Formal Methods for Software Development Introduction

Wolfgang Ahrendt

Department of Computer Science and Engineering
Chalmers University of Technology
and
University of Gothenburg

04 September 2018

Course Team

Teachers

- Wolfgang Ahrendt (WA) examiner, lecturer
- Oskar Abrahamsson (OA) teaching assistant
- ► Andreas Lööw (AL) teaching assistant

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course assistant activities include:

- giving exercise classes
- correcting lab hand-ins
- student support via:
 - e-mail
 - meetings on e-mail request
 - Oskar, room 5461
 - Andreas, room 5461

Information Channels

Course Home Page

Linked from Chalmers and GU course portals

Google News Group

- ► Sign up via course home page (see News Group)
- ► Changes, updates, questions, discussions (don't post solutions)

Course Structure

Course Structure

Topic	# Lectures	# Exercises	Lab
Intro	1	X	X
Modeling & Model Checking with	6	3	V
Promela & Spin			
Specification & Verification with	7	3	/
JML & KeY			

PROMELA & SPIN abstract programs, model checking, automated JML & KeY concrete Java, deductive verification, semi-automated

... more on this later!

Lectures

Lectures

- ▶ Please ask questions during lectures
- ► Please respond to my questions

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Lectures

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- ▶ Please ask questions during lectures
- ► Please respond to my questions
- ► Slides appear online shortly *after* each lecture

Exercises

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- ▶ One exercise web page (almost) each week (6 in total)
- Discussed in next exercise class
- ▶ Play around with the exercises before coming to the class
- Exercises highly recommended
- Bring laptops if you have (ideally w. installed tools or browser interfaces working)

Passing Criteria

- Oral examination in exam week
- Two lab hand-ins
- ► (No written end-exam)
- ▶ Oral exam and labs can be passed separately

▶ individual, oral examination

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- ▶ 30 min per student

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- slots between 29 October and 2 November

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- ▶ 2 Lab handins: PROMELA/SPIN 05 Oct, JML/KeY 29 Oct
- 2 Lab Questions Sessions
- Submission via Fire, linked from course home page
- ▶ If submission is returned, roughly one week for correction

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- 2 Lab Questions Sessions
- Submission via Fire, linked from course home page
- ▶ If submission is returned, roughly one week for correction
- You work in groups of two. No exception!^a You pair up by either:
 - 1. talk to people
 - 2. post to the Google group
 - 3. participate in pairing at first exercise session

In case all that is not sufficient, contact Oskar by e-mail.

^aOnly PhD students have to work alone.

Schedule

see course homepage

Course Evaluation

- 1. course evaluation group:
 - student representatives
 - randomly selected (Chalmers)
 - volunteers (GU)
 - one meeting during the course, one after
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GU students: please consider volunteering

Course Literature

► In part I, we partly use:

Ben-Ari Mordechai Ben-Ari
Principles of the Spin Model Checker
Springer, 2008
Ben-Ari received ACM award for outstanding
contributions to CS education. Recommended by
G. Holzmann. Excellent student text book.
(E-book at link.springer.com)

Relevant for part II:

KeYbook W. Ahrendt, B. Beckert, R. Bubel, R. Hähnle, P. Schmitt, M. Ulbrich, editors. Deductive Software Verification - The KeY Book Vol 10001 of LNCS, Springer, 2016 (E-book at link.springer.com)

Additional Literature

Holzmann Gerard J. Holzmann
The Spin Model Checker
Addison Wesley, 2004

BayerKatoen Christel Baier, Joost-Pieter Katoen
Principles of Model Checking
MIT Press, 2008

Connection to other Courses

Prerequisites

- ▶ Skills in first-order logic and temporal logic, e.g., from
 - ► Logic in Computer Science, or
 - Discrete Event Systems
- ► Skills in object-oriented programming (like Java)

Related courses (not assumed!)

- ► Concurrent Programming
- Finite Automata
- Testing, Debugging, and Verification

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Motivation: Software Defects cause BIG Failures

Tiny faults in technical systems can have catastrophic consequences

In particular, this goes for software systems

- ► Ariane 5
- Mars Climate Orbiter
- London Ambulance Dispatch System
- NEDAP Voting Computer Attack
- **...**

Motivation:

Software Defects cause OMNIPRESENT Failures

Ubiquitous Computing results in Ubiquitous Failures

Software is almost everywhere:

- Mobiles
- Clouds
- Smart cards
- Smart devices
- Cars
- **•** ...

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software/specification quality is a growing commercial and legal issue

Well-known strategies from mechanical and civil engineering

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- Clear separation of subsystems
- Design follows patterns that are proven to work

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- Most SW engineers untrained to address correctness.
- Cost efficiency favoured over reliability.
- Design practise for reliable software in immature state for complex (e.g., distributed) systems.

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```
A central strategy: testing (others: SW processes, reviews, libraries, . . . )
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Testing against external faults

- inject faults (memory, communication) by simulation or radiation
- trace fault propagation

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- ► Testing is labour intensive, hence expensive

What are Formal Methods

- Rigorous methods for system design/development/analysis
- ► Mathematics and symbolic logic ⇒ formal
- Increase confidence in a system
- ► Two aspects:
 - System requirements
 - ► System implementation
- ► Formalise both
- ► Use tools for
 - exhaustive search for failing scenario, or
 - mechanical proof that implementation satisfies requirements

What are Formal Methods for

- Complement other analysis and design methods
- ▶ Increase confidence in system correctness
- Good at finding bugs (in code and specification)
- ► Ensure certain properties of the system (model)
- ▶ Should ideally be as automated as possible

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► Training in Formal Methods increases high quality development skills

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 - Safety properties
 Something bad will never happen (e.g., green light mutual exclusion)
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 - ► Modularity, encapsulation
 - Refinement relation

The Main Point of Formal Methods is Not

- to show correctness of entire systems
- to replace testing
- ▶ to replace good design practises

There is no silver bullet!

▶ No correct system w/o clear requirements & good design

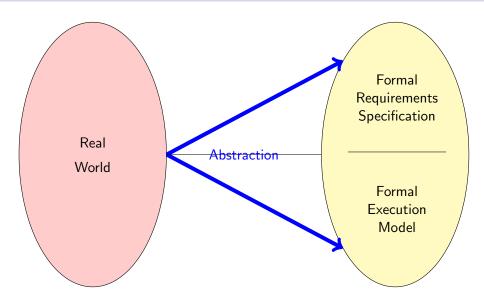
But ...

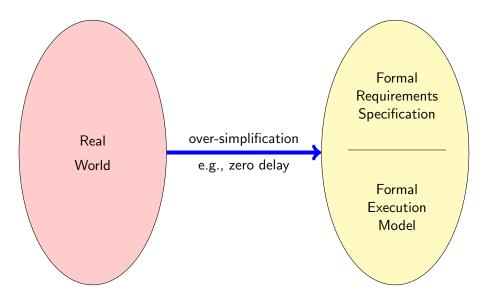
- Formal proof can replace (infinitely) many test cases
- ► Formal methods improve the quality of specs (even without formal verification)
- ► Formal methods guarantee specific properties of system (model)

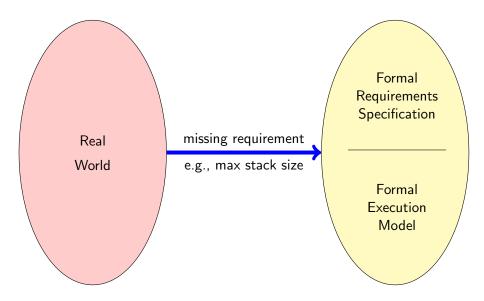
A Fundamental Fact

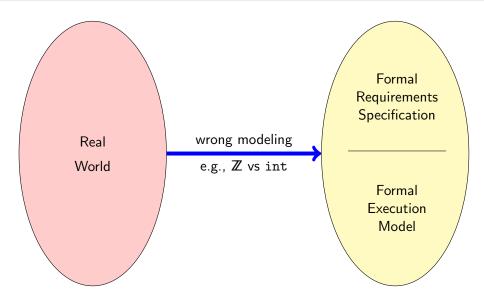
Formalisation of system requirements is hard

Let's see why ...









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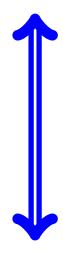
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- Wellformedness and consistency of formal specs partly machine-checkable
- Declared signature (symbols) helps to spot incomplete specs
- ► Failed verification of implementation against spec gives feedback on erroneous formalization

Another Fundamental Fact

Proving properties of systems can be hard

Level of System (Implementation) Description



▶ Abstract level

- Finitely many states (bounded size datatypes)
- ► Automated proofs are (in principle) possible
 - ► Simplification, unfaithful modeling inevitable

Concrete level

- Unbounded size datatypes (pointer chains, dynamic containers, streams)
- Complex datatypes and control structures
- ► Realistic programming model (e.g., Java)
- Automated proofs hard or impossible!

Expressiveness of Specification



▶ Simple

- Simple or general properties
- Finitely many case distinctions
- Approximation, low precision
- Automated proofs are (in principle) possible

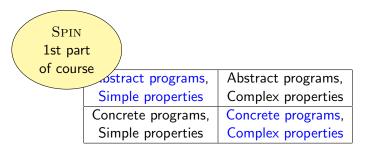
Complex

- Full behavioural specification
- Quantification over infinite or large domains
- High precision, tight modeling
- Automated proofs hard or impossible!

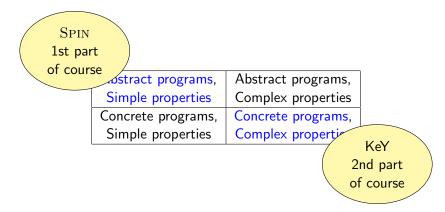
Main Approaches

Abstract programs,	Abstract programs,
Simple properties	Complex properties
Concrete programs,	Concrete programs,
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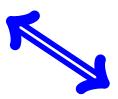


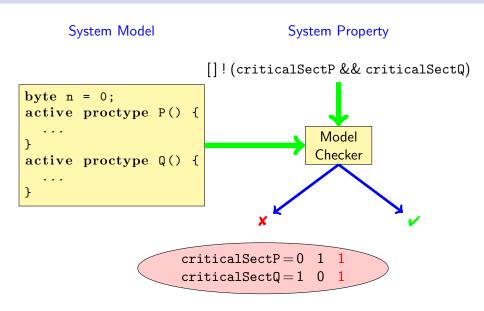
Main Approaches



Proof Automation

- "Automated" Proof ("batch-mode")
 - ▶ No interaction (or lemmas) necessary
 - Proof may fail or result inconclusive Tuning of tool parameters necessary
 - ► Formal specification still "by hand"
- "Semi-Automated" Proof ("interactive")
 - Interaction (or lemmas) may be required
 - Need certain knowledge of tool internals Intermediate inspection can help
 - User steps are checked by tool





Model Checking in Industry—Examples

- Hardware verification
 - ► Good match between limitations of methods and application
 - ► Intel, Motorola, AMD, ...
- Software verification
 - Specialized software: control systems, protocols
 - Typically no direct checking of executable system, but of abstractions
 - ► Bell Labs, Microsoft

A Major Case Study with SPIN

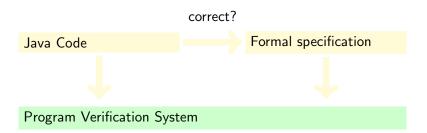
Checking feature interaction for telephone call processing software

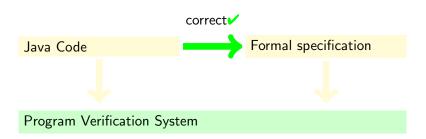
- ► Software for PathStar[©] server from Lucent Technologies
- ► Automated abstraction of unchanged C code into PROMELA
- ▶ Web interface, with SPIN as back-end, to:
 - determine properties (ca. 20 temporal formulas)
 - invoke verification runs
 - report error traces
- Finds error trace, reported as C execution trace
- Work farmed out to 16 computers, daily, overnight runs
- 18 months, 300 versions of system model, 75 bugs found
- ► Strength: detection of undesired feature interactions (difficult with traditional testing)
- Main challenge: defining meaningful properties

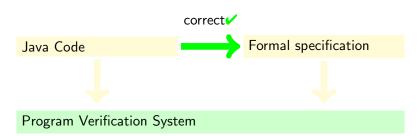
Java Code

Formal specification

Java Code Formal specification







Proof rules establish relation "implementation conforms to specs"

Computer support essential for verification of real programs synchronized StringBuffer append(char c)

- ca. 15.000 proof steps
- ca. 200 case distinctions
- ▶ Two human interactions, ca. 1 minute computing time

Deductive Verification in Industry—Examples

- Hardware verification
 - ► For complex systems, mostly floating-point processors
 - ► Intel, Motorola, AMD, ...
- Software verification
 - Safety critical systems:
 - Paris driver-less metro (Meteor)
 - ► Emergency closing system in North Sea
 - Libraries
 - ► Implementations of Protocols

Java Card 2.2.1 API Reference Implementation

- Reference implementation and full functional specification
- ► All Java Card 2.2.1 API classes and methods
 - ▶ 60 classes; ca. 5,000 LoC (250kB) source code
 - ▶ specification ca. 10,000 LoC
- Conformant to implementation on actual smart cards
- ► All methods fully verified against their spec
 - 293 proofs; 5–85,000 nodes
- ► Total effort several person months
- Most proofs fully automatic
- ► Main challenge: getting specs right

Major Case Studies with KeY: Timsort

Timsort

Hybrid sorting algorithm (insertion sort + merge sort) optimized for partially sorted arrays (typical for real-world data).

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Timsort is used in

- ► Java (standard libraries OpenJDK, Oracle)
- ▶ Python (standard library), used by Google
- ► Android (standard library), used by Google
- ... and many more languages / frameworks!



► Tim Peters



- ► Tim Peters
- ► Sorting Algorithm Designer



- ► Tim Peters
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- ▶ Python Guru



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Stijn de Gouw



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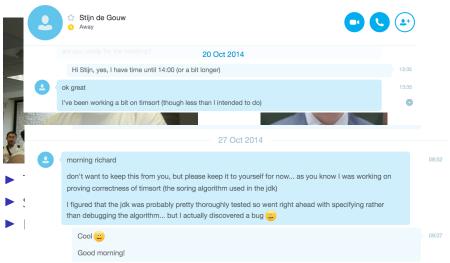


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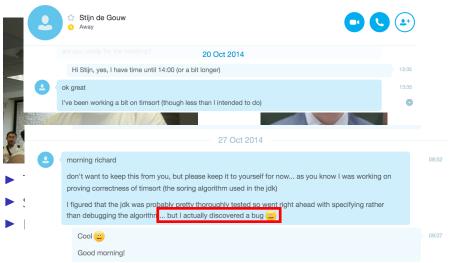


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Found Bug in Java Libraries' main Sorting Method using KeY

- java.util.Collections.sort and java.util.Arrays.sort implement Timsort
- ► KeY verification of OpenJDK implementation revealed bug.
- Same bug present in Android SDK, Oracle's JDK, Phyton library, Haskell library

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Verified Fix using KeY

- ► Fixing the implementation
- Verified new version with KeY

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- Same bug prochers found an error in here,
 Haskell researchers collapse, explained in
 Some researchers collapse, explained in util.Arrays.sort
 - revealed bug.
- logic of merge collapse, explained here, Verified and with corrected code shown in It should be fixed anyway, and their sug-K, Phyton library,

Tim Peters via Python-Bugtracker

- gested fix looks good to me. Fixing
- Verified

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Some Reasons for Using Tools

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Tools used in this course:

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SPIN web interface developed for this course!

JSPIN front-end for SPIN

KeY to verify Java programs against contracts in JML

All are free and run on Windows/Unixes/Mac.

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Modelling, and modelling languages

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Learning Outcomes—Knowledge and Understanding

- ► Explain the potential and limitations of using logic based verification methods for assessing and improving software correctness
- Identify what can and what cannot be expressed by certain specification/modeling formalisms
- ▶ Identify what can and cannot be analyzed with certain logics and proof methods

Learning Outcomes—Skills and Abilities

- Express safety and liveness properties of (concurrent) programs in a formal way
- Describe the basics of verifying safety and liveness properties via model checking
- Successfully employ tools which prove or disprove temporal properties
- ► Write formal specifications of object-oriented system units, using the concepts of method contracts and class invariants
- ▶ Describe how the connection between programs and formal specifications can be represented in a program logic
- Verify functional properties of simple Java programs with a verification tool

Learning Outcomes—Judgment and Approach

- Judge and communicate the significance of correctness for software development
- ► Employ abstraction, modelling, and rigorous reasoning when approaching the development of correctly functioning software

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