

# Industrial Adoption of Model-Driven Engineering: Are the Tools Really the Problem?

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What is the  
biggest challenge  
that companies face  
when adopting MDE?

# Most would say tools...

- Den Haan:
  - One of the main reasons MDE fails
- Kuhn:
  - Five problems of MDE; all tool related
- Staron:
  - Too immature for cost efficient adoption

We don't understand how  
tools are actually used in  
industry.

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# Contribution

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A taxonomy of issues  
professionals have with  
MDE tools

We asked practitioners about their experiences about MDE tools

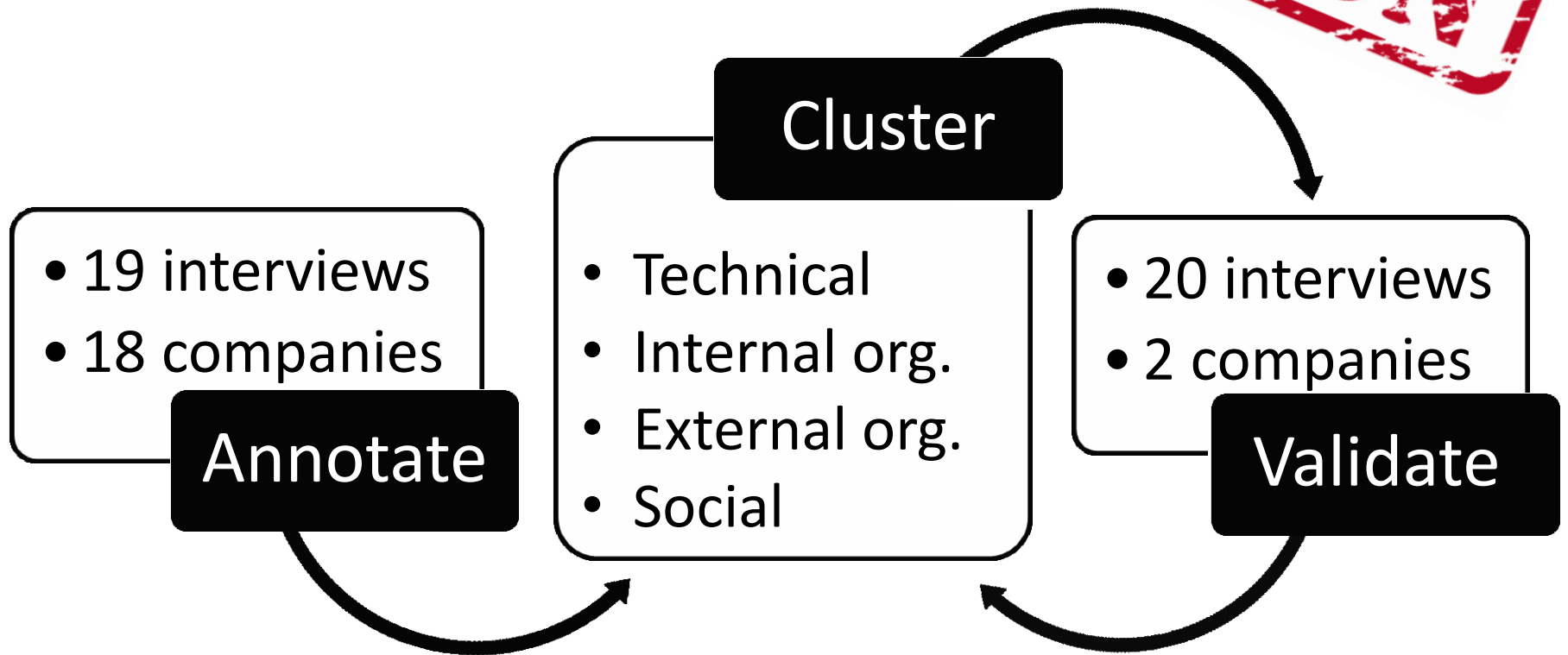
20 companies

39 professionals

100s of data points

300,000 words of transcribed data

# Method



# Purpose of the taxonomy

Checklist for developing new tools

Framework for evaluating existing tools

Identifies Technical,

Organizational and

Social factors

of MDE tools that open new research possibilities



# Taxonomy

Table 1. Technical Categories.

Category	Sub-Category
Tool Features <i>Specific functionalities offered in tools</i>	- Modeling Behavior
	- Action Languages
	- Support Domain-Specific Languages
	- Support for Architecture
	- Code Generation Templates
	- UML Profiles
Practical Applicability <i>Challenges brought on by excessive complexity in tools</i>	- Scoping Code Generation
	- Tool Scalability
Human Factors <i>Consideration of tool users</i>	- Tool Versioning
	- Tool Interoperability
Theory <i>Theory underpinning tools</i>	- Quality of Generated Code
	- Quantity of Tools
Impact on Development <i>Impact of tools on technical success criteria</i>	- Tools
	- Tool Complexity
Challenges brought on by excessive complexity in tools	- Language Complexity
	- Accidental Complexity Introduced by Tools
Human Factors <i>Consideration of tool users</i>	- Whether Tools Match Human Abstractions
	- Usability
Theory <i>Theory underpinning tools</i>	- Theoretical Foundations of Tools
	- Formal Semantics
Impact on Development <i>Impact of tools on technical success criteria</i>	- Impact on Quality
	- Impact on Productivity
	- Impact on Maintainability

Technical

Table 4. Social Categories.

Category	Sub-Category
Control <i>Impact of tools on user control of their projects</i>	- Control
	- Trust
Trust <i>Impact of trust on tool use and adoption</i>	- Vendor Trust
	- Engineers' Trust

Social

Table 3. External Organizational Categories.

Category	Sub-Category
External Influences <i>Factors which have no direct control</i>	- External Influences
	- Commercial Aspects
Commercial Aspects <i>Business considerations on tool use and application</i>	- Commercial Aspects
	- External Influences

External Organizational

Table 2. Internal Organizational Categories.

Category	Sub-Category
Tailoring to Existing Processes	- Tailoring to Existing Processes
	- Sustainability of Tools

Internal Organizational

Level

# Usability

**If you want  
intuitive tools  
develop your own.**

Accidental  
complexity



# Tool versioning (or the Portability Paradox)



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	- Tailoring to Existing Processes
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Internal Organizational

Level

# Tailoring tools to existing...

... processes

... culture



Q

Low hanging fruit

...but be careful not to over-  
generalize

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	- Commercial Aspects
Commercial Aspects <i>Business considerations on tool use and application</i>	- External Influences
	- Commercial Aspects

External Organizational

Table 2. Internal Organizational Categories.

Category	Sub-Category
Internal Organizational	- Tailoring to Existing Processes
	- Sustainability of Tools

Internal Organizational

Level



# Cost

Q



# Marketing issues

High

Low

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Social

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Commercial Aspects <i>Business considerations on tool use and application</i>	

External Organizational

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Category	Sub-Category
	- Tailoring to Existing Processes
	- Sustainability of Tools

Internal Organizational

Level

Trust...

... the tool?

... the vendor?

... the change?

**Control**



# Open communities



# Taxonomy

**Table 1.** Technical Categories.

Category	Sub-Category
Tool Features <i>Specific functionalities offered in tools</i>	<ul style="list-style-type: none"> <li>- Modeling Behavior</li> <li>- Action Languages</li> <li>- Support Domain-Specific Languages</li> <li>- Support for Architecture</li> <li>- Code Generation Templates</li> <li>- UML Profiles</li> <li>- Scoped Code Generation</li> </ul>
Practical Applicability <i>Challenges of applying tools in practice</i>	<ul style="list-style-type: none"> <li>- Tool Scalability</li> <li>- Tool Versioning</li> <li>- Chaining Tools Together</li> <li>- Industrial Quality of Generated Code</li> <li>- Flexibility of Tools</li> <li>- Maturity of Tools</li> </ul>
Complexity <i>Challenges brought on by excessive complexity in tools</i>	<ul style="list-style-type: none"> <li>- Tool Complexity</li> <li>- Language Complexity</li> <li>- Accidental Complexity Introduced by Tools</li> </ul>
Human Factors <i>Consideration of tool users</i>	<ul style="list-style-type: none"> <li>- Whether Tools Match Human Abstractions</li> <li>- Usability</li> </ul>
Theory <i>Theory underpinning tools</i>	<ul style="list-style-type: none"> <li>- Theoretical Foundations of Tools</li> <li>- Formal Semantics</li> </ul>
Impact on Development <i>Impact of tools on technical success criteria</i>	<ul style="list-style-type: none"> <li>- Impact on Quality</li> <li>- Impact on Productivity</li> <li>- Impact on Maintainability</li> </ul>

**Table 2.** Internal Organizational Categories.

Category	Sub-Category
Processes <i>Adapting tools to processes or vice-versa</i>	<ul style="list-style-type: none"> <li>- Tailoring to Existing Processes</li> <li>- Sustainability of Tools</li> <li>- Appropriation</li> <li>- Integration Issues</li> <li>- Migration Issues</li> <li>- Offsetting Gains</li> <li>- Maintenance at Code versus Model Level</li> </ul>
Organizational Culture <i>Impact of cultural attitudes on tools and their application</i>	<ul style="list-style-type: none"> <li>- Tailoring to Existing Culture</li> <li>- Inertia</li> <li>- Over Ambition</li> <li>- Low Hanging Fruit</li> </ul>
Skills <i>Skills needed for tools to succeed</i>	<ul style="list-style-type: none"> <li>- Training</li> <li>- Availability of Skills</li> </ul>

**Table 4.** Social Categories.

Category	Sub-Category
Control <i>Impact of tools on whether stakeholders feel in control of their project</i>	<ul style="list-style-type: none"> <li>Interaction with Tool Vendors</li> <li>Subverting Tools</li> </ul>
Trust <i>Impact of trust on tool use and adoption</i>	<ul style="list-style-type: none"> <li>Vendor Trust</li> <li>Engineers' Trust</li> </ul>

**Table 3.** External Organizational Categories.

Category	Sub-Category
External Influences <i>Factors which an organization has no direct control over</i>	<ul style="list-style-type: none"> <li>- Marketing Issues</li> <li>- Government and Industry Standards</li> </ul>
Commercial Aspects <i>Business considerations impacting on tool use and application</i>	<ul style="list-style-type: none"> <li>- Business Models</li> <li>- Cost of Tools</li> <li>- Selection of Tools</li> </ul>

# **Conclusion & Future research directions**

- 1) Match tools to people
- 2) Support for creativity
- 3) Right tool – right problem
- 4) More focus on processes, less on tools
- 5) Open MDE communities



# Are the Tools Really the Problem?

## Yes

Tools are unintuitive  
and complicated

Tools need to adapt to an  
imperfect world  
– not the other way  
around

## No

People and

Organizations  
are just as important