

Copatterns

Programming Infinite Objects by Observations

A. Abel¹ B. Pientka² D. Thibodeau² A. Setzer³

¹Department of Computer Science
Ludwig-Maximilians-University Munich, Germany

²School of Computer Science
McGill University, Montreal, Canada

³Computer Science
Swansea University, Wales, UK

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Crash course “Programming in the Infinite”

Final Exam

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Problem 1 (Duality): Complete this table!

finite	infinite
algebra	coalgebra
inductive	coinductive
constructors	destructors
pattern matching	

Approaches to Infinite Structures

- 1 Just functions. (Scheme, ML)
 - **Delay** implemented as dummy abstraction, **force** as dummy application.
 - Memoization needs imperative references.
- 2 Terminal coalgebras.
 - SymML [Hagino, 1987].
 - Charity [Cockett, 1990s]: Programming with morphism (pointfree).
 - Object-oriented programming: Objects react to **messages**.
- 3 Lists/trees of infinite depth.
 - Convenient: program just with pattern matching.
 - Haskell: everything lazy. Finite = infinite.
 - Coq: inductive/coinductive types both via **constructors**.

Which is best for dependent types?

What's wrong with Coq's CoInductive?

- Coq's coinductive types are non-wellfounded data types.

CoInductive Stream : Type :=
| cons (head : nat) (tail : Stream).

CoFixpoint zeros : Stream := cons 0 zeros.

- Reduction of cofixpoints only under match.
Necessary for strong normalization.

case cons *a s* **of** cons *x y* \Rightarrow *t* = *t*[*a/x*][*s/y*]
case cofix *f* **of** *branches* = **case** *f* (cofix *f*) **of** *branches*

- Leads to **loss of subject reduction**. [Gimenez, 1996; Oury, 2008]

Issue 1: Loss of Subject Reduction

Stream : Type a codata type
cons : $\mathbb{N} \rightarrow \text{Stream} \rightarrow \text{Stream}$ its (co)constructor

zeros : Stream inhabitant of U
zeros = cofix (cons 0) $u = \text{cons } 0 (\text{cons } 0 (\dots))$

force : Stream \rightarrow Stream an identity
force s = **case s of** cons x y \Rightarrow cons x y

eq : (s : Stream) \rightarrow s \equiv force s equality type
eq s = **case s of** cons x y \Rightarrow refl dep. elimination

eq_{zeros} : zeros \equiv cons 0 zeros offending term
eq_{zeros} = eq zeros \longrightarrow refl $\not\vdash \text{refl} : \text{zeros} \equiv \text{cons } 0 \text{ zeros}$

Analysis

- Problematic: dependent matching on coinductive data.

$$\frac{\Gamma \vdash s : \text{Stream} \quad \Gamma, x : \mathbb{N}, y : \text{Stream} \vdash t : C(\text{cons } x \ y)}{\Gamma \vdash \mathbf{case\ s\ of\ cons\ } x \ y \Rightarrow t : C(s)}$$

- [McBride, 2009]: *Let's see how things unfold.*

Issue 2: Deep Guardedness Not Supported

- Fibonacci sequence obeys recurrence:

$$\text{zipWith } (-+ -) \begin{array}{c|cccccccc} & 0 & 1 & 1 & 2 & 3 & 5 & 8 & \dots \\ 0 & 1 & 1 & 2 & 3 & 5 & 8 & 13 & \dots \\ 1 & 1 & 2 & 3 & 5 & 8 & 13 & 21 & \dots \end{array}$$

- Direct recursive definition:

```
fib = cons 0 (cons 1 (zipWith _+_ fib) (tail fib))  
fib = cons 0 ( F (tail fib))
```

- Diverges under Coq's reduction strategy:

```
tail fib  
= F (tail fib)  
= F (F (tail fib))  
= ...
```


Solution: Paradigm shift

Understand coinduction not through **construction**,
but through **observations**.

Our contribution:

- New definition scheme “**by observation**” with copatterns.
- Defining equations hold unconditionally.
- Subject reduction.
- Coverage.
- Strong normalization. (In progress.)

Function Definition by Observation

- A function is a **black box**. We can **apply it** to an argument (experiment), and **observe** its result (behavior).
- Application is the **defining principle** of functions [Granström's dissertation 2009].

$$\frac{f : A \rightarrow B \quad a : A}{f a : B}$$

- λ -abstraction is derived, secondary to application.
- Typical semantic view of functions.

Infinite Objects Defined by Observation

- A coinductive object is a **black box**.
- There is a finite set of experiments (**projections**) we can perform.
- The object is determined by the observations we make.
- Generalize (Agda) **records** to coinductive types.

record Stream : Set **where**

coinductive

field

head : \mathbb{N}

tail : Stream

- **head** and **tail** are the experiments we can make on Stream.
- Objects of type Stream are defined by the results of these experiments.

Infinite Objects Defined by Observation

- **New syntax** for defining a cofixpoint.

```
zeros : Stream
```

```
head zeros = 0
```

```
tail zeros = zeros
```

- Defining the “constructor”.

```
cons :  $\mathbb{N} \rightarrow$  Stream  $\rightarrow$  Stream
```

```
head ((cons x) y) = x
```

```
tail ((cons x) y) = y
```

- We call **(head _)** and **(tail _)** **projection copatterns**.
- And **(_ x)** and **(_ y)** **application copatterns**.
- A left-hand side **(head ((_ x) y))** is a **composite** copattern.

Patterns and Copatterns

- Patterns

$p ::= x$	Variable pattern
$()$	Unit pattern
(p_1, p_2)	Pair pattern
$c p$	Constructor pattern

- Copatterns

$q ::= \cdot$	Hole
$q p$	Application copattern
$d q$	Projection/destructor copattern

- Definitions

$$\begin{aligned} q_1[f/\cdot] &= t_1 \\ &\vdots \\ q_n[f/\cdot] &= t_n \end{aligned}$$

Category-theoretic Perspective

- Functor F , coalgebra $s : A \rightarrow F(A)$.
- Terminal coalgebra $\text{force} : \nu F \rightarrow F(\nu F)$ (elimination).
- Coiteration $\text{coit}(s) : A \rightarrow \nu F$ constructs infinite objects.

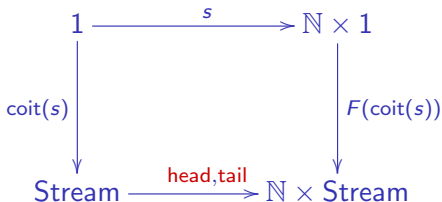
$$\begin{array}{ccc} A & \xrightarrow{s} & F(A) \\ \text{coit}(s) \downarrow & & \downarrow F(\text{coit}(s)) \\ \nu F & \xrightarrow{\text{force}} & F(\nu F) \end{array}$$

- Computation rule: Only unfold infinite object in elimination context.

$$\text{force}(\text{coit}(s)(a)) = F(\text{coit}(s))(s(a))$$

Instance: Stream

- With $F(X) = \mathbb{N} \times X$ we get the streams $\text{Stream} = \nu F$.
- With $s() = (0, ())$ we get $\text{zeros} = \text{coit}(s)()$.



- Computation: $(\text{head, tail})(\text{coit}(s)()) = (0, \text{coit}(s)())$.

Deep Copatterns: Fibonacci-Stream

- Fibonacci sequence obeys this recurrence:

$$\text{zipWith } (-+ -) \begin{array}{c|cccccccc} 0 & 1 & 1 & 2 & 3 & 5 & 8 & \dots \\ 1 & 1 & 2 & 3 & 5 & 8 & 13 & \dots \\ \hline 1 & 2 & 3 & 5 & 8 & 13 & 21 & \dots \end{array} \begin{array}{l} (\text{fib}) \\ (\text{tail fib}) \\ \text{tail}(\text{tail fib}) \end{array}$$

- This directly leads to a definition by copatterns:

`fib : Stream ℕ`

`(tail (tail fib)) = zipWith _+_ fib (tail fib)`

`(head (tail fib)) = 1`

`(head fib) = 0`

- Strongly normalizing definition of `fib`!

Interactive Program Development

- Goal: cyclic stream of numbers.

$$\begin{aligned} \text{cycleNats} & : \mathbb{N} \rightarrow \text{Stream } \mathbb{N} \\ \text{cycleNats } n & = n, n - 1, \dots, 1, 0, N, N - 1, \dots, 1, 0, \dots \end{aligned}$$

- Fictitious interactive Agda session.

$$\begin{aligned} \text{cycleNats} & : \text{Nat} \rightarrow \text{Stream Nat} \\ \text{cycleNats} & = ? \end{aligned}$$

- Split **result** (function).

$$\text{cycleNats } x = ?$$

- Split result again (stream).

$$\begin{aligned} \text{head } (\text{cycleNats } x) & = ? \\ \text{tail } (\text{cycleNats } x) & = ? \end{aligned}$$

Interactive Program Development

- Finish first clause:

$$\text{head } (\text{cycleNats } x) = x$$

$$\text{tail } (\text{cycleNats } x) = ?$$

- Split x in second clause.

$$\text{head } (\text{cycleNats } x) = x$$

$$\text{tail } (\text{cycleNats } 0) = ?$$

$$\text{tail } (\text{cycleNats } (1 + x')) = ?$$

- Fill remaining right hand sides.

$$\text{head } (\text{cycleNats } x) = x$$

$$\text{tail } (\text{cycleNats } 0) = \text{cycleNats } N$$

$$\text{tail } (\text{cycleNats } (1 + x')) = \text{cycleNats } x'$$

Coverage

- Coverage algorithm:
 - Start with the trivial covering.
 - Repeat
 - split a pattern variable
- until computed covering matches user-given patterns.

Copattern Coverage

- Coverage algorithm:
 - Start with the trivial covering. (Copattern · “hole”)
 - Repeat
 - **split result** or
 - split a pattern variable
- until computed covering matches user-given patterns.

Deriving Covering Set of Clauses

start $(\vdash \cdot : \mathbb{N} \rightarrow \text{Stream})$

split function $(x:\mathbb{N} \vdash \cdot x : \text{Stream})$

split stream $(x:\mathbb{N} \vdash \text{head} (\cdot x) : \mathbb{N}) \quad (x:\mathbb{N} \vdash \text{tail} (\cdot x) : \text{Stream})$

split var. $(x:\mathbb{N} \vdash \text{head} (\cdot x) : \mathbb{N}) \quad (\vdash \text{tail} (\cdot 0) : \text{Stream})$
 $(x':\mathbb{N} \vdash \text{tail} (\cdot (1 + x')) : \text{Stream})$

Syntax

finite / positive / type checking			
	type	introduction t	pattern p
tuple	$A_1 \times A_2$	(t_1, t_2)	(p_1, p_2)
data	$\mu, +$	$c t$	$c p$
infinite / negative / type inference			
	type	copattern q	elimination e
function	$A_1 \rightarrow A_2$	$q p$	$e t$
record	$\nu, \&$	$d q$	$d e$

Results

- Subject reduction.
- Non-deterministic coverage algorithm.
- Progress: Any well-typed term that is not a value can be reduced.
- Thus, **well-typed programs do not go wrong**.
- Prototypic implementations: MiniAgda, Agda.

Suggestion to Haskellers

Use copattern syntax for newtypes!

```
newtype State s a = State { runState :: s -> (a,s) }
```

```
instance Monad (State s) where
```

```
runState (return a) s = (a,s)
```

```
runState (m >>= k) s =  
  let (a,s') = runState m  
  in runState (k a) s'
```


Conclusions

- Future work:
 - MiniAgda: A productivity checker with sized types.
 - TODO: Prove strong normalization.
 - TODO: Integrate copatterns into Agda's kernel.
- Related Work:
 - Hagino (1987): Categorical data types.
 - Cockett et al. (1990s): Charity.
 - Zeilberger, Licata, Harper (2008): Focusing sequent calculus.

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Model Solution

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pattern matching	copattern matching

Instance: Colists of Natural Numbers

- With $F(X) = 1 + \mathbb{N} \times X$ we get $\nu F = \text{Colist}(\mathbb{N})$.
- With $s(n : \mathbb{N}) = \text{inr}(n, n + 1)$ we get $\text{coit}(s)(n) = (n, n + 1, n + 2, \dots)$.

$$\begin{array}{ccc} \mathbb{N} & \xrightarrow{s} & 1 + \mathbb{N} \times \mathbb{N} \\ \text{coit}(s) \downarrow & & \downarrow F(\text{coit}(s)) \\ \text{Colist}(\mathbb{N}) & \xrightarrow{\text{force}} & 1 + \mathbb{N} \times \text{Colist}(\mathbb{N}) \end{array}$$

Colists in Agda

- Colists as record.

```
data Maybe A : Set where  
  nothing :      Maybe A  
  just    : A → Maybe A
```

```
record Colist A : Set where  
  coinductive  
  field  
    force : Maybe (A × Colist A)
```

- Sequence of natural numbers.

```
nats : ℕ → ℕ  
force (nats n) = just (n , nats (n + 1))
```

Coverage Rules

$A \triangleleft \vec{Q}$ Typed copatterns \vec{Q} cover elimination of type A .

- Result splitting:

$$\frac{}{A \triangleleft (\vdash \cdot : A)} \quad \frac{\dots(\Delta \vdash q : B \rightarrow C) \dots}{\dots(\Delta, x : B \vdash q x : C) \dots}$$

$$\frac{\dots(\Delta \vdash q : R) \dots}{\dots(\Delta \vdash d q : R_d)_{d \in R} \dots}$$

- Variable splitting:

$$\frac{\dots(\Delta, x : A_1 \times A_2 \vdash q[x] : C) \dots}{\dots(\Delta, x_1 : A_1, x_2 : A_2 \vdash q[(x_1, x_2)] : C) \dots}$$

$$\frac{\dots(\Delta, x : D \vdash q[x] : C) \dots}{\dots(\Delta, x' : D_c \vdash q[c x'] : C)_{c \in D} \dots}$$

Type-theoretic background

Foundation: coalgebras (category theory) and focusing (polarized logic)

polarity	positive	negative
linear types	$1, \oplus, \otimes, \mu$	$\multimap, \&, \nu$
Agda types	data	\rightarrow , record
extension	finite	infinite
introduction	constructors	definition by copatterns
elimination	pattern matching	message passing
categorical	algebra	coalgebra