

Programming Language Technology

Exam, 17 August 2016 at 14:00 – 18:00 in M

Course codes: Chalmers DAT151, GU DIT231.

Teacher: Fredrik Lindblad, will visit around 15:00 and 16:30. Phone: 031-7722038

Grading scale: Max = 60p, VG = 5 = 48p, 4 = 36p, G = 3 = 24p.

Allowed aid: an English dictionary.

Please answer the questions in English. Questions requiring answers in code can be answered in any of: C, C++, Haskell, Java, or precise pseudocode.

For any of the six questions, an answer of roughly one page should be enough.

Question 1 (Grammars): Write a labelled BNF grammar that covers the following constructs in a C-like imperative language: A program is a list of statements. Statement constructs are:

- **while** statements
- block statements (lists of statements surrounded by curly braces)
- expression statements (**E**;))

Expression constructs are:

- identifiers/variables
- integer literals
- function applications (**f**(**E**,**F**,...))
- greater-than (**E** > **F**)
- multiplication (**E** * **F**)
- pre-decrement for variables (**--x**)

Operator precedences and associativity should follow the C standard. You can use the standard BNFC categories **Integer** and **Ident** as well as list short-hands, and **terminator**, **separator** and **coercions** rules. Note that function definitions should not be part of the grammar. (10p)

SOLUTION:

```
PStms.   Prg  ::= [Stm] ;

SWhile.  Stm  ::= "while" "(" Exp ")" Stm ;
SBlock.  Stm  ::= "{" [Stm] "}" ;
SExp.    Stm  ::= Exp ";" ;

EId.     Exp2 ::= Id ;
EInt.    Exp2 ::= Integer ;
EApp.    Exp2 ::= Id "(" [Exp] ")" ;
EPreDecr. Exp2 ::= "--" Id ;
ETimes.  Exp1 ::= Exp1 "*" Exp2 ;
EGt.     Exp  ::= Exp1 ">" Exp1 ;

coercions Exp 2 ;
terminator Stm "" ;
separator Exp "," ;

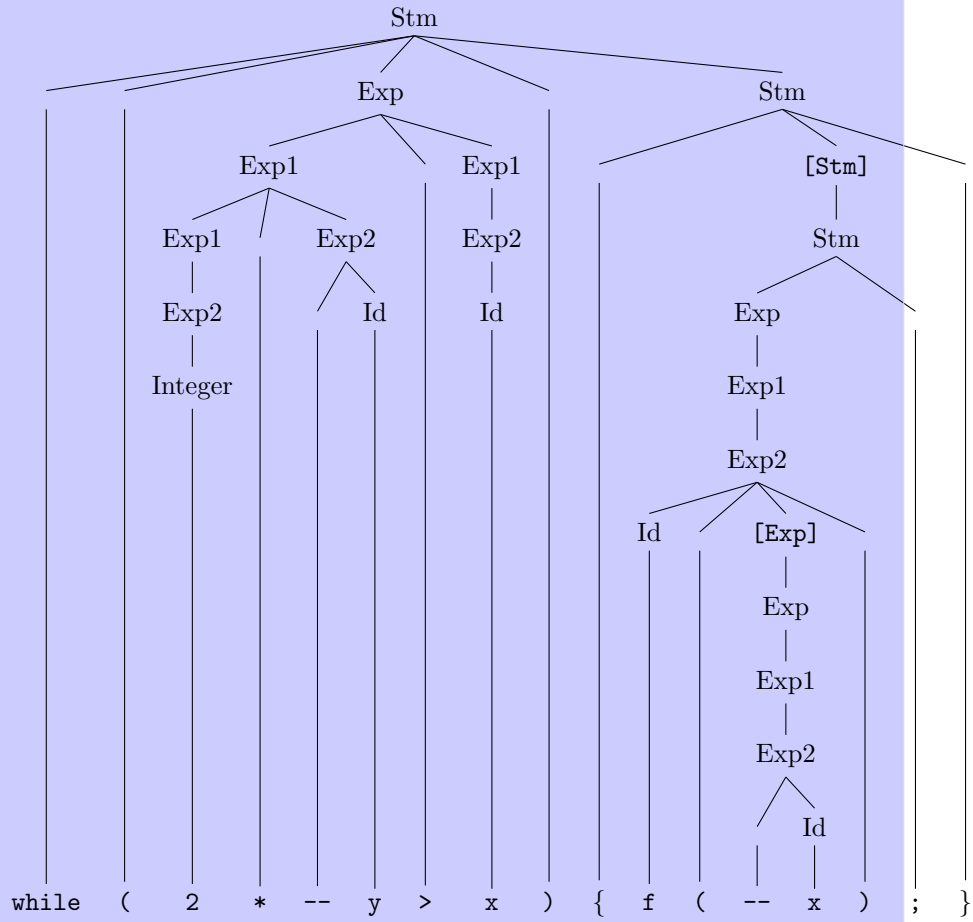
token Id (letter (letter | digit | '_' )*) ;
```

Question 2 (Trees): Show the parse tree and the abstract syntax tree of the statement

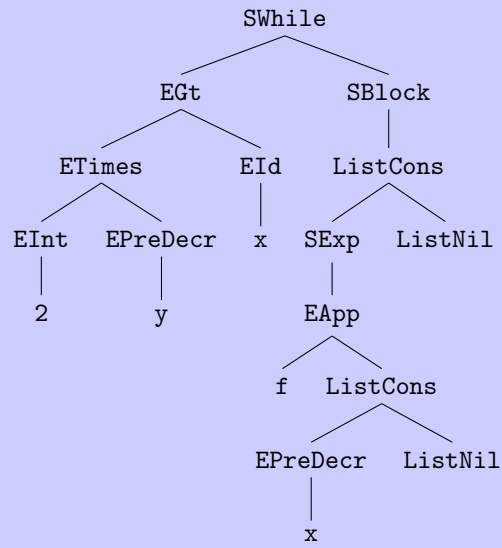
```
while (2 * --y > x) {f(--x);}
```

in the grammar that you wrote in question 1. In the parse tree show the coercions explicitly. (10p)

SOLUTION: Parse tree:



Abstract syntax tree:



Question 3 (Typing and evaluation):

- A. Write standard typing rules or syntax-directed type-checking code (or pseudocode) for the following 5 constructs of the grammar in question 1: while-statements and expression forms variable/identifier, function application, pre-decrement and multiplication. The variable context must be made explicit. (5p)

SOLUTION:

$$\frac{\Gamma \vdash e : \text{bool} \quad \Gamma \vdash s \text{ valid}}{\Gamma \vdash \text{while } (e) \ s \text{ valid}}$$
$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T}$$
$$\frac{f : (T_1, \dots, T_n) \rightarrow T \in \Gamma \quad \Gamma \vdash e_1 : T_1 \quad \dots \quad \Gamma \vdash e_n : T_n}{\Gamma \vdash f(e_1, \dots, e_n) : T}$$
$$\frac{x : \text{int} \in \Gamma}{\Gamma \vdash --x : \text{int}}$$
$$\frac{\Gamma \vdash e_1 : \text{int} \quad \Gamma \vdash e_2 : \text{int}}{\Gamma \vdash e_1 * e_2 : \text{int}}$$

- B. Write big-step operational semantic rules or syntax-directed interpretation code (or pseudocode) for the same 5 constructs as in part A. The environment must be made explicit. (5p)

SOLUTION:

$$\frac{\gamma \vdash e \Downarrow \langle \text{true}, \gamma' \rangle \quad \gamma' \vdash s \Downarrow \gamma'' \quad \gamma'' \vdash \text{while } (e) \ s \Downarrow \gamma'''}{\gamma \vdash \text{while } (e) \ s \Downarrow \gamma'''}$$

$$\frac{\gamma \vdash e \Downarrow \langle \text{false}, \gamma' \rangle}{\gamma \vdash \text{while } (e) \ s \Downarrow \gamma'}$$

$$\frac{x := v \in \gamma}{\gamma \vdash x \Downarrow \langle v, \gamma \rangle}$$

$$\begin{array}{l} \gamma \vdash e_1 \Downarrow \langle v_1, \gamma_1 \rangle \\ \gamma_1 \vdash e_2 \Downarrow \langle v_2, \gamma_2 \rangle \end{array}$$

...

$$\frac{\begin{array}{l} \gamma_{n-1} \vdash e_n \Downarrow \langle v_n, \gamma_n \rangle \\ f(T_1 x_1, \dots, T_n x_n) \{s_1 \dots s_m\} \in \gamma \\ \gamma.x_1 := v_1, \dots, x_n := v_n \vdash s_1 \dots s_m \Downarrow \langle v, \gamma' \rangle \end{array}}{\gamma \vdash f(e_1, \dots, e_n) \Downarrow \langle v, \gamma_n \rangle}$$

$$\frac{x := v \in \gamma}{\gamma \vdash --x \Downarrow \langle v - 1, \gamma(x := v - 1) \rangle}$$

$$\frac{\gamma \vdash e_1 \Downarrow \langle v_1, \gamma' \rangle \quad \gamma' \vdash e_2 \Downarrow \langle v_2, \gamma'' \rangle}{\gamma \vdash e_1 * e_2 \Downarrow \langle v_1 * v_2, \gamma'' \rangle}$$

Question 4 (Parsing):

- A. Show a BNF grammar for expressions with the constructs boolean and, subtraction, less-than, variables and parentheses. Associativity and precedence should follow the C standard. The built-in BNFC `Ident` token type may be used, but no short-hands such as `coercions`. (4p)
- B. Trace the LR-parsing of the expression `x && y - z < w`. Show how the stack and the input evolves and which actions are performed. (6p)

SOLUTION:

```
EId.   Exp3 ::= Ident ;
EMinus. Exp2 ::= Exp2 "-" Exp3 ;
ELt.   Exp1 ::= Exp2 "<" Exp2 ;
EAnd.  Exp  ::= Exp  "&&" Exp1 ;
```

```
Exp ::= Exp1
Exp1 ::= Exp2
Exp2 ::= Exp3
Exp3 ::= "(" Exp ")"
```

stack	input	actions
	x && y - z < w	s
x	&& y - z < w	r
Exp3	&& y - z < w	r
Exp2	&& y - z < w	r
Exp1	&& y - z < w	r
Exp	&& y - z < w	s
Exp &&	y - z < w	s
Exp && y	- z < w	r
Exp && Exp3	- z < w	r
Exp && Exp2	- z < w	s
Exp && Exp2 -	z < w	s
Exp && Exp2 - z	< w	r
Exp && Exp2 - Exp3	< w	r
Exp && Exp2	< w	s
Exp && Exp2 <	w	s
Exp && Exp2 < w		r
Exp && Exp2 < Exp3		r
Exp && Exp2 < Exp2		r
Exp && Exp1		r
Exp		accept

Question 5 (Compilation):

- A. Write compilation schemes for each of the constructs of the grammar in question 1 except function application (in total 8 statement and expression constructs). It is not necessary to remember exactly the names of the JVM instructions – only what arguments they take and how they work. (6p)

SOLUTION:

```
compile(while (exp) stm) :  
  TEST := newLabel()  
  END := newLabel()  
  emit(TEST:)  
  compile(exp)  
  emit(ifeq END)  
  compile(stm)  
  emit(goto TEST)  
  emit(END:)
```

```
compile({stms}) :  
  newBlock()  
  foreach stm : stms  
    compile(stm)  
  exitBlock()
```

```
compile(exp;) :  
  compile(exp)  
  emit(pop)
```

```
compile(x) :  
  emit(iload lookup(x))
```

```
compile(i) :  
  emit(ldc i)
```

```
compile(exp1 > exp2) :  
  TRUE := newLabel()  
  emit(bipush 1)  
  compile(exp1)  
  compile(exp2)  
  emit(if_icmpgt TRUE)  
  emit(pop)  
  emit(bipush 0)  
  emit(TRUE:)
```



```

compile(exp1 * exp2) :
  compile(exp1)
  compile(exp2)
  emit(imul)

compile(--x) :
  emit(ilogd lookup(x))
  emit(bipush 1)
  emit(isub)
  emit(dup)
  emit(istore lookup(x))

```

- B. Give the small-step semantics of the JVM instructions you used in the compilation schemes in part A. (4p)

SOLUTION: For each command, we give a transition $(P, V, S) \rightarrow (P', V', S')$ from old program counter P to its new value P' , old variable store V to new store V' , and old stack state S to new stack state S' . Stack $S.v$ shall mean that the top value on the stack is v , the rest is S . Jump targets L are used as instruction addresses, and $P + 1$ is the instruction address following P .

instruction	state before	state after	
goto L	(P, V, S)	$\rightarrow (L, V, S)$	
ifeq L	$(P, V, S.v)$	$\rightarrow (L, V, S)$	if $v = 0$
ifeq L	$(P, V, S.v)$	$\rightarrow (P + 1, V, S)$	if $v \neq 0$
if_icmpgt L	$(P, V, S.v.w)$	$\rightarrow (L, V, S)$	if $v > w$
if_icmpgt L	$(P, V, S.v.w)$	$\rightarrow (P + 1, V, S)$	if $v \leq w$
iload a	(P, V, S)	$\rightarrow (P + 1, V, S.V(a))$	
istore a	$(P, V, S.v)$	$\rightarrow (P + 1, V[a := v], S)$	
ldc i	(P, V, S)	$\rightarrow (P + 1, V, S.i)$	
bipush i	(P, V, S)	$\rightarrow (P + 1, V, S.i)$	$(i \text{ is a byte})$
imul	$(P, V, S.v.w)$	$\rightarrow (P + 1, V, S.(v * w))$	
isub	$(P, V, S.v.w)$	$\rightarrow (P + 1, V, S.(v - w))$	
dup	$(P, V, S.v)$	$\rightarrow (P + 1, V, S.v.v)$	
pop	$(P, V, S.v)$	$\rightarrow (P + 1, V, S)$	

Question 6 (Functional languages): Show the big-step operational semantics rules (not as code) for a functional language with the expression constructs function application, λ -abstraction, variables, integer literals and integer multiplication. The evaluation strategy should be call-by-value. Use closures and explicit environment. (6p)

SOLUTION:

$$\frac{\gamma \vdash f \Downarrow (\lambda x.e)\{\delta\} \quad \gamma \vdash a \Downarrow u \quad \delta, x := u \vdash e \Downarrow v}{\gamma \vdash f a \Downarrow v}$$

$$\frac{}{\gamma \vdash \lambda x.e \Downarrow (\lambda x.e)\{\gamma\}}$$

$$\frac{}{\gamma \vdash x \Downarrow v} \quad x := v \in \gamma$$

$$\frac{}{\gamma \vdash i \Downarrow i}$$

$$\frac{\gamma \vdash e_1 \Downarrow i_1 \quad \gamma \vdash e_2 \Downarrow i_2}{\gamma \vdash e_1 * e_2 \Downarrow i_1 \cdot i_2}$$

Show the derivation tree (using your operational semantics) of the evaluation of the expression

$(\lambda f \rightarrow f (f 5)) (\lambda x \rightarrow 2 * x)$

(4p)

SOLUTION:

$$\frac{\frac{}{\vdash (\lambda f.f (f 5)) \Downarrow (\lambda f.f (f 5))} \quad \frac{}{\vdash (\lambda x.2 * x) \Downarrow (\lambda x.2 * x)} \quad \frac{A}{f := (\lambda x.2 * x) \vdash f (f 5) \Downarrow 20}}{\vdash (\lambda f.f (f 5)) (\lambda x.2 * x) \Downarrow 20}$$

Sub derivation A:

$$\frac{\frac{}{f := (\lambda x.2 * x) \vdash f \Downarrow (\lambda x.2 * x)} \quad \frac{B}{f := (\lambda x.2 * x) \vdash f 5 \Downarrow 10} \quad \frac{\frac{}{x := 10 \vdash 2 \Downarrow 2} \quad \frac{}{x := 10 \vdash x \Downarrow 10}}{x := 10 \vdash 2 * x \Downarrow 20}}{f := (\lambda x.2 * x) \vdash f (f 5) \Downarrow 20}$$

Sub derivation B:

$$\frac{\frac{f := (\lambda x.2 * x) \vdash f \Downarrow (\lambda x.2 * x)}{f := (\lambda x.2 * x) \vdash f \Downarrow (\lambda x.2 * x)}}{\frac{f := (\lambda x.2 * x) \vdash 5 \Downarrow 5}{f := (\lambda x.2 * x) \vdash f \Downarrow 5 \Downarrow 10}} \quad \frac{\frac{x := 5 \vdash 2 \Downarrow 2}{x := 5 \vdash 2 * x \Downarrow 10} \quad \frac{x := 5 \vdash x \Downarrow 5}{x := 5 \vdash x \Downarrow 5}}{x := 5 \vdash 2 * x \Downarrow 10}$$