

# Model-Based Testing

(DIT848 / DAT260)

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## Lecture 8 FSMs, EFSMs and ModelJUnit

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## Outline

- The Qui-Donc example
- Modeling Qui-Donc with an FSM
- Some simple techniques on how to generate tests from the Qui-Donc model
- EFSM
- The ModelJUnit library
- A Java "implementation" of an EFSM for the Qui-Donc example
- Remark: No test automation today!

# Qui-Donc

- France Telecom service to get name and address given a phone number (vocal service)
- Informal requirements of the system in what follows

## Qui-Donc: Informal requirements (1)

# Qui-Donc: Informal requirements (2)

Utting & Legeard book:  
Sec 5.1.1 pp.141!

Source: M. Utting and B. Legeard, *Practical Model-Based Testing*

## Modeling Qui-Donc with FSM

- Decision: What to **abstract**?
  - Too big! (FSM cannot represent data structures, variables, timeouts, etc.)

What would you abstract?

Suggest some interesting cases to keep (representative), others that might be "forgotten"

Groups 2-5 persons: 5-10 min

# Modeling Qui-Donc with FSM

- Decision: What to **abstract**?
  - Too big! (FSM cannot represent data structures, variables, timeouts, etc.)
- For testing purpose our abstraction considers:
  - The 4 "special" keys (1, 2, \*, #)
  - 4 representative numbers
    - 18 - Emergency number
    - num1 (03 81 11 11 11) - disconnected number (not in the database)
    - num2 (03 81 22 22 22) - we know address and name
    - bad (12 34 56 78 9) - wrong number (9 digits instead of 10)

## Modeling Qui-Donc with FSM Relating Inputs with the Real World

- **Input alphabet** of our model: {dial, num1, num2, bad, 18, 1, 2, \*, #, wait}
- dial: pick up phone, dial Q-D service, wait for response
- 1, 2, \*, #: press the corresponding key
- 18: press 1 then 8, then # (within 6 sec)
- num1: press all digits followed by # (within 20 sec)
- num2 (bad): press all digits followed by # (as quick as possible)
- wait: wait without pressing anything until Q-D does something (timeout: 20 sec for ENTER state, 6 sec for others)

# Qui-Donc FSM Model

## Outputs

Example of Input/  
Output sequence:

```
dial/WELCOME,  
wait/WELCOME,  
*/ENTER,  
num1/NAME+INFO,  
2/ADDR,  
wait/INFO,  
wait/BYE
```

Utting & Legeard book:  
Table 5.1 pp.146!

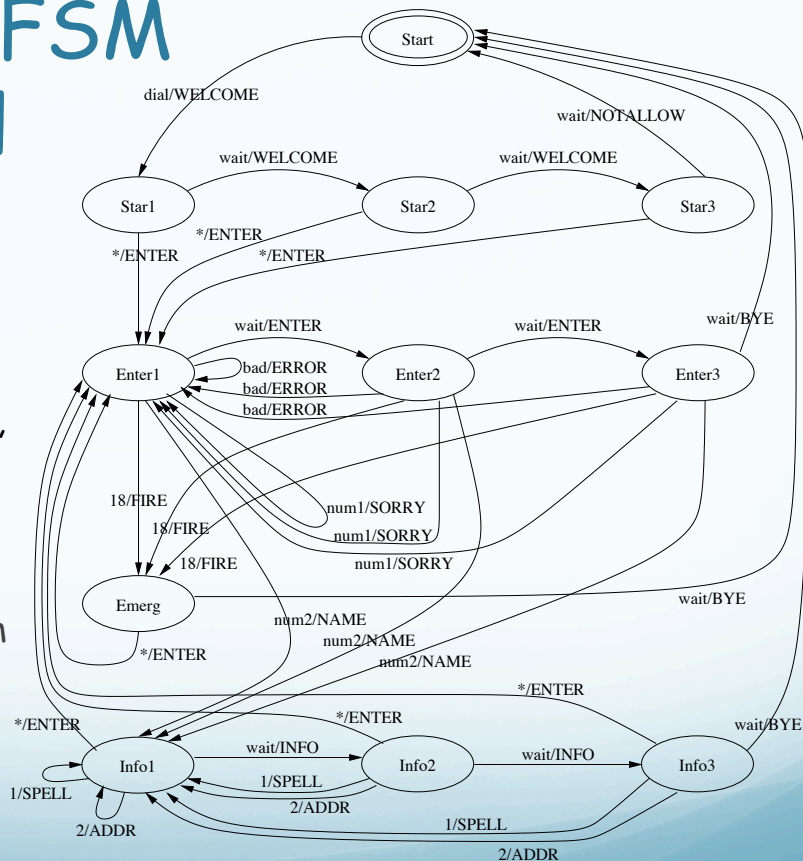
Source: M. Utting and B. Legeard, *Practical Model-Based Testing*

## Modeling Qui-Donc with FSM

- We will use a special kind of FSM
- A **Mealy machine** is an FSM where
  - Each transition is labeled with **input/output** (exactly one input per transition output may be empty)
  - Must have one **initial** state
  - May have one or more **final** states
- Generated tests should start in initial state and finish in one of the final states
  - If no final state: allowed to end in any state

# Qui-Donc FSM Model

- Not easy to model timeouts in FSMs
- To model them we have 3 different states Star1, Star2, Star3, and similar for Enter and Info)
- That's why we have repeated wait/\_ on the transitions from those states



Utting & Legiard  
book: Fig. 5.1 pp.145!

Source: M. Utting and B. Legiard, *Practical Model-Based Testing*

## Representations of FSM State Table

Utting & Legiard book:  
Table 5.2 pp.147!

Source: M. Utting and B. Legiard, *Practical Model-Based Testing*

# "Properties" of FSM

- **Deterministic**
  - For every state, every outgoing transition labeled with different input
- **Initially connected**
  - Every state reachable from initial state
- **Complete**
  - For each state, outgoing transitions cover all inputs
- **Minimal**
  - No redundant states (no 2 states generating the same set of input/output sequences)
- **Strongly connected**
  - Every state is reachable from every other state

## Generating Tests (from the Qui-Donc model)

- State, input, and output coverage
- Transition coverage
- Explicit test case specifications
  
- Complete testing methods
  - More powerful FSM test generation

# Generating Tests: State, input, and output coverage

- **State coverage:** Percentage of FSM states visited
  - Q-D: 1 test, 12 transitions 100% (dial,wait,wait,\*,wait,wait,18,\*,num2,wait,wait,wait - omitting outputs)
  - State coverage in FSM similar to statement coverage in PL
- **Input coverage:** Nr. of diff. input symbols sent to SUT
  - Q-D: 1 test, 90% out of 10 inputs (dial/WELCOME,\*/ENTER,bad/ERROR,num1/SORRY,num2/NAME,1/SPELL,2/ADDR,\*/ENTER,18/FIRE,wait/BYE)
- **Output coverage:** Nr. of diff. output responses from SUT
  - Q-D: test sequence for above example, covers 9/11 outputs

# Generating Tests: Transition coverage

- How many FSM transitions have been tested
- **Random path:** will eventually cover all
- **Transition tour:** best way - in particular the **Chinese Postman algorithm (CPA)**
  - CPA finds the shortest path
- Transition coverage in FSM similar to branch coverage in PL
- **Full transition coverage is a good minimum to aim!**
  - See Utting&Legeard, listing 5.2 (pp.152) for the output of the Chinese Postman algorithm in Qui-Donc



# Generating Tests:

## Explicit test case specifications

- Useful to write an **explicit test case specification**
  - Define which kind of test to be generated from the model (low-level)
  - High-level test design by **engineer**; low-level details and expected SUT output from the **model**
- Q-D (example) - Test slow people failing to complete input before timeout: `*,Star3,*,Enter3,*,Info3,*`
  - **Regular expression** over seq of **states**
  - "\*" is a wildcard (any seq of actions)
  - Shortest test case satisfying the above: `dial/WELCOME,wait/WELCOME, wait/WELCOME, */ENTER,wait/ENTER,wait/ENTER,num2/NAME,wait/INFO,wait/INFO,wait/BYE`

We will see **QuickCheck** (property-based testing) in later lectures!

# Generating Tests:

## Complete testing methods

- Many **complete test generation** methods for FSMs were invented (60's-80's): D-method, W-method, Wp-method, U-method, etc
  - Guarantees that SUT is "equivalent" to the FSM
  - Strong assumptions on the FSM: deterministic, minimal, complete, strongly connected, **and** must have the same complexity of the SUT
  - Some relaxation possible: weaker results

Read Utting&Legard section 5.1.4 (pp 155-157), and references therein

# Extended FSM (EFSM)

- **EFSMs** are like FSMs but more expressive (internal variables encode more detailed state information)
  - In FSM: Many Enter; states  
In EFSM: one Enter state + **timeouts** variable to count nr of timeouts
- It seems to have a small nr. of **visible states**: in reality a much larger nr. of **internal states**!
- Mapping large set of internal states of an EFSM into the smaller set of visible states: **abstraction**

# Extended FSM (EFSM)

*"An EFSM can model an SUT more accurately than an FSM, and its visible states define a 2nd layer of abstraction (an FSM) that drives test generation"*

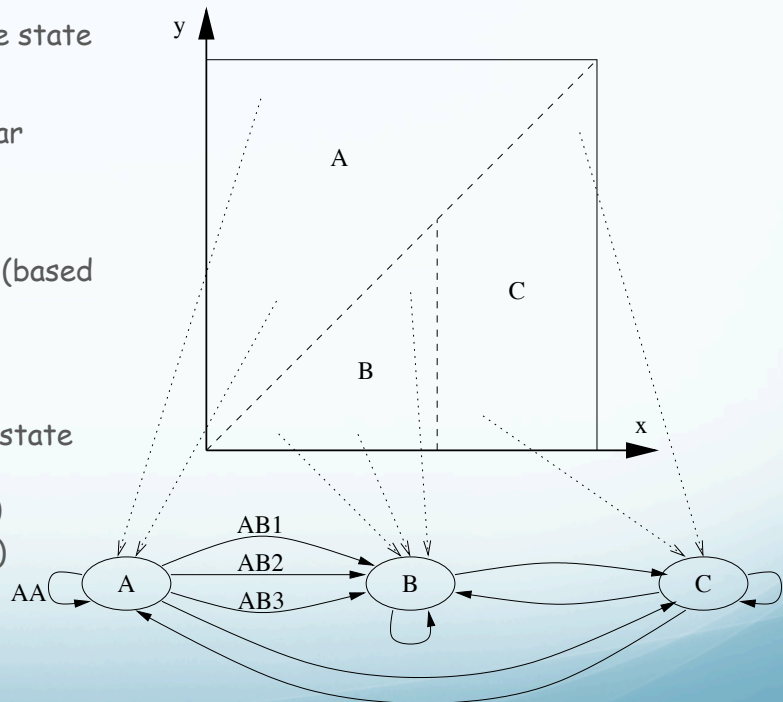
Source: M. Utting and B. Legeard, *Practical Model-Based Testing*

The two levels of abstractions give better control: used for different purpose:

- Medium-size state space of EFSM (and code in transitions) used to model the SUT behavior more accurately and thus generate more precise inputs and oracles for the SUT
- Smaller nr. of visible states of EFSM: defines an FSM used to drive test generation (eg, algorithm for transition tour)

# Extended FSM (EFSM) Example

- Assume an SUT with infinite state space (integers)
- Model as EFSM with 2 int var ( $x, y: 0..9$ )
  - $10 \times 10 = 100$  internal states
- Partition state space into 3 (based on our test objectives):  
**A** ( $y \geq x$ ), **B** ( $y < x$  and  $x < 5$ ),  
**C** ( $y < x$  and  $x \geq 5$ )
- Code in transitions to make state updates
  - AB1:  $x, y := 1, 0$  (no guard)
  - AB2:  $y := 0$  (guard:  $[x < 5]$ )
  - AB3:  $y := y - 1$  (guard  $[x = y$  and  $0 < x < 5]$ )



Utting & Legeard  
book: Fig. 5.2 pp.158

Source: M. Utting and B. Legeard, *Practical Model-Based Testing*

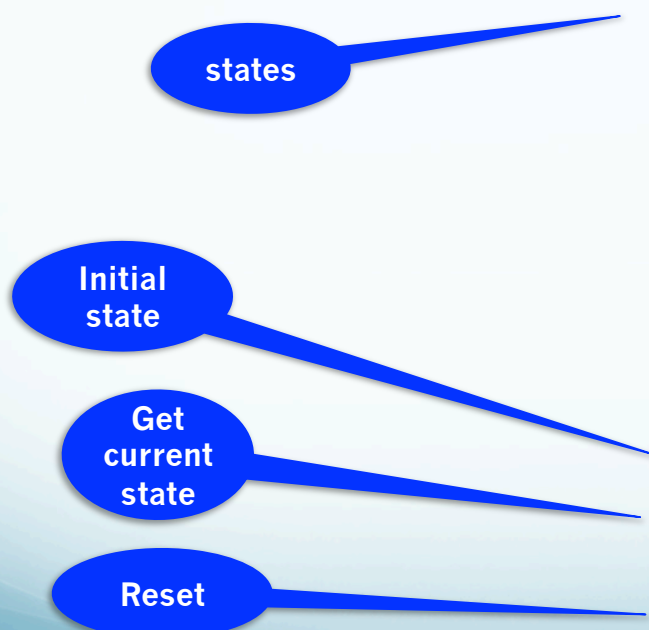
## The ModelJUnit Library

- A set of Java classes designed as an extension of JUnit for MBT
- Allows (E)FSM to be written in Java, and tests are run as for JUnit
- Provides a collection of traversal algorithms for generating tests from the models
- Usually used for **online testing** (tests executed while being generated)
- EFSM plays 2 roles
  - Defines possible states and transitions to be tested
  - Acts as the **adaptor** connecting model and SUT (more on this in next lecture)

# The ModelJUnit Library

- Each EFSM must have at least the following methods
- Object `getState()`
  - Returns the current visible state of EFSM (defines an abstraction function between EFSM internal state to EFSM visible states)
- Void `reset(boolean)`
  - Resets the EFSM to initial state - When online testing, also reset SUT (or create new instance)
- `@Action void name;()`
  - Define transitions of the EFSM (also send test inputs to SUT and check answers)
- `boolean name;Guard()`
  - Guard of the action method; actions with no guard defined have an implicit true guard

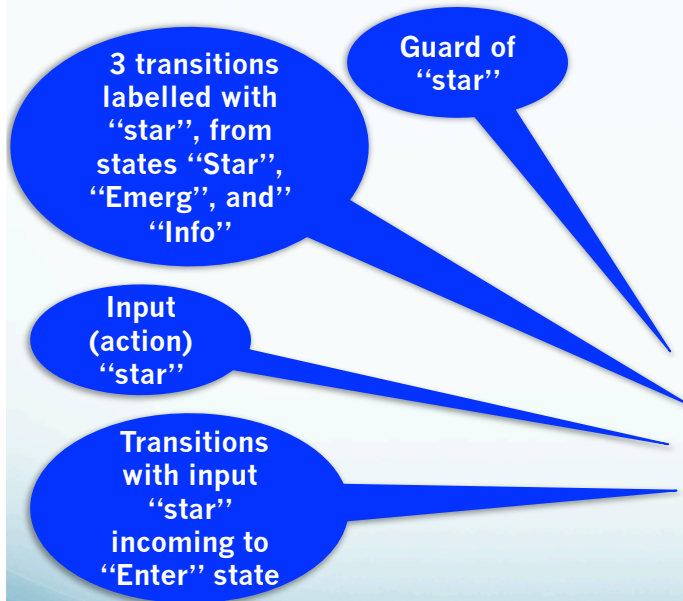
## Qui-Donc's EFSM (In Java)



Utting & Legeard  
book: List. 5.3 pp.163

Source: M. Utting and B. Legeard, *Practical Model-Based Testing*

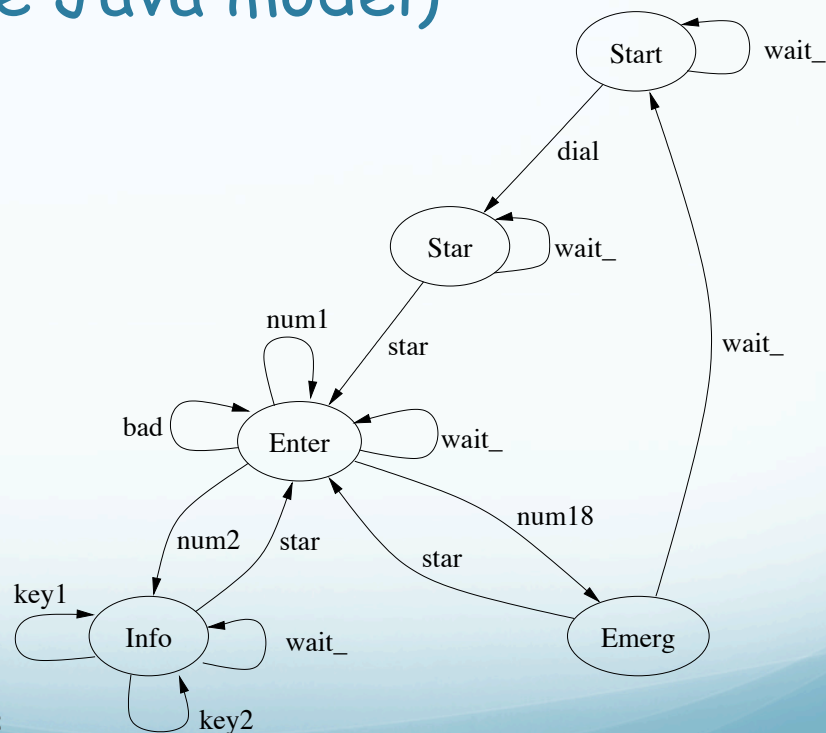
# Qui-Donc's EFSM (In Java)



Utting & Legeard  
book: List. 5.4 pp.164

Source: M. Utting and B. Legeard, *Practical Model-Based Testing*

# EFSM of Qui-Donc (from the Java model)



Utting & Legeard book:  
Table 5.2 pp.147!

Source: M. Utting and B. Legeard, *Practical Model-Based Testing*

# Validating the Model

- Possible to write a main method to call methods iteratively
- Do a manual traversal using transition tour (e.g.. Chinese Postman)
- You might find errors in your model
  - Correct, iterate

# Generating Tests from the Model

- In the Qui-Donc - You can generate a random walk to get a test sequence randomly generated
- You can use the output as a manual test script
- To manually test the real system by giving the inputs and checking the expected output

# Final Remarks

- We have not used ModelJUnit to generate **offline** testing only
  - The Qui-Donc example is a physical device and we used EFSM and ModelJUnit to automatically generate test sequences to be manually tried on the physical device
- For **online** testing you need to define an **adaptor**, which links the model to the SUT
  - This is possible in ModelJUnit (next lecture)

# References

- M. Utting and B. Legeard, *Practical Model-Based Testing*. Elsevier - Morgan Kaufmann Publishers, 2007
  - Chapter 5 (Sections 5.1-5.2)