

# Lecture 2

## Data Structures (DAT037)

Ramona Enache

(with slides from Nick Smallbone)

# Update on complexity issue

```
for (i=0; i<n; i++)
  for(j =0; j<n; j++)
    if (a[i][j]==0) then
      for (i1=0; i1<n; i1++)
        for (j1=0; j1<n; j1++)
          if (a[i1][j1] ==0 && (i1 != i || j1 != j))
            then return 0;
return 1;
```

## Cases:

- no zero:  $n^2$  comparisons (all false)
- one zero:  $\leq n^2$  comparisons (all false, except the last – find the zero) +  $n^2$  comparisons (all false)
- at least two zeros  $< n^2$  comparisons (all false, except the last – find 1<sup>st</sup> zero) +  $\leq n^2$  comparisons (all false, except the last – find 2<sup>nd</sup> zero)

# Update on complexity issue

Best case -  $O(1)$

first two elements are 0

Worst case  $O(n^2)$

$\sim 2n^2$  steps (last element is 0, rest are not)

**$T(n)$  is  $O(n^2)$**

# Sorting

5	3	9	2	8	7	3	2	1	4
---	---	---	---	---	---	---	---	---	---



1	2	2	3	3	4	5	7	8	9
---	---	---	---	---	---	---	---	---	---

# Why Sorting ?

- Easier to perform further operations on a sorted array

! Remember the **min** problem from last time!

$O(1)$  – sorted array

$O(N)$  – unsorted array

# Why Sorting ?

- Easier to perform further operations on a sorted array


+ searching:  $O(N)$  vs  $O(\log N)$

+ finding duplicates:  $O(N^2)$  vs  $O(N)$



Prove it!

# Sorting

- Most sorting algorithms are based on comparisons
  - + they can be used for any kinds of elements
  - more specialized input is easier to optimize ->  Later

# Insertion Sort





# Insertion Sort

- Imagine that someone is dealing you cards
- Whenever you get a new card, you put it into the right place in your hand

# Insertion Sort

- Basic algorithm (7.2.2)

```
for (i = 0; i < v.length; i++) {  
    tmp = v[i];  
    for(j=i; j>0 && tmp < a[j-1]; j--)  
        a[j] = a[j-1];  
    a[j] = tmp ;  
}
```

# Example

Sorting 

5	3	9	2	8
---	---	---	---	---

 :

Start by “picking up” the 5:

5
---

# Example

5	3	9	2	8
---	---	---	---	---

Insert the 3 into the correct place:

3	5	9	2	8
---	---	---	---	---

# Example

3	5	9	2	8
---	---	---	---	---

Insert the 9 into the correct place:

3	5	9	2	8
---	---	---	---	---

# Example

3	5	9	2	8
---	---	---	---	---

Insert the 2 into the correct place:

2	3	5	9	8
---	---	---	---	---

# Example

2	3	5	9	8
---	---	---	---	---

Insert the 8 into the correct place:

2	3	5	8	9
---	---	---	---	---

# Intuition

- For each iteration with  $i$ , we assume that  $v$  is sorted between  $0$  and  $i-1$  (not necessarily the final order from the array)
- We add  $v[i]$  so that  $v$  is sorted between  $0$  and  $i$ , by moving the larger elements 1 position to the right



# Complexity

- The inner loop (with j) takes at most i iterations each time

$$T(N) \leq 1 + 2 + \dots (N-1) = N(N-1)/2$$

So,  $T(N)$  is  $O(N^2)$

# Complexity

- Best case scenario –  $O(N)$

Why ?

# Question

- Which of the arrays fall in the best-case scenario ?
  - a) [1,2,3,4]
  - b) [2,4,1,3]
  - c) [4,3,2,1]
  - d) [1,3,2,4]

govote.at  
code 192509

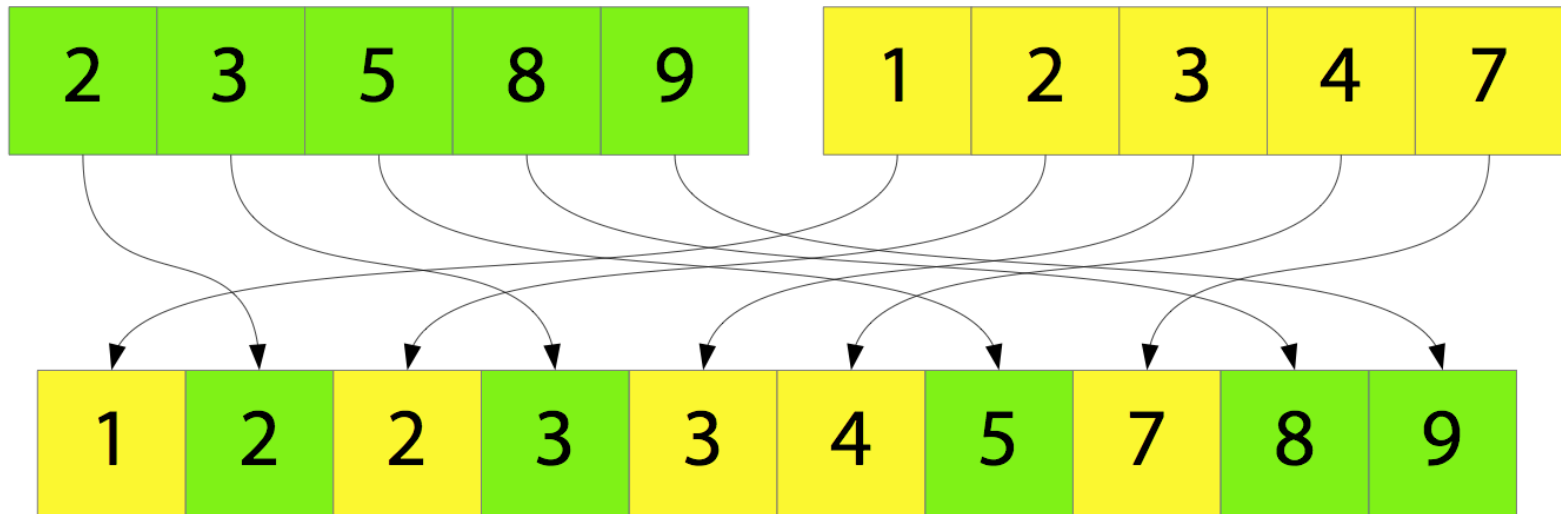
# Question

- Which of the arrays fall in the worst-case scenario ?
  - a) [1,2,3,4]
  - b) [2,4,1,3]
  - c) [4,3,2,1]
  - d) [1,3,2,4]

govote.at  
Code 789176

# Merge sort

We can *merge* two sorted lists into one in linear time:

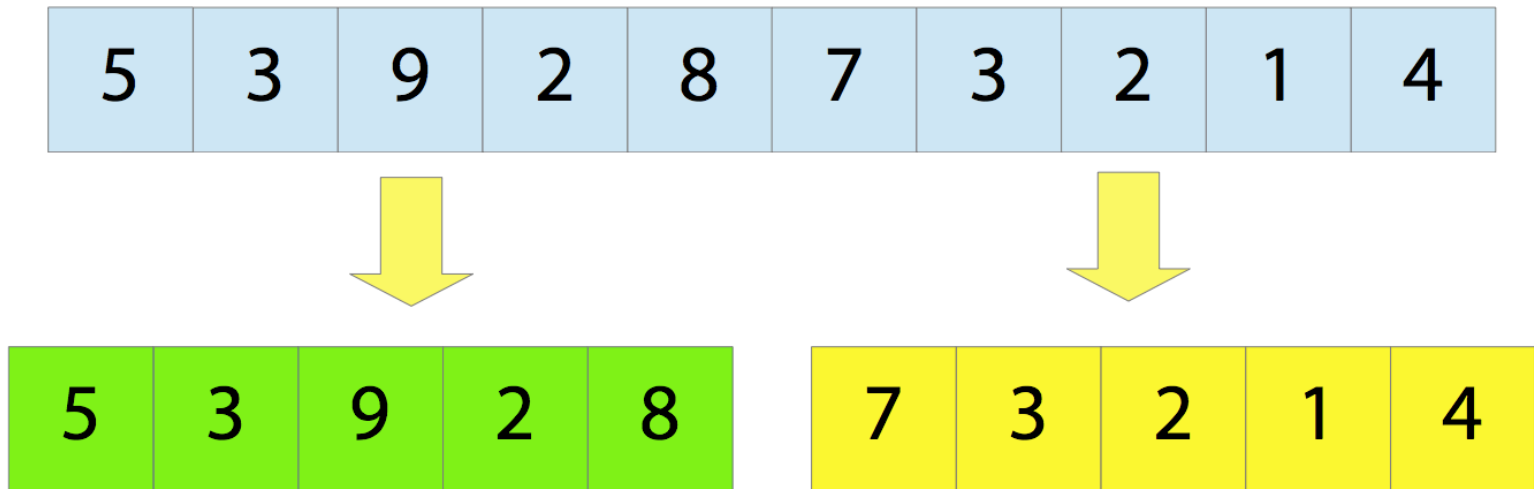


# Merge sort

- Split the list into 2 equal parts
- Recursively merge sort the 2 parts
- Merge sorted lists together

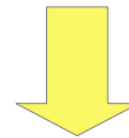
# Merge sort

1. *Split* the list into two equal parts



# Merge sort

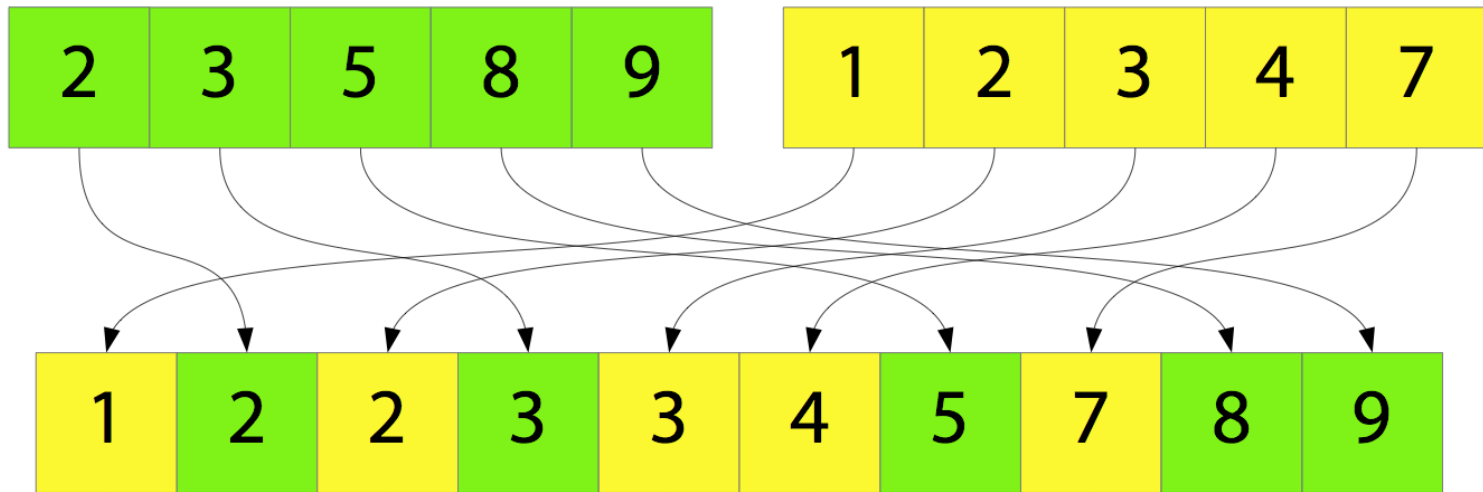
2. *Recursively* mergesort the two parts





# Merge sort

3. *Merge* the two sorted lists together



# Merge sort

```
mergeSort (v[], tmp[], left, right){  
  if (left < right){  
    center = (left + right)/2;  
    mergeSort(v, tmp, left, center);  
    mergeSort(v, tmp, center+1, right);  
    merge(v, tmp, left, center+1, right);  
  }  
}
```

# Merge sort

```
merge (v[], tmp[], leftPos, rightPos, rightEnd){  
    leftEnd = rightPos - 1;  
    tmpPos = leftPos;  
    numElems = rightEnd - leftPos + 1
```

Merge loop

```
    while (leftPos <= leftEnd && rightPos <= rightEnd)  
        if (v[leftPos] < v[rightPos]) tmp[tmpPos++] = v[leftPos]++;  
        else tmp[tmpPos++] = v[rightPos]++;
```

```
    while (leftPos <= leftEnd)  
        tmp[tmpPos++] = v[leftPos]++;  
    while (rightPos <= rightEnd)  
        tmp[tmpPos++] = v[rightPos]++;
```

Add remaining elements

```
    for (i=0; i<numElems; i++, rightEnd--)  
        v[rightEnd] = tmp[rightEnd]
```

Copy back to original array

```
}
```

# Complexity of Merge sort

merge is  $O(N)$

mergeSort is  $O(?)$

# Complexity of Merge sort

Let  $T(N)$  be the complexity of merge sort

$$T(1) = 1$$

$$T(N) = N + 2T(N/2)$$



merge



recursive call of  
mergeSort

# Complexity of Merge sort

$$\begin{aligned}T(N) &= N + 2T(N/2) \\ &= N + 2(N/2 + 2(T/4)) = 2N + 4T(N/4)\end{aligned}$$



$$\begin{aligned}T(N) &= kN + 2^k T(N/2^k) \\ &\text{for } k \geq 1, k \leq \log N\end{aligned}$$

Prove it  
by induction!

# Complexity of Merge sort

for  $k = \log N$


$$T(N/2^k) = T(1) = 1$$

So

$$T(N) = N \log N + 1 \Rightarrow T(N) \text{ is } O(N \log N)$$

For  $N \neq 2^N$ ,  $k = \text{ceil}(\log N)$

# Complexity of Merge sort



Best time  
complexity

- best and worst case complexity –  $O(N \log N)$
- not in place –  $O(N)$  extra space (tmp)
- only sequential access to the list – good for functional programming




# Dynamic Arrays

- A **dynamic array** is an array which can be resized.
- It contains a variable for storing the size of the used part of the array
- add copies the array when it gets full but doubles the size of the array each time

# Dynamic Arrays

Dynamic arrays provide

- indexing –  $O(1)$
- insert/delete at first –  $O(N)$
- **insert/delete after –  $O(1)$**



Amortized  
complexity

# Dynamic Arrays

## Dynamic arrays in Java

- `ArrayList`

- reading elements sequentially from a

file

- `StringBuilder`

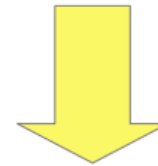
- appending strings efficiently

# Complexity of recursive programs

**Divide and Conquer** – split the problem into smaller instances of the same problem, solve them and combine the result

# Complexity of recursive programs

To solve this...

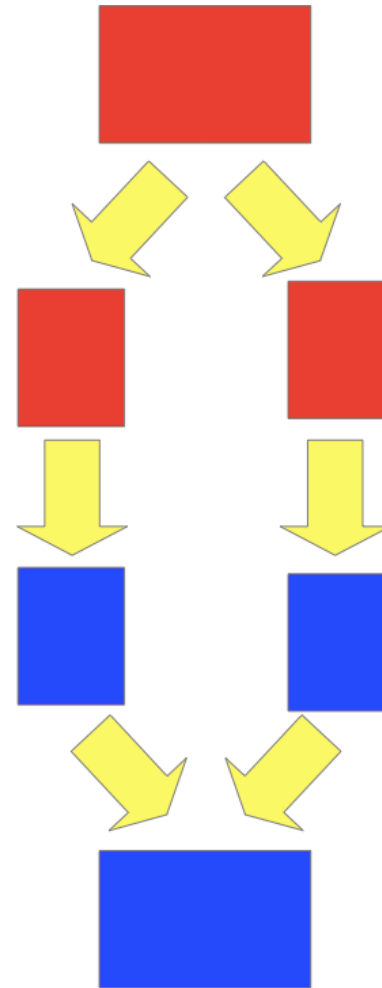


# Complexity of recursive programs

1. *Split* the problem into subproblems

2. *Recursively* solve the subproblems

3. *Combine* the solutions



# Complexity of recursive programs

Example:

Merge sort

Quick sort



Later

# Complexity of recursive programs

## Computing complexity $T(N)$

- Recursive expression
- No general formula
- It helps to see a pattern that expresses  $T(N)$  as a formula which only depends on  $N$  and the base case ( $T(1)/T(0)$ )



# Example

$$T(1) = 1$$

$$T(N) = N + T(N-1)$$

$$= N + (N-1 + T(N-2))$$

...

$$= N + (N-1) + \dots + 2 + 1 = N(N+1)/2$$

So  $T(N)$  is  $O(N^2)$

# Example

$$T(1) = 1$$

$$T(N) = N + T(N-1)$$
$$= N + (N/2 + T(N/4))$$

...

$$= N + N/2 + \dots + N/2^{(\log N)} + T(N/2^{\log N})$$
$$= N(1 + \frac{1}{2} + \dots + \frac{1}{2^{(\log N - 1)}}) + T(N/2^{\log N})$$
$$= N(1 - \frac{1}{2^{(\log N)}}) / (1 - \frac{1}{2}) + T(1)$$
$$= 2N + 1$$

Asymptotic limit of  
geometric  
progression

So  $T(N)$  is  $O(N)$

# Question

$$T(1) = 1$$

$$T(N) = 2 + T(N-1)$$

$T(N)$  is :

a)  $O(\log N)$

b)  $O(N)$

c)  $O(N \log N)$

d)  $O(N^2)$

govote.at  
Code 308412

# To Do

Read from the book

- + 7.2 (insertion sort)

- + 7.6 (merge sort)

- + 3.4 (array list) – if you're curious

  - better: [http://en.wikipedia.org/wiki/Dynamic\\_array](http://en.wikipedia.org/wiki/Dynamic_array)

Videos:

- + Insertion sort: <https://www.youtube.com/watch?v=ROaIU379I3U>

- + Merge sort: [https://www.youtube.com/watch?v=XaqR3G\\_NVoo](https://www.youtube.com/watch?v=XaqR3G_NVoo)