive definitions, and Id-types are a primitive notion
- ▶ Supports Higher Inductive Types (experimental)
- ▶ Available at <https://github.com/simhu/cubical> (branch connections_hsplit)

Terms

$$\begin{aligned} r, s, t, A, F ::= & x \mid rs \mid \lambda x t \mid \Pi A F \mid U \\ & \mid c\vec{t} \mid \text{sum}\{c(\vec{x} : \vec{A}) \mid \dots\} \mid \text{split}\{c\vec{x} \rightarrow t; \dots\} \\ & \mid t \text{ where } \vec{x} : \vec{A} = \vec{t} \\ & \dots \\ & \mid \text{PN} \end{aligned}$$

Primitive notions

$$\text{PN} ::= \text{Id} \mid \text{refl} \mid \text{Ext} \mid \text{TransU} \mid \text{IsoId} \mid \dots$$

Values

$$\begin{aligned} u, v, w ::= & t\rho \mid uv \mid \text{Id}_u(v, w) \mid \Pi uv \mid U \\ & \mid c\vec{u} \\ & \mid \langle i \rangle u \mid \text{comp}_{w, \vec{u}}^i(u_{i0}) \\ & \mid \text{ext } v_0 v_1 w \varphi \\ & \mid x \mid uv \mid u\varphi \mid \dots \quad (\text{neutral values}) \\ & \dots \end{aligned}$$

On values we can define actions of cubical sets $u(i = i \wedge j)$, $u(i0)$, etc. Any value u depends only on a finite set of names $\text{supp}(u)$.

Evaluation and Operational Semantics

$t\rho$ for eval ρt

$$(\text{refl } A t)\rho = \langle i \rangle t\rho$$

$$(\text{Ext } f g \rho)\rho = \langle i \rangle \text{ext } (f\rho) (g\rho) (\rho\rho) i$$

$$(\text{TransU}_{A,B} \rho a)\rho = \text{comp}_{(\rho\rho) i}^i(a\rho)$$

\vdots

Operational semantics:

$$(\lambda x t)\rho u \rightarrow t(\rho, x = u)$$

$$\text{ext } u_0 u_1 v 0 \rightarrow u_0$$

$$\text{ext } u_0 u_1 v 1 \rightarrow u_1$$

\dots

$\text{comp}_{w, \vec{u}}^i(u_{i0})$ is explained depending on the shape of w

Structure

Bidirectional type checking:

$$\begin{array}{ll} \rho, \Gamma \vdash t \uparrow v & \text{type checking} \\ \rho, \Gamma \vdash t \downarrow v & \text{type inference} \end{array}$$

where: t is a term, v is a value (ρ an environment, Γ assigns values to the types of variables)

$$\frac{\rho, \Gamma \vdash t \downarrow v' \quad v' \equiv v}{\rho, \Gamma \vdash t \uparrow v}$$

($v \equiv v'$ checks conversion of *values*)

Extension: Higher Inductive Types

Example: the circle S^1

$S1 : U$

$\text{hdata } S1 = \text{base}$

$\quad | \text{loop} @ \text{base} \sim \text{base}$

$\text{loop}' : \text{Id } S1 \text{ base base}$

$\text{loop}' = \text{loop}$

HITs

Two types of constructors:

- ▶ object constructors (e.g., base)

$$c(x_1 : A_1) \dots (x_n : A_n)$$

- ▶ path constructors (here loop);

$$pc(x_1 : A_1) \dots (x_n : A_n) @ e_1 \sim e_2$$

e_1 and e_2 are the end-points (whose type has to be the data type we are defining)

- ▶ no path constructors for higher identities

HITs: hspllit

```
S1rec : (F : S1 -> U) (b : F base)
        (l : IdS S1 F base base loop b b)
        (x : S1) -> F x
```

```
S1rec F b l = hspllit F with
  base -> b
  loop -> l
```

IdS is heterogeneous equality:

```
IdS : (A : U) (F : A -> U) (a0 a1 : A)
      (p : Id A a0 a1) ->
      F a0 -> F a1 -> U
```