

# Model-Based Testing

(DIT848 / DAT260)

Spring 2014

## Lecture 16 Revision

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# Revision requests...

- Go through a previous exam
- Give more examples of generators in QuickCheck

# Exam MBT Disclaimer!

- Note that the following is only a sample of a previous exam!
- The precise content or format of the incoming exam might be slightly different!

# Exam MBT (General issues)

- ALLOWED AID:
  - Books on testing
  - All lecture notes (including printouts of lectures' slides)
  - Students own notes
  - English dictionary
  - NOT ALLOWED: Any form of electronic device (dictionaries, agendas, computers, mobile phones, etc)

# Exam MBT (General issues)

- PLEASE OBSERVE THE FOLLOWING:
  - Motivate your answers (a simple statement of facts not answering the question is considered to be invalid);
  - Start each task on a new paper;
  - Sort the tasks in order before handing them in;
  - Write your student code on each page and put the number of the task on every paper;
  - Read carefully the section below "ABOUT THE FORMAT OF THE EXAM".

# Exam MBT (General issues)

- ABOUT THE FORMAT OF THE EXAM:
  - The exam consists of 5 tasks, each one concerned with a specific part of the course content.
  - Each task is worth 20 points. In order to reach the level to pass with 3 (G) you need at least 50 points out of the total, and at least 6 points per task. To pass with 4 you need at least 65 points out of the total, and at least 8 points per task.
  - In order to pass with distinction (5/VG) you need to reach at least 80 points out of the total, and you must score at least 14 points per task.
- IMPORTANT: Note that you should have a minimum number of points per task in order to pass, so avoid letting unanswered tasks.

# Exam MBT - May 21, 2012

- MBT-exam-2012-05-21.pdf

# Task 1 - Test in general

## Part 1

### Solution

1. F - testing is always dynamic
2. T
3. F - debugging is testing + correcting the errors
4. F - This is the less advisable way to do it, according to many experts
5. F - No, you don't need a full implementation (you might use some mock code)

# Task 1 - Test in general

## Part 2

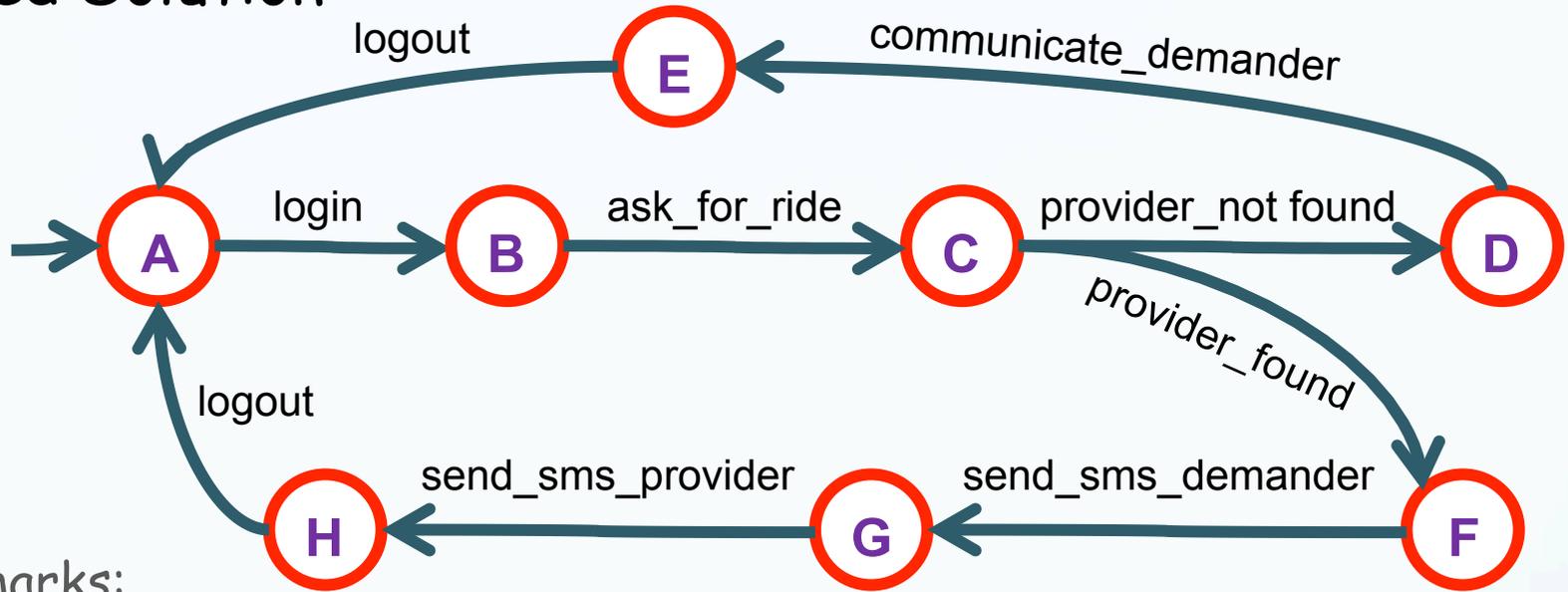
Solution:

1. Acceptance test (g) (also during system test - e)
2. stress/system test (e) and also acceptance (g)
3. Combination of coverage analysis (c) and unit tests (b)
4. timing response test (system test - e)
5. configuration test (system test - e)

# Task 2 - State Machines

## Part 1

### Proposed Solution



### Some remarks:

- Many other solutions depending on how much do you abstract
  - A "good" solution should be abstract enough as to capture the informal description (but not too much as to be useless)
- "logout" could be eliminated (as it is automatic)
- No check on whether login is correct or not (not in the specification)
- Implicit loop in state "C" on "look\_for\_provider"

# Task 2 -State Machines

## Part 2

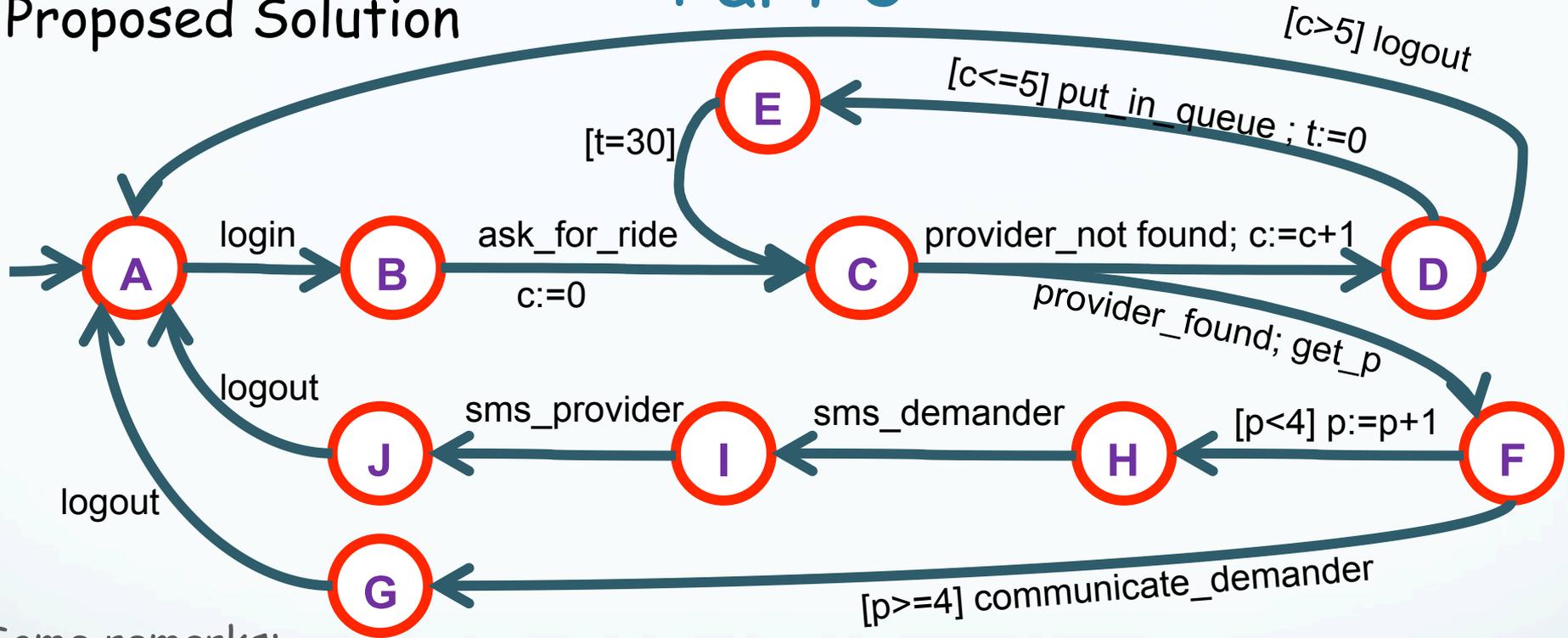
### Proposed Solution

- Test cases you can extract:
  1. After login if there is provider then the demander gets an sms indicating that.
  2. If no provider exists for that ride then the user is logged out after getting a notification.
- Test cases you cannot extract:
  1. If a provider does exist for the ride, the user may still not get the guarantee of a ride due to overbooking.
  2. Any timing constraints in what concerns how much time to wait for getting a confirmation of a ride.

# Task 2 - State Machines

## Part 3

### Proposed Solution



### Some remarks:

- Brackets (“[.]”) are used as a short for “If ... then ...”
- t: timer; c: number of times a demander may request a ride; p: nr of passengers (stored in the DB; get using “get\_p”)
- Assumption: the timer is automatically incremented (implicit loop in state E)

# Task 3 - White box testing and coverage

## Part 1

### Solution

- a. a-b-g (not finishing in the final state though  
-> a-c-d-e )
- b. (Considering the state as being  
between the transitions)  
s1: d-a, d-e  
s2: a-b, a-c  
s3: c-d, g-d  
s4: e-g, e-f, b-g, b-f, f-f, f-g
- c. e,  
a-b
- d. Add to the above  
visiting "f" too
- e. a-b-g-d-e-f,  
a-c-d-e

NOTE: The definition doesn't allow to repeat a configuration (state) so any other sequence is not included as they must pass through S1

# Task 3 - White box testing and coverage

## Part 2

### Solution

- a. Deterministic (i), initially connected (ii), minimal (iii), strongly connected (iv)
- b. Add copies of transitions a, g, d (e.g: a-c-d-e-f-g-d'-a'-b-g'-d'')
- c. Transform the graph using de Bruijn's algorithm (dual graph) and then "Eulerize" it (see lecture 7)

# Task 4 -MBT / ModelJUnit

## Solution

1. F - you should aim at least at a 100% transition coverage
2. F - You might use transformation and adaptation.
3. F - you might need to change the code
4. F - this is the case for the transformation, not the adaptation
5. T
6. T
7. T
8. T
9. F - It doesn't as there might be many branches in the SUT abstracted away in the EFSM
10. F - Transition-based is control oriented, while pre/post is data-oriented.

# Task 5 - Property-based test. and QuickCheck

## Part 1

Solution

a.  $\text{prop\_delete1 } x \ t =$   
 $\text{delete } x \ (\text{delete } x \ t) == \text{delete } x \ t$

b.  $\text{prop\_delete2 } x \ t = \text{not } (\text{member } x \ t) ==>$   
 $\text{flatten } (\text{delete } x \ (\text{insert } x \ t)) == \text{flatten } t$   
(Note that the it is not necessarily true that you get the same tree!)

c.  $\text{prop\_delete3 } x \ t = (\text{member } x \ t) ==>$   
 $(\text{flatten } (\text{insert } x \ (\text{delete } x \ t)) == \text{flatten } t)$   
(Note that the it is not necessarily true that you get the same tree!)

d. (The statement should be read as "Write a property that checks that 2 BSTs are not equal if they don't contain the same elements.")  
 $\text{prop\_equal } t1 \ t2 =$   
 $\text{not } (\text{flatten } t1 == \text{flatten } t2) ==> t1 \ /= \ t2$

# Task 5 - Property-based test. and QuickCheck

## Part 2

### Solution

- a. F - you write properties, not necessarily a full model.
- b. T
- c. F - There is no guarantee of getting the same tree. You should write:  

```
prop_merge1 x y t1 t2 = flatten (merge (insert x t1)
(insert y t2)) == flatten (insert x (insert y (merge t1 t2)))
```
- d. F - The problem is that the symbols < and > are interchanged. You should make the following change:  
"&& all (<y) (flatten lt) && all (>y) (flatten rt)"

# 2nd request:

## Generators in QuickCheck

Write a generator that generates non-empty lists of integers of arbitrary size satisfying the following constraints:

1. The list is sorted.
2. The first element of the list is a random number between 1 and 100.
3. Each element of the list is randomly generated in such a way that the element is bigger than the previous one and it differs at most in 100 from the previous one.

That is, if  $[a_1, a_2, \dots, a_n]$  is a list generated according to the above specification, then it should satisfy that:

$$0 < a_1 \leq 100, \text{ and}$$
$$0 < a_{i+1} - a_i \leq 100 \text{ (for } 0 < i < n-1)$$

The following is a valid example of a generated list:  $[87, 122, 123, 222]$ .  
On the other hand, the lists  $[2, 104, 105, 200]$ ,  $[105, 106, 110, 201]$  and  $[77, 56, 139, 150]$  are not valid.

# Generators in QuickCheck

## Proposed Solution (1)

```
import Test.QuickCheck
```

```
import Data.List
```

```
genListSorted :: Gen [Int]
```

```
genListSorted = do
```

```
  intlist <- listOf1 (elements [1..100])
```

```
  return (tail (map sum (inits intlist)))
```

```
main = sample genListSorted
```

# Generators in QuickCheck

## Proposed Solution (2)

```
import Test.QuickCheck
import Test.QuickCheck.Gen

size = 10

arb :: Gen [Int]

arb = do
  x <- choose (1,100)
  l <- choose (1,size)
  xs <- arb' x
  return $ take l xs
```

```
arb' y = do
  z <- choose (y+1, y+100)
  ys <- arb' z
  return (y:ys)
```

# Exam

- **May 28, at 08:30 (Lindholmen)**
- Remember you need to have passed all the assignments in order to be able to take the exam!
  - Talk with Grégoire if for some reason you don't satisfy the above requirement