Regret Bounds for Optimistic Algorithms in Multi-armed Bandits and MDPs

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Chalmers MLSS 2015







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- has favorable theoritical guarantees.

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- engineer algorithm that works well in practice
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If problem is too hard, you can start from either end:

- engineer algorithm that works well in practice
 - works maybe only for a particular case
 - often not quite clear why it works
- Create algorithm for which you can show theoretical bounds
 - · works maybe only under additional assumptions
 - often computationally inefficient

Machine Learning: Two Extremes

If problem is too hard, you can start from either end:

- engineer algorithm that works well in practice
- Create algorithm for which you can show theoretical bounds

What is common to both approaches: you want to do better than all others (better performance, better bounds)



- At each step *t* = 1, 2, ..., *T*
 - observe state *s*_t,
 - choose an action *a_t* from a given action set *A*,
 - receive reward r_t (might be random, typically depends on s_t and a_t).

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- If environment were known, optimal policy would be π^* .
- We'd like to have algorithms with theoretical performance guarantees when compared to the optimal policy π^* .

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- ... or continue to see the next option.
- Goal: Choose the best option.

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Outline



Multi-armed bandit problems

- Introduction
- Algorithms
- Analysis
- 2 Markov decision processes
 - Introduction
 - An Optimistic Algorithm for RL in MDPs
 - Regret Bounds

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- Colored MDPs
- From Colored to Continuous State MDPs
- UCRL2 revisited: Bias and Diameter
- Continuous State MDPs

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- At times t = 1, 2, ... choose an arm a_t from a finite set of arms A.
- receive for chosen arm *a* random reward $\in [0, 1]$ with mean r(a).



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- ~ Minimize the *T*-step regret

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 For T → ∞, we'd expect a good algorithm to identify the optimal arm, so that the per-step regret

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- ~ We'd expect a good algorithm to have sublinear regret.
- The smaller the regret rate, the faster the algorithm converges to the optimal solution.

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- would like to use best treatment

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• Pricing:

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Routing in networks:

look for shortest path in network

• Pricing:

would like to sell for the highest price for which a customer is willing to buy

• Placing ads on webpages:

- different ads or different pics for the same product
- would like to use the one which is most likely to be clicked at

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A simple algorithm:

- Choose each arm once.
- Always choose the arm with the best mean reward so far.

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In case the optimal arm a^* gets low reward at the beginning, it wouldn't be chosen anymore.

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In case the optimal arm a^* gets low reward at the beginning, it wouldn't be chosen anymore.

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 - Play best arm so far, ...
 - ... or rather explore a different arm?

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→ "Exploration vs. Exploitation" dilemma:

Possible solution (" ε -greedy"): With small probability ε choose a different arm.

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gives an estimate for real mean reward r(a).

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E.g., Chernov-Hoeffding bound

With probability $\geq 1 - \delta$ the true mean r(a) is contained in confidence interval

$$\left[\hat{r}(a) - \sqrt{\frac{\log \frac{2}{\delta}}{2n}}, \, \hat{r}(a) + \sqrt{\frac{\log \frac{2}{\delta}}{2n}}\right]$$

where *n* is the number of samples.

(n counts how often an arm a has been played.)

- Choose arms alternatingly.
- Eliminate arm, if its confidence interval is below the confidence interval of another arm.



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Problem:

Suboptimal arm is played relatively often, and even if confidence intervals are hardly intersecting.

 $(\rightarrow$ Play a lot of arms that are suboptimal w.h.p.)

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Idea:

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Idea:

- Either get high reward (\rightarrow good), or
- get low reward (\rightarrow but learn something).

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Choice of confidence intervals:

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Choice of confidence intervals:

• If error probability of confidence intervals is fixed, the error probability becomes arbitrarily large.

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Choice of confidence intervals:

- If error probability of confidence intervals is fixed, the error probability becomes arbitrarily large.
- ~> Choose confidence intervals so that sum of error probabilities
 over all time steps remains bounded.

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UCB Algorithmus (Auer, Fischer, Cesa-Bianchi 2002)

- Choose each arm once.
- Choose arm with maximal upper confidence bound, that is, at step t choose

$$\arg\max_{a\in\mathcal{A}} \{\hat{r}_t(a) + \operatorname{conf}_t(a)\}.$$

Choice of confidence intervals:

- For $\operatorname{conf}_t(a) = \sqrt{\frac{2\log(t/\delta)}{n_t(a)}}$, the error probability for the confidence interval of one arm is $\frac{\delta}{t^4}$ (Chernov-Hoeffding).
- In this case, the sum over all error probabilities is $\leq \delta$.

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Consider an arbitrary suboptimal arm a.

We ignore the randomness of the reward for *a* and consider the pseudoregret

$$\sum_{t:a_t=a} \left(r^* - r(a) \right)$$

=
$$\sum_{t:a_t=a} \left(r^* - \left(\hat{r}_t(a) + \operatorname{conf}_t(a) \right) \right)$$

+
$$\sum_{t:a_t=a} \left(\left(\hat{r}_t(a) + \operatorname{conf}_t(a) \right) - r(a) \right)$$

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$$+ \sum_{t:a_t=a} ((\hat{r}_t(a) + \operatorname{conf}_t(a)) - r(a))$$

First term: \leq 0, since w.h.p. $\hat{r}_t(a) + \operatorname{conf}_t(a) \geq \hat{r}_t(a^*) + \operatorname{conf}_t(a^*) \geq r^*$

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$$\sum_{t:a_t=a} (r^* - r(a))$$

$$\leq \sum_{t:a_t=a} (\hat{r}_t(a) + \operatorname{conf}_t(a)) - r(a))$$

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$$\leq 2 \sum_{t:a_t=a} \operatorname{conf}_t(a_t) \leq 2 \sqrt{2 \log \frac{T}{\delta}} \cdot \sum_{t:a_t=a} \frac{1}{\sqrt{n_t(a)}}$$

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$$= 2 \sqrt{2 \log \frac{T}{\delta}} \cdot \sum_{t=1}^{n_T(a)} \frac{1}{\sqrt{t}}$$

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$$\sum_{t:a_t=a} (r^* - r(a))$$

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$$= 2\sqrt{2\log \frac{T}{\delta}} \cdot \sum_{t=1}^{n_T(a)} \frac{1}{\sqrt{t}} \leq 4\sqrt{2\log \frac{T}{\delta}} \cdot \sqrt{n_T(a)}$$

Multi-armed bandit problems

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The pseudoregret w.r.t. an arbitrary suboptimal arm a is

$$\sum_{t:a_t=a} \left(r^* - r(a) \right) \leq 4\sqrt{2\log \frac{T}{\delta}} \cdot \sqrt{n_T(a)}.$$

Summing over all suboptimal arms, Jensen's inequality gives

Theorem

With probability at least 1 – δ the pseudoregret of UCB is bounded as

$$\sum_{t=1}^{T} \left(r^* - r(a_t) \right) \leq 4\sqrt{2|A|T\log \frac{T}{\delta}}.$$

Multi-armed bandit problems

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Theorem

For a real convex function φ , numbers $x_1, x_2, ..., x_n$, and positive weights a_i , it holds that

$$\varphi\left(\frac{\sum a_i x_i}{\sum a_i}\right) \leq \frac{\sum a_i \varphi(x_i)}{\sum a_i}$$

On the other hand, if φ is concave, we have

$$\varphi\left(\frac{\sum a_i x_i}{\sum a_i}\right) \geq \frac{\sum a_i \varphi(x_i)}{\sum a_i}$$

$$\Rightarrow \sqrt{\frac{1}{n}\sum_{i=1}^{n}x_{i}} \geq \frac{1}{n}\sum_{i=1}^{n}\sqrt{x_{i}} \Rightarrow \sqrt{n\sum_{i=1}^{n}x_{i}} \geq \sum_{i=1}^{n}\sqrt{x_{i}}$$

Multi-armed bandit problems

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The regret w.r.t. an arbitrary suboptimal arm a is

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Multi-armed bandit problems

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Now we assume that $conf_t(a) := \sqrt{\frac{2 \log t}{n_t(a)}}$ and take a look at the expected regret.

By Wald's lemma we can write it as

$$\mathbb{E}\left[\sum_{t=1}^{T}\left(r^*-r(a_t)\right)\right]=\sum_{a:r(a)< r^*}\mathbb{E}[n_T(a)]\cdot(r^*-r(a)).$$

Hence, we'd like to bound $\mathbb{E}[n_T(a)]$ for suboptimal arms *a*.

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Theorem

Let X_1, X_2, \ldots be a sequence of i.i.d. random variables, and let N be a nonnegative random integer that is independent of the sequence X_1, X_2, \ldots

If N and the X_i have finite expectations, then

$$\mathbb{E}[X_1 + \cdots + X_N] = \mathbb{E}[N] \cdot \mathbb{E}[X_1].$$

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Analysis II

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When a has been played

$$n_t(a) pprox rac{8\log T}{(r^* - r(a))^2}$$

times, then $\sqrt{\frac{2\log t}{n_t(a)}} = \frac{(r^* - r(a))}{2}$, so that by Chernov-Hoeffding w.h.p.

$$\hat{r}(a) + \sqrt{rac{2\log t}{n_t(a)}} \leq r(a) + 2\sqrt{rac{2\log t}{n_t(a)}} = r(a) + 2 \cdot rac{(r^* - r(a))}{2} = r^*.$$

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Hence w.h.p.

$$\hat{r}(a^*) + \sqrt{\frac{2\log t}{n_t(a^*)}} \geq r(a^*) > \hat{r}(a) + \sqrt{\frac{2\log t}{n_t(a)}},$$

and UCB doesn't play arm a anymore.

Multi-armed bandit problems

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Theorem (Auer et al., 2002a)

The expected number of times a suboptimal arm a is chosen is bounded as

$$\mathbb{E}[n_T(a)] \leq \frac{8 \log I}{(r^* - r(a))^2}.$$

Hence, the expected regret of UCB is bounded as

$$\mathbb{E}\left[\sum_{t=1}^{T}\left(r^*-r(a_t)\right)\right] \leq \sum_{a:r(a)< r^*}\frac{8\log T}{r^*-r(a)}$$

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Which one is better?

Regret Bound I for UCB

$$\sum_{t=1}^{T} \left(r^* - r(a_t) \right) \leq 4\sqrt{2|A|T \log T}.$$

Regret Bound II for UCB

$$\mathbb{E}\left[\sum_{t=1}^{T}\left(r^*-r(a_t)\right)\right] \leq \sum_{a:r(a)< r^*}\frac{8\log T}{r^*-r(a)}.$$

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This depends on the distance $r^* - r(a)!$

Multi-armed bandit	problems
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Which one is better?

Regret Bound I for UCB

$$\sum_{t=1}^{T} \left(r^* - r(a_t) \right) \leq 4\sqrt{2|A|T\log T}.$$

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This depends on the distance $r^* - r(a)!$ E.g., for $r^* - r(a) < 1/\sqrt{T}$, the first bound is better.

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Theorem (Auer et al., 2002b)

For any K and any T there exists a bandit problem with K arms such that the expected regret of any algorithm after T steps is at least

const $\cdot \sqrt{KT}$.

Theorem (Mannor & Tsitsiklis, 2004)

For any K there exists a bandit problem with K arms such that for any T the expected regret of any algorithm is at least

$$\operatorname{const} \cdot \sum_{a:r(a) < r^*} \frac{\log(T(r^* - r(a))/K)}{r^* - r(a)}.$$

Outline

Multi-armed bandit problems

- Introduction
- Algorithms
- Analysis



Markov decision processes

- Introduction
- An Optimistic Algorithm for RL in MDPs
- Regret Bounds

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- Colored MDPs
- From Colored to Continuous State MDPs
- UCRL2 revisited: Bias and Diameter
- Continuous State MDPs

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Definition

Markov decision process (MDP) $\mathcal{M} = \langle \mathcal{S}, \mathcal{A}, \mathbf{s}_1, \mathbf{p}, \mathbf{r} \rangle$:

- \mathcal{S} ... state space
- \mathcal{A} ... a set of actions available in each state
- Start in initial state s₁.
- When choosing action *a* in state *s*:
 - \triangleright random reward with mean r(s, a) in [0, 1],
 - ▷ transition to state s' with probability p(s'|s, a).

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- At each step t = 1, 2, ..., T we observe option (secretary) s_t .
- Any option s_t gives (deterministic) reward $r(s_t)$.
- At any step we can either choose the current option $s_t \dots$
 - \rightsquigarrow receive reward $r(s_t)$ and quit
- ... or continue to see the next option.
- Goal: Choose the best option.



Inventory management in a warehouse:

- At the end of month one looks at current inventory...
- ... and submit orders.
- Demand is random.
- There are costs for storing goods.

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Basic idea:

Any optimal solution of a problem induces an optimal solution for a subproblem.

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Any optimal solution of a problem induces an optimal solution for a subproblem.

→ Bellman equation

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• 1940s: dynamic programming for optimization problems

(Richard Bellman)

1950s: stochastic dynamic programming
→ *MDPs* (Richard Bellman)

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- 1950s: stochastic dynamic programming
 - \rightarrow *MDPs* (Richard Bellman)
- Research:
 - How to compute an optimal policy?
 - MDPs as models in economics etc.
 - Applications:

Inventory management, maintenance management, routing in networks, ...

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 1980s: Artificial intelligence discovers MDPs as models for learning with delayed feedback → Reinforcement Learning (MDP as model for the unknown environment)

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Markov decision processes

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MDPs: More examples IV



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Definition

A (stationary) policy on an MDP \mathcal{M} is a mapping $\pi : S \to \mathcal{A}$.

Definition

The average reward of a policy is

$$\rho(\mathcal{M},\pi) := \lim_{T \to \infty} \frac{1}{T} \sum_{t=1}^{l} r(\mathbf{s}_t, \pi(\mathbf{s}_t)),$$

where s_t is a random variable for the state at step t.

We are interested in the optimal policy π^* giving optimal average reward $\rho^* := \max_{\pi}(\mathcal{M}, \pi)$.

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Any (stationary) policy induces a Markov chain on the MDP.

Definition

- A *Markov chain* on state space S is a sequence of random variables $S_t \in S$ such that:
 - (Markov property) The probability of being in state s at time t depends only on the state at time t − 1, that is,

$$\mathbb{P}\{S_t = s | S_1 = s_1, \dots, S_{t-1} = s_{t-1}\} = \mathbb{P}\{S_t = s | S_{t-1} = s_{t-1}\}$$

• (Time Homogeneity) The transition probability from state *s* to state *s'* does not depend on the time step, that is,

$$\mathbb{P}\{S_t = s | S_{t-1} = s'\} = \mathbb{P}\{S_{t'} = s | S_{t'-1} = s'\}$$
Consequently, a Markov chain is defined by

- the state space S,
- an initial state s₁ ∈ S, or more generally an initial distribution over S,
- a quadratic transition matrix *P* such that
 P_{s,s'} = ℙ{*S_t* = *s'*|*S_{t-1}* = *s*} is the probability of a transition to state *s'* when in state *s*.

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Given an (irreducible, aperiodic) Markov chain there is a unique stationary distribution μ over the state space S, such that (independent of the initial state) the *t*-step probabilities approach μ for $t \to \infty$. That is,

$$\mu(s) = \lim_{t \to \infty} \frac{1}{t} \frac{1}{t}$$

Given an (irreducible, aperiodic) Markov chain there is a unique stationary distribution μ over the state space S, such that (independent of the initial state) the *t*-step probabilities approach μ for $t \to \infty$. That is,

$$\mu(s) = \lim_{t \to \infty} \frac{\operatorname{fumber of visits in } s}{t}.$$

Thus, if a policy π induces a Markov chain with stationary distribution μ_{π} , we can write the average reward as

$$\rho(\mathcal{M},\pi) := \lim_{T \to \infty} \frac{1}{T} \sum_{t=1}^{T} r(s_t, \pi(s_t)) = \sum_{s \in S} \mu_{\pi}(s) \cdot r(s, \pi(s))$$

Markov decision processes

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The stationary distribution μ of a Markov chain with transition matrix *P* can be computed by solving $\mu P = \mu$.

 \rightsquigarrow can compute the optimal policy as follows:

- For each policy π :
 - \triangleright Compute the stationary distribution μ_{π} and the average reward ρ_{π} .
- Return policy with maximal ρ_{π} .

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- Return policy with maximal ρ_{π} .

Problem: The number of policies $\pi : S \to A$ is A^S , where A := A and S := S.

A better way to compute the optimal policy in a known MDP:

Value iteration

- Set $u_0(s) := 0$ for all states $s \in S$.
- For i > 0 and all $s \in S$ set the iterated state values to be

$$u_{i+1}(s) := \max_{a \in A} \left\{ r(s,a) + \sum_{s' \in S} p(s'|s,a) u_i(s') \right\}$$

Convergence (if there is non-periodic optimal policy)

For $i \to \infty$:

- The vector $(\mathbf{u}_{i+1} \mathbf{u}_i)$ converges to $\mathbf{1}\rho^*$.
- The arg max-actions converge to an optimal policy.

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Convergence (if there is non-periodic optimal policy)

For $i \to \infty$:

- The vector $(\mathbf{u}_{i+1} \mathbf{u}_i)$ converges to $\mathbf{1}\rho^*$.
- The arg max-actions converge to an optimal policy.
- The quality of the greedy policy of the current iteration is measured by

$$\max_{s} \{u_{i+1}(s) - u_{i}(s)\} - \min_{s} \{u_{i+1}(s) - u_{i}(s)\}$$

$$u_{i+1}(s) := \max_{a \in A} \left\{ r(s, a) + \sum_{s' \in S} p(s'|s, a) u_i(s') \right\}.$$
$$u_0(s_1) = 0 \qquad u_0(s_2) = 0 \qquad u_0(s_3) = 0 \text{ (initialization)}$$

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$$u_5(s_1) = 10^{(*)} \qquad u_5(s_2) = 13^* \qquad u_5(s_3) = 16^*$$

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- Average reward $\rho = \frac{1}{2}$.
- Obviously, it's better to start in L.
- Can we quantify this?

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The Poisson equation relates the average reward $\rho(\pi)$ of a policy π to the individual rewards $r(s, \pi(s))$.

Poisson equation

$$\rho(\pi) - r(s, \pi(s)) = \sum_{s'} p(s'|s, \pi(s)) \cdot \lambda_{\pi}(s') - \lambda_{\pi}(s)$$

where $\lambda_{\pi}(s)$ is the bias of state *s*.

Intuitively, the bias indicates how much you gain/lose in accumulated rewards w.r.t. average reward when starting in state *s*.

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- Average reward $\rho = \frac{1}{2}$.
- Poisson equation:

$$\rho - r(L) = \lambda(R) - \lambda(L)$$

$$\rho - r(R) = \lambda(L) - \lambda(R)$$

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• Bias $\lambda(L) = \frac{1}{4}$, $\lambda(R) = -\frac{1}{4}$.

• Interpretation: Accumulated reward after *t* = 1, 2, ... steps ...

- ... when starting in L: 1, 1, 2, 2, 3, 3, 4, 4, ...
- ... when starting in R: 0, 1, 1, 2, 2, 3, 3, 4, ...

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• Bias $\lambda(L) = \frac{1}{4}$, $\lambda(R) = -\frac{1}{4}$.

• Interpretation: Accumulated reward after *t* = 1, 2, ... steps ...

- ... when starting in L: 1,1,2,2,3,3,4,4,...
- ... when starting in R: 0, 1, 1, 2, 2, 3, 3, 4, ...
- accum. average reward: $\frac{1}{2}$, 1, $\frac{3}{2}$, 2, $\frac{5}{2}$, 3, $\frac{7}{2}$, 4, ...

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- Bias $\lambda(L) = \frac{1}{4}, \lambda(R) = -\frac{1}{4}$.
- Interpretation: Accumulated reward after *t* = 1, 2, ... steps ...
 - ... when starting in L: 1, 1, 2, 2, 3, 3, 4, 4, ...
 - accum. average reward: $\frac{1}{2}$, 1, $\frac{3}{2}$, 2, $\frac{5}{2}$, 3, $\frac{7}{2}$, 4, ...
 - \rightarrow diff. sequence for L: $\frac{1}{2}, 0, \frac{1}{2}, 0, \frac{1}{2}, 0, \frac{1}{2}, 0, \dots \rightarrow$ on avg. $\frac{1}{4}$

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• Bias
$$\lambda(L) = \frac{1}{4}$$
, $\lambda(R) = -\frac{1}{4}$.

• Interpretation: Accumulated reward after *t* = 1, 2, ... steps ...

- ... when starting in R: 0, 1, 1, 2, 2, 3, 3, 4, ...
- accum. average reward: $\frac{1}{2}$, 1, $\frac{3}{2}$, 2, $\frac{5}{2}$, 3, $\frac{7}{2}$, 4, ...
- \rightsquigarrow diff. sequence for R: $-\frac{1}{2}, 0, -\frac{1}{2}, 0, -\frac{1}{2}, 0, \ldots \rightarrow$ on avg. $-\frac{1}{4}$



• Bias $\lambda(L) = \frac{1}{4}$, $\lambda(R) = -\frac{1}{4}$.

• Interpretation: Accumulated reward after *t* = 1, 2, ... steps ...

- ... when starting in L: 1,1,2,2,3,3,4,4,...
- ... when starting in R: 0, 1, 1, 2, 2, 3, 3, 4, ...
- \rightsquigarrow difference sequence: 1, 0, 1, 0, 1, 0, 1, 0, ...
- average difference $= \frac{1}{2} = \lambda(L) \lambda(R)$ "bias span"

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Definition

The *diameter* of an MDP is the maximal expected time it takes to reach one state from any other state (using an appropriate policy).

- Intuitively, the bias indicates how much you gain/lose in accumulated rewards w.r.t. average reward when starting in state s.
- If the rewards are bounded in [0, 1], the bias span of the optimal policy is bounded by the diameter.

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The Learner's Goal(s):

- Find optimal policy $\pi^* = \arg \max_{\pi} \rho(\mathcal{M}, \pi)$.
- 2 Do this online, so that you don't lose too much w.r.t. $\rho^* := \rho(\mathcal{M}, \pi^*).$

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 \rightarrow Maximize $\sum_{t=1}^{T} r_t$, where r_t is the random reward at step t.

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The Learner's Goal(s):

- Find optimal policy $\pi^* = \arg \max_{\pi} \rho(\mathcal{M}, \pi)$.
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→ Maximize $\sum_{t=1}^{T} r_t$, where r_t is the random reward at step t. → Minimize the *regret*:

Definition

The learner's regret after T steps is

$$T\rho^* - \sum_{t=1}^T r_t.$$

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- Consider each policy as the arm of a bandit problem.
- Use a bandit algorithm to select a policy.
- Play the policy for sufficiently many steps.

- Consider each policy as the arm of a bandit problem.
- Use a bandit algorithm to select a policy.
- Play the policy for sufficiently many steps.

Problem: The number of policies $\pi : S \to A$ is A^S .

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Estimates:

- In bandit case: estimates $\hat{r}(a)$ for reward of each arm a
- For MDPs: estimates for rewards and transition probabilities:

$$\hat{r}(s, a) := \frac{\text{total reward when playing } a \text{ in } s}{\text{number of visits in } s, a},$$
$$\hat{p}(s'|s, a) := \frac{\text{total number of transitions to } s' \text{ when playing } a \text{ in } s}{\text{number of visits in } s, a}.$$

An Optimistic Algorithm for RL in MDPs

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Confidence intervals:

- In bandit case: confidence intervals for reward of each arm
- For MDPs: confidence intervals for rewards and transition probabilities

 \rightsquigarrow The set \mathbb{M} of plausible MDPs given the estimates \hat{r} and \hat{p} is the set of all MDPs with rewards r' and transition probabilities p' such that

$$ig|\hat{r}(s,a)-r'(s,a)ig| \leq \operatorname{conf}_r(s,a) := \sqrt{rac{3\log(2SAt/\delta)}{N(s,a)}}, \ ig|\hat{p}(\cdot|s,a)-p'(\cdot|s,a)ig\|_1 \leq \operatorname{conf}_p(s,a) := \sqrt{rac{12S\log(2At/\delta)}{N(s,a)}}.$$

Markov decision processes

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Optimism:

- In bandit case: Choose arm with highest upper confidence bound.
- For MDPs: Choose plausible MDP $\tilde{\mathcal{M}} \in \mathbb{M}$ that promises highest average reward under optimal policy.

 \rightsquigarrow Choose optimistic MDP $ilde{\mathcal{M}} \in \mathbb{M}$ and optimal policy $ilde{\pi}$ such that

$$\rho(\tilde{\mathcal{M}}, \tilde{\pi}) = \max_{\pi, \mathcal{M} \in \mathbb{M}} \rho(\mathcal{M}, \pi).$$

Markov decision processes

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Choose optimistic MDP $\tilde{\mathcal{M}} \in \mathbb{M}$ and optimal policy $\tilde{\pi}$ such that

$$\rho(\tilde{\mathcal{M}}, \tilde{\pi}) = \max_{\pi, \mathcal{M} \in \mathbb{M}} \rho(\mathcal{M}, \pi).$$

- Set rewards \tilde{r} to the upper confidence bounds.
- For the transition probabilities p̃ one can use an extension of value iteration. That is, for all states s set u₀(s) := 0 and

$$u_{i+1}(s) := \max_{a} \left\{ \widetilde{r}(s,a) + \max_{p \in \mathcal{P}(s,a)} \left\{ \sum_{s'} p(s') u_i(s') \right\} \right\},$$

where $\mathcal{P}(s, a)$ is the set of all plausible transitions from s, a.

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It's a bad idea to change the policy too often.



An Optimistic Algorithm for RL in MDPs

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クへで 84 / 120 It's a bad idea to change the policy too often.



It depends on the bias how fast we approach the average reward of the chosen policy!

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UCRL2 (Jaksch et al., 2010)

For episodes $k = 1, 2, \dots$ do:

- Maintain UCB-like confidence intervals for rewards and transition probabilities to define set of plausible MDPs M.
- 2 Calculate optimal policy $\tilde{\pi}$ in optimistic model $\tilde{\mathcal{M}} \in \mathbb{M}$, i.e.

$$ho(ilde{\mathcal{M}}, ilde{\pi}) = \max_{\pi,\mathcal{M}\in\mathbb{M}}
ho(\mathcal{M},\pi).$$



Execute $\tilde{\pi}$ until the visits in some state-action pair have doubled.

We first consider the regret in a single episode k.

Since w.h.p. the true MDP \mathcal{M} is in \mathbb{M} , we have for the policy $\tilde{\pi}_k$ chosen in episode k

 $\tilde{\rho}(\tilde{\mathcal{M}}, \tilde{\pi}_k) \geq \rho^* = \rho(\mathcal{M}, \pi^*) \geq \rho(\mathcal{M}, \tilde{\pi}_k).$

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Since w.h.p. the true MDP \mathcal{M} is in \mathbb{M} , we have for the policy $\tilde{\pi}_k$ chosen in episode k

$$\widetilde{
ho}(\widetilde{\mathcal{M}},\widetilde{\pi}_k) \geq
ho^* =
ho(\mathcal{M},\pi^*) \geq
ho(\mathcal{M},\widetilde{\pi}_k).$$

Intuitively, the regret is upper bounded by the sum over the confidence intervals in each step

$$\sum_{k}\sum_{s,a} v_k(s,a) \cdot \operatorname{conf}_k(s,a),$$

where $v_k(s, a)$ are the visits of s, a in episode k.

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We first consider the regret in a single episode *k*.

Since w.h.p. the true MDP \mathcal{M} is in \mathbb{M} , we have for the policy $\tilde{\pi}_k$ chosen in episode *k*

$$ilde{
ho}_k := ilde{
ho}(ilde{\mathcal{M}}, ilde{\pi}_k) \geq \
ho^* \ = \
ho(\mathcal{M}, \pi^*) \geq \
ho(\mathcal{M}, ilde{\pi}_k).$$

Hence, the regret in episode k is bounded by

$$\sum_{t=t_k}^{t_{k+1}-1} (\rho^* - r_t) \leq \sum_{t=t_k}^{t_{k+1}-1} (\tilde{\rho}_k - r_t),$$

where t_k is the time step when episode k starts.

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$$\sum_{t=t_k}^{t_{k+1}-1} (\rho^* - r_t) \leq \sum_{t=t_k}^{t_{k+1}-1} (\tilde{\rho}_k - r_t).$$

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$$\sum_{t=t_k}^{t_{k+1}-1} (\rho^* - r_t) \leq \sum_{t=t_k}^{t_{k+1}-1} (\tilde{\rho}_k - r_t).$$

Ignoring the random fluctuation of the rewards, we can write

$$\sum_{t=t_k}^{t_{k+1}-1} r_t \; \approx \; \sum_{s,a} v_k(s,a) \, r(s,a) \; .$$

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$$\sum_{t=t_k}^{t_{k+1}-1} (\rho^* - r_t) \leq \sum_{t=t_k}^{t_{k+1}-1} (\tilde{\rho}_k - r_t).$$

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Hence, the regret in episode k is bounded by

$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - r(s,a) \big).$$

Markov decision processes

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$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - r(s,a) \big) = \sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big) \\ + \sum_{s,a} v_k(s,a) \big(\tilde{r}_k(s,a) - r(s,a) \big)$$

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$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - r(s,a) \big) = \sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big) \\ + \sum_{s,a} v_k(s,a) \big(\tilde{r}_k(s,a) - r(s,a) \big)$$

The second term is bounded by $|\tilde{r}_k(s, a) - \hat{r}_k(s, a)| + |\hat{r}_k(s, a) - r(s, a)| \le 2\text{conf}_r(s, a).$

$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - r(s,a) \big) \leq \sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big) \\ + \sum_{s,a} v_k(s,a) \operatorname{2conf}_r(s,a)$$

The second term is bounded by $|\tilde{r}_k(s, a) - \hat{r}_k(s, a)| + |\hat{r}_k(s, a) - r(s, a)| \le 2 \operatorname{conf}_r(s, a).$

$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - r(s,a) \big) \leq \sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big) \\ + \sum_{s,a} v_k(s,a) \operatorname{2conf}_r(s,a)$$

For the first term we use the Poisson equation

$$\widetilde{
ho}(\widetilde{\pi}_k) - \widetilde{r}_k(s,\widetilde{\pi}_k(s)) = \sum_{s'} \widetilde{
ho}(s'|s,\widetilde{\pi}_k(s)) \cdot \widetilde{\lambda}_{\widetilde{\pi}_k}(s') - \widetilde{\lambda}_{\widetilde{\pi}_k}(s).$$

Markov decision processes

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$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - r(s,a) \big) \leq \sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big) \\ + \sum_{s,a} v_k(s,a) \operatorname{2conf}_r(s,a)$$

For the first term we use the Poisson equation

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ho}(\widetilde{\pi}_k) - \widetilde{
ho}_k(s,\widetilde{\pi}_k(s)) = \sum_{oldsymbol{s}'} \widetilde{
ho}(oldsymbol{s}'|oldsymbol{s},\widetilde{\pi}_k(oldsymbol{s})) \cdot \widetilde{\lambda}_{\widetilde{\pi}_k}(oldsymbol{s}') - \widetilde{\lambda}_{\widetilde{\pi}_k}(oldsymbol{s}).$$

(Note that $v_k(s, a) = 0$ for $a \neq \tilde{\pi}_k(s)$.)

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Lemma

For any two states s, s',

$$ilde{\lambda}_{ ilde{\pi}_k}(s) - ilde{\lambda}_{ ilde{\pi}_k}(s') \leq D,$$

where D is the diameter in the true MDP.

Proof sketch: Assume that $\tilde{\lambda}_{\tilde{\pi}_k}(s) - \tilde{\lambda}_{\tilde{\pi}_k}(s') > D$. Then one can define a nonstationary policy that goes from s' to s in at most D steps and employs the optimal policy from there. This gives higher reward than $\tilde{\pi}_k$, contradicting optimality of $\tilde{\pi}_k$.

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$$\begin{split} &\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big) \\ &= \sum_{s,a} v_k(s,a) \bigg(\sum_{s'} \tilde{p}(s'|s, \tilde{\pi}_k(s)) \cdot \tilde{\lambda}_{\tilde{\pi}_k}(s') - \tilde{\lambda}_{\tilde{\pi}_k}(s) \bigg) \end{split}$$

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$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big)$$

= $\sum_{s,a} v_k(s,a) \Big(\sum_{s'} \tilde{\rho}(s'|s, \tilde{\pi}_k(s)) \cdot \tilde{\lambda}_{\tilde{\pi}_k}(s') - \tilde{\lambda}_{\tilde{\pi}_k}(s) \Big)$
= $\mathbf{v}_k \big(\tilde{\mathbf{P}}_k - \mathbf{I} \big) \tilde{\lambda}_k$

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= $\sum_{s,a} v_k(s,a) \Big(\sum_{s'} \tilde{\rho}(s'|s, \tilde{\pi}_k(s)) \cdot \tilde{\lambda}_{\tilde{\pi}_k}(s') - \tilde{\lambda}_{\tilde{\pi}_k}(s) \Big)$
= $\mathbf{v}_k \big(\tilde{\mathbf{P}}_k - \mathbf{I} \big) \tilde{\lambda}_k$
= $\mathbf{v}_k \big(\tilde{\mathbf{P}}_k - \mathbf{P} + \mathbf{P} - \mathbf{I} \big) \tilde{\lambda}_k$

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$$\sum_{s,a} v_k(s,a) (\tilde{\rho}_k - \tilde{r}_k(s,a))$$

$$= \sum_{s,a} v_k(s,a) \left(\sum_{s'} \tilde{\rho}(s'|s, \tilde{\pi}_k(s)) \cdot \tilde{\lambda}_{\tilde{\pi}_k}(s') - \tilde{\lambda}_{\tilde{\pi}_k}(s) \right)$$

$$= v_k (\tilde{\mathbf{P}}_k - \mathbf{I}) \tilde{\lambda}_k$$

$$= v_k (\tilde{\mathbf{P}}_k - \mathbf{P} + \mathbf{P} - \mathbf{I}) \tilde{\lambda}_k$$

$$= v_k (\tilde{\mathbf{P}}_k - \mathbf{P}) \tilde{\lambda}_k + v_k (\mathbf{P} - \mathbf{I}) \tilde{\lambda}_k.$$

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$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big)$$

= $\sum_{s,a} v_k(s,a) \Big(\sum_{s'} \tilde{p}(s'|s, \tilde{\pi}_k(s)) \cdot \tilde{\lambda}_{\tilde{\pi}_k}(s') - \tilde{\lambda}_{\tilde{\pi}_k}(s) \Big)$
= $\mathbf{v}_k \big(\tilde{\mathbf{P}}_k - \mathbf{P} \big) \tilde{\lambda}_k + \mathbf{v}_k \big(\mathbf{P} - \mathbf{I} \big) \tilde{\lambda}_k.$

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$$\begin{split} &\sum_{s,a} \mathbf{v}_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big) \\ &= \sum_{s,a} \mathbf{v}_k(s,a) \bigg(\sum_{s'} \tilde{p}(s'|s, \tilde{\pi}_k(s)) \cdot \tilde{\lambda}_{\tilde{\pi}_k}(s') - \tilde{\lambda}_{\tilde{\pi}_k}(s) \bigg) \\ &= \mathbf{v}_k \big(\tilde{\mathbf{P}}_k - \mathbf{P} \big) \tilde{\lambda}_k + \mathbf{v}_k \big(\mathbf{P} - \mathbf{I} \big) \tilde{\lambda}_k. \end{split}$$

First term is bounded like

$$egin{aligned} \mathbf{v}_k(ilde{\mathbf{P}}_k - \mathbf{P}) ilde{\lambda}_k &\leq & ig\|\mathbf{v}_k(ilde{\mathbf{P}}_k - \mathbf{P})ig\|_1 \cdot ig\| ilde{\lambda}_kig\|_\infty \ &\leq & 2\sum_{s,a} v_k(s,a) \operatorname{conf}_p(s,a) D. \end{aligned}$$

Markov decision processes

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$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big)$$

= $\sum_{s,a} v_k(s,a) \bigg(\sum_{s'} \tilde{\rho}(s'|s, \tilde{\pi}_k(s)) \cdot \tilde{\lambda}_{\tilde{\pi}_k}(s') - \tilde{\lambda}_{\tilde{\pi}_k}(s) \bigg)$
 $\leq 2 \sum_{s,a} v_k(s,a) \operatorname{conf}_{\rho}(s,a) D + \mathbf{v}_k \big(\mathbf{P} - \mathbf{I}\big) \tilde{\lambda}_k.$

Second term can be rewritten as martingale difference sequence

$$\begin{aligned} \mathbf{v}_{k}(\mathbf{P}-\mathbf{I})\tilde{\lambda}_{k} &= \sum_{t=t_{k}}^{t_{k+1}-1} \left(\boldsymbol{p}(\cdot|\boldsymbol{s}_{t},\boldsymbol{a})\tilde{\lambda}_{k} - \tilde{\lambda}_{k}(\boldsymbol{s}_{t}) \right) \\ &= \sum_{t=t_{k}}^{t_{k+1}-1} \left(\boldsymbol{p}(\cdot|\boldsymbol{s}_{t},\boldsymbol{a})\tilde{\lambda}_{k} - \tilde{\lambda}_{k}(\boldsymbol{s}_{t+1}) \right) + \tilde{\lambda}_{k}(\boldsymbol{s}_{t_{k+1}}) - \tilde{\lambda}_{k}(\boldsymbol{s}_{t_{k}}) \end{aligned}$$

Markov decision processes

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Thus, we consider

$$\sum_{s,a} \mathbf{v}_k(s,a) \big(\tilde{\rho}_k - \tilde{r}_k(s,a) \big)$$

= $\sum_{s,a} \mathbf{v}_k(s,a) \bigg(\sum_{s'} \tilde{p}(s'|s, \tilde{\pi}_k(s)) \cdot \tilde{\lambda}_{\tilde{\pi}_k}(s') - \tilde{\lambda}_{\tilde{\pi}_k}(s) \bigg)$
= $2D \sum_{s,a} \mathbf{v}_k(s,a) \operatorname{conf}_p(s,a) + \mathbf{v}_k (\mathbf{P} - \mathbf{I}) \tilde{\lambda}_k.$

Second term can be rewritten as martingale difference sequence

$$\mathbf{v}_{k}(\mathbf{P}-\mathbf{I})\tilde{\boldsymbol{\lambda}}_{k} = \sum_{t=t_{k}}^{t_{k+1}-1} \left(\boldsymbol{p}(\cdot|\boldsymbol{s}_{t},\boldsymbol{a})\tilde{\boldsymbol{\lambda}}_{k} - \tilde{\boldsymbol{\lambda}}_{k}(\boldsymbol{s}_{t+1}) \right) + \tilde{\boldsymbol{\lambda}}_{k}(\boldsymbol{s}_{t_{k+1}}) - \tilde{\boldsymbol{\lambda}}_{k}(\boldsymbol{s}_{t_{k}})$$

and can be bounded by Azuma-Hoeffding inequality.

Theorem

Let X_1, X_2, \ldots be a martingale difference sequence (i.e. $\mathbb{E}[X_i|X_1, \ldots, X_{i-1}] = 0$) with $|X_i| \le c$ for all *i*.

Then for all $\varepsilon > 0$ and $n \in \mathbb{N}$,

$$\mathbb{P}\left\{\sum_{i=1}^n X_i \geq \varepsilon\right\} \leq \exp\left(-\frac{\varepsilon^2}{2nc^2}\right).$$

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Analysis: Summary

Since this last term is negligible compared to the main term, the regret in episode k is bounded by

$$\sum_{s,a} v_k(s,a) \big(\tilde{\rho}_k - r(s,a) \big)$$

$$\leq \operatorname{const} \cdot 2D \sum_{s,a} v_k(s,a) \operatorname{conf}_p(s,a) + \operatorname{const} \cdot 2 \sum_{s,a} v_k(s,a) \operatorname{conf}_r(s,a).$$

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Analysis: Summary

Since this last term is negligible compared to the main term, the regret in episode k is bounded by

$$\sum_{s,a} v_k(s,a) (\tilde{\rho}_k - r(s,a))$$

$$\leq \operatorname{const} \cdot 2D \sum_{s,a} v_k(s,a) \operatorname{conf}_p(s,a) + \operatorname{const} \cdot 2 \sum_{s,a} v_k(s,a) \operatorname{conf}_r(s,a).$$

Summing over all episodes, the regret is bounded by

$$\sum_{k} \sum_{s,a} v_{k}(s,a) (\tilde{\rho}_{k} - r(s,a))$$

$$\leq \text{ const} \cdot D\sqrt{S\log(AT/\delta)} \sum_{k} \sum_{(s,a)} \frac{v_{k}(s,a)}{\sqrt{N_{k}(s,a)}}$$

$$\leq \text{ const} \cdot D\sqrt{S\log(AT/\delta)} \sqrt{SAT}$$

$$= \text{ const} \cdot DS\sqrt{AT\log(AT/\delta)}$$

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Theorem (Jaksch et al., 2010)

In an MDP with S states, A actions, and diameter D with probability of at least $1 - \delta$ the regret of UCRL2 after T steps is bounded by

 $34 \cdot DS\sqrt{AT\log\left(\frac{T}{\delta}\right)}.$

Proof wrap-up:

$$\tilde{
ho}(\tilde{\pi}) \geq
ho^* \geq
ho(\tilde{\pi}),$$

so that the regret is upper bounded by the sum over the confidence intervals in each step

$$\sum_{k}\sum_{s,a} v_k(s,a) \cdot \operatorname{conf}_k(s,a) \leq \operatorname{const} \cdot DS\sqrt{AT}.$$

Markov decision processes

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Theorem (Jaksch et al., 2010)

In an MDP with S states, A actions, and diameter D with probability of at least $1 - \delta$ the regret of UCRL2 after T steps is bounded by

 $34 \cdot DS\sqrt{AT\log\left(\frac{T}{\delta}\right)}.$

Note: get sensible regret bound only for finite *D*! (e.g., $D = \infty$ in the secretary problem!)

Theorem (Jaksch et al. 2010)

For any algorithm and any natural numbers T, S, A > 1, and $D \ge \log_A S$ there is an MDP \mathcal{M} with S states, A actions, and diameter D, such that for any initial state $s \in S$ the expected regret after T steps is

 $\Omega(\sqrt{DSAT}).$

This is close to the upper bound, but there is a gap of \sqrt{DS} .

It is straightforward to obtain from the regret bound the following sample complexity bound.

Theorem (Jaksch et al., 2010)

With probability $1 - \delta$, after

$$T \geq 4 \cdot \frac{49^2 D^2 S^2 A}{\varepsilon^2} \log\left(\frac{49 D S A}{\delta \varepsilon}\right)$$

steps, the average per-step regret of UCRL2 is at most ε .

Theorem (Jaksch et al., 2010)

The expected regret of UCRL2 is

$$O\left(\frac{D^2S^2A\log(T)}{g}\right),$$

where g is the gap between the optimal average reward and the second largest average reward achievable in M, that is,

$$oldsymbol{g}:=
ho^*(\mathcal{M})-\max_{\pi}ig\{
ho(\mathcal{M},\pi):
ho(\mathcal{M},\pi)<
ho^*(\mathcal{M})ig\}.$$

- The logarithmic bound can be derived by considering the number *L* of suboptimal steps taken by UCRL2.
- As above, one can show an upper bound of $O(DS\sqrt{LA\log T})$ on the regret.
- As the loss in each suboptimal step is at least g, one has $gL = O(DS\sqrt{LA\log T})$, which gives

$$L = O\left(rac{D^2 S^2 A \log T}{g^2}
ight).$$

• A refined analysis of the regret in each suboptimal step improves the exponent of *g* and yields the claimed bound, as the regret of each suboptimal step is bounded by 1.

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Outline

- Multi-armed bandit problems
 - Introduction
 - Algorithms
 - Analysis
- 2 Markov decision processes
 - Introduction
 - An Optimistic Algorithm for RL in MDPs
 - Regret Bounds

3 Outlook

- Colored MDPs
- From Colored to Continuous State MDPs

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- UCRL2 revisited: Bias and Diameter
- Continuous State MDPs

(Finite State) MDPs with additional similarity information:

Definition

An ε -colored MDP is an MDP $\mathcal{M} = \langle S, \mathcal{A}, s_0, p, r \rangle$ equipped with a coloring function $c : S \times \mathcal{A} \to \mathcal{C}$ for a set of colors \mathcal{C} , such that: If c(s, a) = c(s', a') then

$$\begin{aligned} |r(s,a)-r(s',a')| &< \varepsilon, \\ \left\|p(\cdot|s,a)-p(\cdot|s',a')\right\|_{1} &< \varepsilon. \end{aligned}$$

Idea: One sample of a state-action pair (s, a) gives information for all state-action pairs of the same color c(s, a).

Outlook

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• No reduction of state space with ordinary aggregation.

Outlook

Colored MDPs

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- No reduction of state space with ordinary aggregation.
- Using homomorphisms (Ravindran& Barto, 2003): 15 instead of 25 states, 4 actions

Outlook

Colored MDPs

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- No reduction of state space with ordinary aggregation.
- Using homomorphisms (Ravindran& Barto, 2003): 15 instead of 25 states, 4 actions
- Colored MDP needs only as many colors as actions.
 Note: This does not necessarily reduce the MDP, but we can learn faster!

Colored MDPs

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Colored UCRL2 (Ortner, Ryabko, Auer, & Munos 2012)

For episodes $k = 1, 2, \dots$ do:

- Maintain UCB-like confidence intervals (+ε) for rewards and transition probabilities for each color to define set of plausible MDPs M.
- 2 Calculate optimal policy $\tilde{\pi}$ in optimistic model $\tilde{\mathcal{M}} \in \mathbb{M}$, i.e.

$$\rho(\tilde{\mathcal{M}}, \tilde{\pi}) = \max_{\mathcal{M} \in \mathbb{M}, \pi} \rho(\mathcal{M}, \pi).$$



Theorem (Ortner, Ryabko, Auer, & Munos 2012)

In an ε -colored MDP with *S* states, *C* distinct colors, and diameter *D*, with probability of at least $1 - \delta$ the regret of colored UCRL2 after *T* steps is bounded by

const
$$\cdot D\sqrt{SCT \log\left(\frac{T}{\delta}\right)} + \varepsilon DT.$$

Proof Idea:

$$\tilde{
ho}(\tilde{\pi}) \geq
ho^* \geq
ho(\tilde{\pi}),$$

so that the regret is upper bounded by the sum over the confidence intervals in each step

$$\sum_{k}\sum_{c} v_{k}(c) \cdot \left(\operatorname{conf}_{k}(c) + \varepsilon \right) \leq \operatorname{const} \cdot D\sqrt{BCT} + \varepsilon DT.$$

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Consider MDP with continuous state space where rewards and transition probabilities are Lipschitz or Hölder, that is,

Assumption

There are $L, \alpha > 0$ such that for any two states s, s' and all actions a,

$$\begin{aligned} |r(s,a)-r(s',a)| &\leq L|s-s'|^{\alpha}, \\ \|p(\cdot|s,a)-p(\cdot|s',a)\|_{1} &\leq L|s-s'|^{\alpha}. \end{aligned}$$

Then close states behave similarly and if you discretize, the situation is like in the colored MDP case.

For example, consider $\mathcal{S} = [0, 1]$.

- Then consider discretization $I_1 = [0, \frac{1}{n}], I_2 = (\frac{1}{n}, \frac{2}{n}], \dots, I_n = (\frac{n-1}{n}, 1].$
- States within each interval have (by Lipschitz assumption) close rewards and transition probabilities.
- Discretization corresponds to coloring.

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 $2 \rightarrow$ The diameter is usually infinite.

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To analyze the critical term in the regret

$$(t_{k+1}-t_k)\widetilde{\rho}(\widetilde{\pi})-\sum_{t=t_k}^{t_{k+1}-1}\widetilde{r}(s_t,\widetilde{\pi}(s_t))$$

we

- \bullet use the Poisson equation for the optimistic MDP $\tilde{\mathcal{M}}$
- upper bound the bias $\tilde{\lambda}$ in $\tilde{\mathcal{M}}$ by the diameter *D* in true MDP \mathcal{M} .

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Looking at the bound again ...

Theorem

In an MDP with *S* states, *A* actions, and diameter *D* with probability of at least $1 - \delta$ the regret of UCRL2 after *T* steps is bounded by

 $34 \cdot DS \sqrt{AT \log\left(\frac{T}{\delta}\right)}.$

Proof Idea:

$$\tilde{
ho}(ilde{\pi}) \geq
ho^* \geq
ho(ilde{\pi}),$$

so that the regret is upper bounded by the sum over the confidence intervals in each step

$$\sum_{k}\sum_{s,a} v_k(s,a) \cdot \operatorname{conf}_k(s,a) \leq \operatorname{const} \cdot DS\sqrt{AT}.$$

Shouldn't it be the bias span instead of the the diameter?

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Yeah, but how do you relate the optimistic bias $\tilde{\lambda}_{\tilde{\pi}}$ to the real one?

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Well, you can cheat a bit:

- Look for optimistic model with bias bounded by the real bias.
- If you don't know the bias, try to guess it.
- That way you get regret bounds like for UCRL2 with the bias instead of the diameter.

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Problem: UCRL2 finds optimistic model and optimal policy by extension of value iteration.

How about REGAL? We don't know.

UCCRL (Ortner & Ryabko 2012)

Input: Upper bound *H* on bias span of optimal policy, Hölder parameters L, α , discretization parameter *n*

• Discretize [0, 1] into *n* intervals I_1, \ldots, I_n of equal size.

2 For episodes $k = 1, 2, \dots$ do:

- Maintain UCB-like confidence intervals (+ε := Ln^{-α}) for rewards and transition probabilities of each interval I_i.
- **2** Calculate optimal policy $\tilde{\pi}$ in optimistic model $\tilde{\mathcal{M}} \in \mathbb{M}$ under constraint that bias span of $\tilde{\pi}$ is upper bounded by *H*.

$$\rho(\tilde{\mathcal{M}}, \tilde{\pi}) = \max_{\pi, \mathcal{M} \in \mathbb{M}: H(M) \le H} \rho(\mathcal{M}, \pi).$$

Solution Execute $\tilde{\pi}$ until the visits in some interval-action pair have doubled.

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Theorem (Ortner & Ryabko 2012)

With probability $1 - \delta$ the regret of UCCRL after T steps is bounded by

 $const \cdot Hn\sqrt{AT\log\left(\frac{T}{\delta}\right) + const \cdot HLn^{-\alpha}T}.$

Outlook

Theorem (Ortner & Ryabko 2012)

With probability $1 - \delta$ the regret of UCCRL after T steps is bounded by

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Choosing $n = T^{1/(2+2\alpha)}$ gives regret upper bounded by

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$$HL\sqrt{A\log\left(\frac{T}{\delta}\right)}T^{(2+\alpha)/(2+2\alpha)}$$
.

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In particular, for Lipschitz MDPs the bound is $\tilde{O}(T^{3/4})$.

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Conclusion

• Gap between algorithms for applications and algorithms with theoretical guarantees is still very large in general MDP setting.

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Conclusion

- Gap between algorithms for applications and algorithms with theoretical guarantees is still very large in general MDP setting.
- wouldn't want to use UCRL2 in real-world application
- Still, optimism and confidence intervals work well to deal with exploration-exploitation problem.



Outlook

Continuous State MDPs

Stopping Algorithm (Bruss 1984)

- Observe the first 37% of all options (but choose neither).
- Let \hat{r}^* be the reward for the best option among the first 37%.

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Stopping Algorithm (Bruss 1984)

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Stopping Algorithm (Bruss 1984)

- Observe the first 37% of all options (but choose neither).
- Let \hat{r}^* be the reward for the best option among the first 37%.
- Choose the first option that has higher reward than r^{*}.

Theorem (Bruss 1984)

The stopping algorithm chooses the best option in 37% of all possible cases (permutation of the options). This is also best possible.
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