

# Cascading Style Sheets, CSS

BWA Slides #4

# Cascading Style Sheets, CSS

Language for describing the presentation semantics of markup documents

- To produce a (nice) 2D view of DOM trees (XML, HTML, XHTML, ...)
- Possible to set styles (fonts, colors, backgrounds,...), easy ...
- Possible to do layout (positioning), complex ...

## Cascade

- There can be many CSSs involved: author, user, user agent (browser), may overlap !!
- The cascade resolves the interaction
- Command "!important" can change precedence

# Why CSS?

Prior to CSS, nearly all of the presentational attributes of HTML documents were contained within the HTML markup

- Duplicate code
- Unmaintainable

CSS allows authors to move much of that information to a separate style sheet resulting in considerably simpler HTML markup

CSS has had severe problems (getting better)

- Browser incompatibility
- Bad specifications
- Bugs

# CSS Specification

W3C CSS [specifications](#) (enormous collection of specifications ... )

- "... breaks the specification into more manageable chunks and allows more immediate, incremental improvement to CSS."
- Not all stable
- We say we use CSS3, a very nice [snapshot](#)

# CSS Language Basics

CSS program in \*.css file

Basically

- Program contains a list of statements. We say **rules** (simplified)
- A rule has a **selector**, which element(s) to apply rule to
- Rule has block of **properties** with values (fonts, colors, width, z-index, ... )
- White space may surround statements
- Case insensitive
- Illegal parts ignored (no result in Browser, check spelling)!
- Comments: /\* \*/ (not nested)
- Inheritance (not like OO)

# CSS Rule and Selectors

Rule ::= Selector followed by Declaration block

```
/* A rule */
h1 {                               /* Selector, block start */
    font-size: 34px; /* Property name and value */
    font-weight: bold;
}                                   /* Block end */
```

[Selector index](#)

# CSS Properties

Property and property values [index](#)

# CSS Styles

Add rules for font, colors, borders, backgrounds etc.  
to the rules

- NetBeans have CSS style builder (had at least?)

NOTE: Graphical design and typography normally not a topic for programmers (don't pay too much attention)



# CSS Box Model

All elements in HTML surrounded by a 2D box, [the box model](#)

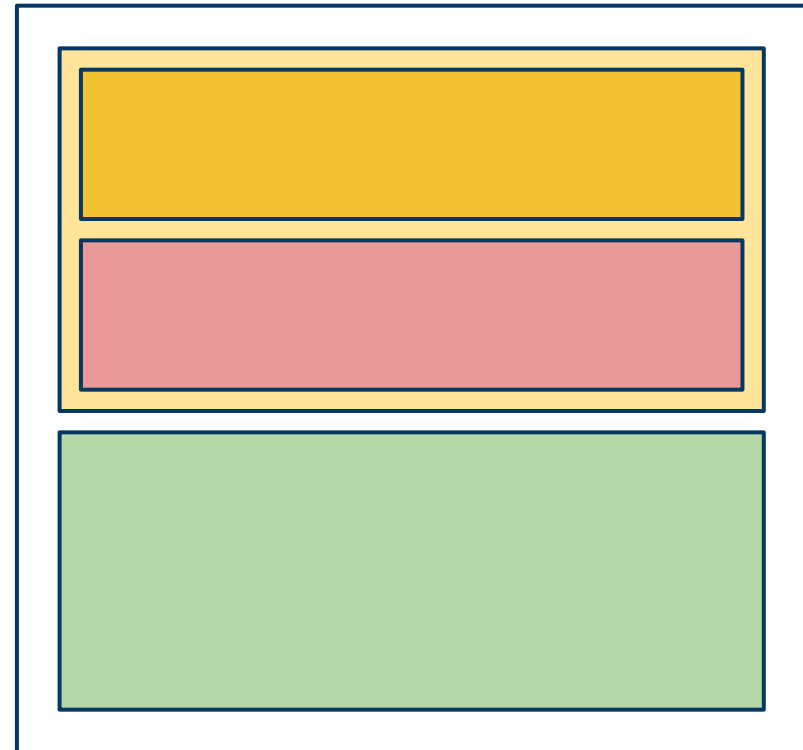
## Basically

- Some elements have a **blockbox** i.e ( <div>'s)
  - Element that takes up the full width available
  - Has a line break before and after
- Others have an **inline box**; not full width, no breaks

# Normal Flow Layout

If no CSS, browser uses normal flow and boxes for layout

```
<div id="white">  
  <div id="yellow">  
    <div id="orange">  
    </div>  
    <div id="red">  
    </div>  
  </div>  
  <div id="green">  
  </div>  
</div>
```



# CSS Positioning

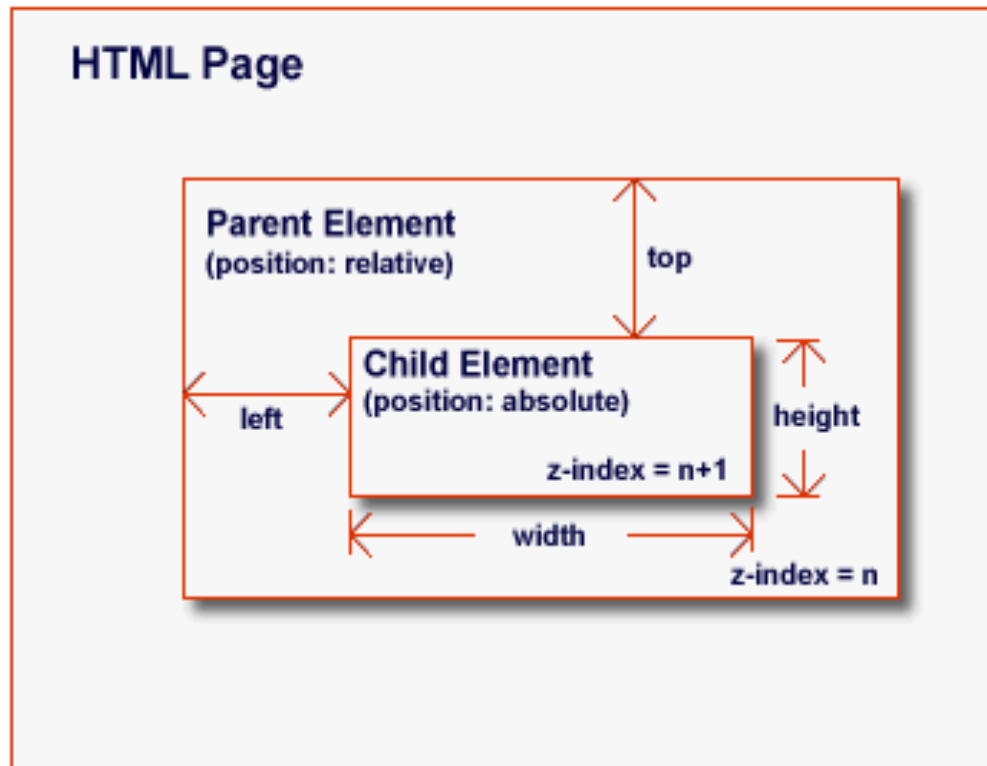
How boxes are laid out relative other (containing) boxes

- Relative, offset from normal flow
- Absolute positioning. Removed from normal flow, positioned relative first non-static positioned parent (if none, browser window)
- Fixed, fixed relative browser window
- Complex: Boxes (position, size) affects each other

## Floats (floating boxes)

- Shifted to the left or right on the current line (if no room shifted downwards)
- Content flows down sides of float (prohibit with "clear") Must have width set

# CSS Positioning cont.



CSS Positioning

# Adding CSS to HTML

Browser will download (and cache) and apply style sheet

## HTML/XHTML

```
<head>  
  <link rel="stylesheet" type="text/css" href="mystyle.css" />  
</head>
```

## XML

```
<?xml-stylesheet type="text/css" href="mystyle.css"?>
```

# CSS Advanced

Previously need of JavaScript replaced by advanced CSS3 features

- 2D/3D transformation

## Modularization

- Possible to break up style sheets and import

```
<!-- In HTML -->
```

```
<link rel="stylesheet" type="text/css" href="/css/styles.css" />
```

```
// In styles.css (first in file)
```

```
@import url('/css/typography.css');
```

```
@import url('/css/layout.css');
```

```
@import url('/css/color.css');
```

# Responsive Web Design

Hard to know on with device the page will be displayed (size, etc). Using [media queries](#) we can tailor different CSS to match different devices

A media query consists of a media type and zero or more expressions that check for the conditions of particular media features

# Example Media Queries

```
<!-- Use in HTML, if device passes width test then  
use shetland.css else skip -->
```

```
<link rel="stylesheet" type="text/css"  
      media="screen and (max-device-width: 480px)"  
      href="shetland.css" />
```

```
// Use in CSS
```

```
@media screen and (max-device-width: 480px) {  
    .column {  
        float: none;  
    }  
}
```

```
// Use in import in CSS
```

```
@import url("shetland.css") screen and (max-device-width: 480px);
```



# Bootstrap

To avoid complexity of CSS better go higher level

[Bootstrap](#) is a HTML, CSS, and JavaScript framework

- By Twitter
- [Reusable components](#)
- Have to download some CSS and JavaScript files and add to your application
- Add Bootstrap defined values to the class attribute
- Add bootstrap.css to HTML