



Intrusion Detection Systems (IDS)

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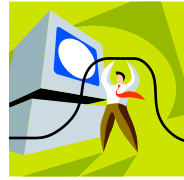


Contents

- Motivation and basics (Why and what?)
- IDS types and detection principles
- Key Data
- Problems with IDS systems
- Prospects for the Future



Why Intrusion Detection?



Intrusion Detection

- Intrusion Detection Systems (IDS) does not (a priori) protect your system
- It works as burglar alarm
- Intrusion Detection Systems constitute a powerful **complement** (to basic security)

Motivation for Intrusion Detection

- Even if you do not succeed to stop the intrusion it is of value to know that an **intrusion** has indeed **occurred**, **how** it occurred and which **damage** that has been caused.

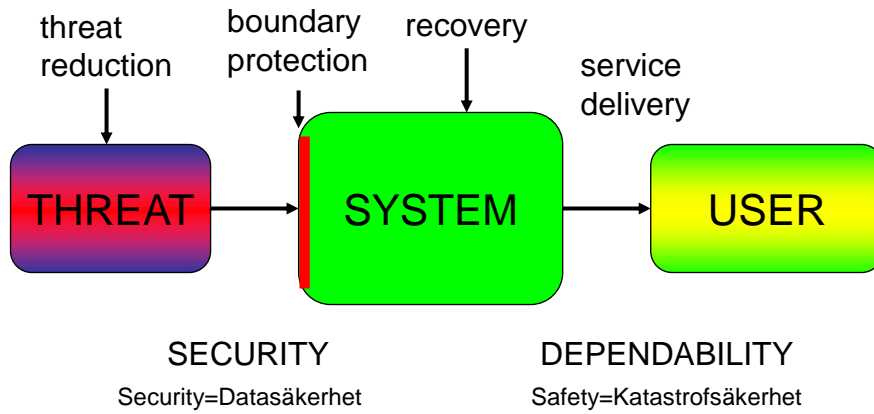
IDS are used for:

- detect intrusions and intrusion attempts
- give alarms
- stop on-going attacks (possibly)
- trace attackers
- investigate and assess the damage
- gather information for recovery actions

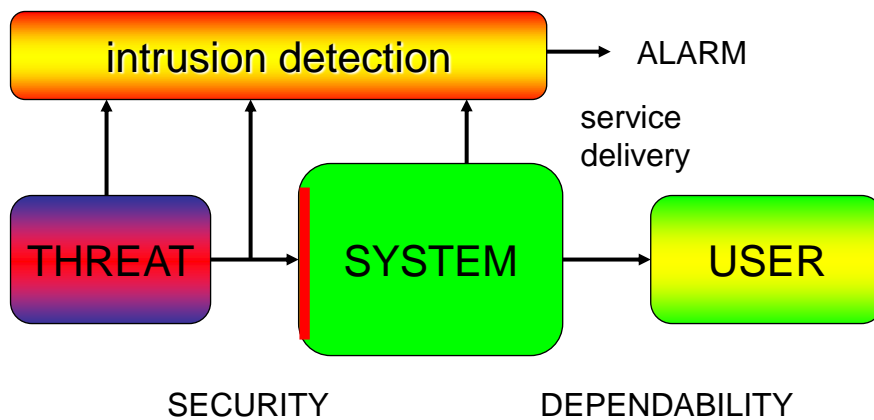
What is Intrusion Detection?



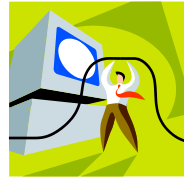
What is Security? - protection principles



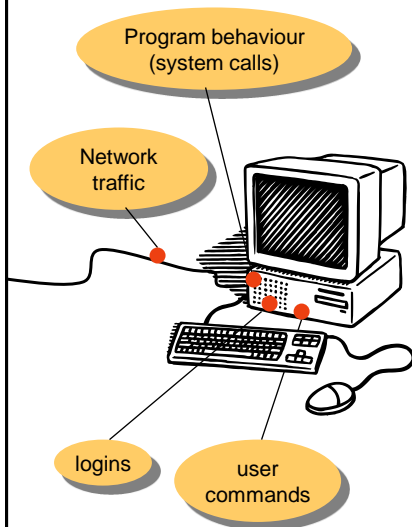
What is Security? - intrusion detection



How is detection accomplished?



Logging is the basis for ID – sensors for intrusion detection



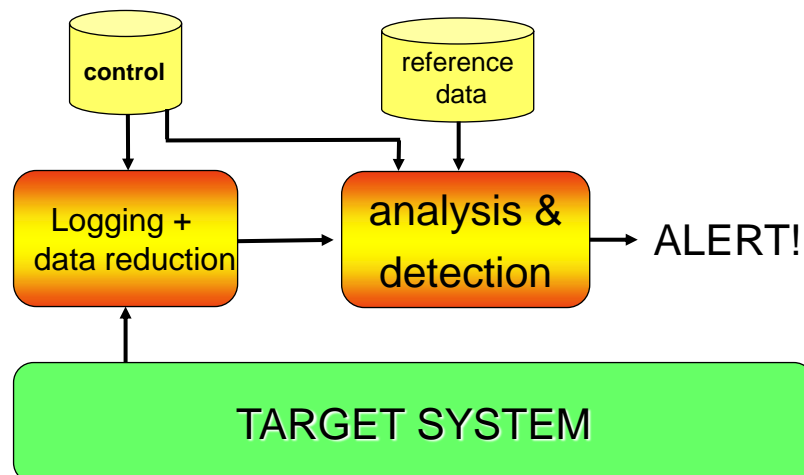
What do you log?

- Network traffic to detect "network attacks"
- System calls to detect programs that behave suspiciously
- User commands to detect masquerading, i.e. when an attacker is using another user's account
- Logins, in order to know who was active on the system when it was attacked

What do we want to detect

- "Ordinary" intrusions
 - "sniffing" of passwords
 - buffer overflow attacks
 - Availability attacks (DoS, denial-of-service) are common and hard to protect against
- Information gathering, i.e. "attacks" aiming at open ports and weaknesses
 - port-scanning: nmap
 - Vulnerability scanning: satan, saint, nessus

Components in an Intrusion Detection System

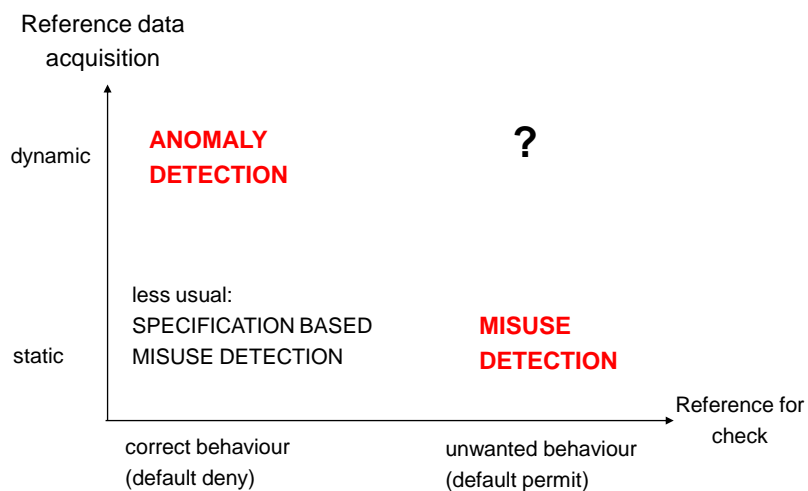


Principles of Intrusion Detection

There are two main principles:

- **misuse detection** (missbruksdetektering)
 - define what is “**wrong**” and **give alarms for that** (“default permit”)
- **anomaly detection** (avvikelsdetektering)
 - define what is “**correct**” and **give alarms for everything else** (“default deny”)

IDS Systems - overview



Key Data for IDS Systems

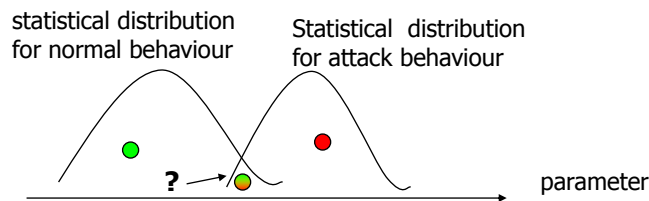
- **FIGURES-OF-MERIT** for IDS-systems
Which attributes are interesting?
- no alarms should be given in the absence of intrusions
- intrusion (attempts) must be detected
- probability of detection (“hit rate”) (upptäcktssannolikhet)
- rate of false positives (“false alarm rate”) (falskalarmsrisk)
- rate of false negatives (“miss rate”) (misssannolikhet)

Key data for IDS Systems (cont'd)

intrusion	MISS	OK
no intrusion	OK normal state	FALSE ALARM problem area !?
	no alarm	alarm

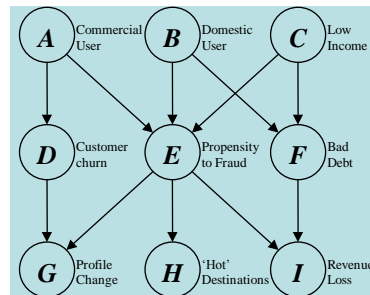
Detection problem

- Classification
 - the detection is a traditional classification problem
 - Separate intrusion events from normal events
 - however, there is an overlap.....



Detection methods

- Rule based
- Pattern matching
- Expert systems
- Thresholds
- Statistical analysis
- Bayesian networks
- Neural networks
- Markov models
- etc



$\Pr(A)$	= 0.76	$\Pr(B)$	= 0.24	$\Pr(C)$	= 0.74
$\Pr(D \neg A)$	= 0.27	$\Pr(D A)$	= 0.73		
$\Pr(E \neg A, \neg B, x)$	= 0.01				
$\Pr(E \neg A, B, \neg C)$	= 0.02	$\Pr(E \neg A, B, C)$	= 0.04	$\Pr(E A, x, x)$	= 0.03
$\Pr(F \neg B, x)$	= 0.00	$\Pr(F B, \neg C)$	= 0.01	$\Pr(F B, C)$	= 0.04
$\Pr(G \neg D, \neg E)$	= 0.03	$\Pr(G \neg D, E)$	= 0.72		
$\Pr(G \neg D, E)$	= 0.84	$\Pr(G D, E)$	= 0.96		
$\Pr(H \neg E)$	= 0.58	$\Pr(H E)$	= 0.42		
$\Pr(I \neg E, \neg F)$	= 0.02	$\Pr(I \neg E, F)$	= 0.98		
$\Pr(I E, \neg F)$	= 1	$\Pr(I E, F)$	= 1		

Requirements on IDS Systems

- system response time (real-time behaviour?)
- fault tolerance (due to e.g. s/w, h/w, configuration, etc)
- ease of integration, usability and maintainability
- portability
- support for reference data updates (misuse systems)
(cp virus programs)
- “excess” information (privacy aspects)
- the “cost” (CPU usage, memory, delays,...)
- host-based or network based?
- security of the IDS (protect the reference information) ?

Problems with IDS systems



A few practical problems

1. False alarms
2. Adaptivity/Portability
3. Scalability
4. Lack of test methods
5. Privacy concerns

Problem area 1



- False alarms
 - MANY alarms
 - If detection is 99% correct and the number of intrusions is 0.01% in the analysed information: 99% of all alarms will be false alarms!
 - There is a trade-off between covering all attacks and the number of false alarms
 - (False) alarm investigation is resource demanding

Problem area 2

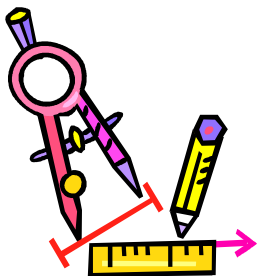
- Adaptation/Portability



- You can not buy a detection system that is adapted to your computer system
- The services provided are often unique
- The user behaviour varies
- The adaptation of a (simple) network based IDS may require two weeks of work

Problem area 4

- Test methods



- there is normally no IDS specification that states what intrusions the system covers
- Only (?) DARPA has made a comparative study, which has been much criticized (Lincoln Lab data 1999)

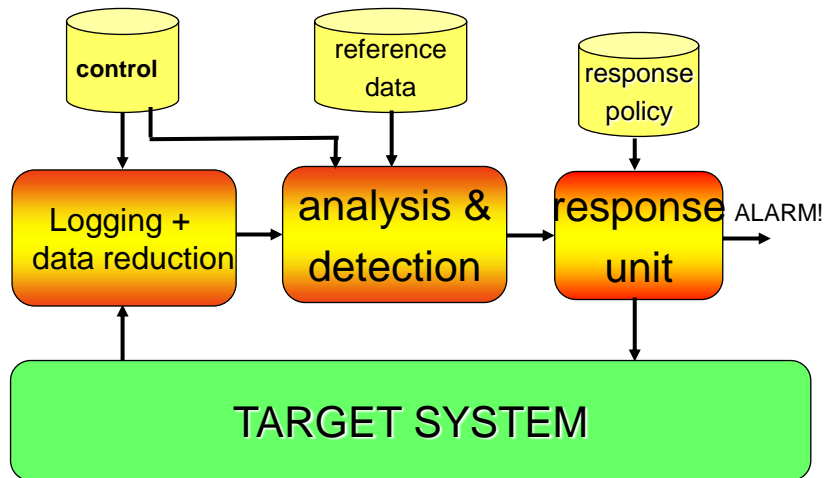
The future



Intrusion prevention systems (IPS)

- Is "hot" right now
- Gartner Group report: "IDS is dead, long live IPS"
- The meaning of IPS is not well defined – it is rather a commercial term
- The "best" interpretation is an IDS with some kind of response function, such as
 - reconfiguring a firewall
 - disrupt TCP connections
 - discontinue services
 - stop system calls (in runtime)

Components in an IDS with response function



The future

- “earlier” detection, detection of “unwanted behaviour”, i.e. potential intrusion attempts, pro-active data collection more intelligent systems
- diversion, deflection, “honey pots”
- active countermeasures
- “strike back” !?
(not to be recommend!)
- truly distributed systems (alert correlation)
- fraud detection



Future threats

- Threat 1: higher transmission rates make network data collection hard (or even impossible)
- Threat 2: increased use of encryption reduces the amount of useful data.



Future possibilities

- New detection methods
 - Visualization
 - Find patterns and anomolous behaviour
 - Use the qualities of the human brain!
- Combining methods
- Intrusion tolerance

