

# Bayesian reinforcement learning and partially observable Markov decision processes

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## 1 Introduction

## 2 Bayesian reinforcement learning

- The expected utility
- Stochastic branch and bound

## 3 Partially observable Markov decision processes

## Summary of previous developments

- Probability and utility.
- Making decisions under uncertainty.
- Updating probabilities
- Optimal experiment design
- Markov decision processes
- Stochastic algorithms for Markov decision processes.
- MDP Approximations.
- Bayesian reinforcement learning

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Learning to act in an **unknown** environment, by **interaction** and **reinforcement**.

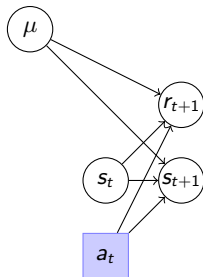
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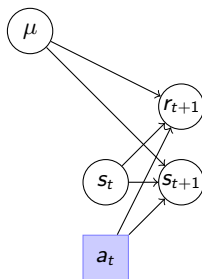
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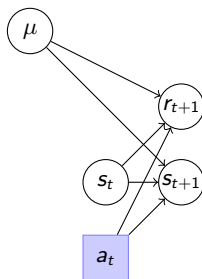
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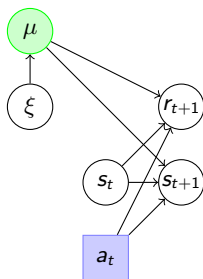
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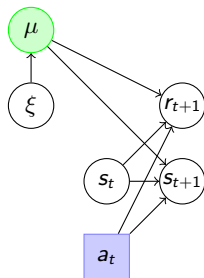
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Bayesian RL: Use a subjective belief  $\xi(\mu)$

$$\mathbb{E}(U \mid \pi, \xi)$$

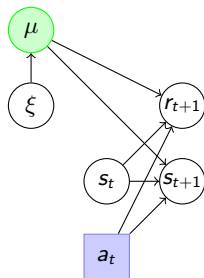
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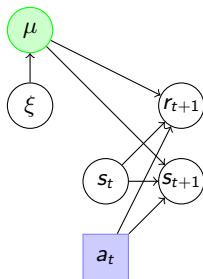
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### Bayesian RL: Use a subjective belief $\xi(\mu)$

Not actually easy as  $\pi$  must now map from **complete histories** to actions.

$$U_{\xi}^* = \max_{\pi} \mathbb{E}(U \mid \pi, \xi) = \max_{\pi} \sum_{\mu} \mathbb{E}(U \mid \pi, \mu) \xi(\mu)$$

**Planning** must take into account **future learning**

# Updating the belief

## Example

When the number of MDPs is finite

## Exercise

*Another practical scenario is when we have an independent belief over the transition probabilities of each state-action pair. Consider the case where we have  $n$  states and  $k$  actions. Similar to the product-prior in the bandit exercise of exercise set 4, we assign a probability (density)  $\xi_{s,a}$  to the probability vector  $\theta_{(s,a)} \in \mathbb{S}^n$ . We can then define our joint belief on the  $(nk) \times n$  matrix  $\Theta$  to be*

$$\xi(\Theta) = \prod_{s \in \mathcal{S}, a \in \mathcal{A}} \xi_{s,a}(\theta_{(s,a)}).$$

*Derive the updates for a product-Dirichlet prior on transitions and a product-Normal-Gamma prior on rewards.*

*What is the meaning of using a Normal-Wishart prior on rewards?*

# The expected MDP heuristic

- 1 For a given belief  $\xi$ , calculate the expected MDP:

$$\bar{\mu}_\xi \triangleq \mathbb{E}_\xi \mu.$$

- 2 Calculate the optimal memoryless policy for  $\bar{\mu}_\xi$ :

$$\pi^*(\bar{\mu}_\xi) \in \arg \max_{\pi \in \Pi_1} V_{\bar{\mu}_\xi}^\pi,$$

where  $\Pi_1 = \{\pi \in \Pi \mid \mathbb{P}_\pi(\mathbf{a}_t \mid \mathbf{s}^t, \mathbf{a}^{t-1}) = \mathbb{P}_\pi(\mathbf{a}_t \mid \mathbf{s}_t)\}$ .

- 3 Execute  $\pi^*(\bar{\mu}_\xi)$ .

## Problem

Unfortunately, this approach may be far from the optimal policy in  $\Pi_1$ .

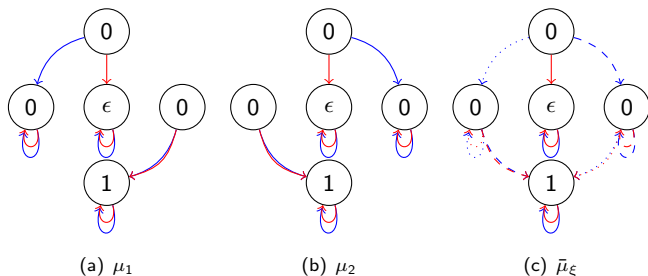
Counterexample<sup>1</sup>

Figure:  $\mathcal{M} = \{\mu_1, \mu_2\}$ ,  $\xi(\mu_1) = \theta$ ,  $\xi(\mu_2) = 1 - \theta$ , deterministic transitions.

- For  $T \rightarrow \infty$ , the  $\bar{\mu}_\xi$ -optimal policy is not optimal in  $\Pi_1$  if:

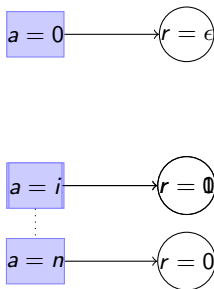
$$\epsilon < \frac{\gamma\theta(1-\theta)}{1-\gamma} \left( \frac{1}{1-\gamma\theta} + \frac{1}{1-\gamma(1-\theta)} \right)$$

- In this example,  $\bar{\mu}_\xi \notin \mathcal{M}$ .
- For smooth beliefs,  $\bar{\mu}_\xi$  is close to  $\hat{\mu}_\xi^*$ .

<sup>1</sup>Based on one by Remi Munos

Counterexample for  $\hat{\mu}_\xi^* \triangleq \arg \max_\mu \xi(\mu)$ 

MDP set  $\mathcal{M} = \{\mu_i \mid i = 1, \dots, n\}$  with  $\mathcal{A} = \{0, \dots, n\}$ . In all MDPs,  $a_0$  gives you a reward of  $\epsilon$  and the MDP terminates. In the  $i$ -th MDP, all other actions give you a reward of 0 apart from the  $i$ -th action which gives you a reward of 1.

Figure: The MDP  $\mu_i$ .

- The  $\xi$ -optimal policy takes action  $i$  iff  $\xi(\mu_i) \geq \epsilon$ , otherwise takes action 0.
- The  $\hat{\mu}_\xi^*$ -optimal policy takes  $a = \arg \max_i \xi(\mu_i)$ .



# Policy evaluation

## Expected utility of a policy $\pi$ for a belief $\xi$

$$V_{\xi}^{\pi} \triangleq \mathbb{E}(U \mid \xi, \pi) \quad (2.1)$$

$$= \int_{\mathcal{M}} \mathbb{E}(U \mid \mu, \pi) d\xi(\mu) \quad (2.2)$$

$$= \int_{\mathcal{M}} V_{\mu}^{\pi} d\xi(\mu) \quad (2.3)$$

## Bayesian Monte-Carlo policy evaluation

**input** policy  $\pi$ , belief  $\xi$

**for**  $k = 1, \dots, K$  **do**

$\mu_k \sim \xi.$

$\mathbf{v}_k = V_{\mu_k}^{\pi}$

**end for**

$\mathbf{u} = \frac{1}{K} \sum_{k=1}^K \mathbf{v}_k.$

**return**  $\mathbf{u}.$

Upper bounds on the utility for a belief  $\xi$ 

$$V_{\xi}^* \triangleq \sup_{\pi} \mathbb{E}(U \mid \xi, \pi) = \sup_{\pi} \int_{\mathcal{M}} \mathbb{E}(U \mid \mu, \pi) d\xi(\mu) \quad (2.4)$$

$$\leq \int_{\mathcal{M}} \sup_{\pi} V_{\mu}^{\pi} d\xi(\mu) = \int_{\mathcal{M}} V_{\mu}^* d\xi(\mu) \triangleq V_{\xi}^+ \quad (2.5)$$

## Bayesian Monte-Carlo upper bound

```

input policy  $\pi$ , belief  $\xi$ 
for  $k = 1, \dots, K$  do
     $\mu_k \sim \xi$ .
     $\mathbf{v}_k = V_{\mu_k}^*$ 
end for
 $\mathbf{u}^* = \frac{1}{K} \sum_{k=1}^K \mathbf{v}_k$ .
return  $\mathbf{u}^*$ .

```

$$\text{Bounds on } V_{\xi}^* \triangleq \max_{\pi} \mathbb{E}(U \mid \pi, \xi)$$

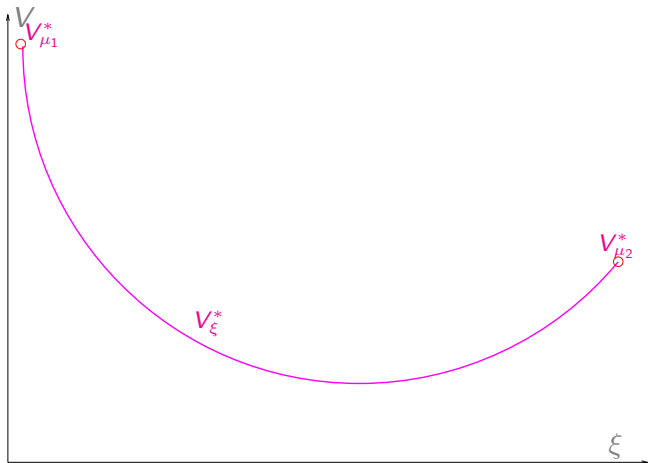


Figure: A geometric view of the bounds

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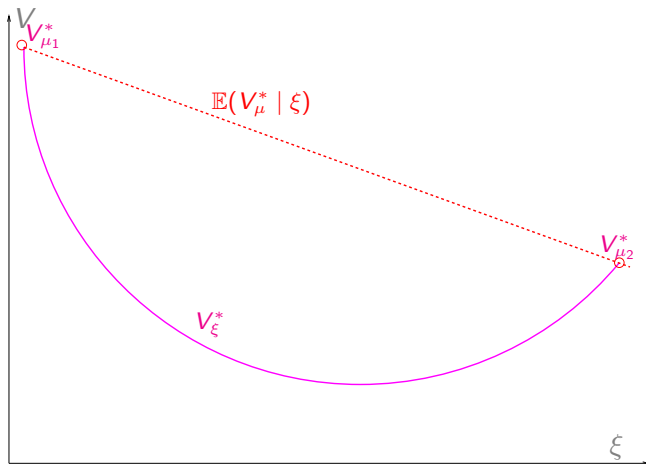


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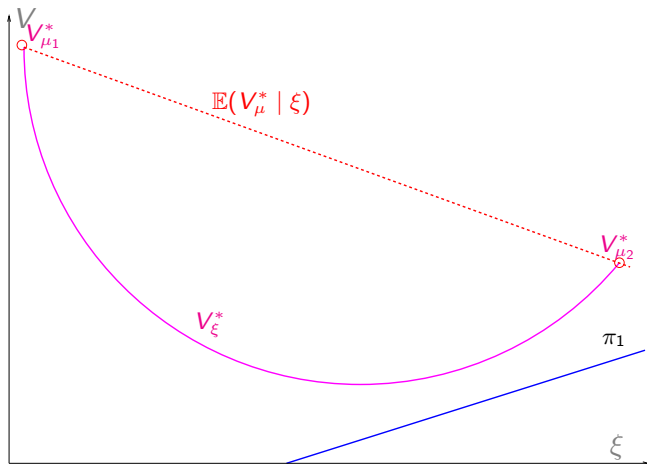


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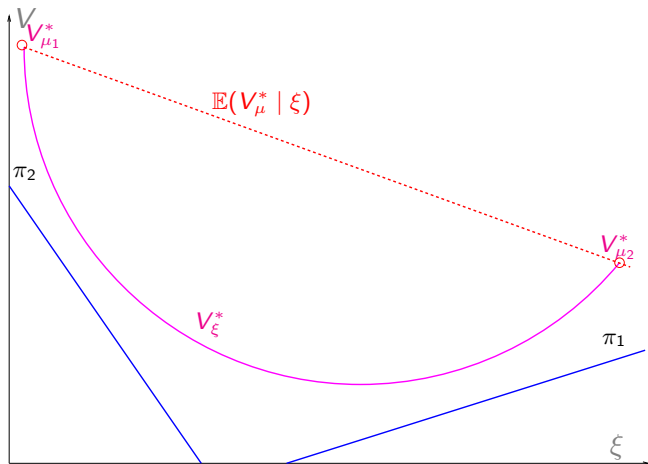


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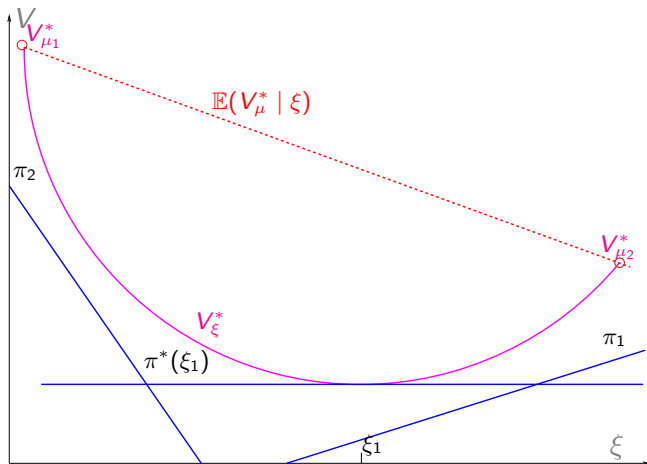


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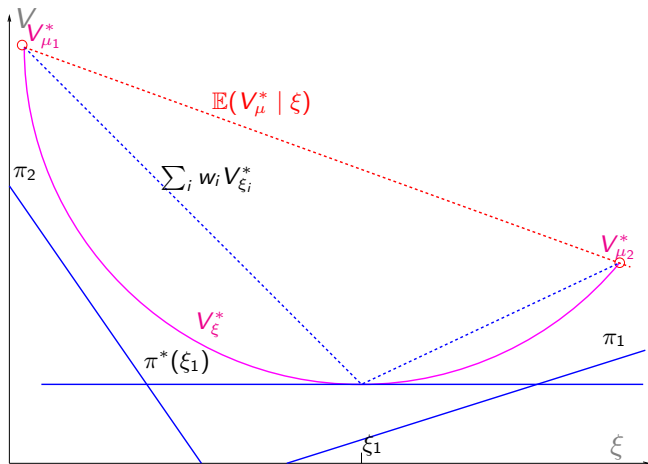
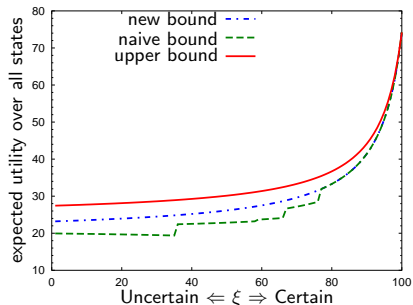


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## Better lower bounds [? ]



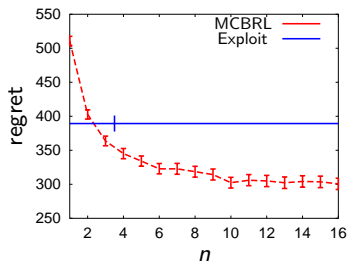
## Main idea: maximisation in memoryless policies

- Then we can assume a fixed belief.
- Backwards induction on  $n$  MDPs
- This improves the naive lower bound.

$$Q_{\xi,t}^{\pi}(s, a) \triangleq \int_{\mathcal{M}} \left\{ \bar{R}_{\mu}(s, a) + \gamma \int_{\mathcal{S}} V_{\mu,t+1}^{\pi}(s') d\mathcal{T}_{\mu}^{s,a}(s') \right\} d\xi(\mu) \quad (2.6)$$

## Multi-MDP Backwards Induction

- 1: MMBI  $\mathcal{M}, \xi, \gamma, T$
- 2: Set  $V_{\mu,T+1}(s) = 0$  for all  $s \in \mathcal{S}$ .
- 3: **for**  $t = T, T - 1, \dots, 0$  **do**
- 4:   **for**  $s \in \mathcal{S}, a \in \mathcal{A}$  **do**
- 5:     Calculate  $Q_{\xi,t}(s, a)$  from (2.6) using  $\{V_{\mu,t+1}\}$ .
- 6:   **end for**
- 7:   **for**  $s \in \mathcal{S}$  **do**
- 8:      $a_{\xi,t}^*(s) \in \arg \max_{a \in \mathcal{A}} Q_{\xi,t}(s, a)$ .
- 9:     **for**  $\mu \in \mathcal{M}$  **do**
- 10:       $V_{\mu,t}(s) = Q_{\mu,t}(s, a_{\xi,t}^*(s))$ .
- 11:     **end for**
- 12:   **end for**
- 13: **end for**



## MCBRL: Application to Bayesian RL

- 1 For  $i = 1, \dots$
- 2 At time  $t_i$ , sample  $n$  MDPs from  $\xi_{t_i}$ .
- 3 Calculate best memoryless policy  $\pi_i$  wrt the sample.
- 4 Execute  $\pi_i$  until  $t = t_{i+1}$ .

## Relation to other work

- For  $n = 1$ , this is equivalent to the Thompson sampling used by Strens [? ].
- Unlike BOSS [? ] it does not become more optimistic as  $n$  increases.
- BEETLE[? ? ] is a belief-sampling approach.
- Furrmston and Barber [? ] use approximate inference to estimate policies.

# Generalisations

- Policy search for improving lower bounds.
- Search enlarged class of policies
- Examine all history-based policies.

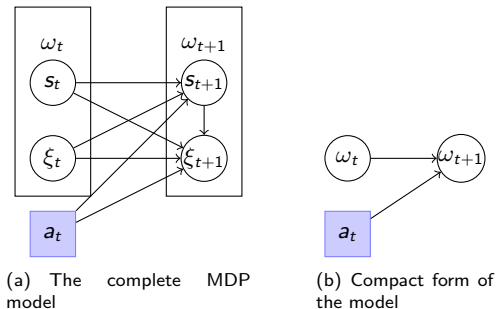


Figure: Belief-augmented MDP

## The augmented MDP

The optimal policy for the augmented MDP is the  $\xi$ -optimal for the original problem.

$$P(s_{t+1} \in S \mid \xi_t, s_t, a_t) \triangleq \int_S P_\mu(s_{t+1} \in S \mid s_t, a_t) d\xi_t(\mu) \quad (2.7)$$

$$\xi_{t+1}(\cdot) = \xi_t(\cdot \mid s_{t+1}, s_t, a_t) \quad (2.8)$$

## Belief-augmented MDP tree structure

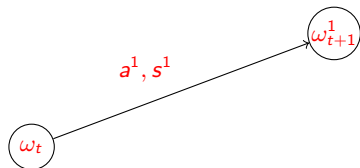
Consider an MDP family  $\mathcal{M}$  with  $\mathcal{A} = \{a^1, a^2\}$ ,  $\mathcal{S} = \{s^1, s^2\}$ .



$$\omega_t = (s_t, \xi_t)$$

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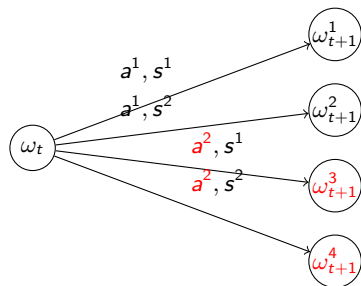
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# Branch and bound

## Value bounds

Let upper and lower bounds  $q^+$  and  $q^-$  such that:

$$q^+(\omega, a) \geq Q^*(\omega, a) \geq q^-(\omega, a) \quad (2.9)$$

$$v^+(\omega) = \max_{a \in \mathcal{A}} Q^+(\omega, a), \quad v^-(\omega) = \max_{a \in \mathcal{A}} Q^-(\omega, a). \quad (2.10)$$

$$q^+(\omega, a) = \sum_{\omega'} p(\omega' | \omega, a) [r(\omega, a, \omega') + V^+(\omega')] \quad (2.11)$$

$$q^-(\omega, a) = \sum_{\omega'} p(\omega' | \omega, a) [r(\omega, a, \omega') + V^-(\omega')] \quad (2.12)$$

## Remark

If  $q^-(\omega, a) \geq q^+(\omega, b)$  then  $b$  is sub-optimal at  $\omega$ .

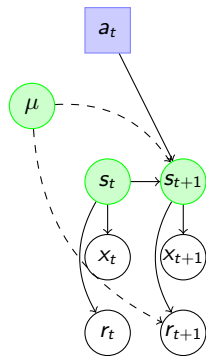
## Stochastic branch and bound for belief tree search [? ? ]

- (Stochastic) Upper and lower **bounds** on the values of nodes (via Monte-Carlo sampling)
- Use upper bounds to **expand** tree, lower bounds to select final policy.
- **Sub-optimal** branches are **quickly** discarded.

## Partially observable Markov decision processes (POMDP)

When acting in  $\mu$ , each time step  $t$ :

- The system **state**  $s_t \in \mathcal{S}$  is not observed.
- We receive an **observation**  $x_t \in \mathcal{X}$  and a **reward**  $r_t \in \mathcal{R}$ .
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### Definition

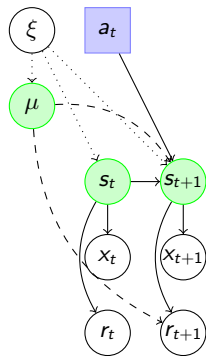
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$$\mathbb{P}_\mu(s_{t+1}, r_t, x_t \mid s_t, a_t, \dots) = P(s_{t+1} \mid s_t, a_t)P(x_t \mid s_t)P(r_t \mid s_t) \quad (3.1)$$

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Belief state in POMDPs when  $\mu$  is known

If  $\mu$  defines starting state probabilities, then the belief is not subjective

Belief  $\xi$ 

For any distribution  $\xi$  on  $\mathcal{S}$ , we define:

$$\xi(\mathbf{s}_{t+1} \mid \mathbf{a}_t, \mu) \triangleq \int_{\mathcal{S}} P_{\mu}(\mathbf{s}_{t+1} \mid \mathbf{s}_t \mathbf{a}_t) d\xi(\mathbf{s}_t) \quad (3.2)$$

## Belief update

$$\xi_t(\mathbf{s}_{t+1} \mid \mathbf{x}_{t+1}, r_{t+1}, \mathbf{a}_t, \mu) = \frac{P_{\mu}(\mathbf{x}_{t+1}, r_{t+1} \mid \mathbf{s}_{t+1}) \xi_t(\mathbf{s}_{t+1} \mid \mathbf{a}_t, \mu)}{\xi_t(\mathbf{x}_{t+1} \mid \mathbf{a}_t, \mu)} \quad (3.3)$$

$$\xi_t(\mathbf{s}_{t+1} \mid \mathbf{a}_t, \mu) = \int_{\mathcal{S}} P_{\mu}(\mathbf{s}_{t+1} \mid \mathbf{s}_t, \mathbf{a}_t, \mu) d\xi_t(\mathbf{s}_t) \quad (3.4)$$

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## Example

If  $\mathcal{S}, \mathcal{A}, \mathcal{X}$  are finite, and then we can define

- $\partial_t(j) = P(x_t | s_t = j)$
- $\mathbf{A}_t(i, j) = P(s_{t+1} = j | s_t = i, a_t)$ .
- $\mathbf{b}_t(i) = \xi_t(s_t = i)$

We can then use Bayes theorem:

$$\mathbf{b}_{t+1} = \frac{\text{diag}(\mathbf{p}_{t+1}) \mathbf{A}_t \mathbf{b}_t}{\mathbf{p}_{t+1}^\top \mathbf{A}_t \mathbf{b}_t}, \quad (3.6)$$

When the POMDP  $\mu$  is unknown

$$\xi(\mu, s^t | x^t, a^t) \propto P_\mu(x^t | s^t, a^t) P_\mu(s^t | a^t) \xi(\mu) \quad (3.7)$$

## Cases

- Finite  $\mathcal{M}$ .
- Finite  $\mathcal{S}$
- General case

## Strategies for POMDPs

- Bayesian RL on POMDPs? **EXP inference and planning**
- Approximations and stochastic methods.
- Policy search methods.