

TDA231

Logistic regression

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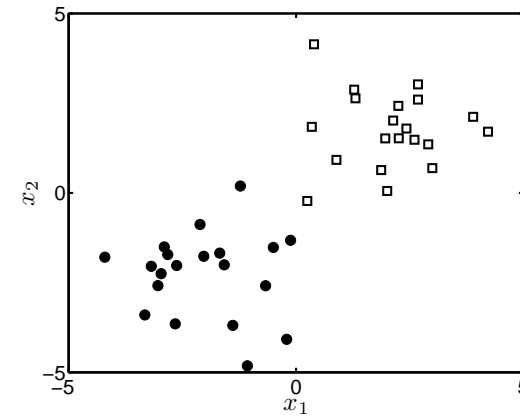
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Point estimate
MCMC sampling

Some data



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Logistic regression

- ▶ In the Bayes classifier, we built a model of each class and then used Bayes rule:

$$P(T_{\text{new}} = k | \mathbf{x}_{\text{new}}, \mathbf{X}, \mathbf{t}) = \frac{p(\mathbf{x}_{\text{new}} | T_{\text{new}} = k, \mathbf{X}, \mathbf{t}) P(T_{\text{new}} = k)}{\sum_j p(\mathbf{x}_{\text{new}} | t_{\text{new}} = j, \mathbf{X}, \mathbf{t}) P(t_{\text{new}} = j)}$$

- ▶ Alternative is to directly model $P(T_{\text{new}} = k | \mathbf{x}_{\text{new}}, \mathbf{X}, \mathbf{t}) = f(\mathbf{x}_{\text{new}}; \mathbf{w})$ with some parameters \mathbf{w} .
- ▶ We've seen $f(\mathbf{x}_{\text{new}}; \mathbf{w}) = \mathbf{w}^T \mathbf{x}_{\text{new}}$ before – can we use it here?
 - ▶ No – *output is unbounded and so can't be a probability.*
- ▶ But, can use $P(T_{\text{new}} = k | \mathbf{x}_{\text{new}}, \mathbf{w}) = h(f(\mathbf{x}_{\text{new}}; \mathbf{w}))$ where $h(\cdot)$ *squashes* $f(\mathbf{x}_{\text{new}}; \mathbf{w})$ to lie between 0 and 1 – a probability.

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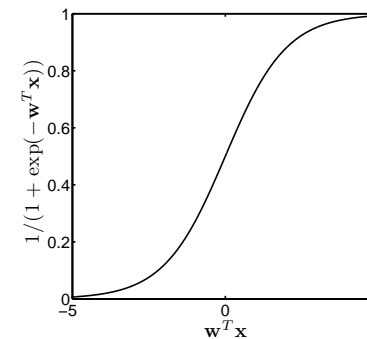
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$h(\cdot)$

- ▶ For logistic regression (binary), we use the sigmoid function:

$$P(T_{\text{new}} = 1 | \mathbf{x}_{\text{new}}, \mathbf{w}) = h(\mathbf{w}^T \mathbf{x}_{\text{new}}) = \frac{1}{1 + \exp(-\mathbf{w}^T \mathbf{x}_{\text{new}})}$$



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Bayesian logistic regression

- ▶ Recall Bayesian ideas
- ▶ In theory, if we place a *prior* on \mathbf{w} and define a *likelihood* we can obtain a *posterior*:

$$p(\mathbf{w}|\mathbf{X}, \mathbf{t}) = \frac{p(\mathbf{t}|\mathbf{X}, \mathbf{w})p(\mathbf{w})}{p(\mathbf{t}|\mathbf{X})}$$

- ▶ And we can make predictions by taking expectations (averaging over \mathbf{w}):

$$P(T_{\text{new}} = 1|\mathbf{x}_{\text{new}}, \mathbf{X}, \mathbf{t}) = \mathbf{E}_{p(\mathbf{w}|\mathbf{X}, \mathbf{t})} \{P(T_{\text{new}} = 1|\mathbf{x}_{\text{new}}, \mathbf{w})\}$$

- ▶ Sounds good so far....

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Defining a prior

- ▶ Choose a Gaussian prior:

$$p(\mathbf{w}) = \prod_{d=1}^D \mathcal{N}(0, \sigma^2).$$

- ▶ Prior choice is *always* important from a data analysis point of view.
- ▶ Previously, it was also important 'for the maths'.
- ▶ This isn't the case today – could choose any prior – no prior makes the maths easier!

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Defining a likelihood

- ▶ First assume independence:

$$p(\mathbf{t}|\mathbf{X}, \mathbf{w}) = \prod_{n=1}^N p(t_n|\mathbf{x}_n, \mathbf{w})$$

- ▶ We have already defined this – it's our squashing function! If $t_n = 1$:

$$P(t_n = 1|\mathbf{x}_n, \mathbf{w}) = \frac{1}{1 + \exp(-\mathbf{w}^T \mathbf{x}_n)}$$

- ▶ and if $t_n = 0$:

$$P(t_n = 0|\mathbf{x}_n, \mathbf{w}) = 1 - P(t_n = 1|\mathbf{x}_n, \mathbf{w})$$

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Posterior

- ▶ Now things start going wrong.
- ▶ We can't compute $p(\mathbf{w}|\mathbf{X}, \mathbf{t})$ analytically.
 - ▶ Prior is not conjugate to likelihood. No prior is!
 - ▶ This means we don't know the *form* of $p(\mathbf{w}|\mathbf{X}, \mathbf{t}, \sigma^2)$
 - ▶ And we can't compute the marginal likelihood:

$$p(\mathbf{t}|\mathbf{X}, \sigma^2) = \int p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \sigma^2)p(\mathbf{w}|\sigma^2) d\mathbf{w}$$

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What can we compute?

$$p(\mathbf{w}|\mathbf{X}, \mathbf{t}, \sigma^2) = \frac{p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \sigma^2)p(\mathbf{w}|\sigma^2)}{p(\mathbf{t}|\mathbf{X}, \sigma^2)}$$

- ▶ We can compute $p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \sigma^2)p(\mathbf{w}|\sigma^2)$
 - ▶ Define $g(\mathbf{w}; \mathbf{X}, \mathbf{t}, \sigma^2) = p(\mathbf{t}|\mathbf{X}, \mathbf{w})p(\mathbf{w}|\sigma^2)$
- ▶ Armed with this, we have three options:
 - ▶ Find the most likely value of \mathbf{w} – a **point estimate**.
 - ▶ Approximate $p(\mathbf{w}|\mathbf{X}, \mathbf{t}, \sigma^2)$ with something easier.
 - ▶ **Sample** from $p(\mathbf{w}|\mathbf{X}, \mathbf{t}, \sigma^2)$.
- ▶ These examples aren't the only ways of approximating/sampling.
- ▶ They are also general techniques not unique to logistic regression.

MAP

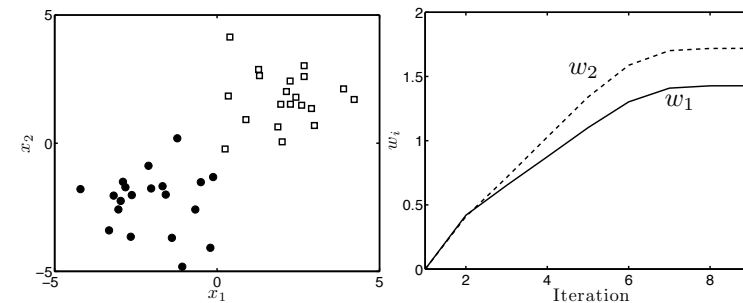
- ▶ When we met maximum likelihood, we could find $\hat{\mathbf{w}}$ exactly with some algebra.
- ▶ Can't do that here (can't solve $\frac{\partial g(\mathbf{w}; \mathbf{X}, \mathbf{t}, \sigma^2)}{\partial \mathbf{w}} = \mathbf{0}$)
- ▶ Resort to numerical optimisation:
 1. Guess $\hat{\mathbf{w}}$
 2. Change it a bit in a way that increases $g(\mathbf{w}; \mathbf{X}, \mathbf{t}, \sigma^2)$
 3. Repeat until no further increase is possible.
- ▶ Many algorithms exist that differ in how they do step 2.
- ▶ e.g. **Gradient Descent**
 - ▶ Not covered in this course. You just need to know that sometimes we can't do things analytically and there are methods to help us! Ask John!

MAP estimate

- ▶ Our first method is to find the value of \mathbf{w} that maximises $p(\mathbf{w}|\mathbf{X}, \mathbf{t}, \sigma^2)$ (call it $\hat{\mathbf{w}}$).
 - ▶ $g(\mathbf{w}; \mathbf{X}, \mathbf{t}, \sigma^2) \propto p(\mathbf{w}|\mathbf{X}, \mathbf{t}, \sigma^2)$
 - ▶ $\hat{\mathbf{w}}$ therefore also maximises $g(\mathbf{w}; \mathbf{X}, \mathbf{t}, \sigma^2)$.
- ▶ Very similar to maximum likelihood but additional effect of prior.
- ▶ Known as MAP (maximum a posteriori) solution.
- ▶ Once we have $\hat{\mathbf{w}}$, make predictions with:

$$P(t_{\text{new}} = 1 | \mathbf{x}_{\text{new}}, \hat{\mathbf{w}}) = \frac{1}{1 + \exp(-\hat{\mathbf{w}}^T \mathbf{x}_{\text{new}})}$$

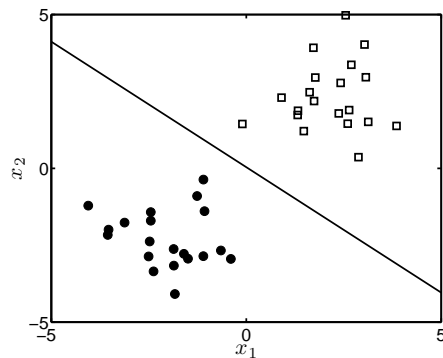
MAP – numerical optimisation for our data



- ▶ Left: Data.
- ▶ Right: Evolution of $\hat{\mathbf{w}}$ in numerical optimisation.

Decision boundary

- ▶ Once we have $\hat{\mathbf{w}}$, we can classify new examples.
- ▶ Decision boundary is a useful visualisation:



- ▶ Line corresponding to $P(T_{\text{new}} = 1 | \mathbf{x}_{\text{new}}, \hat{\mathbf{w}}) = 0.5$.

$$0.5 = \frac{1}{2} = \frac{1}{1 + \exp(-\hat{\mathbf{w}}^T \mathbf{x}_{\text{new}})}$$

So: $\exp(-\hat{\mathbf{w}}^T \mathbf{x}_{\text{new}}) = 1$. Or: $\hat{\mathbf{w}}^T \mathbf{x}_{\text{new}} = 0$

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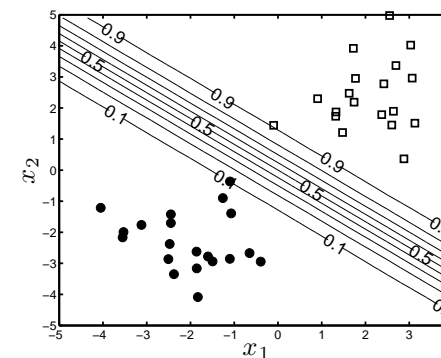
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Predictive probabilities



- ▶ Contours of $P(T_{\text{new}} = 1 | \mathbf{x}_{\text{new}}, \hat{\mathbf{w}})$.
- ▶ Do they look sensible?

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Sampling from posterior

- ▶ Suppose we can produce samples $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_S, \dots$ from $p(\mathbf{w} | \mathbf{X}, \mathbf{t}, \sigma^2)$.
- ▶ Then we can average the predictions to approximate $p(\mathbf{w} | \mathbf{X}, \mathbf{t}, \sigma^2)$:

$$P(t_{\text{new}} = 1 | \mathbf{x}_{\text{new}}, \mathbf{X}, \mathbf{t}, \sigma^2) = \mathbf{E}_{p(\mathbf{w} | \mathbf{X}, \mathbf{t}, \sigma^2)} \{P(t_{\text{new}} | \mathbf{x}_{\text{new}}, \mathbf{w})\}$$
$$\approx \frac{1}{S} \sum_{s=1}^S \frac{1}{1 + \exp(-\mathbf{w}_s^T \mathbf{x}_{\text{new}})}$$

MCMC sampling

- ▶ Magic! We can sample directly from $p(\mathbf{w} | \mathbf{X}, \mathbf{t}, \sigma^2)$ even though we can't compute it!
- ▶ Various algorithms exist – we'll use **Metropolis-Hastings**

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Back to the script: Metropolis-Hastings

- ▶ Produces a sequence of samples – $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_s, \dots$
- ▶ Imagine we've just produced \mathbf{w}_{s-1}
- ▶ MH firsts *proposes* a possible \mathbf{w}_s (call it $\tilde{\mathbf{w}}_s$) based on \mathbf{w}_{s-1} .
- ▶ MH then decides whether or not to *accept* $\tilde{\mathbf{w}}_s$
 - ▶ If accepted, $\mathbf{w}_s = \tilde{\mathbf{w}}_s$
 - ▶ If not, $\mathbf{w}_s = \mathbf{w}_{s-1}$
- ▶ Two distinct steps – proposal and acceptance.

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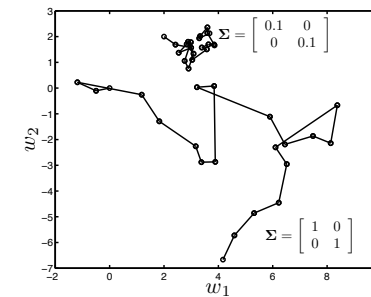
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MH – proposal

- ▶ Treat $\tilde{\mathbf{w}}_s$ as a random variable conditioned on \mathbf{w}_{s-1}
- ▶ i.e. need to define $p(\tilde{\mathbf{w}}_s | \mathbf{w}_{s-1})$
 - ▶ Note that this does not necessarily have to be similar to posterior we're trying to sample from.
- ▶ Can choose *whatever we like!*
- ▶ e.g. use a Gaussian centered on \mathbf{w}_{s-1} with some covariance:

$$p(\tilde{\mathbf{w}}_s | \mathbf{w}_{s-1}, \Sigma_p) = \mathcal{N}(\mathbf{w}_{s-1}, \Sigma_p)$$



MH – acceptance

- ▶ Choice of acceptance based on the following ratio:

$$r = \frac{p(\tilde{\mathbf{w}}_s | \mathbf{X}, \mathbf{t}, \sigma^2) p(\mathbf{w}_{s-1} | \tilde{\mathbf{w}}_s, \Sigma_p)}{p(\mathbf{w}_{s-1} | \mathbf{X}, \mathbf{t}, \sigma^2) p(\tilde{\mathbf{w}}_s | \mathbf{w}_{s-1}, \Sigma_p)}$$

- ▶ Which simplifies to (all of which we can compute):

$$r = \frac{g(\tilde{\mathbf{w}}_s; \mathbf{X}, \mathbf{t}, \sigma^2) p(\mathbf{w}_{s-1} | \tilde{\mathbf{w}}_s, \Sigma_p)}{g(\mathbf{w}_{s-1}; \mathbf{X}, \mathbf{t}, \sigma^2) p(\tilde{\mathbf{w}}_s | \mathbf{w}_{s-1}, \Sigma_p)}$$

- ▶ We now use the following rules:
 - ▶ If $r \geq 1$, accept: $\mathbf{w}_s = \tilde{\mathbf{w}}_s$.
 - ▶ If $r < 1$, accept with probability r .
- ▶ If we do this enough, we'll eventually be sampling from $p(\mathbf{w} | \mathbf{X}, \mathbf{t})$, no matter where we started!
 - ▶ i.e. for any \mathbf{w}_1

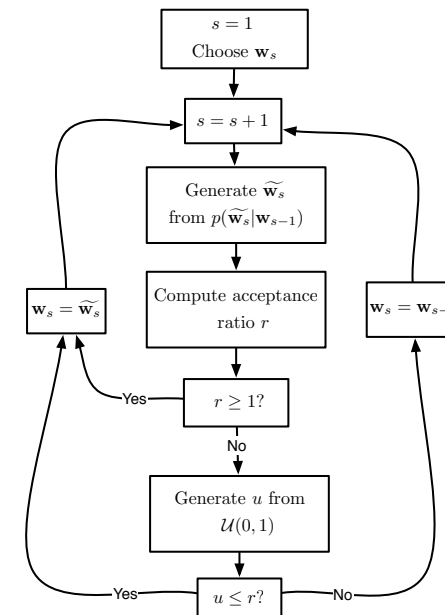
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MH – flowchart



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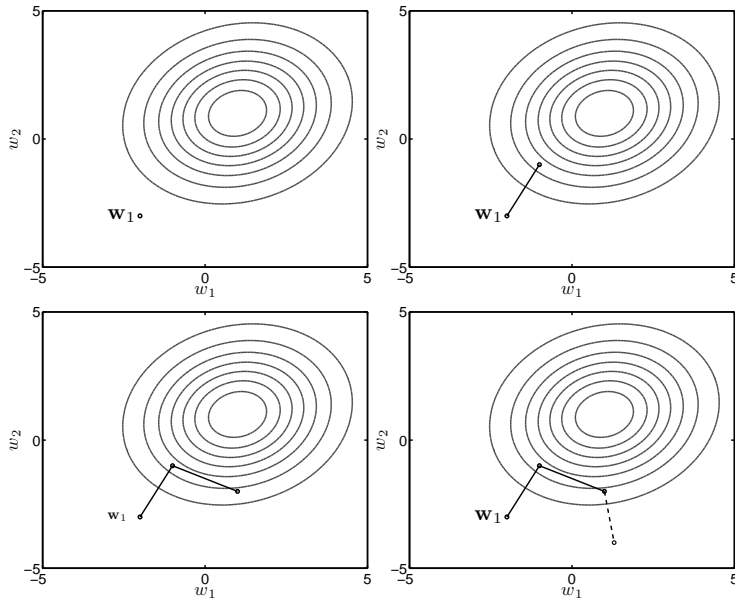
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MH – walkthrough 1



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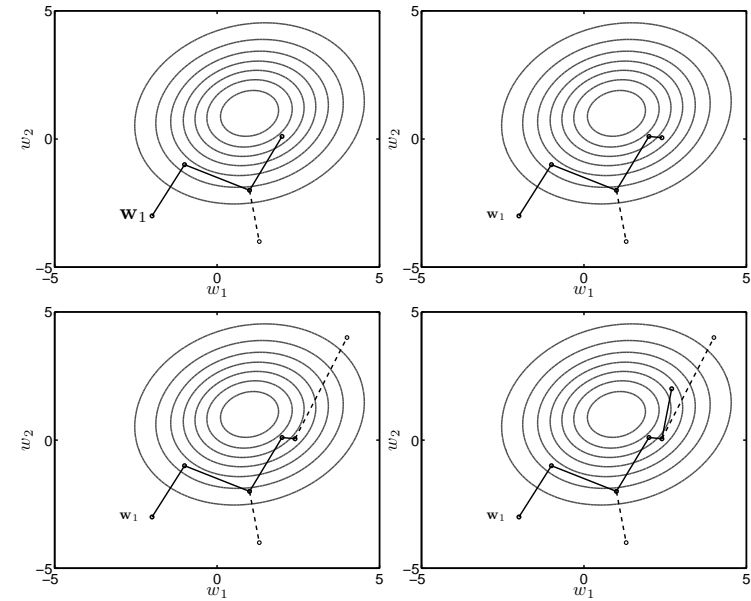
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MH – walkthrough 2



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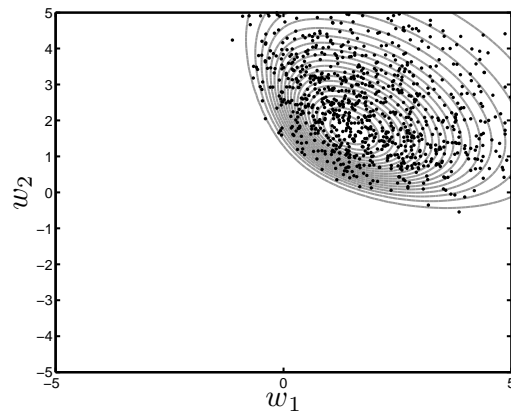
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What do the samples look like?



- ▶ 1000 samples from the posterior using MH.

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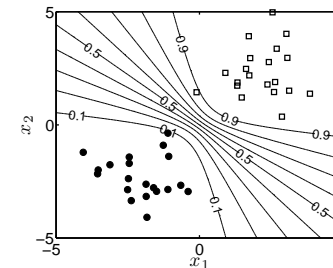
MCMC sampling

Predictions with MH

- ▶ MH provides us with a set of samples – $\mathbf{w}_1, \dots, \mathbf{w}_S$.
- ▶ These can be used like the samples from the Laplace approximation:

$$P(t_{\text{new}} = 1 | \mathbf{x}_{\text{new}}, \mathbf{X}, \mathbf{t}, \sigma^2) = \mathbf{E}_{p(\mathbf{w} | \mathbf{X}, \mathbf{t}, \sigma^2)} \{P(t_{\text{new}} | \mathbf{x}_{\text{new}}, \mathbf{w})\}$$

$$\approx \frac{1}{S} \sum_{s=1}^S \frac{1}{1 + \exp(-\mathbf{w}_s^T \mathbf{x}_{\text{new}})}$$



- ▶ Contours of $P(t_{\text{new}} = 1 | \mathbf{x}_{\text{new}}, \mathbf{X}, \mathbf{t}, \sigma^2)$

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Summary

- ▶ Introduced logistic regression – a probabilistic binary classifier.
- ▶ Saw that we couldn't compute the posterior.
- ▶ Introduced **examples of** two alternatives:
 - ▶ Point estimate – MAP solution.
 - ▶ Sample – Metropolis-Hastings.
- ▶ Second is better than the last (in terms of predictions)....
- ▶ ...but each has greater complexity!
- ▶ To think about:
 - ▶ What if posterior is multi-modal?

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