

Model-Based Testing

(DIT848 / DAT261)

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Lecture 7 Introduction to MBT

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Many slides based on material provided by Mark Utting

What have we seen

- V&V: Validation & Verification
 - The V model
 - Black box testing
 - White box testing
 - Something on coverage
- (Extended) Finite State Machines

Guest lectures?

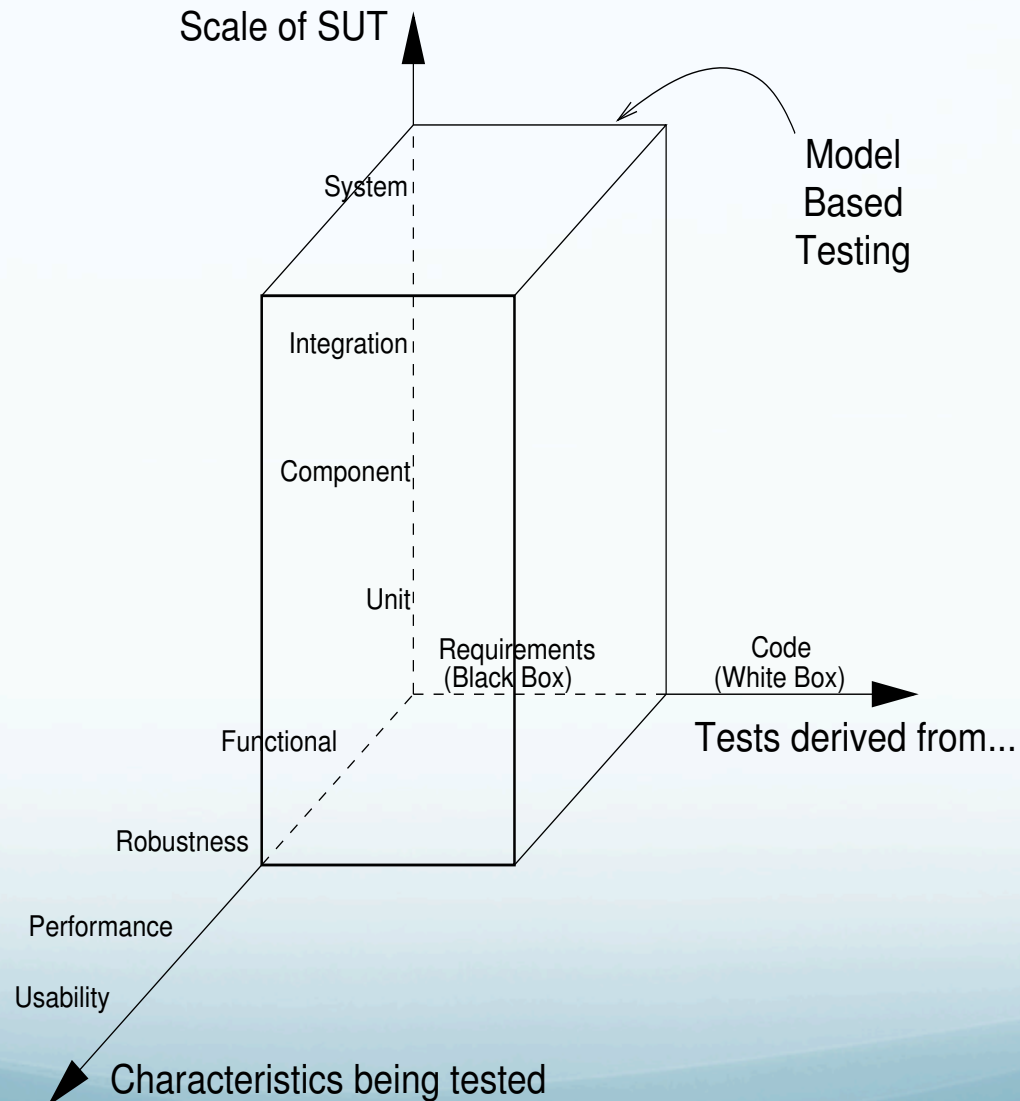
- TBD

What remains

The rest of the lectures: MBT

1. Introduction (concepts, terminology,...) – Today
2. How to select your tests – Today
3. Graph theory for MBT – Wed this week
4. ModelJUnit – Next week
5. Making your tests executable – Next week

Kinds of Testing



What is Model-Based Testing

Four main approaches known as **MBT**

1. Automatic generation of test input data from a **domain model**
 - Information on the domain of input values
 - Not known whether test pass or not
2. Automatic generation of test cases from an **environmental model**
 - Environment: expected usage of SUT, operation frequencies...
 - Do not specify expected output
3. Automatic generation of test scripts from **abstract tests**
 - Abstract description of test cases (eg. UML seq. Diag.)
 - Transforms abstract test cases into low-level executable script
4. Automatic generation of test cases with **oracles** from a **behavior model**
 - Executable tests with expected output
 - Model must describe expected behavior of SUT



**Our
focus!**

So... MBT is the automation of the design of black-box tests

MBT in context...

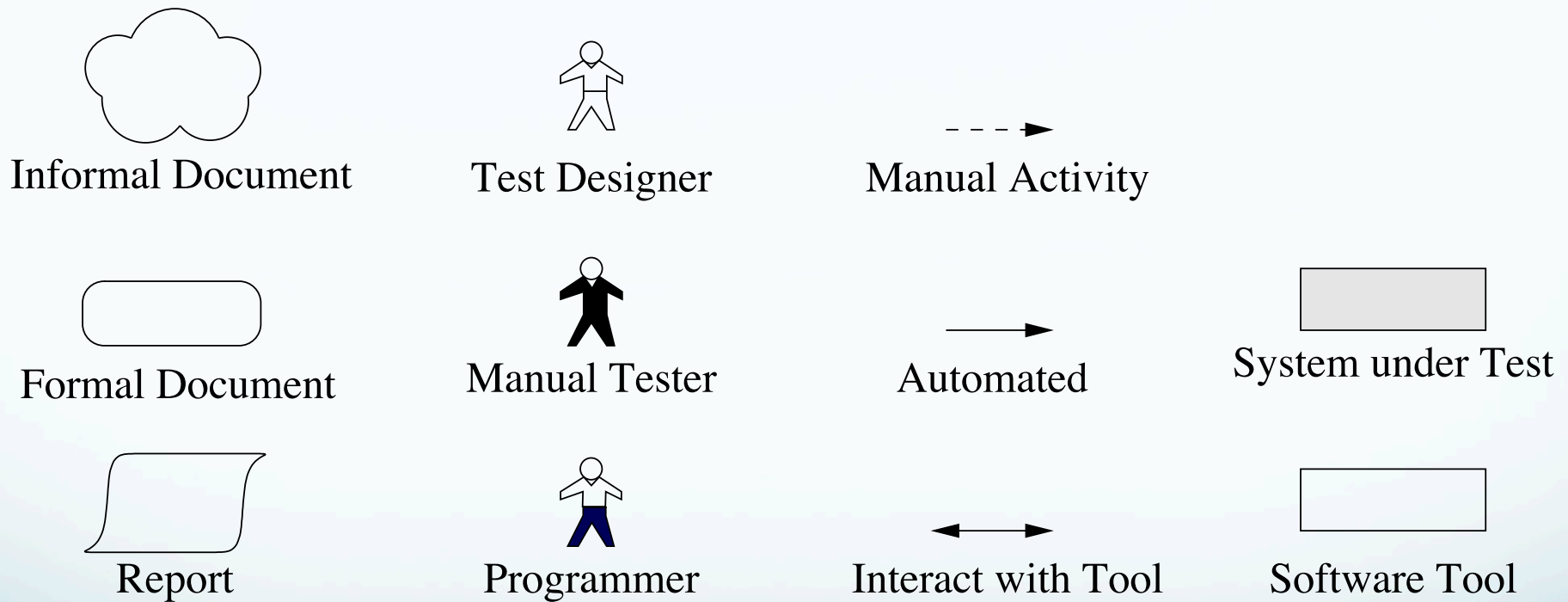
When designing **functional testing**, 3 key steps:

1. Designing the test case
2. Executing the tests and analyzing the result
3. Verifying how the tests cover the requirements

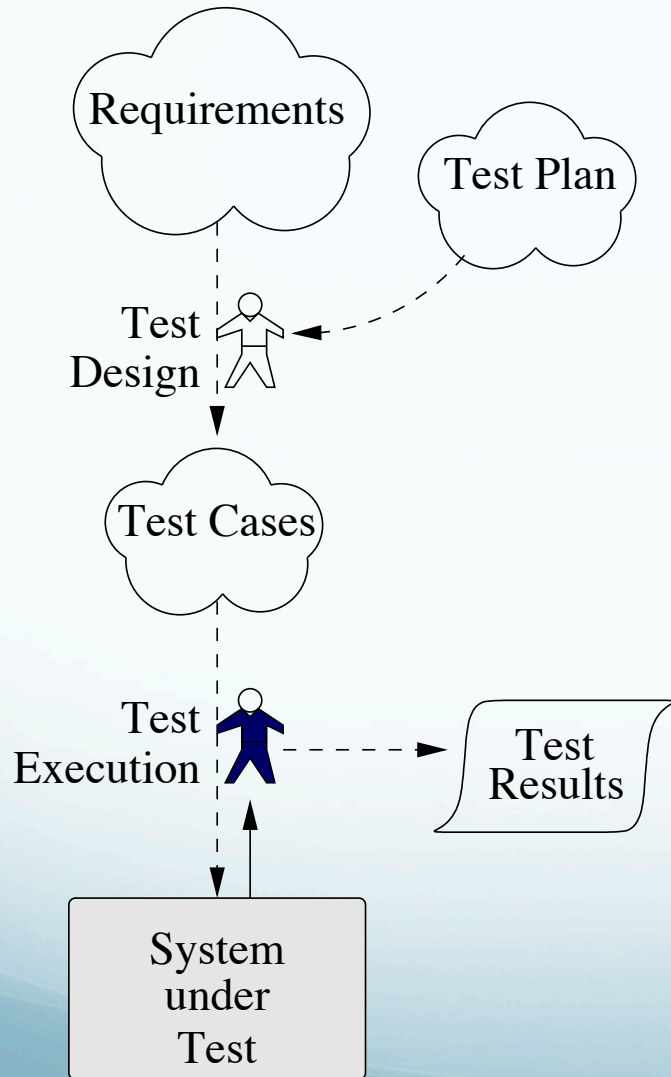
Different **testing processes**

1. Manual testing process
2. Capture/replay testing process
3. Script-based testing process
4. Keyword-driven automated testing process
5. The MBT process

Preliminaries: notation...



1. Manual Testing

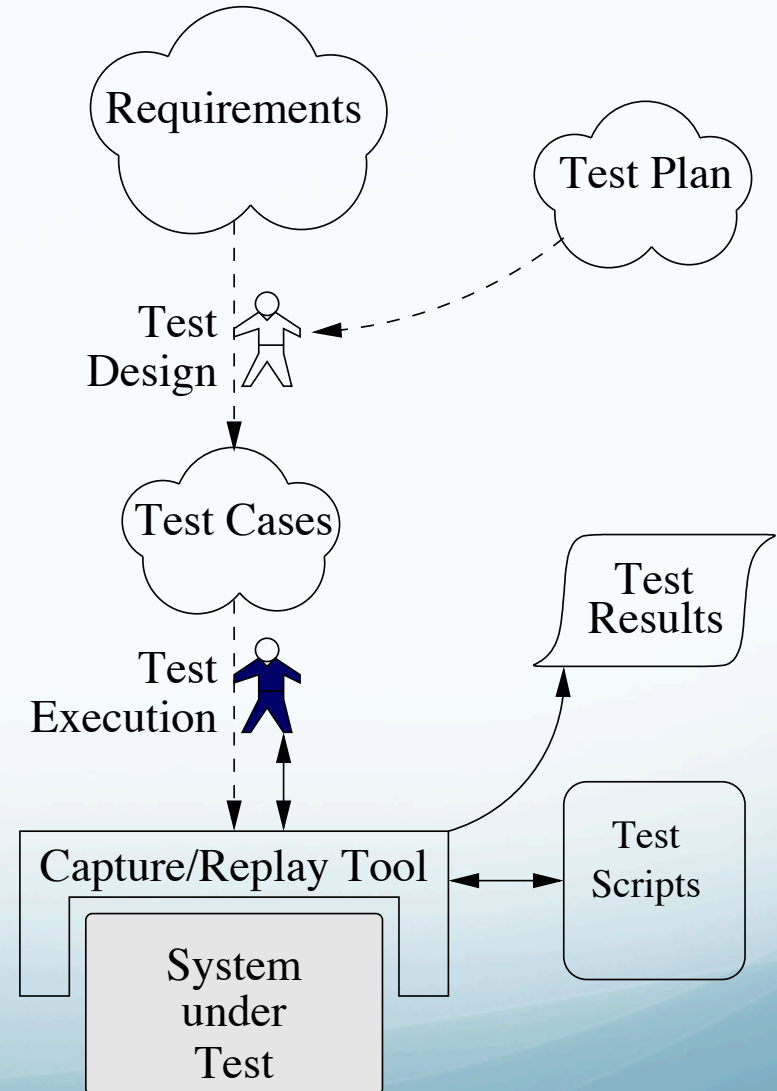


- + easy & cheap to start
- + flexible testing
- expensive every execution
- no auto regression testing
- ad-hoc coverage
- no coverage measurement

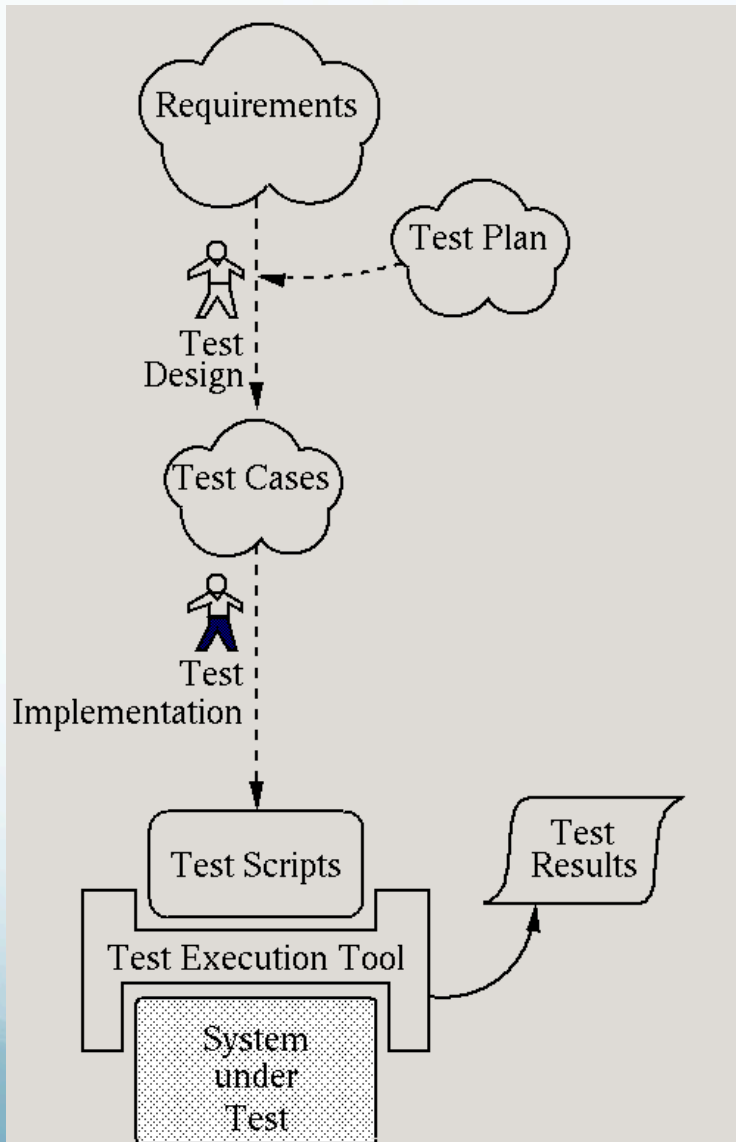
2. Capture-Replay Testing

- + flexible testing
- expensive first execution
- + auto regression testing
- fragile tests break easily
- ad-hoc coverage
- no coverage measurement
- low-level recorded tests

NOTE: Mostly used to automate testing of graphical user interface (GUI)



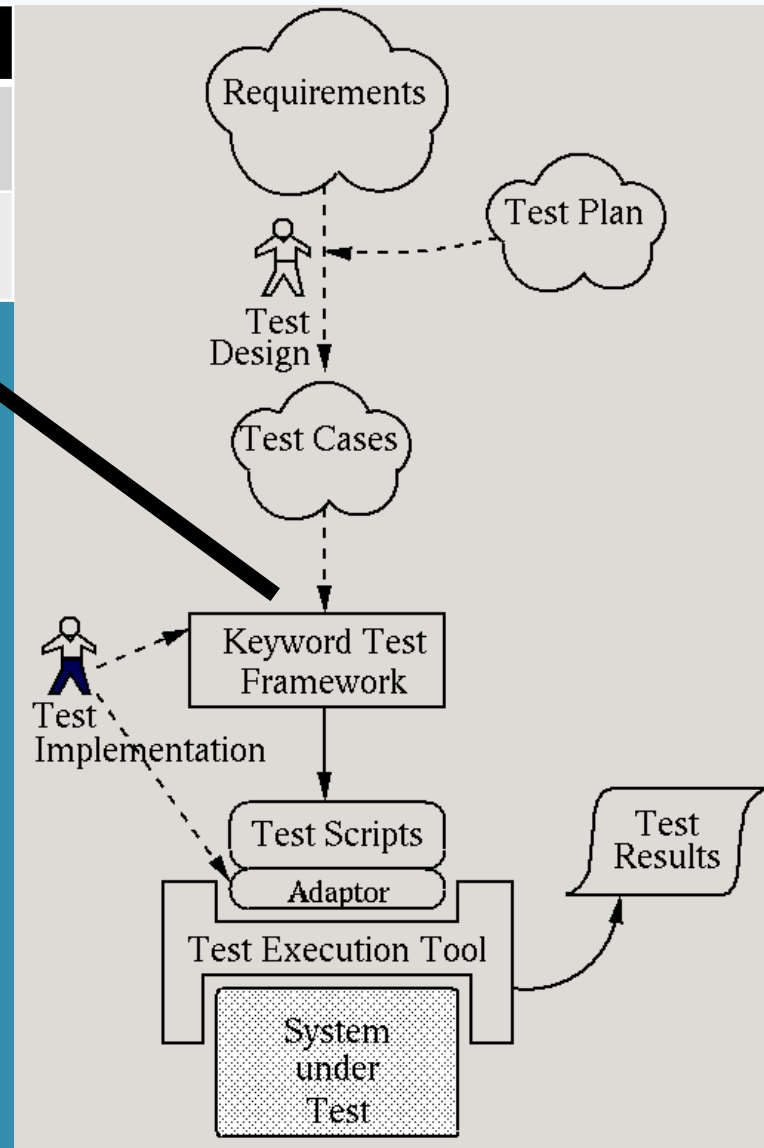
3. Script-Based Testing



- +/- test impl. = programming
- + automatic execution
- + auto regression testing
- fragile tests break easily?
(depends on abstraction)
- ad-hoc coverage
- no coverage measurement

4. Keyword-Driven Testing

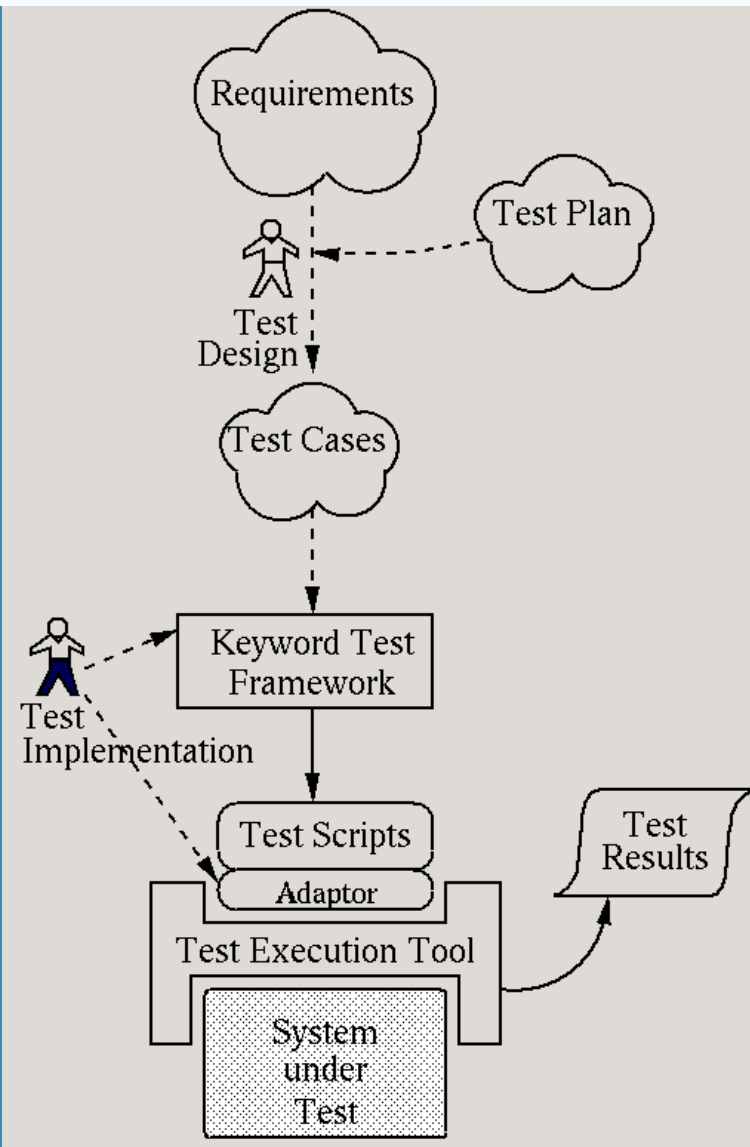
Keyword	Name	Address	Course
Enter Student	Alain Turingo	London, UK	Computability
Enter Student	Claudio Shannoni	Michigan, USA	Digital Design



4. Keyword-Driven Testing

- + abstract tests
- + automatic execution
- + auto regression testing
- robust tests
- ad-hoc coverage
- no coverage measurement
- manual design of test data and oracle

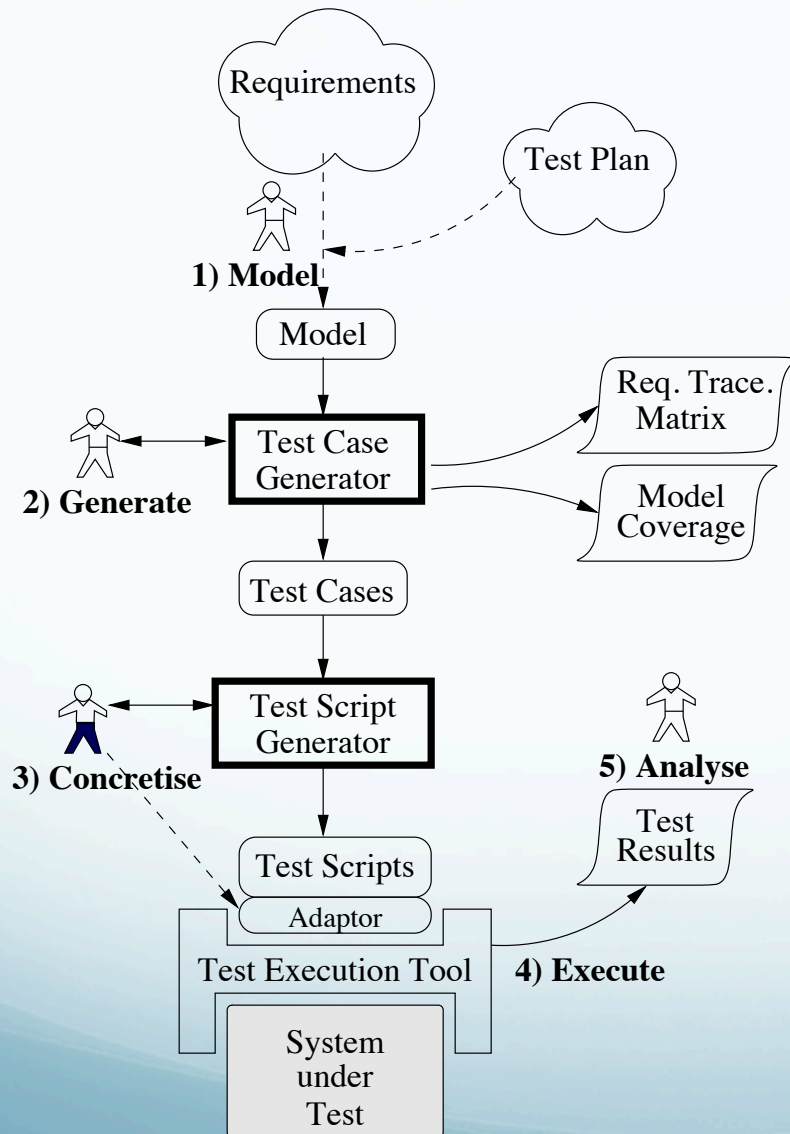
Note: The “adaptor” allows translate sequence of keywords and data into executable tests



5. Model-Based Testing

1. **Model** the SUT and/or its environment
 - Write some abstract model / annotate with relationship between tests and requirements
2. **Generate** abstract tests from the model
 - Chose some test selection criteria to generate tests from the model. Coverage and results refer to the model!
3. **Concretize** the abstract tests to make them executable
 - Use a transformation tool to get concrete tests (on the SUT) from the abstract tests from the model
4. **Execute** the tests on the SUT and assign verdicts
5. **Analyze** the test results (and take corrective action)
 - A fault in the test case might be due to a fault in the adaptor code or in the model

5. Model-Based Testing



- + abstract tests
- + automatic execution
- + auto regression testing
- + auto design of tests
- + systematic coverage
- + measure coverage of model and requirements
- modeling overhead

Important: usually first abstract tests -> needs to get concrete tests: adaptor!

Building Models...

Reusing or building from scratch?

Reusing existing development model

- 100% reuse; not always possible:
 1. Develop. models usually contains too much detail
 2. Usually don't describe the SUT dynamic behavior
- Not abstract enough yet precise enough for test generation

Reuse something

- Some x% of reuse ($0 < x < 100$)
- Eg. reuse high-level class diagram and some use cases; add behavioral details

Developing model from scratch

- 0% reuse
- Maximize independence
- A lot of effort

Whatever approach: relate your model to the informal requirements as close as possible!

Benefits of MBT

1. SUT Fault detection

- Increase the possibility of finding errors

2. Reduced testing cost and time

- Less time and effort spent on writing tests and analyzing results
- Could generate shortest test sequences

3. Improved test quality

- Possible to measure the "quality" by considering coverage (of model)

4. Requirements defect detection

- Modeling phase exposes requirements issues

5. Traceability

- Between requirements and the model
- Between informal requirements and generated test cases

6. Requirements evolution

- Update test suite to reflect new requirements: update model and do it automatically

Limitations of MBT

1. Cannot guarantee to find all differences between the model and the implementation
2. Need of skilled model designers: abstract and design models
3. Mostly (only) for functional testing
4. Some tests not easily automated: eg. installation process

After you adopt MBT:

1. Outdated requirements
 - Might build the wrong model
2. Inappropriate use of MBT
 - Parts difficult to model; may get the wrong model
3. Time to analyze failed tests
 - It may give complex test sequences
4. Useless metrics
 - *Number-of-tests* metrics not useful (huge number!) – other metrics needed

How to model your system?

1. Decide on a good level of abstraction
 - What to include and what not to
2. Think about the data it manages, operations it performs, subsystems, communication...
 - Maybe start from a UML class diagram?
 - Be sure you simplify your class diagram (simpler for testing than for design!)
3. Decide notation
4. Write the model
5. Ensure your model is accurate
 - Validate the model (it specifies the behavior you want)
 - Verify it (correctly typed and consistent)
6. Use your model to generate your tests

Notations for modeling

Seven possible "paradigms"

1. Pre/post (state-based)

Snapshot of internal state of the system
+ operations

- B, Z, UML OCL, VDM, ...

2. Transition-based

- FSMs, statecharts, LTS, I/O automata, ...

3. History-based

Allowable traces of behavior
over time

- MSC, sequence diagrams, ...

4. Functional

Collection of mathematical functions

- FOL, HOL, ...

5. Operational

Collection of executable parallel processes

- CSP, CCS, Petri nets, PI-calculus, ...

6. Statistical

Probabilistic model of the event and input
values

- Markov chains, ...

7. Data-flow

- Lustre, Block diagrams in Simulink, ...

Choosing a notation

For **MBT**, **transition-based** and **pre/post notations** are the most used

- Guidelines: Is the system **data-oriented** or **control-oriented**?

Data-oriented systems have state variables, rich types (sets, relations, sequences,...).

Operations to access and manipulate data

Data-oriented systems are most easily specified using **pre/post notations**

- Eg. **B**, having powerful libraries of data structures

Our focus in this course:
transition-based notations!

In **control-oriented** systems the set of available operations depends on the state

Control-oriented systems are most easily specified using **transition-based notations**

- Eg. **FSMs**

- **Note 1:** Possible to use **transition-based notations** for data-oriented systems: handle data structures too (eg. **EFSMs**)

Note 2: In MBT the model should be formal!

Drinking Vending Machine (DVM)

Case Study

Utting & Legeard book:
sec 3.2, pp.66!

Requirements:

DVM case study

Use case

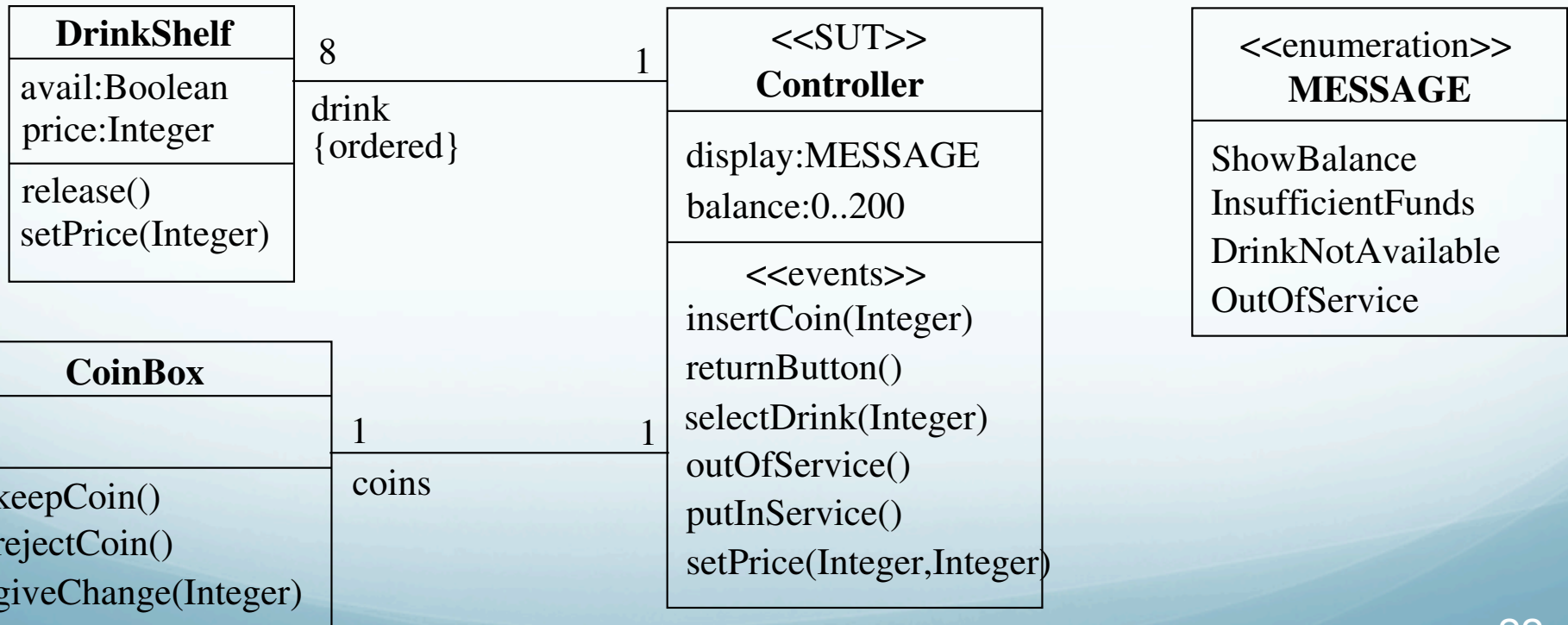
Utting & Legeard book:
Use Case 3.1, pp.67!

DVM case study

High-level design

We need a high-level architecture of the DVM: how the controller interacts with other components

UML class diagram:



DVM case study

What's next?

- Informal description, use cases, high-level design, etc. give us an idea of what a DVM controller does
- But... it doesn't specify all the input conditions, alternatives, exception cases, we want to **test**
- **Not precise enough for test generation**

We need to write a **model** "for testing"!

DVM - Transition-based model

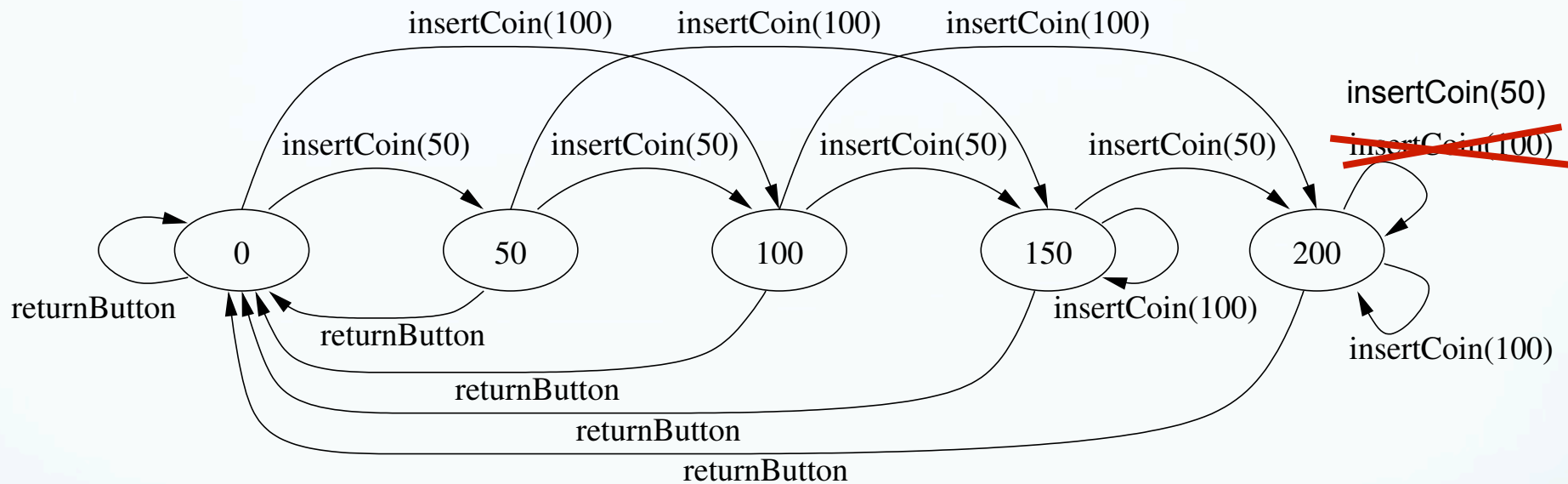
Group exercise

- Come up with a **finite state machine (FSM)** that models the Controller component of the DVM
 - Start with a machine for the money operation *insertCoin* and *returnButton*

Groups 2-5 persons: 15 min

DVM - FSM model

Partial solution to FSM for the DVM money operation
(*insertCoin*, *returnButton*)



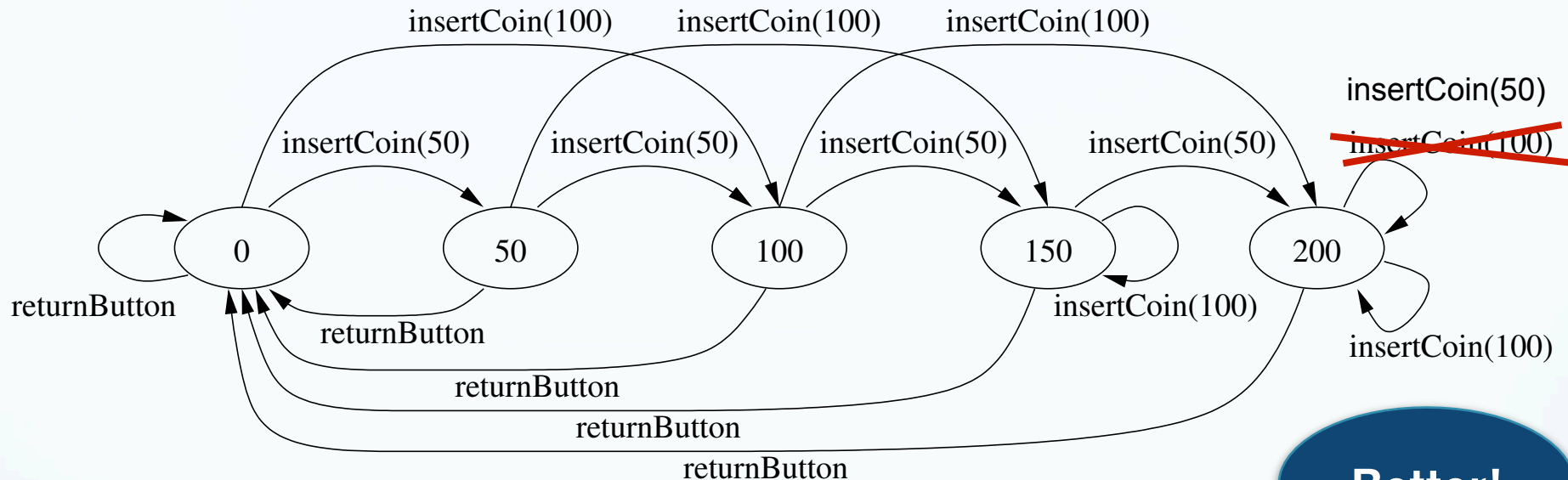
- You will need to come with **more complex transition-based notations** (UML state machine diagrams, EFSMs, etc.) for a full solution useful for **test generation**

Btw, anything wrong with the proposed solution?

- 2 transitions *insertCoin(100)* from state "200"
 - Correction: *insertCoin(100)* + *insertCoin(50)*

DVM - FSM model

Some comments...



How to interpret the loops in states 150 and 200?

1. Nothing happens -> the content of the cash box doesn't change
 2. Wrong in state 150 -> add a transition with insertCoin(100) from 150 to 200 and interpret state 200 as "containing at least 200"
- In both cases: **Underspecified what happens with the coins (change needs to be given) -> fix when full model**

Pre/Post models in B... in 1 slide

- The **B abstract machine notation**: formal modeling notation for specifying software
 - High-level libraries of data structures
 - Code-like notation for post-conditions
- Development starts from an abstract model
 - High-level functional view
- Write a series of increasingly detailed designs: **refinement**
- **B** supports tools for **automatic** generation of **proof obligations** to prove correct refinement
- **MBT using B**: checks the model against the implementation, but via testing (does not guarantee to find all errors)!

DVM - B model

Utting & Legeard book:
listing 3.1, pp.80!

Partial: models
money only

Invariant: doesn't change
in the program

||: Multiple assignments

reject: output variable
insertCoin: name operation
coin: input variable

What follows only holds
provided the **precondition**
holds

MBT - How to do in practice?

- Next lecture on how to select your tests
 - More on coverage...
- In practice: future lectures
 - Testing from (E)FSM
 - ModelJUnit

MBT - Summary

- **MBT** is the automation of black-box test design
 - Test cases can be automatically generated from the model using MBT tools
- The **model** must be precise and concise
- Tests extracted are **abstract**; they must be transformed into **executable tests**
- Not practical to (completely) reuse a development model for MBT
- **Transition-based notations**: better for control-oriented systems
- **Pre/post notations**: preferable for data-oriented systems
- Possible to write **partial** models and **refine**
 - A very abstract model: few high-level tests covering few aspects of the system
 - A more detail model: tests covering more

The quality and number of tests that you get from MBT depend on the quality and precision of your model

References

- M. Utting and B. Legeard, *Practical Model-Based Testing*. Elsevier - Morgan Kaufmann Publishers, 2007
 - Chapters 1-3