

Compiling functional languages

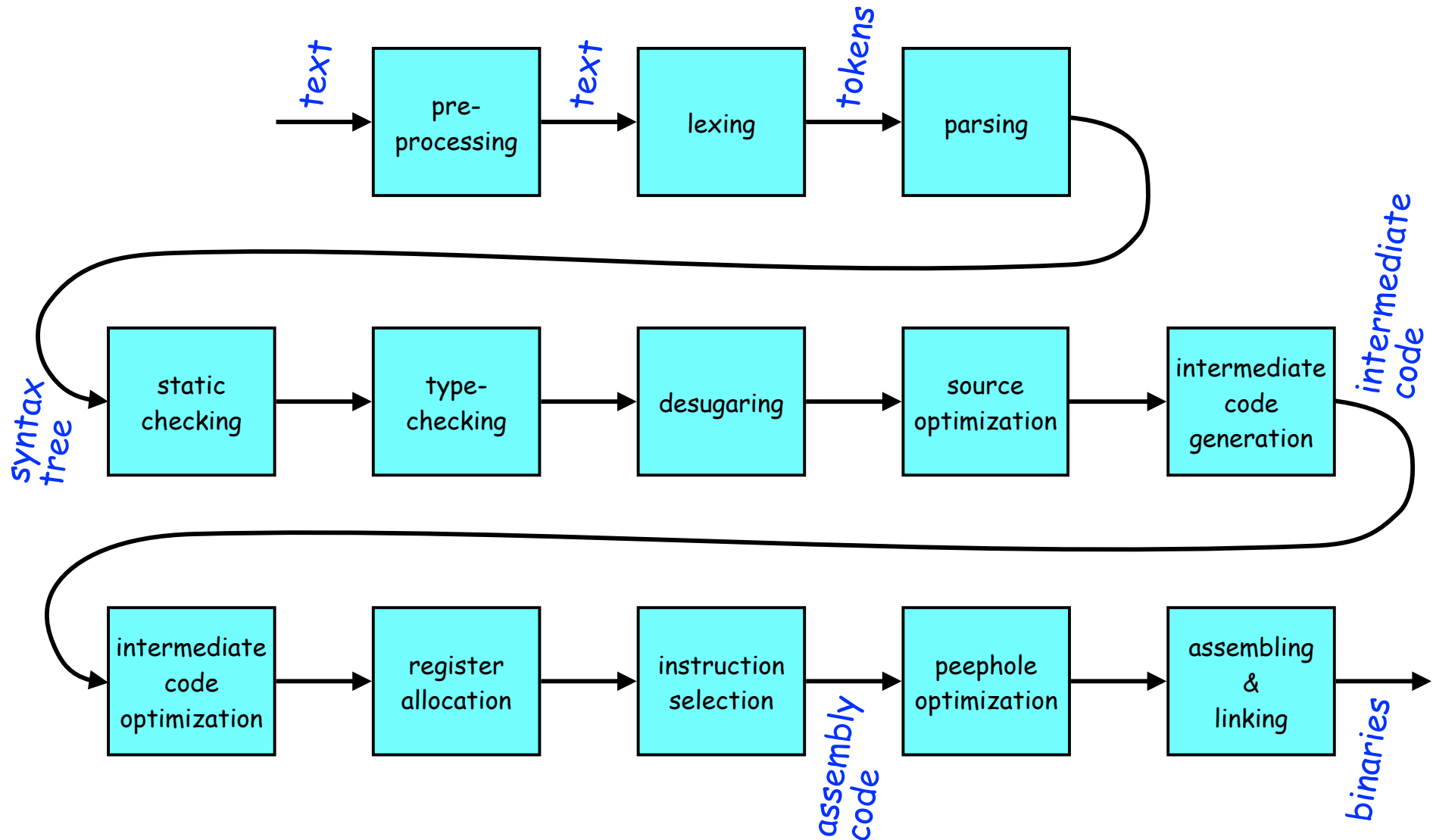
<http://www.cse.chalmers.se/edu/year/2011/course/CompFun/>

Lecture 1

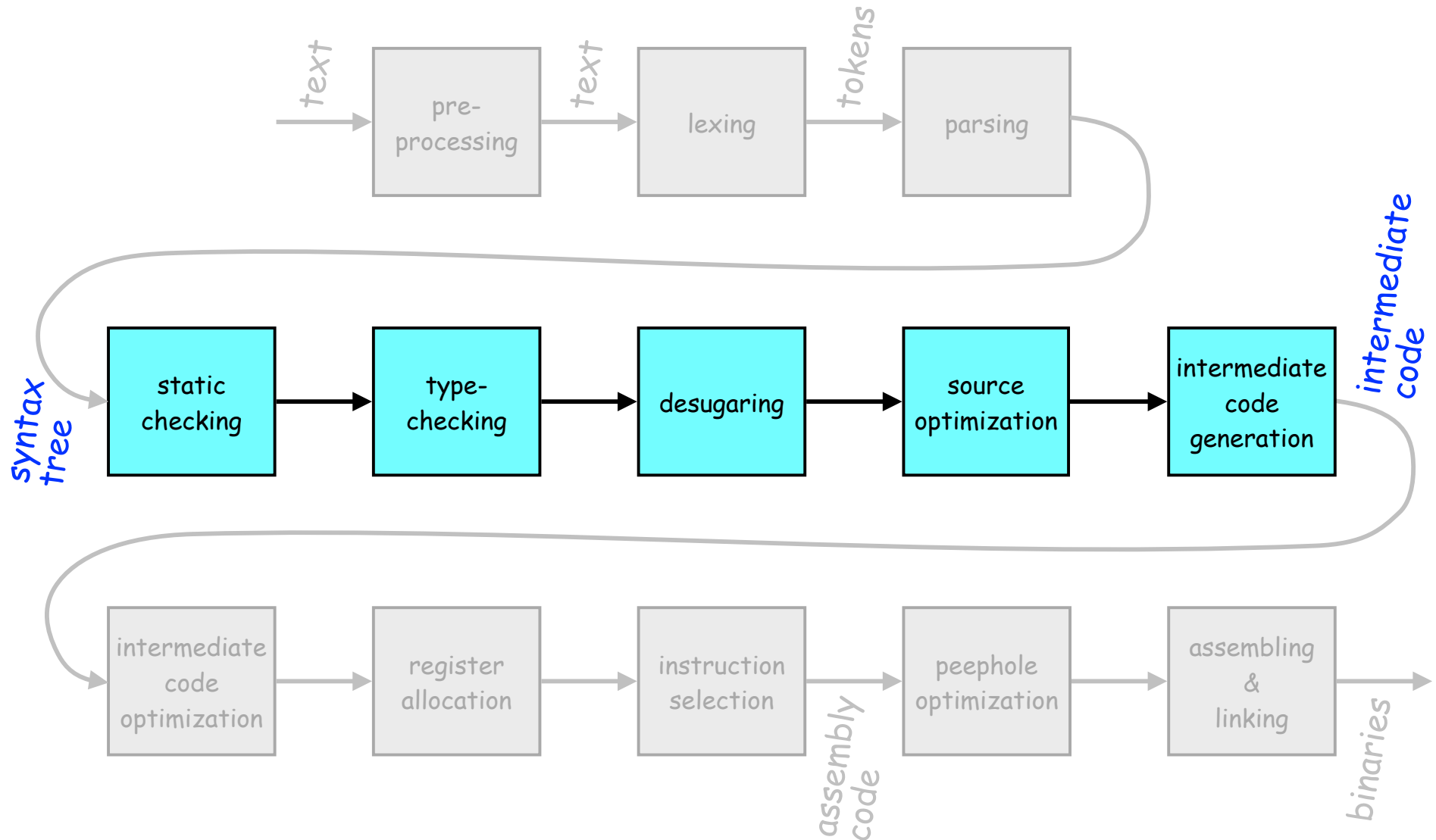
Source-to-source transformations

Johan Nordlander

The compiler pipeline



This course



This course

- Techniques for analyzing & transforming a functional language, where
 - input is a correctly parsed **syntax tree**
 - output is **intermediate code in C** syntax
- Rationale: front-end (lexing, parsing) and back-end (register allocation, etc) issues not so specific to functional languages

Our functional language

- Fictional
- Pure
- Strongly typed
- Haskell-like
- Strict!
- Open to both restriction & extension

Why strict?

- To focus on other issues besides laziness
- To demonstrate similarities between functional & traditional program execution
- To enable use of plain C as a back-end
- Still: laziness will be covered, but towards the end of the course

Course overview

- Seven lectures
- Two paper presentations per student
- An individual lab project
- Examination (7.5 hp):
 - Satisfactory presentation of own papers
 - Participation in all paper presentations
 - Oral lab project demo
 - Written lab project report

Lecture plan

- Source-to-source transformations
- C representation
- Memory management
- Type inference
- Haskell-style overloading
- Type-based optimization
- Lazy evaluation



week 12

week 15

week 19

Paper topics

- Alternative data representations
- Advanced memory management
- Additional transformations
- Type system variations
- Efficient state and IO monads
- Parallel execution
- ...
- Your choice!

Presentations
during week 19

Lab project

- Implement a compiler for your functional language (= a flavor of "our" language)
- Implementation language: your choice (but Haskell is recommended)
- Back-end: your favorite C compiler
- Front-end recommendation: the haskell-src or haskell-src-exts packages

A common theme

- Manipulation of syntax trees – schematically:

Input:

`parse :: String -> SyntaxTree`

Verification / addition of missing information:

`staticCheck :: SyntaxTree -> Bool`

`typeInference :: SyntaxTree -> SyntaxTree`

Misc. transformations, possibly changing representation:

`desugar :: SyntaxTree -> SyntaxTree`

`translate :: SyntaxTree -> CoreSyntaxTree`

`optimize :: CoreSyntaxTree -> CoreSyntaxTree`

Output:

`codegen :: CoreSyntaxTree -> String`

Source-to-source transformations

- Rewriting syntax trees with the purpose of
 - Removing redundant constructs *today*
 - Making implicit information explicit
 - Choosing more efficient representations
 - Normalizing form before code generation
- Can be distributed over different passes, run in many different orders

In haskell-src

```
data HsModule    = HsModule SrcLoc Module ... [HsDecl]
data HsDecl      = HsTypeDecl SrcLoc HsName [HsName] HsType
                  | HsFunBind [HsMatch]
                  | ...
data HsMatch     = HsMatch SrcLoc HsName [HsPat] HsRhs [HsDecl]
data HsExp       = HsVar HsQName
                  | HsCon HsLiteral
                  | HsApp HsExp HsExp
                  | HsLambda SrcLoc [HsPat] HsExp
                  | HsListComp HsExp [HsStmt]
                  | HsRightSection HsQOp HsExp
                  | ...
data HsQOp       = HsQVarOp HsQName | HsQConOp HsQName
data HsQName     = Qual Module HsName | UnQual HsName | ...
...
```

A transformation

- Removing operator sections:

...

```
translate nameSupply (HsRightSection op e) =  
  HsLambda nullSrcLoc [HsPVar x]  
    HsApp (HsApp (opToExp op) (HsVar (UnQual x)))  
      (translate nameSupply' e)
```

```
  where (nameSupply', x) = newName nameSupply
```

...

```
opToExp (HsQVarOp qname) = HsVar qname
```

```
opToExp (HsQConOp qname) = HsCon qname
```

A transformation

- Removing operator sections using "concrete" abstract syntax:

...

translate $(op\ e)$ = $\lambda x \rightarrow x\ op\ e$

where x is a new variable

...

Concrete abstract syntax

- Written in **blue**, meta-syntax in black
- Represents trees - no ambiguity worries!
- Certain variables denote arbitrary subtrees (**e** for expressions; **x,y,z** for names; etc)
- Plural suffix **s** denotes lists (as in **es**)
- Mix with list meta-syntax (**[]**, **e:es**, **e,es**, **es++es'**)
- Indexing and ellipsis: **[e₁, ..., e_n]**
- Relaxed patterns (e.g. non-linear, or **es₁++...++es_n**)

Our input language

prog ::= module K where ds
d ::= p rhs | ms | ...
m ::= x ps rhs | x ps rhs where ds
rhs ::= = e | grhss
grhs ::= | e = e
e ::= x | K | lit | e op e | e e | - e | \ps -> e | let ds in e |
if e then e else e | case e of alts | (es) | [es] | [e..e] |
[e,e..e] | [e | stmts] | (e op) | (op e) | K { fs } | e { fs }
p ::= x | K ps | lit | - p | p op p | (ps) | [ps] | K { fps } | _ | x@p
alt ::= p rhs | p rhs where ds
stmt ::= p <- e | e | let ds
f ::= x = e
fp ::= x = p
op ::= x | K

Our core language

prog ::= module K where ds
d ::= x = e
e ::= x | K es | lit | e e | \x -> e | let ds in e | case e of alts
alt ::= p -> e
p ::= lit | K xs

Simple transformations

- Translating lists:

$\text{translate } [e_1, \dots, e_n] = e_1 : \dots : e_n$

- Translating enumerations:

$\text{translate } [e_1 .. e_2] = \text{enumFromTo } e_1 e_2$

- Translating infix applications:

$\text{translate } (e_1 \text{ op } e_2) = \text{op } e_1 e_2$

- Translating if-expressions:

$\text{translate } (\text{if } e_1 \text{ then } e_2 \text{ else } e_3) =$
 $\text{case } e_1 \text{ of True } \rightarrow e_2; \text{ False } \rightarrow e_3$

List comprehensions

`translate [e |] = e`

`translate [e | e', stmts] =
 if e' then translate [e | stmts] else []`

`translate [e | let ds, stmts] =
 let ds in translate [e | stmts]`

`translate [e | p <- e', stmts] =
 let x p = translate [e | stmts]
 x _ = []
 in concat (map x e')` where `x` is a new variable

Pattern-matching

translate (**case e of** $p_1 \rightarrow e_1, \dots, p_n \rightarrow e_n$) =

let $x = e$ **in** match $[x]$ [$\backslash p_1 \rightarrow e_1, \dots, \backslash p_n \rightarrow e_n$] (error "pmc")

where x is a new variable

translateDecl (**f** $ps_1 = e_1, \dots, ps_n = e_n$) =

f = $\backslash xs \rightarrow$ match xs [$\backslash ps_1 \rightarrow e_1, \dots, \backslash ps_n \rightarrow e_n$] (error "pmc")

where xs are new variables (of same length as each ps_i)

Function "match"

match xs ($funs_1 ++ \dots ++ funs_n$) e_0

the mix rule

= match xs $funs_1$ (... (match xs $funs_n$ e_0) ...)

match ($x:xs$) [$\backslash y_1 ps_1 \rightarrow e_1$, ... , $\backslash y_n ps_n \rightarrow e_n$] e_0

the var rule

= match xs [$\backslash ps_1 \rightarrow [x/y_1]e_1$, ... , $\backslash ps_n \rightarrow [x/y_n]e_n$] e_0

match [] [$\backslash \rightarrow e_1$, ... , $\backslash \rightarrow e_n$] e_0

the null rule

= $e_1 \parallel \dots \parallel e_n \parallel e_0$

Function "match"

$\text{match } (x:xs) (\text{funcs}_1 ++ \dots ++ \text{funcs}_n) e_0$

the con rule

= (case x of

$K_1 \text{ ys}_1 \rightarrow \text{match } (\text{ys}_1 ++ xs) (\text{decon } K_1 \text{ funcs}_1) \text{ fail}$

...

$K_n \text{ ys}_n \rightarrow \text{match } (\text{ys}_n ++ xs) (\text{decon } K_n \text{ funcs}_n) \text{ fail} \parallel e_0$

where $\text{ys}_1 \dots \text{ys}_n$ are new variable lists of correct length

$\text{decon } K [\backslash(K \text{ qs}_1) : \text{ps}_1 \rightarrow e_1 , \dots , \backslash(K \text{ qs}_m) : \text{ps}_m \rightarrow e_m]$

= $[\backslash\text{qs}_1 ++ \text{ps}_1 \rightarrow e_1 , \dots , \backslash\text{qs}_m ++ \text{ps}_m \rightarrow e_m]$

fail and fatbar (||)

New abstract syntax forms introduced during translation of of pattern-matching.

Semantics:

$$\text{fail} \parallel e = e$$

$$e \parallel \text{fail} = e$$

$$e_1 \parallel e_2 = e_1 \quad \text{if } e_1 \text{ cannot evaluate to fail}$$

$$e_1 \parallel e_2 = [e_2/\text{fail}]e_1 \quad (\text{if functions can't return fail})$$

Pattern-match example

```
zip [] bs           = []  
zip (a:as) []      = []  
zip (a:as) (b:bs) = (a,b) : zip as bs
```

Pattern-match example

```
zip = \x1 x2 -> match [x1,x2]
  [ \[] bs -> [],
    \(a:as) [] -> [],
    \(a:as) (b:bs) -> (a,b) : zip as bs ]
(error "pmc")
```

con rule applies

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> match [x2] [ \bs -> [] ] fail
  x3:x4 -> match [x3,x4,x2]
    [ \a as [] -> [],
      \a as (b:bs) -> (a,b) : zip as bs ]
    fail
  ) || (error "pmc")
```

var rule applies

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> match [] [ \ -> [] ] fail
  x3:x4 -> match [x2]
    [ \[] -> [],
      \ (b:bs) -> (x3,b) : zip x4 bs ]
    fail
  ) || (error "pmc")
```

null rule applies

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> [] || fail
  x3:x4 -> match [x2]
    [ \[] -> [],
      \ (b:bs) -> (x3,b) : zip x4 bs ]
    fail
  ) || (error "pmc")
```

con rule applies

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> [] || fail
  x3:x4 -> (case x2 of
    [] -> match [] [ \ -> [] ] fail
    x5:x6 -> match [x5,x6]
      [ \b bs -> (x3,b) : zip x4 bs ]
      fail
  ) || fail
) || (error "pmc")
```

null rule applies

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> [] || fail
  x3:x4 -> (case x2 of
    [] -> [] || fail
    x5:x6 -> match [x5,x6]
      [ \b bs -> (x3,b) : zip x4 bs ]
      fail
  ) || fail
) || (error "pmc")
```

var rule applies

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> [] || fail
  x3:x4 -> (case x2 of
    [] -> [] || fail
    x5:x6 -> match []
      [ \ -> (x3,x5) : zip x4 x6 ]
      fail
  ) || fail
) || (error "pmc")
```

null rule applies

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> [] || fail
  x3:x4 -> (case x2 of
    [] -> [] || fail
    x5:x6 -> (x3,x5) : zip x4 x6 || fail
  ) || fail
) || (error "pmc")
```

semantics of ||

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> []
  x3:x4 -> (case x2 of
    [] -> []
    x5:x6 -> (x3,x5) : zip x4 x6
  ) || fail
) || (error "pmc")
```

semantics of ||

Pattern-match example

```
zip = \x1 x2 -> (case x1 of
  [] -> []
  x3:x4 -> case x2 of
    [] -> []
    x5:x6 -> (x3,x5) : zip x4 x6
  ) || (error "pmc")
```

semantics of ||

Pattern-match example

zip = \x1 x2 -> case x1 of

[] -> []

x3:x4 -> case x2 of

[] -> []

x5:x6 -> (x3,x5) : zip x4 x6

Pattern-match example

```
zip [] bs           = []  
zip as []          = []  
zip (a:as) (b:bs) = (a,b) : zip as bs
```

Pattern-match example

```
zip = \x1 x2 -> match [x1,x2]
  [ \[] bs -> [],
    \as [] -> [],
    \(a:as) (b:bs) -> (a,b) : zip as bs ]
(error "pmc")
```

First patterns are neither all var
nor all con — use the mix rule!

Pattern-match example

zip = \x1 x2 ->

match [x1,x2]

[\[\] bs -> \[\]]

(match [x1,x2]

[\as \[\] -> \[\]]

(match [x1,x2]

[\((a:as) (b:bs) -> (a,b) : zip as bs]

(error "pmc"))

Pattern-match example

```
zip = \x1 x2 ->
  (case x1 of
    [] -> match [x2] [ \bs -> [] ] fail
    x3:x4 -> match [x2] [] fail
  ) || match [x1,x2]
    [ \as [] -> [] ]
    (match [x1,x2]
      [ \(a:as) (b:bs) -> (a,b) : zip as bs ]
      (error "pmc"))
```


Pattern-match example

```
zip = \x1 x2 ->
  (case x1 of
    [] -> match [] [ \ -> [] ] fail
    x3:x4 -> match [] [] fail
  ) || match [x1,x2]
        [ \as [] -> [] ]
        (match [x1,x2]
          [ \(a:as) (b:bs) -> (a,b) : zip as bs ]
          (error "pmc"))
```

Pattern-match example

```
zip = \x1 x2 ->
  (case x1 of
    [] -> [] || fail
    x3:x4 -> fail
  ) || match [x1,x2]
    [ \as [] -> [] ]
    (match [x1,x2]
      [ \(a:as) (b:bs) -> (a,b) : zip as bs ]
      (error "pmc"))
```

Pattern-match example

```
zip = \x1 x2 ->  
  (case x1 of  
    [] -> [] || fail  
    x3:x4 -> fail  
  ) || match [x2]  
    [ \[] -> [] ]  
    (match [x1,x2]  
      [ \(a:as) (b:bs) -> (a,b) : zip as bs ]  
      (error "pmc"))
```

Pattern-match example

```
zip = \x1 x2 ->  
  (case x1 of  
    [] -> [] || fail  
    x3:x4 -> fail  
  ) || (case x2 of  
    [] -> match [] [ \ -> [] ] fail  
    x5:x6 -> match [] [] fail  
  ) || match [x1,x2]  
    [ \(a:as) (b:bs) -> (a,b) : zip as bs ]  
    (error "pmc")
```

Pattern-match example

```
zip = \x1 x2 ->  
  (case x1 of  
    [] -> [] || fail  
    x3:x4 -> fail  
  ) || (case x2 of  
    [] -> [] || fail  
    x5:x6 -> fail  
  ) || match [x1,x2]  
    [ \ (a:as) (b:bs) -> (a,b) : zip as bs ]  
    (error "pmc")
```

Pattern-match example

zip = \x₁ x₂ ->

(case x₁ of

[] -> [] || fail

x₃:x₄ -> fail

) || (case x₂ of

[] -> [] || fail

x₅:x₆ -> fail

) || (case x₁ of

[] -> match [x₂] [] fail

x₇:x₈ -> match [x₇,x₈,x₂]

[\a as (b:bs) -> (a,b) : zip as bs]

fail

) || (error "pmc")

Pattern-match example

```
zip = \x1 x2 ->
  (case x1 of
    [] -> [] || fail
    x3:x4 -> fail
  ) || (case x2 of
    [] -> [] || fail
    x5:x6 -> fail
  ) || (case x1 of
    [] -> fail
    x7:x8 -> match [x2]
      [ \ (b:bs) -> (x7,b) : zip x8 bs ]
      fail
  ) || (error "pmc")
```

Pattern-match example

```
zip = \x1 x2 ->
  (case x1 of
    [] -> [] || fail
    x3:x4 -> fail
  ) || (case x2 of
    [] -> [] || fail
    x5:x6 -> fail
  ) || (case x1 of
    [] -> fail
    x7:x8 -> case x2 of
      [] -> fail
      x9:x10 -> (x7,x9) : zip x8 x10 || fail
  ) || (error "pmc")
```


Pattern-match example

```
zip = \x1 x2 ->
  (case x1 of
    [] -> []
    x3:x4 -> fail
  ) || (case x2 of
    [] -> []
    x5:x6 -> fail
  ) || (case x1 of
    [] -> fail
    x7:x8 -> case x2 of
      [] -> fail
      x9:x10 -> (x7,x9) : zip x8 x10
  ) || (error "pmc")
```

Pattern-match example

zip = \x1 x2 ->

case x1 of

[] -> []

x3:x4 -> case x2 of

[] -> []

x5:x6 -> (case x1 of

[] -> fail

x7:x8 -> case x2 of

[] -> fail

x9:x10 -> (x7,x9) : zip x8 x10

) || (error "pmc")

Pattern-match example

zip = \x1 x2 ->

case x1 of

[] -> []

x3:x4 -> case x2 of

[] -> []

x5:x6 -> (case x2 of

[] -> fail

x9:x10 -> (x3,x9) : zip x4 x10

) || (error "pmc")

Pattern-match example

zip = \x1 x2 ->

case x1 of

[] -> []

x3:x4 -> case x2 of

[] -> []

x5:x6 -> ((x3,x5) : zip x4 x6) || (error "pmc")

Pattern-match example

zip = \x₁ x₂ ->

case x₁ of

[] -> []

x₃:x₄ -> case x₂ of

[] -> []

x₅:x₆ -> (x₃,x₅) : zip x₄ x₆

Summary

- Goal: transform rich abstract syntax trees into a simpler but equivalent syntactic subset
- Means: local rewrite rules of varying difficulty
- Challenge 1: define rules for full input syntax (see the Haskell Report ch. 3 for inspiration!)
- Challenge 2: apply rules to every subtree
- Challenge 3: organize into one or more passes