Erlang and message passing

```
process P

process Q

p() -> % Q is Q's pid
Q ! {self(), 0},
Q ! {self(), 2}.

process Q

q() -> % P is P's pid

receive {P, N} ->
io:format("~p", [N+1]) end,
q().
```

- 1. 0 and 2, in any order
- 2. 0 and then 2
- 3. 1 and then 3
- 4. 1 and 3, in any order

```
process P

process Q

p() -> % Q is Q's pid
Q ! {self(), 0},
Q ! {self(), 2}.

process Q

q() -> % P is P's pid

receive {P, N} ->
io:format("~p", [N+1]) end,
q().
```

- 1. 0 and 2, in any order
- 2. 0 and then 2
- 3. 1 and then 3
- 4. 1 and 3, in any order

What do processes P and Q print?

```
process P
p() -> % Q is Q's pid
Q! {Q, 0},
receive {P, N} ->
io:format("~p", [N+1])
end.
```

```
process Q
q() -> % P is P's pid
P ! {P,2},
receive {Q, N} ->
io:format("~p", [N+1])
end.
```

- 1. 0 and 2, in any order
- 2. 0 and then 2
- 3. 1 and then 3
- 4. 1 and 3, in any order

What do processes P and Q print?

```
process P
p() -> % Q is Q's pid
Q! {Q, 0},
receive {P, N} ->
io:format("~p", [N+1])
end.
```

```
process Q
q() -> % P is P's pid
P ! {P,2},
receive {Q, N} ->
   io:format("~p", [N+1])
end.
```

- 1. 0 and 2, in any order
- 2. 0 and then 2
- 3. 1 and then 3
- 4. 1 and 3, in any order

```
process P
p() -> % Q is Q's pid
self() ! self(),
receive self() ->
Q !
    {self(),
    fun (Y) -> Y+1 end}
end.
```

process Q

```
q() -> % P is P's pid
receive {P, F} ->
   io:format("~p", [F(3)]) end.
```

- 1.3
- 2. 4
- 3. P's pid (process identifier)
- 4. Q's pid (process identifier)

```
process P
p() -> % Q is Q's pid
self() ! self(),
receive self() ->
Q !
    {self(),
    fun (Y) -> Y+1 end}
end.
```

process Q

```
q() -> % P is P's pid
receive {P, F} ->
   io:format("~p", [F(3)]) end.
```

- 1.3
- 2. 4
- 3. P's pid (process identifier)
- 4. Q's pid (process identifier)