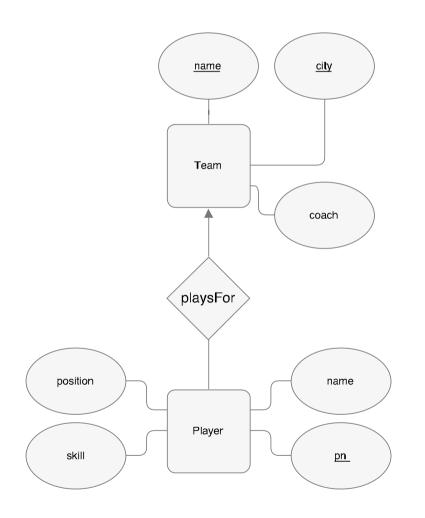
Lecture 7a

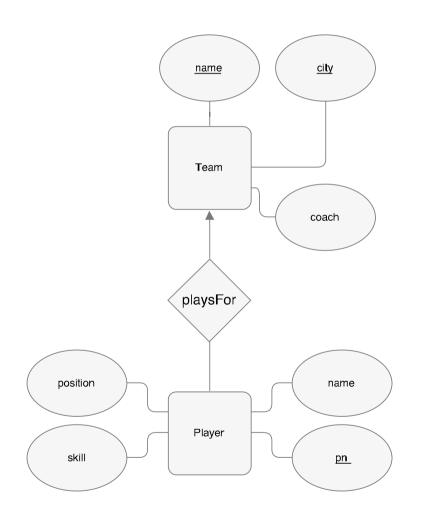
#### ER – Exercises + SQL

## Ex 1



- A team's name is only unique in their own city
- Each player belongs to maximum one team
- Each team has a name, a city, a coach and a set of players
- Each player has a name, a unique person number, a position, a skill level

# Ex 1 (a)

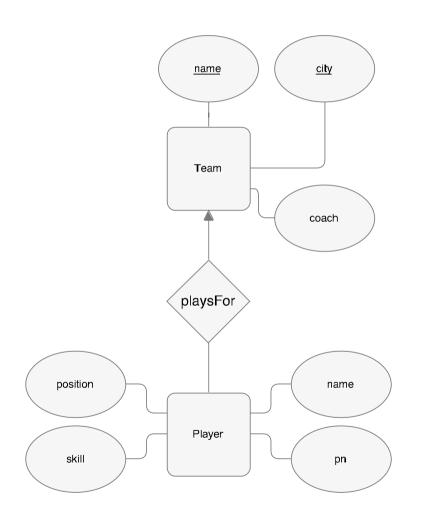


Team(city, name, coach)

Player(pn, name, position, skill)

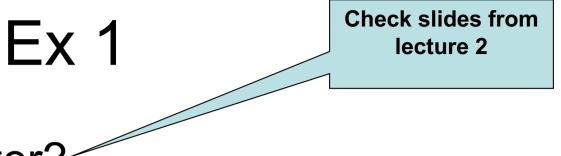
PlaysFor(pn, city, name) pn -> Player.pn (city, name) -> Team.(city, name)

# Ex 1 (b)



Team(city, name, coach)

Player(<u>pn</u>, name, position, skill, city, name) (city, name) -> Team.(city, name)



Which one is better?

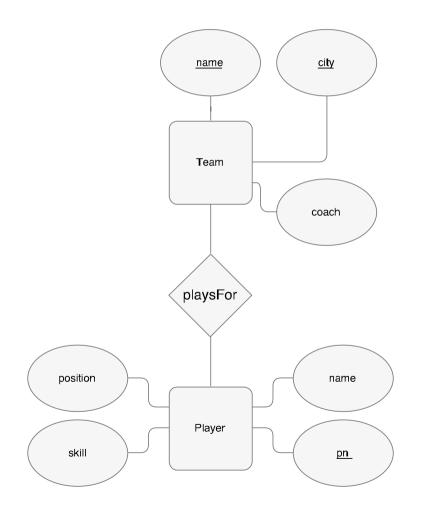
#### Ex 1 (a): NO-NULL Approach

- Safe translation no NULLs anywhere.
- May lead to duplication of the pn.
- May lead to more *joins*.
- Default translation rule, use unless you have a good reason not to.

#### Ex 1 (b): NULL Approach

- Will lead to NULLs for players that have no team.
- Can sometimes be preferred when *not* having a team is an uncommon exception to the rule.
- Reduces the need for *joins*.

# Ex 1 (c)

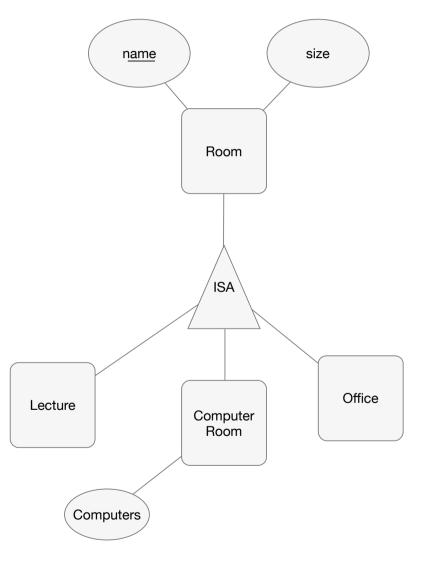


Team(city, name, coach)

Player(pn, name, position, skill)

PlaysFor(<u>pn</u>, <u>city</u>, <u>name</u>) pn -> Player.pn city -> Team.city name -> Team.name

### Ex 2



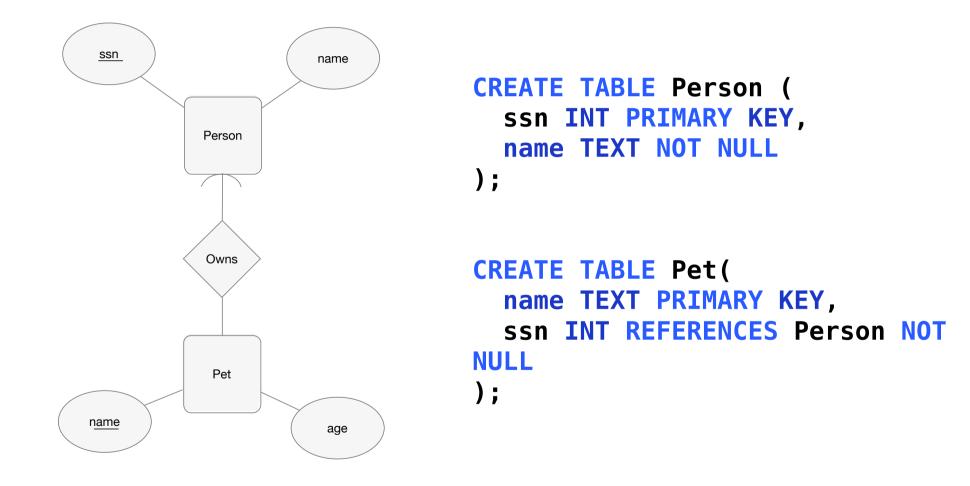
- Room (<u>name</u>, size)
- Lectures (name) name -> Room.name
- Office (<u>name</u>) name -> Room.name
- ComputerRoom (<u>name</u>, computers) name -> Room.name

#### Ex 3

#### **Problem Definition**

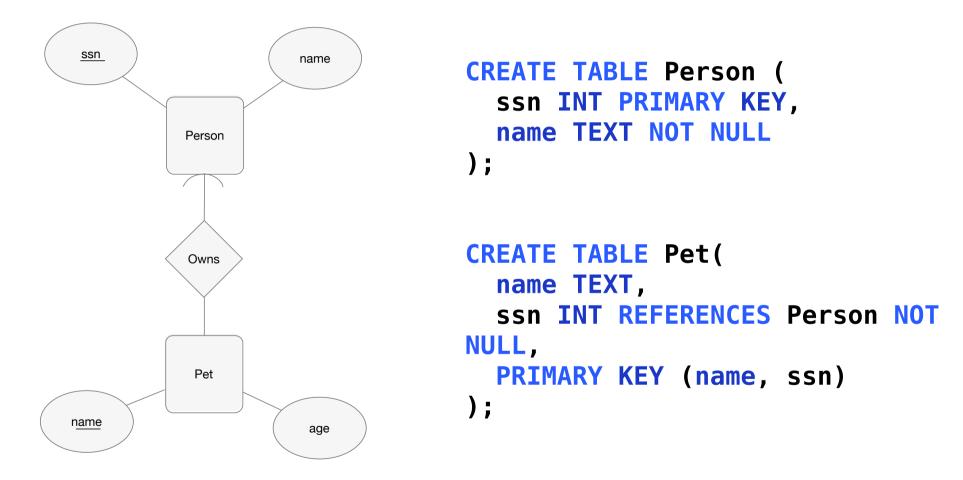
- Persons are identified with ssn
- Name of pets are unique per person
- Persons can have any number of pets
- One pet can only be owned by one person

#### Ex 3a



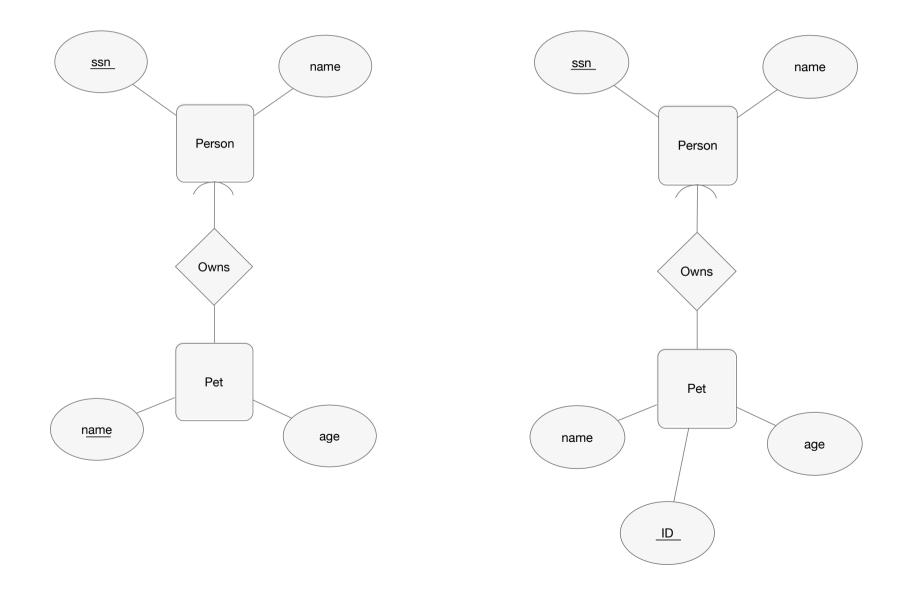
#### We DO NOT address the constraints

#### Ex 3b

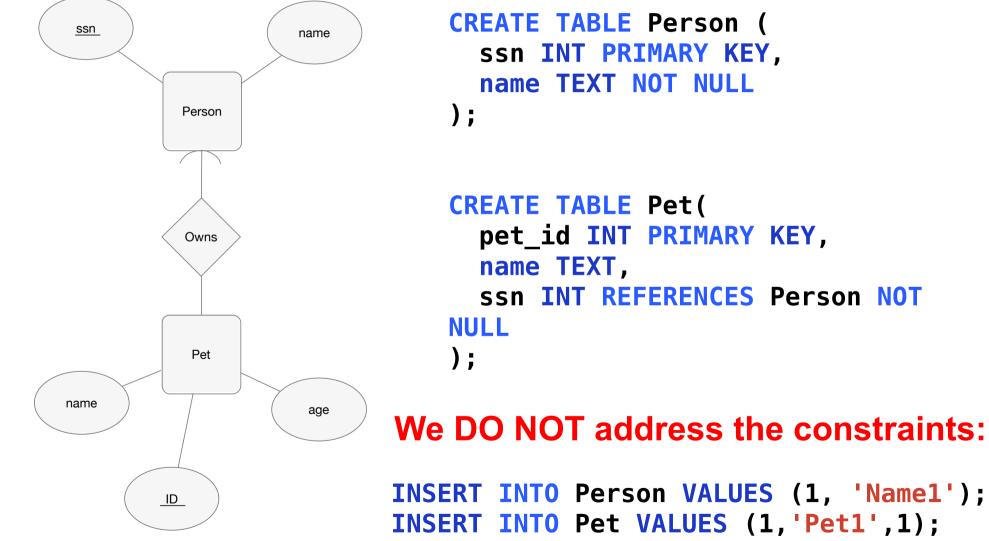


We DO address the constraints **BUT** we DO NOT model the E/R

## Ex 3 (Solution)



#### Ex 3c



INSERT INTO Pet VALUES (5, 'Pet1',1);

## Ex 3d

