

Lecture  
Models of Computation  
(DIT310, TDA184)

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# Today

- ▶ Representing Turing machines.
- ▶ A self-interpreter (a universal Turing machine).
- ▶ The halting problem.
- ▶ A Turing machine that is a  $\chi$  interpreter.
- ▶ The Post correspondence problem.

# Representing Turing machines

# States

Assume that  $S = \{s_0, \dots, s_n\}$ .

Note that  $S$  is always non-empty.

$$\lceil S \rceil = \lceil n \rceil$$

$$\lceil s_k \rceil = \lceil k \rceil$$

# Alphabets

Assume that  $\Sigma = \{c_1, \dots, c_m\}$  and  
 $\Gamma = \{\sqcup\} \cup \{c_1, \dots, c_{m+n}\}$ .

$$\lceil \Sigma \rceil = \lceil m \rceil$$

$$\lceil \Gamma \rceil = \lceil n \rceil$$

$$\lceil \sqcup \rceil = \lceil 0 \rceil$$

$$\lceil c_k \rceil = \lceil k \rceil$$

# Directions

$$\lceil L \rceil = [0]$$

$$\lceil R \rceil = [1]$$

# The transition function

- ▶ A rule  $\delta (s, x) = (s', x', d)$  is represented by

$$\lceil s \rceil \# \lceil x \rceil \# \lceil s' \rceil \# \lceil x' \rceil \# \lceil d \rceil.$$

- ▶ The transition function is represented by the representation of a list containing all of its rules (ordered in some way).

# Turing machines and strings

- ▶ A Turing machine  $(S, s_{initial}, \Sigma, \Gamma, \delta) \in TM$  is represented by

$$\lceil S \rceil \# \lceil s_{initial} \rceil \# \lceil \Sigma \rceil \# \lceil \Gamma \rceil \# \lceil \delta \rceil.$$

- ▶ A pair consisting of a Turing machine  $tm$  and a corresponding input string  $xs$  is represented by

$$\lceil tm \rceil \# \lceil xs \rceil.$$

- ▶ Note that this encoding only uses two non-blank symbols, 0 and 1.



# Quiz

What Turing machine does

001010010011101010110001110101010001  
represent?

- ▶ None
- ▶  $S = \{s_0\}$ ,  $\Sigma = \{c_1\}$ ,  $\Gamma = \{c_1, c_2, \sqcup\}$ ,  
 $\delta(s_0, c_1) = (s_0, c_1, \text{L})$
- ▶  $S = \{s_0\}$ ,  $\Sigma = \{c_1, c_2\}$ ,  $\Gamma = \{c_1, c_2, \sqcup\}$ ,  
 $\delta(s_0, c_1) = (s_0, c_2, \text{R})$

Self-  
interpreter

# Self-interpreter

A self-interpreter or *universal Turing machine* *eval* can simulate arbitrary Turing machines with arbitrary input:

$$\Sigma_{eval} = \{0, 1\}$$

$$\forall tm \in TM. \forall xs \in List \Sigma_{tm}.$$

$$\llbracket eval \rrbracket \ulcorner (tm, xs) \urcorner = \ulcorner \llbracket tm \rrbracket xs \urcorner$$

# Implementation sketch

Possibly buggy:

- ▶ Let us use three tapes in the implementation.  
Can convert to a one-tape machine later.
- ▶ Mark the left end of the input tape.
- ▶ Move the input string to the second tape.  
Mark the left end and the head's position.
- ▶ Write the initial state to the third tape.  
Mark the left end.

# Implementation sketch

- ▶ Simulate the input TM, using the rules on the first tape.
- ▶ If the simulation halts, write the result to the first tape and halt.

# The halting problem

# The halting problem

$halts \in \{(tm, xs) \mid tm \in TM, xs \in List \Sigma_{tm}\} \rightarrow Bool$   
 $halts (tm, xs) =$   
    **if**  $\llbracket tm \rrbracket xs$  **is defined** **then**  
        true  
    **else**  
        false

This function is not Turing-computable.

# The halting problem

The halting problem can also be viewed as a language:

$$\{ \ulcorner (tm, xs) \urcorner \mid tm \in TM, xs \in List \Sigma_{tm}, \\ \llbracket tm \rrbracket xs \text{ is defined} \}$$

This language is Turing-undecidable.

(Note the difference between this definition and the previous one.)



# The halting problem (with self-application)

$\{\ulcorner tm \urcorner \mid tm \in TM, \llbracket tm \rrbracket \ulcorner tm \urcorner \text{ is defined}\}$

This language is Turing-undecidable. Proof sketch:

- ▶ Assume that the TM *halts* decides it.
- ▶ Define a TM *terminv* in the following way:
  - ▶ Simulate *halts* with *terminv*'s input.
  - ▶ If *halts* accepts, loop forever.
  - ▶ If *halts* rejects, halt.
- ▶ Note that *terminv* applied to  $\ulcorner terminv \urcorner$  halts iff it does not halt.

# The halting problem is undecidable

$$\{ \ulcorner (tm, xs) \urcorner \mid tm \in TM, xs \in List \Sigma_{tm}, \\ \llbracket tm \rrbracket xs \text{ is defined} \}$$

Proof sketch:

- ▶ Assume that the TM *halts* decides it.
- ▶ We can then implement a TM for the halting problem with self-application:
  - ▶ If the input is not  $\ulcorner tm \urcorner$  for some  $tm \in TM$ , reject.
  - ▶ If it is  $\ulcorner tm \urcorner$ , write ??? on the tape.
  - ▶ Run *halts*.

# Quiz

What does ??? stand for?

- ▶  $tm$
- ▶  $\lceil tm \rceil$
- ▶  $\lceil \lceil tm \rceil \rceil$
- ▶  $tm \uparrow \lceil tm \rceil$
- ▶  $\lceil tm \rceil \uparrow \lceil \lceil tm \rceil \rceil$
- ▶  $tm \uparrow \lceil tm \rceil \uparrow \lceil \lceil tm \rceil \rceil$

X interpreter

# A $\chi$ interpreter

The  $\chi$  semantics is Turing-computable:

- ▶ X programs can be represented as strings in some finite alphabet  $\Sigma$ :

$$\ulcorner \_ \urcorner^{\text{TM}} \in \text{CExp} \rightarrow \text{List } \Sigma$$

- ▶ There is a TM  $chi$  satisfying the following properties:

$$\Sigma_{chi} = \Sigma$$

$$\forall e \in \text{CExp}. \llbracket chi \rrbracket_{\text{TM}} \ulcorner e \urcorner^{\text{TM}} = \ulcorner \llbracket e \rrbracket_{\chi} \urcorner^{\text{TM}}$$

# Recursion

- ▶ How can recursion be implemented?
- ▶ One idea: An explicit stack on a separate tape.

# Implementation sketch

- ▶ Come up with a small-step semantics for  $\lambda$ .
- ▶ Use small steps also for substitution.
- ▶ Make sure that every small step can be simulated on a TM.
- ▶ The design can be based on some abstract machine for the  $\lambda$ -calculus, perhaps the CEK machine.

# Every $\chi$ -computable partial function in $\mathbb{N} \rightarrow \mathbb{N}$ is Turing-computable

Proof sketch:

- ▶ If  $f \in \mathbb{N} \rightarrow \mathbb{N}$  is  $\chi$ -computable, then

$$\forall m \in \mathbb{N}. \llbracket e \ulcorner m \urcorner^\chi \rrbracket_\chi = \ulcorner f \ m \urcorner^\chi$$

for some  $e \in CExp$ .

- ▶ The following TM implements  $f$ :
  - ▶ Convert input:  $\ulcorner m \urcorner^{\text{TM}} \mapsto \ulcorner e \ulcorner m \urcorner^\chi \urcorner^{\text{TM}}$ .
  - ▶ Simulate the  $\chi$  interpreter.
  - ▶ Convert output:  $\ulcorner \ulcorner n \urcorner^\chi \urcorner^{\text{TM}} \mapsto \ulcorner n \urcorner^{\text{TM}}$ .



# The Post correspondence problem

# The Post correspondence problem

Definition (for a set  $\Sigma$  with at least two members):

- ▶ Given:  $x_1, \dots, x_n \in \text{List } \Sigma \times \text{List } \Sigma$ .
- ▶ Goal: Find  $k \geq 1$  and  $i_1, \dots, i_k \in \{1, \dots, n\}$  such that

$$\begin{aligned}fst\ x_{i_1} \uparrow \dots \uparrow fst\ x_{i_k} = \\snd\ x_{i_1} \uparrow \dots \uparrow snd\ x_{i_k}.\end{aligned}$$

Examples on Wikipedia.

# Quiz

Is the Post correspondence problem solvable for the given pairs of strings?

- ▶ A: (001, 00), (01, 10).
- ▶ B: (01, 001), (010, 01).

# The Post correspondence problem

- ▶ Undecidable.
- ▶ Note that there is no reference to Turing machines (or  $\chi$  expressions) in the statement of the problem.
- ▶ Proof idea:
  - ▶ Construct pairs such that a TM halts iff the problem is solvable.
  - ▶ The resulting string (if any) encodes the TM's computation history.
- ▶ Sipser's *Introduction to the Theory of Computation* (available online via Chalmers' library) contains a readable proof.

# Ambiguity

- ▶ Undecidable:  
Is a context-free grammar ambiguous?
- ▶ The Post correspondence problem can be reduced to this one.

# Ambiguity

Proof sketch (taken from Sipser):

- ▶ Given: Pairs  $(t_1, b_1), \dots, (t_n, b_n)$ .
- ▶ Define a CFG with three non-terminals, and *Start* as the starting non-terminal:

$$\begin{array}{l} \textit{Start} \quad ::= \textit{Top} \mid \textit{Bottom} \\ \textit{Top} \quad ::= t_1 \textit{Top} \quad 1 \mid \dots \mid t_n \textit{Top} \quad n \\ \quad \quad \quad \mid t_1 \quad \quad 1 \mid \dots \mid t_n \quad \quad n \\ \textit{Bottom} ::= b_1 \textit{Bottom} \quad 1 \mid \dots \mid b_n \textit{Bottom} \quad n \\ \quad \quad \quad \mid b_1 \quad \quad 1 \mid \dots \mid b_n \quad \quad n \end{array}$$

(Here  $1, \dots, n$  are fresh terminals.)

- ▶ This grammar is ambiguous iff the given instance of the Post correspondence problem has a solution.

# Summary

- ▶ Representing Turing machines.
- ▶ A self-interpreter (a universal Turing machine).
- ▶ The halting problem.
- ▶ A Turing machine that is a  $\chi$  interpreter.
- ▶ The Post correspondence problem.

# Next week

- ▶ Summary of the course.
- ▶ Old exam questions.



# Any questions?

- ▶ I expect plenty of spare time at the end of this lecture.
- ▶ Feel free to ask questions about, say, things that are difficult, or things you want to know more about.