



UNIVERSITY OF GOTHENBURG

Practical information

Lecture 0 of TDA384/DIT391 Principles of Concurrent Programming

K V S Prasad

Chalmers University of Technology | University of Gothenburg SP1 2019/2020

Make sure to regularly check the Canvas room and course website:

Canvas announcements, discussion forum. CTH login https://canvas.chalmers.se/courses/7493/ GU login https://canvas.gu.se/courses/12523~7493/ Website lectures, labs, exams, ... http://www.cse.chalmers.se/edu/course/TDA384_LP1/

These are the primary sources of information about the course.

Use the Canvas discussion forum for questions and discussions of general interest to the course:

https://canvas.chalmers.se/courses/7493/discussion_topics https://canvas.gu.se/courses/12523~7493/discussion_topics

The forum URL is of course linked from the course website.

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III Do not share solutions to labs on Canvas (or anywhere else) III

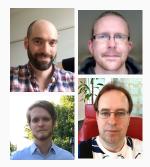
Course responsibles

Examiner K.V.S. Prasad Lecturer Nir Piterman

Teaching assistants (TAs)

- Sandro Stucki
- Herbert Lange
- Matthías Páll Gissurarson
- Ken Bäcklund





- 1. ask them during the lectures and lab sessions,
- 2. post them in the discussion forum on Canvas,
- 3. send an email to pcp-teachers@lists.chalmers.se,
- 4. book an appointment with the teacher or TAs (by email).

Protip: options 1 & 2 are quicker than options 3 & 4.

Chalmers student representatives

- Johannes Binde, binde@student.chalmers.se
- Thomas Frödin Larsson, frodin@student.chalmers.se
- David Hedgren, davhedg@student.chalmers.se
- Pontus Johansson, ponjo@student.chalmers.se
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- Sophia Pham, gusphaso@student.gu.se
- Isabella Fransson, gusisabefr@student.gu.se
- Johan Berg, gusberjofx@student.gu.se
- Mirai Ibrahim, gusibrmi@student.gu.se
- Johanna Thall, gusthalljo@student.gu.se
- Irja Vuorela, gusvuoir@student.gu.se

By the end of the course you should be able to

- understand the problems common to concurrent and parallel systems,
- demonstrate techniques and patterns to reason about and write correct and efficient concurrent programs,
- apply those techniques and patterns in modern programming languages.

- Introduction to concurrency.
- Part 1. Classic, shared-memory concurrency in Java:
 - · java threads,
 - · locks, semaphores, and monitors.
- Part 2. Message-passing concurrency:
 - Erlang and the actor model.
- Part 3. Parallelizing computations:
 - · fork/join parallelism,
 - · lock-free programming.

Lectures

0	Promela bootcamp	2 September 2019
1	Introduction to concurrent programming	2 September 2019
2	Races, locks, and semaphores	6 September 2019
3	Models of concurrency & synchronization algorithms	9 September 2019
4	Synchronization problems with semaphores	12 September 2018
5	Monitors & Java concurrency tutorial	13 September 2018
6	Introduction to functional programming in Erlang	16 September 2018
	Erlang Tutorial	20 September 2019
7	Message-passing concurrency in Erlang	23 September 2019
8	Synchronization problems with message passing	27 September 2019
9	Parallelizing computations	30 September 2019
10	Parallel linked lists	4 October 2019
11	Lock free programming	7 October 2019
	Guest lecture	14 October 2019
12	Models and languages of concurrent computation	18 October 2019
13	Verification of concurrent programs & course recap	21 October 2019
14	Formal reasoning examples and proofs & exam prep.	25 October 2019

Make sure to check the up-to-date schedule on the website.

There will be three labs – one for each part of the course.

- 1. Trainspotting (Java)
- 2. CCHAT (Erlang)
- 3. A-mazed (Java)

Descriptions of the labs, deadlines, and rules are on the website.

- Register your group (2 students) in Fire.
- Make sure to check the lab/room schedule on the website.

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Lecture slides: on the website.

Books:

- Ben-Ari: *Principles of concurrent and distributed programming*, 2nd edition.
- Hébert: Learn you some Erlang for great good (free online),
- Herlihy & Shavit: The art of multiprocessor programming



Exam

- · Open-book exam:
 - max. 2 textbooks,
 - max. 4 two-sided A4 sheets of notes (printed or handwritten),
 - an English dictionary.
- All topics in the lectures can be examined (except the guest lecture).
- See exams of previous years for examples (on the website).
- Exam dates:
 - · to be announced later,
 - 26 October 2019, 14:00-18:00,
 - 9 January 2020, 14:00–18:00 (re-exam),
 - · check the website for updates!
- Exam grading: see the course website.

- Install Java and Erlang/OTP on your computers.
- Try out the examples presented in class; the complete examples will be available on the website for each lecture.
- Lab 1 (Trainspotting) requires a simulator, which runs on the lab computers (Unix/Linux workstations).
- · See the course website for instructions on how to
 - use the lab computers, and
 - set up Java & Erlang/OTP on your own computers.

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