Object Oriented Programming TDA547, DAT170

Krasimir Angelov, tel. 073-8228-179

2014-08-22

The total number of points is 40. 20 points certainly guarantee a pass. 27p correspond to grade 4 and 32p to grade 5.

No other help materials are allowed, except an English Dictionary and the distributed help sheet. Write clean and readable Java code. Trivial syntax errors will be tolerated without affecting the grades. You don't have to comment your code unless if you really want to.

1. Read the following program:

```
public class Question1 {
    public static void printMe(int[] a) {
        for (int i = 0; i < a.length; i++) {
            System.out.print(a[a.length-i-1]);
        }
        System.out.println();
    }
    public static void main(String[] args) {
        int[] a = {4, 1, 0, 2};
        printMe(a);
    }
}</pre>
```

What will the program print when it is executed? (4p)

2. In this task we do simple array processing:

• Implement the method:

public static int findMax(double[] a)

Which returns the position of the biggest number in a. If the array is empty the method should return -1. You can assume that all numbers in the array are non-negative. (4p)

Example: findMax(new double[] {4, 1, 0, 5}) should return 3.

• Write a main method which can be used to test the method findMax. If both findMax and main were methods in class Question2, it should be possible to run it like this:

> java Question2 4 1 0 5
The biggest number 5 is found at position 3.

i.e. it takes the array of numbers from the command line arguments and prints the biggest number as well as its position in the array. If the array is empty, you should print "No numbers found" (4p)

Hint: Don't forget that the command line arguments are strings that you need to convert to numbers with Double.parseDouble(...).

- 3. A polynomial is an arithmetic expression like a₀ + a₁x + a₂x²...+a_nxⁿ. Every polynomial can be represented with an array where for instance a[0] will store a₀, a[1]==a₁, etc. The length of the array is the highest degree in the polynomial plus one. You need to implement a class called Polynomial which does basic arithmetics with polynomials. It should have the following methods:
 - A constructor:

public Polynomial(double[] a)

which initializes the class with the coefficients in the argument **a**.

• A method:

public double eval(double x)

which evaluates the polynomial for a given value of x, for example eval(1) for the polynomial $1 + 2x + 3x^2$ should return 6. Hint: You can compute x^n by multiplying x n-times with itself.

• A method:

public String toString()

which returns the textual representation of the polynomial. Since in plain text we cannot use superscripts to express exponents, a polynomial like $1+2x+3x^2$ should be shown as $1 + 2*x + 3*x^2$. Note that the first and the second coefficient are special since we don't write $*x^0$ and we write *x instead of $*x^1$.

(10p)

4. Implement the method:

public static String replace(String s, String s1, String s2)

which replaces every occurrence of the string **s1** in **s** with the string **s2**. For example:

replace("a black window isn't a window", "nd", "d")

should return "a black widow isn't a widow". In the implementation you are not allowed to use the predefined method replace in the class String. Instead use a loop iterating over s and string concatenation to compute the final string. (10p)

Hint: to get the i-th character from a string s, you can use the method s.charAt(i).

5. Implement the method:

```
public static List merge(List 11, List 12)
```

which merges the two lists 11 and 12 into one, i.e. if 11 has the elements x1,x2,x3,x4 and 12 is y1,y2 then the result should be x1,y1,x2,y2,x3,x4. We always alternate one element from 11 with one element from 12. If one of the lists is longer than the other, then the remaining elements in the longer list are just appended. In the example x3 and x4 are just inserted without intervening elements from 12. (8p)

Hint: you can use Math.min(x,y) or Math.max(x,y) to find the smallest or the biggest of two numbers.