

Where is the math?

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lunch talk 2015-2018

Where is the math?

Matematisk modellering kan sägas vara länken mellan matematiken och verkligheten, där man ofta behöver arbeta kreativt för att hitta användbara förenklingar. I detta lunchföredrag vill jag ge lite personliga exempel, bland annat från mitt eget arbete med optimering för flygbolag. Jag vill också illustrera hur matematiskt tänkande, inklusive den viktiga förmågan att se saker på ett matematiskt sätt, hänger ihop med mycket av vad vi gör inom datavetenskapen. Jag vill även förutom den kurs i matematisk modellering och problemlösning som jag själv ger i tvåan, kort beskriva inriktningar inom utbildningen där datavetenskap och matematik går hand i hand, och hur detta i högsta grad ligger i tiden.

If you want to do things
with computers...

You need
programming!

```
import java.awt.*;

public abstract class Animation
    extends java.applet.Applet
    implements java.lang.Runnable {

    protected Dimension d; // bitmap size
    protected Image im; // extra image for drawing
    protected Graphics offscreen; // the offscreen bitmap to draw in
    protected int delay = 100; // in milliseconds
    protected Thread animationThread;

    final public void init() {
        d = getSize();
        im = createImage(d.width, d.height);
        offscreen = im.getGraphics();
        initAnimator();
    }

    //final public void paint(Graphics g) {update(g);}

    final public void update(Graphics g) {
        paintAnimator(offscreen); // first draw offscreen to reduce flicker
        g.drawImage(im, 0, 0, this); // then put on screen
    }

    // To be implemented in subclass that does the actual drawing
    protected void initAnimator() {} // init for drawing routines
    abstract protected void paintAnimator(Graphics g); // the actual
    drawing will be here

    public void setDelay(int d) {delay=d;}

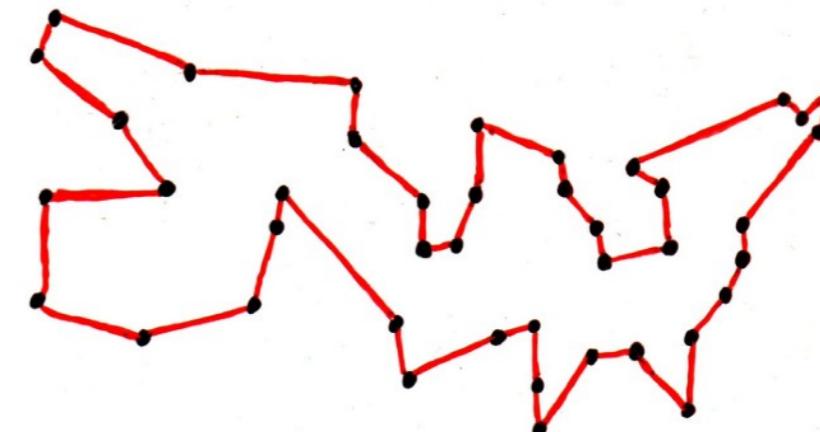
    public void start() {
        animationThread = new Thread(this);
        animationThread.start();
    }

    public void stop() {
```

But if you want to do something more complicated...

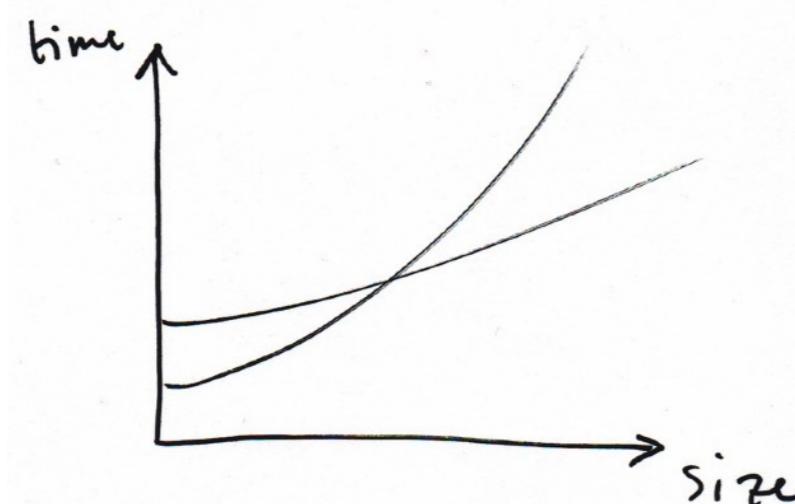
You need algorithms!

Nilsson, Sven
Lundberg, Lovisa
Larsson, Erik
Sjöberg, Anna
Carlén, Johanna
Persson, Mikael



But to use, understand and create algorithms...

You often need math!



$$\begin{aligned} & \text{minimize} \sum_{ij \in A} w_{ij} x_{ij} \quad \text{subject to} \quad x \geq 0 \\ & \sum_j x_{ij} - \sum_j x_{ji} = \begin{cases} 1, & \text{if } i = s; \\ -1, & \text{if } i = t; \\ 0, & \text{otherwise.} \end{cases} \end{aligned}$$





jpeg compression



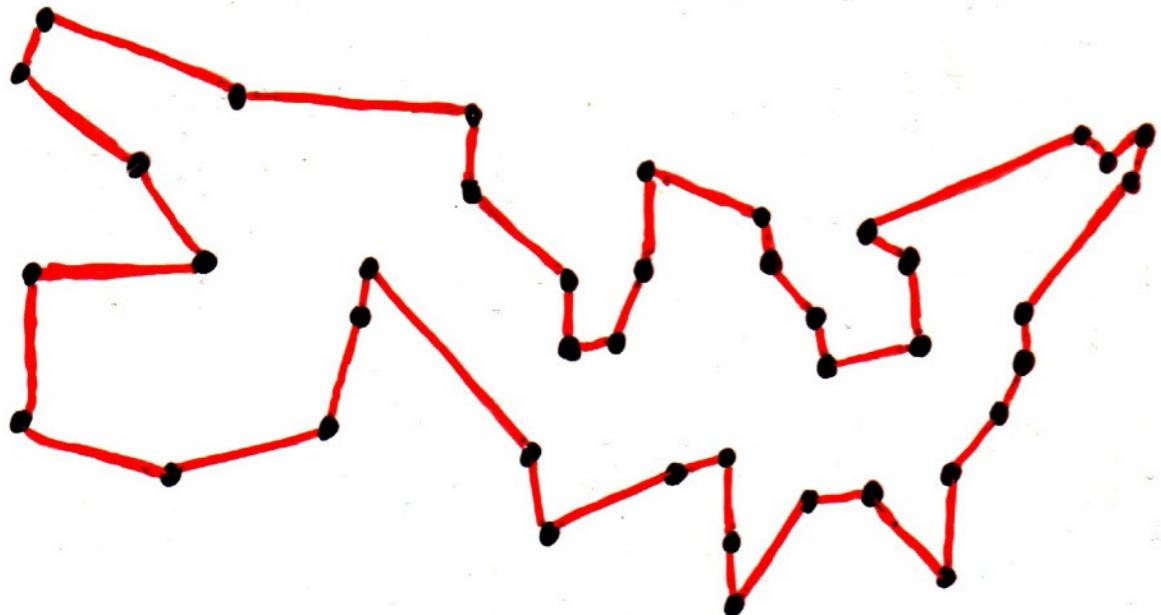
$$Y' = 16 + (65.481 \cdot R' + 128.553 \cdot G' + 24.966 \cdot B')$$

$$C_B = 128 + (-37.797 \cdot R' - 74.203 \cdot G' + 112.0 \cdot B')$$

$$C_R = 128 + (112.0 \cdot R' - 93.786 \cdot G' - 18.214 \cdot B')$$

$$G_{u,v} = \sum_{x=0}^7 \sum_{y=0}^7 \alpha(u) \alpha(v) g_{x,y} \cos \left[\frac{\pi}{8} \left(x + \frac{1}{2} \right) u \right] \cos \left[\frac{\pi}{8} \left(y + \frac{1}{2} \right) v \right]$$

The Travelling Salesperson Problem



n	$c 2^n$
10	0,001 s
20	1 s
30	18 min
40	13 days
50	36 years
60	36600 years



The Shortest Path Problem

The screenshot shows the Västtrafik website's travel planning interface. On the left, a sidebar lists various travel modes and services. The main area displays a map of Gothenburg with several blue circles indicating stops along a purple route line. Below the map is a table showing bus routes from Korsvägen to Öpatorget. A second table provides detailed information for the selected route.

Reseplaneraren

Sökta resa: Korsvägen, GÖTEBORG (Hållplats) - Öpatorget, GÖTEBORG (Hållplats) (torsdag 16 oktober 2008)

Ny sökning | Andra sökning

Avgång	Ankomst	Restid	Byten	Trafikslag
<input type="checkbox"/> 17:50	18:19	00:29	1	Spårvagn 8, Spårvagn 7
<input checked="" type="checkbox"/> 17:50	18:28	00:29	1	Spårvagn 8, Spårvagn 7
<input type="checkbox"/> 18:08	18:38	00:30	1	Spårvagn 8, Spårvagn 7
<input type="checkbox"/> 18:25	18:49	00:24	0	Spårvagn 8
<input type="checkbox"/> 18:31	19:02	00:31	1	Spårvagn 6, Spårvagn 7
<input type="checkbox"/> 18:35	19:07	00:32	1	Spårvagn 6, Spårvagn 7

[Returresa](#) | << Tidigare resor | Senare resor >>

Detaljerad resvág | Resvág som text | Mellanläggande hållplatser | Skicka till e-post | Skriv ut resor

Detaljerad resvág:
Korsvägen - Öpatorget (torsdag 16 oktober 2008)

Linje	Förn/Till	Tid	Information
Spårvagn 8	Korsvägen Läge F Frölunda Torg Läge B	Avg: 17:50 Ank: 18:19	Mot: Frölunde Torg
Spårvagn 7	Frölunda Torg Läge B Öpatorget Läge B	Avg: 18:24 Ank: 18:28	Mot: Tymmered

[Skriv ut resa](#)

[Skriv ut sida](#)

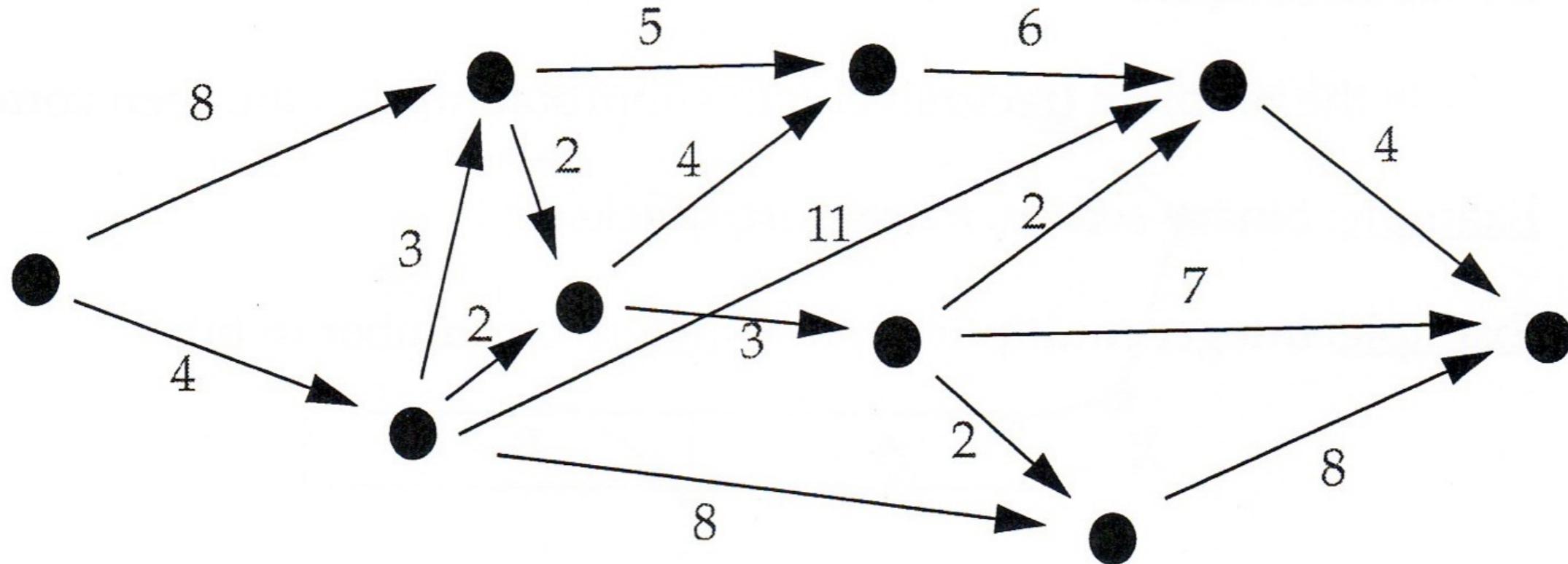
Webbguiden

Gött frågor som rör ditt resande

Hjälp [Fråga](#)

How solve?

Solving the directed shortest path problem with dynamic programming



Traverse nodes from left to right and mark with distance from origin.

Circumvents the combinatorial explosion!
(not possible for all kinds of problems)

Text search is mathematical



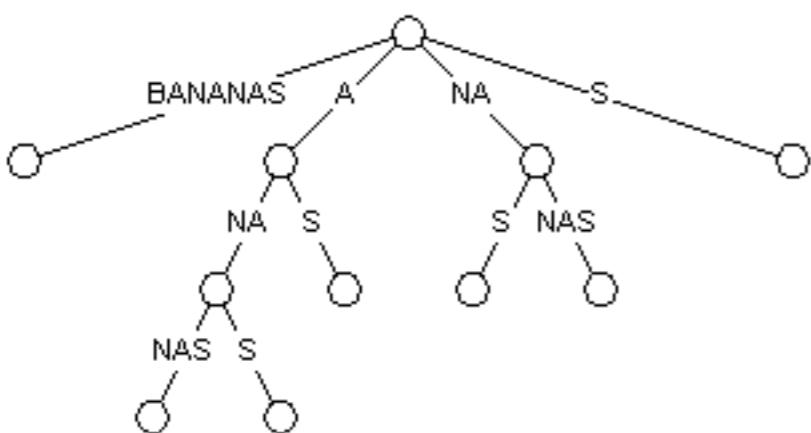
Avancerad sökning
Språkverktyg

Google-sökning Jag har tur

Sök: webben sidor på svenska sidor från Sverige

statistical models and algorithms

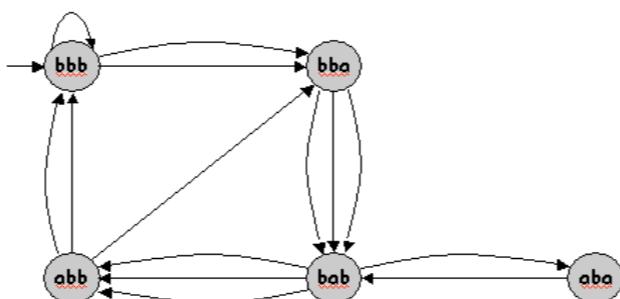
search algorithms



FTFTALILL-AVAV
--FTAL-LLAAV--

$$p(C|F_1, \dots, F_n) = \frac{1}{Z} p(C) \prod_{i=1}^n p(F_i|C)$$

machine learning, pattern recognition



The result of the whole of a conception can be affirmed or denied of the whole of this critique, and obliges us to fall back on the old mode of metaphysical procedure.

... my urgent need for a foreign partner after going through your profile that made me contact you for business partner Transaction. I am a banker by profession...

Graphic Pairing Construction

15:25

Data	Plan	Rule	APC	Report	Options	Help												
Window	01/11	02/11	03/11	04/11	05/11	06/11	07/11	08/11	09/11	10/11	11/11	12/11	13/11	14/11				
	01/11		02/11		03/11		04/11		05/11		06/11		07/11		08/11		09/11	
1 12 0/0/0/0/1/2	FRA	3 3	3	LIN	LIN	36 325 3251	5-0 5-0	FRA										
1 1 0/0/0/0/1/2	MUC	43 43	40 40	0-0 00	MUC													
1 12345 0/0/0/0/1/2	FRA	40	40 40 40	HAM	HAM	40 40	41 41	HAM	HAM	0	3726	5-5	ATH	ATH	373 380	0-5 5-0	IST	
1 123456 0/0/0/0/1/2	FRA	2 4 4 4 4	DUS	DUS	DUS	4 4 4 4	DUS	DUS	DUS	4 4 4 4	DUS	DUS	DUS	DUS	4 4 4 4	40 40 41 41	HAJ HAJ	
1 123456 0/0/0/0/1/2	FRA	0 HAJ	40 40	HAJ	HAJ	40 40 41 41	HAJ	HAJ	HAJ	40 40 41 41	HAJ	HAJ	HAJ	HAJ	40 40 41 41	HAJ HAJ		
1 12 0/0/0/0/1/2	FRA	31 31 3210	00:05	SVO	SVO	3213 481 470	0-0 0-0	FRA										
1 12356 0/0/0/0/1/2	FRA	3210 3211 4	00:05 05-20	GVA	GVA	45 4	BRU	BRU	4 36 3	NAP								
1 12 0/0/0/0/1/2	MUC	40 40	3	BUD	BUD	33 33 3	MUC											
1 12345 0/0/0/0/1/2	FRA	3 34 3816	15:15	IST	IST	380 373	0-5 0-5	ATH	ATH	3723 3846	5050 5-5	IST	IST	380 373	0-5 0-5	ATH		
1 12 0/0/0/0/1/2	FRA	4 4 4	GVA	GVA	GVA	45 006S	0830 1530	FRA										
1 12 0/0/0/0/1/2	FRA	4 4 4	CDG	CDG	CDG	4 007S	0830 1530	FRA										
1 123 0/0/0/0/1/2	FRA	3 35 4	BRIU	BRIU	BRIU	4 3 3 4	BRIU	BRIU	4 4916 4901	FRA								
1 123456 0/0/0/0/1/2	FRA	3846 3847 0	5055	HAM	HAM	40 40	HAM	HAM	40 40	HAM	HAM	HAM	HAM	40 40	HAM HAM			
1 1 0/0/0/0/1/2	FRA	4 46 005	0-0	FRA														
1 123 0/0/0/0/1/2	FRA	3736 5-0	ATH	ATH	3723 3	LIN	LIN	36 325 3251	FRA									
1 1 0/0/0/0/1/2	FRA	4916 4901	10-45 45-10	FRA														
1 123 0/0/0/0/1/2	FRA	3 3 0	- HAJ	HAJ	HAJ	0 28 28	55 55	4 GVA	GVA	45 4 4	FRA							
1 1234 0/0/0/0/1/2	FRA	2 3230 3221	10-20 20-40	DUS	DUS	4 4 4 4	DUS	DUS	3230 10-20	SVO	SVO	3213 481 470	0-0 0-0	FRA	40 40	STR		
1 123456 0/0/0/0/1/2	FRA	491 470 3	0-0 0-0	STR	STR	40 40	STR	STR	40 40	STR	STR	STR	STR	40 40	STR			
1 123456 0/0/0/0/1/2	FRA	33 3 8	- DUS	DUS	DUS	4 4	DUS	DUS	4 4	DUS	DUS	DUS	DUS	4 4	DUS			
1 1 0/0/0/0/1/2	FRA	480 475 3 3	0-5 5-0	FRA														
1 1 0/0/0/0/1/2	FRA	325 3251	5-0 5-0	FRA														
1 1 0/0/0/0/1/2	FRA	341 341 4 45	0-5 5-0	-	-	FRA												
1 1 0/0/0/0/1/2	FRA	47 471 43 43	5-5 5-0	-	55	FRA												
1 123 0/0/0/0/1/2	MUC	35 05	NAP	NAP	NAP	3 35 4	GVA	GVA	45 3 3 1	MUC								
Window	01/11	02/11	03/11	04/11	05/11	06/11	07/11	08/11	09/11	10/11	11/11	12/11	13/11	14/11				
Window	01/11	02/11	03/11	04/11	05/11	06/11	07/11	08/11	09/11	10/11	11/11	12/11	13/11	14/11				

Assign value: 0/0/0/0/0/1/2. Crew filter: On

SVO - FRA LH 3211 -1 J 123.56. A320 LH3306 0 F000 C144 M000

Gmt : 1605 - 1920 GDOP 1 Date(GDOP): 931101 SSDM 320 area :EU LH LH

Local : 1905 - 2020

Crew comp: booked:0/0/0/0/0/1/2

1/0/1/0/0/1/2

931101 - 931114 : READY

A320Nov01No cab14_scat MTW

352 rows. Dated CRNs 931101 - 931104

0 - 931101 - 931114

The resulting optimization problem

$$\begin{aligned} \text{minimize} \quad & 2x_1 + 2x_2 + 2x_3 + 2x_4 + x_5 + x_6 + x_7 + x_8 + 2x_9 + 2x_{10} \\ & + 2x_{11} + 2x_{12} + 2x_{13} + 2x_{14} + 2x_{15} + 2x_{16} + 2x_{17} \end{aligned}$$

subject to

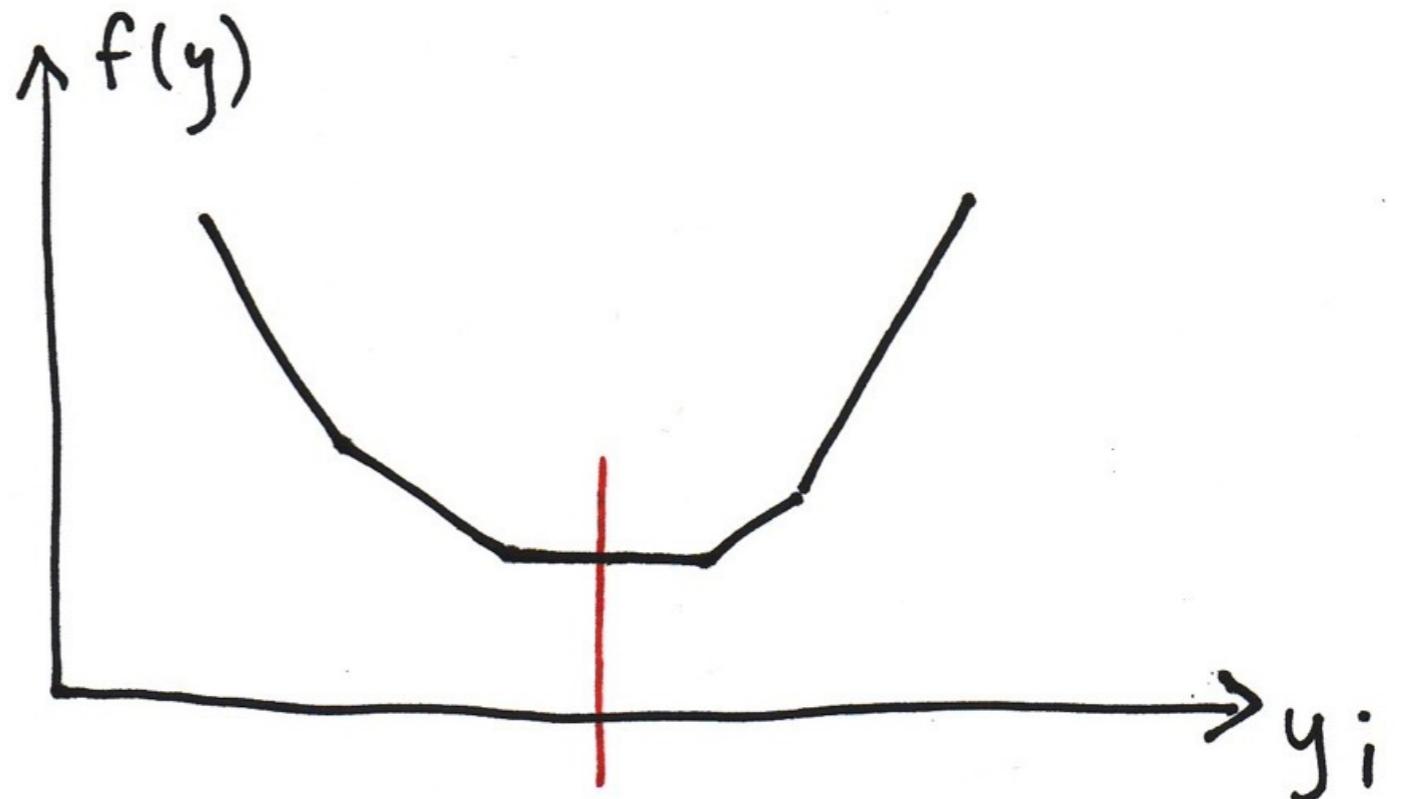
$$\begin{aligned} x_1 + x_2 + x_3 + x_4 + x_9 + x_{10} &= 1 \\ x_1 + x_2 + x_3 + x_4 + x_9 + x_{10} &= 1 \\ x_2 + x_5 + x_6 + x_8 + x_{11} + x_{12} + x_{13} + x_{14} + x_{15} &= 1 \\ x_2 + x_3 + x_5 + x_8 + x_{11} + x_{13} + 2x_{14} + 2x_{15} + x_{16} + x_{17} &= 1 \\ x_3 + x_4 + x_7 + x_8 + x_{10} + x_{13} + x_{14} + 2x_{15} + x_{16} + 2x_{17} &= 1 \\ x_4 + x_6 + x_7 + x_8 + x_{10} + x_{12} + x_{13} + x_{15} + x_{17} &= 1 \end{aligned}$$

$$x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10}, x_{11}, x_{12}, x_{13}, x_{14}, x_{15}, x_{16}, x_{17} \in \{0, 1\}$$

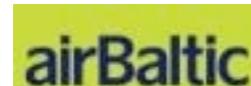
PAROS

A “dual” algorithm

Minimize piecewise
linear convex function
with coordinate
descent



$$\min_y f(y) = yb + \max_{0 \leq x \leq 1} \bar{c}x$$



1990: “*datorn kan inte planera!*”

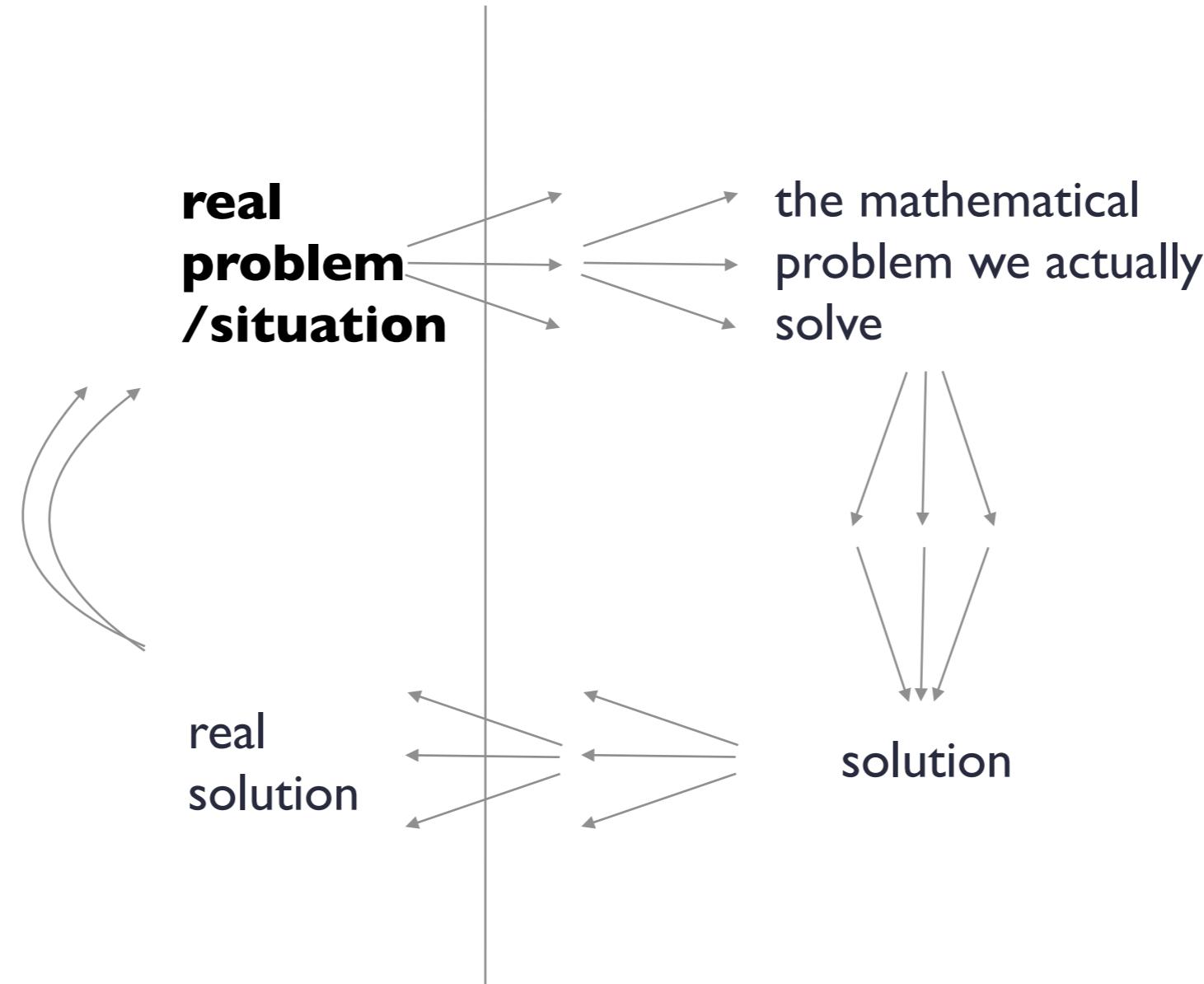
2000: “*optimization matters*”

A student project quite
long ago:

Scheduling system for
schools

not so easy...

Solving real problems mathematically - **modelling!**

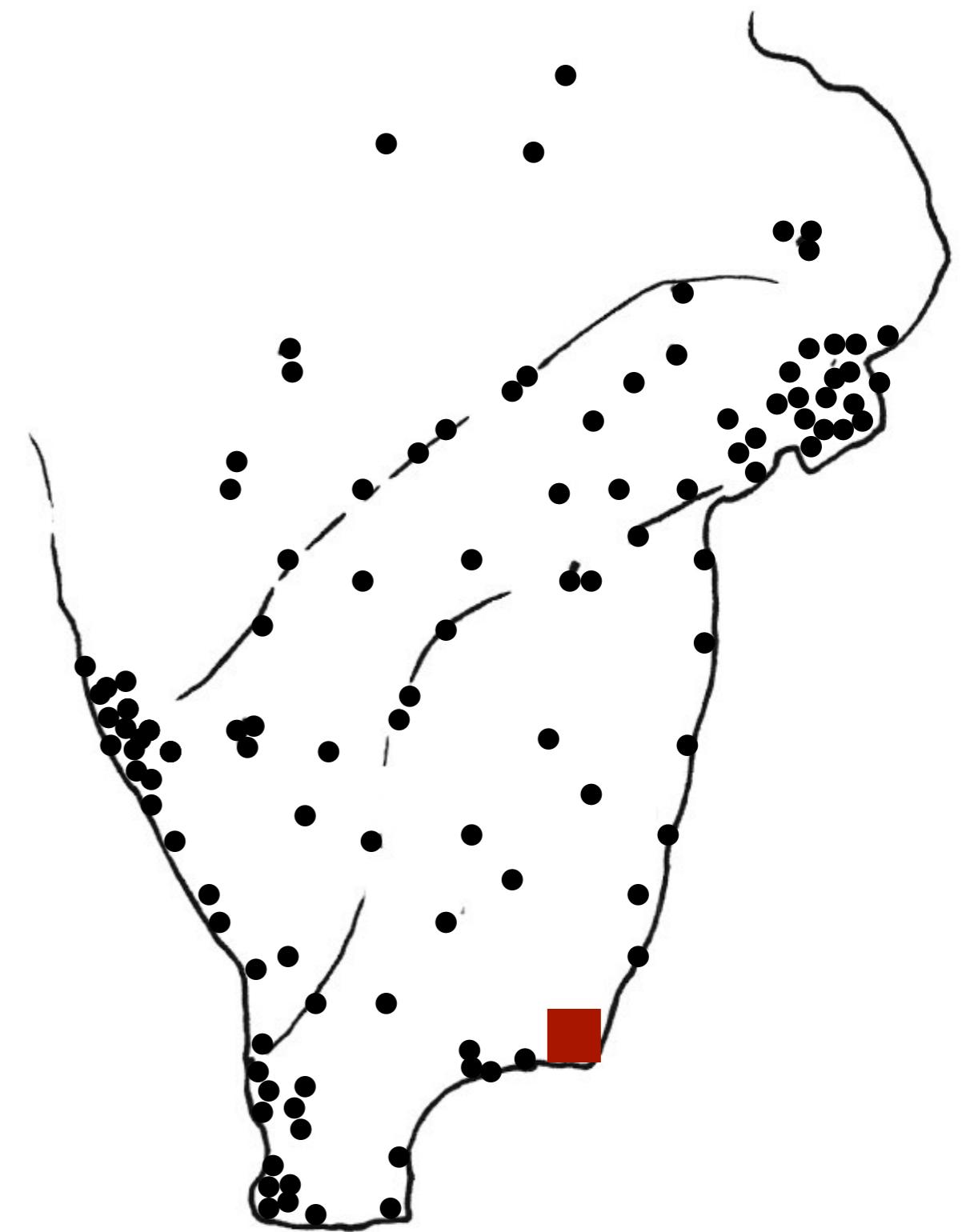
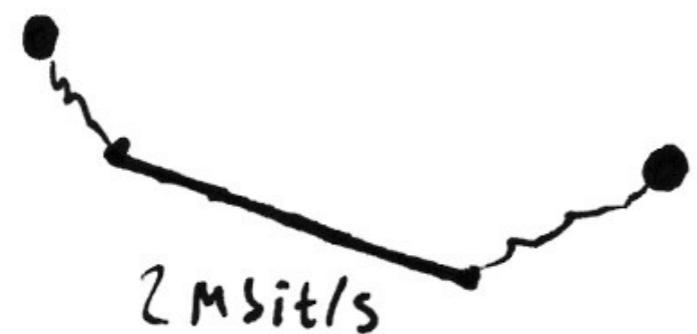


*An iterative and creative
design process!*

Telephone operator problem (real applied problem)

A Swedish mobile phone operator needs to connect all base station to its main switch.

How can we best rent communication lines from the national fixed network?



A simulation based arrival forecast algorithm for public transportation

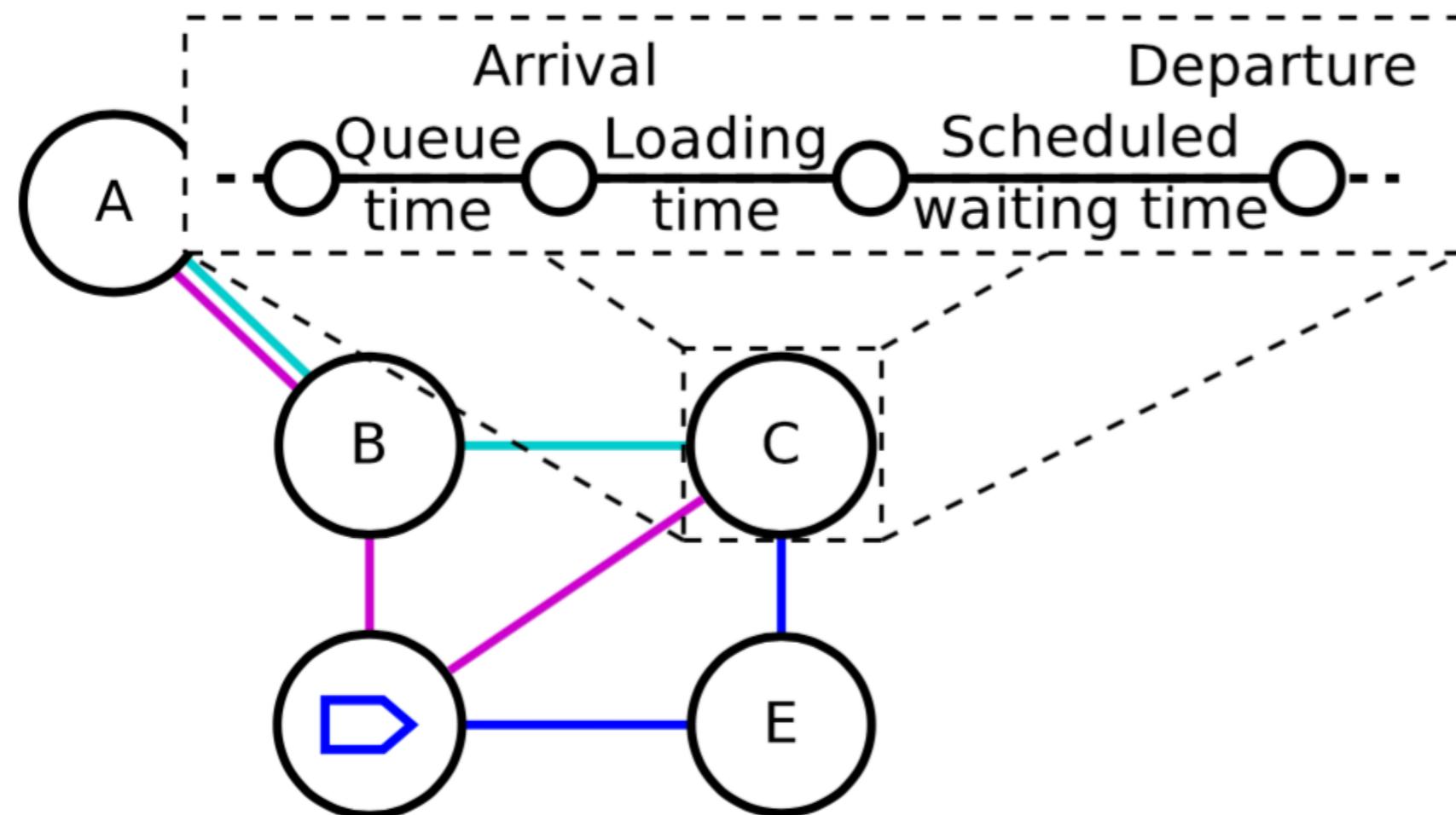


Figure 4.7: Dwell time is estimated by summing up the queue time, loading time and the scheduled waiting time. All these times are estimated separately.

Some recent master's theses

Driving context classification using
pattern recognition

Fördelning av
platsreservationer på tåg

Innovation in mathematics education -
a synthesis of the debate

In the past

main task to build basic IT-infrastructure

significant hardware limitations

not always a very mathematical approach,
especially not in AI-applications

Today

now we want to do more things
with all the data we have!

no hardware limitations

considerable advances due to a more
mathematical approach e.g. in machine
learning

Some courses

mathematical modelling and
problem solving

algorithms

discrete optimization

AI

applied optimization

machine learning

cryptography

signal and image processing...

computer graphics

simulation....

also more computer and
computation-oriented branches with
other kinds of math...

END