

Lösningsförslag till tentamen för TDA540

Objektorienterad Programmering

Institutionen för Datavetenskap
CTH HT-15, TDA540

Dag: 2016-01-16, *Tid:* 14.00-18.00

Uppgift 1

Metoden konverterar en decimal till en annat talsystem med bas `base`. I det här fallet till binärtalsystemet. Metoden är rekursiv. Utskriften är 42 i binär:

```
101010
```

Uppgift 2

Utskriften blir:

```
1, 2, 6  
4, 5, 6
```

Uppgift 3

En lokal variabel är synlig inom det programblock där variabeln deklarerar. Variabeln `b` är alltså okänd utanför `do`-blocket. En korrekt kod har följande utseende:

```
boolean b;  
do {  
    b = Math.random() < 0.5;  
} while (b);
```

Uppgift 4

```
public static List<Integer> factorize(int n) {  
    List<Integer> factors = new ArrayList<Integer>();  
    final int BASE = 10;  
  
    while (n > 0) {
```

```

        factors.add(0, n % BASE);
        n /= BASE;
    }

    return factors;
}

public static int sum(List<Integer> xs) {
    int res = 0;
    for (int x : xs)
        res += x;
    return res;
}

public static boolean isKeithNumber(int n) {
    List<Integer> numbers = factorize(n);
    int m = 0;

    do {
        m = sum(numbers);

        if (n == m)
            return true;
        else {
            numbers.remove(0);
            numbers.add(m);
        }
    } while (n > m);

    return false;
}

```

Uppgift 5

```

public class Keith {
    public static void main(String[] args) {
        cmdKeith();
    }

    // Kommandofönster version
    public static void cmdKeith() {
        boolean done = false;
        Scanner sc = new Scanner(System.in);

        while (!done) {
            System.out.print("Give a number: ");
            if (sc.hasNext()) {
                int n = sc.nextInt();
                if (n < 10)
                    System.out.println("The number should be 10 or higher!");
                else {

```

```

        if (isKeithNumber(n))
            System.out.println(n + " is a Keith number!");
        else
            System.out.println(n + " is not a Keith number!");
    }
} else done = true;
}
}

// Dialogrutor version
public static void dialogKeith() {
    boolean done = false;

    while (!done) {
        String input = JOptionPane.showInputDialog("Give a number: ");
        if (input != null) {
            Scanner sc = new Scanner(input);
            int n = sc.nextInt();
            if (n < 10)
                JOptionPane.showMessageDialog(null, "The number should be 10 or higher!");
            else {
                String msg = n + " is " + (isKeithNumber(n) ? "" : "not") + " a Keith number!";
                JOptionPane.showMessageDialog(null, msg);
            }
        } else done = true;
    }
}
}

```

Uppgift 6

```

public static int[] getIndexOfMinValues(int[] xs) {
    int min = minimum(xs);
    int[] res = new int[frequency(xs, min)];
    int pos = 0;

    for (int i = 0; i < xs.length; i++)
        if (xs[i] == min) res[pos++] = i;

    return res;
}

private static int minimum(int[] xs) {
    int min = xs[0];

    for (int x : xs)
        if (x < min) min = x;

    return min;
}

```

```

private static int frequency(int[] xs, int val) {
    int count = 0;

    for (int x : xs)
        if (x == val) count++;

    return count;
}

// More efficient alternative
public static int[] getIndexOfMinValuesEff(int[] xs) {
    int[] minima = new int[xs.length];
    int count = 0;
    int min = 0;

    if (xs.length > 0) {
        minima[count++] = 0;
        min = xs[0];
    }

    for (int i = 1; i < xs.length; i++) {
        if (xs[i] < min) {
            minima[0] = i;
            min = xs[i];
            count = 1;
        } else if (xs[i] == min) {
            minima[count++] = i;
        }
    }

    return Arrays.copyOf(minima, count);
}

```

Uppgift 7

```

public static int[][][] blur(int[][][] samples, int n) {
    int[][][] newSamples = new int[samples.length][samples[0].length][3];
    double[][] filter = makeFilter(n);

    for (int row = 0; row < samples.length; row++)
        for (int col = 0; col < samples[row].length; col++)
            for (int c = 0; c < samples[row][col].length; c++)
                newSamples[row][col][c] = applyFilter(filter, samples, row, col, c);

    return newSamples;
}

public static int applyFilter(double[][] filter, int[][][] samples, int row, int col, int c) {
    int res = 0;
    int offX = filter.length / 2;
}

```

```

int offY = offX > 0 ? filter[0].length / 2 : 0;

for (int i = 0; i < filter.length; i++)
    for (int j = 0; j < filter[i].length; j++)
        try {
            res += filter[i][j] * samples[row + i - offX][col + j - offY][c];
        } catch (IndexOutOfBoundsException e) {
            res += filter[i][j] * samples[row][col][c];
        }
    return res;
}

public static double[][] makeFilter(int n) {
    double[][] filter = new double[n][n]; // initialised with zeros

    for (int i = 0; i < n; i++)
        filter[i][i] = 1.0 / n;

    return filter;
}

```

Uppgift 8

```

public static String generate(String s, int n) {
    Random rnd = new Random();
    String res = "";

    if (s.length() > 0) {
        for (int i = 0; i < n; i++)
            res += s.charAt(rnd.nextInt(s.length()));
    }

    return res;
}

```

Uppgift 9

```

public static class ILanguage {
    private final String vowels = "aouâeiyö";

    public String toI(String swe) {
        String i = "";

        for (char ch : swe.toCharArray())
            if (isVowel(ch))
                i += Character.isLowerCase(ch) ? "i" : "I";
            else
                i += ch;

        return i;
    }
}

```

```

    }

    // Alternative
    public String toII(String s) {
        return s.replaceAll("[aouâeiyäö]", "i")
            .replaceAll("[AOUÂEIIYÄÖ]", "I");
    }

    private boolean isVowel(char ch) {
        return vowels.indexOf(Character.toLowerCase(ch)) >= 0;
    }
}

```

Uppgift 10

```

private static void advice(int[] a, int[] b) {
    boolean success = false;
    double avgA = average(a);
    double avgB = average(b);

    for (int i = 0; i < a.length && !success; i++) {
        if (a[i] < avgA && a[i] > avgB) {
            System.out.println("Move " + a[i] + " from A to B!");
            success = true;
        }
    }

    for (int i = 0; i < b.length && !success; i++) {
        if (b[i] < avgB && b[i] > avgA) {
            System.out.println("Move " + b[i] + " from B to A!");
            success = true;
        }
    }

    if (!success)
        System.out.println("Impossible");
}

private static double average(int[] arr) {
    double sum = 0;

    for (int i : arr)
        sum += i;

    return sum / arr.length;
}

```

Uppgift 11

Exempel på olika tänkbara klasser och attribut (finns fler)

```

public class Player {
    private final String name;
    private List<Card> cards;
    private int numberOfFours;

    public Player(String name, List<Card> cards) {
        this.name = name;
        this.cards = cards;
        numberOfFours = 0;
    }
}

public enum Suit {
    HEARTS, DIAMONDS, CLUBS, SPADES
}

public enum Rank {
    ACE, KING, QUEEN, JACK, TEN, NINE, EIGHT, SEVEN, SIX, FIVE, FOUR, THREE, TWO
}

public class Card {
    private final Suit suit;
    private final Rank rank;

    public Card(Suit suit, Rank rank) {
        this.suit = suit;
        this.rank = rank;
    }
}

public class Deck {
    private List<Card> cards;

    public Deck(List<Card> cards) {
        this.cards = cards;
    }

    public Deck() {
        cards = new ArrayList<>();

        for (Suit suit : Suit.values())
            for (Rank rank : Rank.values())
                cards.add(new Card(suit, rank));
    }

    public List<Card> take(int n) {
        // Randomly take n cards from cards
        return new ArrayList<>();
    }
}

public class GoFish {

```

```

private List<Player> players;
private Deck ocean;

public GoFish(List<Player> players, Deck ocean) {
    this.players = players;
    this.ocean = ocean;
}
}

```

Så här kan man konstruera modellen

```

private GoFish buildGame() {
    final int NRCARDS = 7;
    Deck ocean = new Deck();
    String[] names = {"Olle", "Fia", "Kalle"};
    List<Player> players = new ArrayList<>();

    for (String name : names) {
        List<Card> cards = ocean.take(NRCARDS);
        players.add(new Player(name, cards));
    }

    return new GoFish(players, ocean);
}

```