

Where is the math?

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Where is the math?

Matematisk modellering kan sägas vara länken mellan matematiken och verkligheten, där man ofta behöver arbeta kreativt för att hitta användbara förenklingar. I detta lunchföredrag vill jag ge lite personliga exempel, bland annat från mitt eget arbete med optimering för flygbolag. Jag vill också illustrera hur matematiskt tänkande, inklusive den viktiga förmågan att se saker på ett matematiskt sätt, hänger ihop med mycket av vad vi gör inom datavetenskapen. Jag vill även förutom den kurs i matematisk modellering och problemlösning som jag själv ger i tvåan, kort beskriva inriktningar inom utbildningen där datavetenskap och matematik går hand i hand, och hur detta i högsta grad ligger i tiden.

If you want to do things
with computers...

You need
programming!

```
import java.awt.*;

public abstract class Animation
    extends java.applet.Applet
    implements java.lang.Runnable {

    protected Dimension d; // bitmap size
    protected Image im; // extra image for drawing
    protected Graphics offscreen; // the offscreen bitmap to draw in
    protected int delay = 100; // in milliseconds
    protected Thread animationThread;

    final public void init() {
        d = getSize();
        im = createImage(d.width, d.height);
        offscreen = im.getGraphics();
        initAnimator();
    }

    //final public void paint(Graphics g) {update(g);}

    final public void update(Graphics g) {
        paintAnimator(offscreen); // first draw offscreen to reduce flicker
        g.drawImage(im, 0, 0, this); // then put on screen
    }

    // To be implemented in subclass that does the actual drawing
    protected void initAnimator() {} // init for drawing routines
    abstract protected void paintAnimator(Graphics g); // the actual
    drawing will be here

    public void setDelay(int d) {delay=d;}

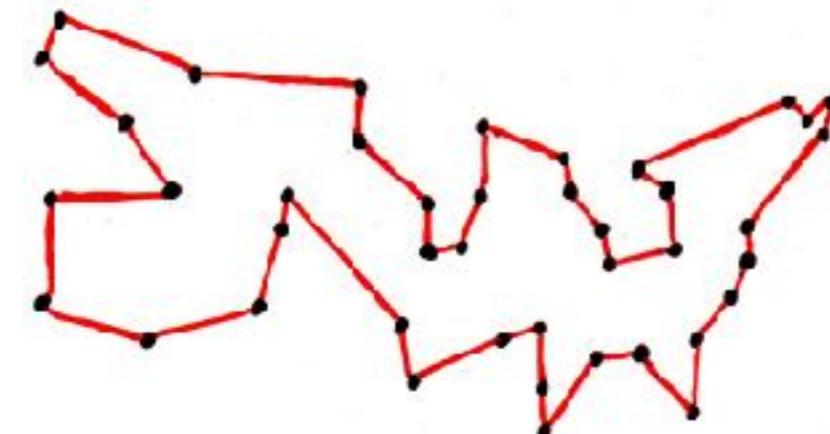
    public void start() {
        animationThread = new Thread(this);
        animationThread.start();
    }

    public void stop() {
```

But if you want to do something more complicated...

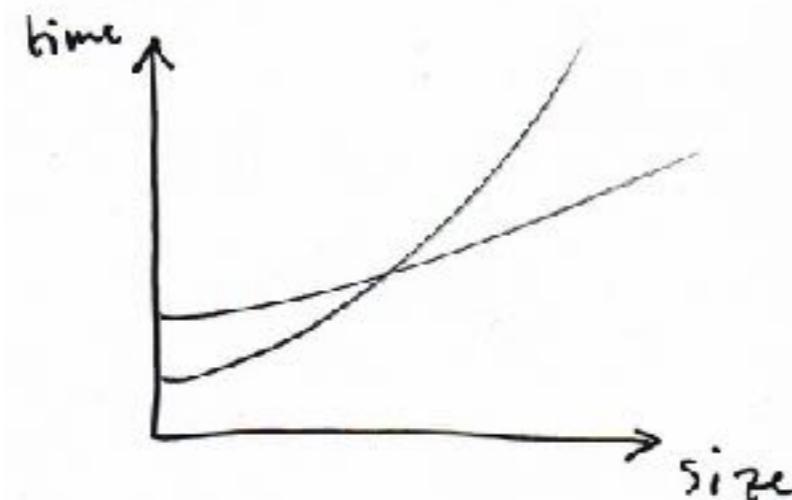
You need algorithms!

Nilsson, Sven
Lundberg, Lovisa
Larsson, Erik
Sjöberg, Anna
Carlén, Johanna
Persson, Mikael



But to use, understand and create algorithms...

You often need math!



$$\begin{aligned} \text{minimize } & \sum_{ij \in A} w_{ij} x_{ij} && \text{subject to } x \geq 0 \\ & \sum_j x_{ij} - \sum_j x_{ji} = \begin{cases} 1, & \text{if } i = s; \\ -1, & \text{if } i = t; \\ 0, & \text{otherwise.} \end{cases} \end{aligned}$$





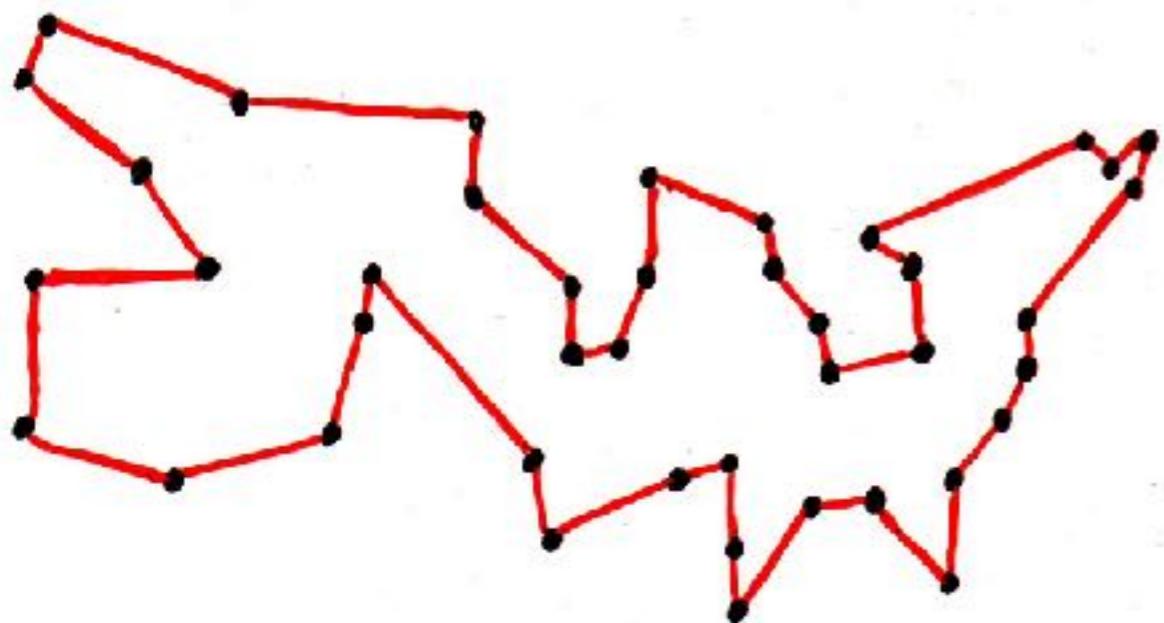
$$Y' = 16 + (65.481 \cdot R' + 128.553 \cdot G' + 24.966 \cdot B')$$

$$C_B = 128 + (-37.797 \cdot R' - 74.203 \cdot G' + 112.0 \cdot B')$$

$$C_R = 128 + (112.0 \cdot R' - 93.786 \cdot G' - 18.214 \cdot B')$$

$$G_{u,v} = \sum_{x=0}^7 \sum_{y=0}^7 \alpha(u)\alpha(v)g_{x,y} \cos\left[\frac{\pi}{8}\left(x + \frac{1}{2}\right)u\right] \cos\left[\frac{\pi}{8}\left(y + \frac{1}{2}\right)v\right]$$

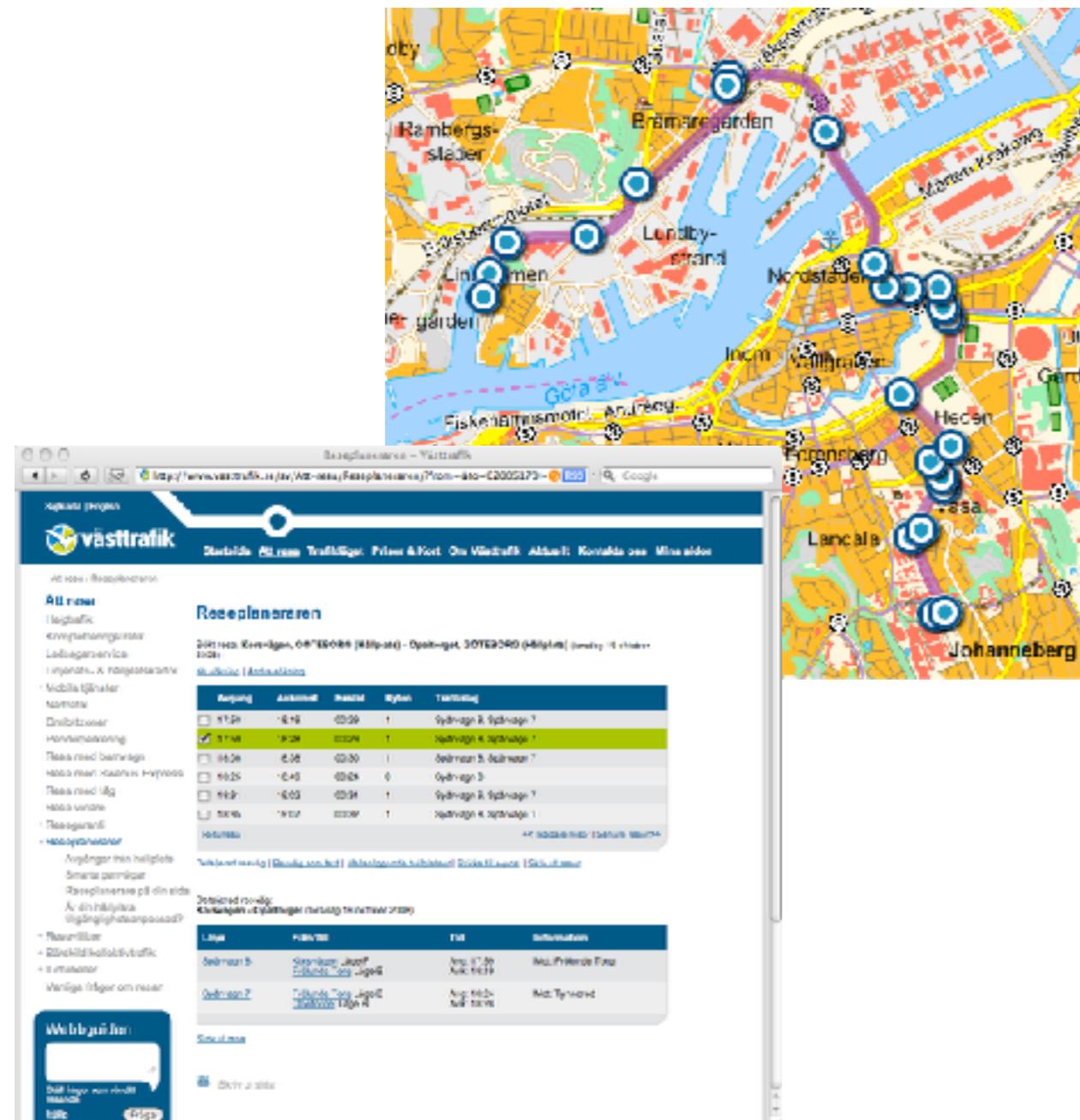
The Travelling Salesperson Problem



n	$c 2^n$
10	0,001 s
20	1 s
30	18 min
40	13 days
50	36 years
60	36600 years

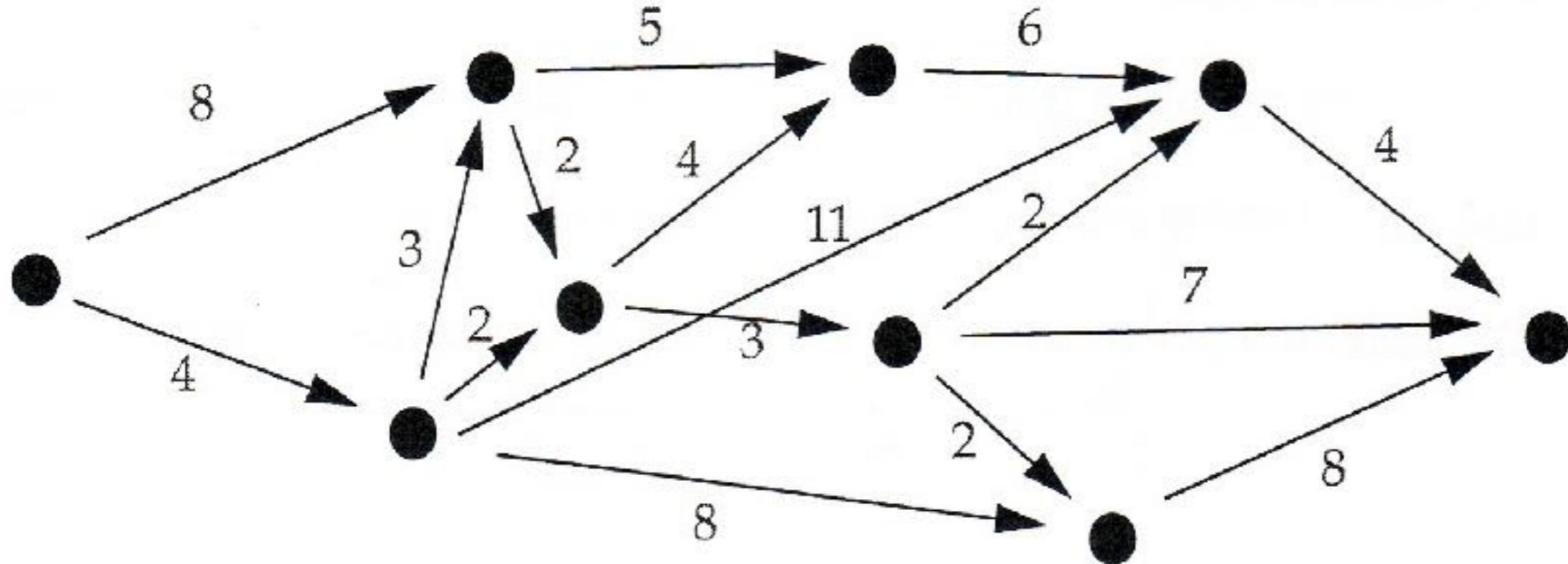


The Shortest Path Problem



How solve?

Solving the directed shortest path problem with dynamic programming



Traverse nodes from left to right and mark with distance from origin.

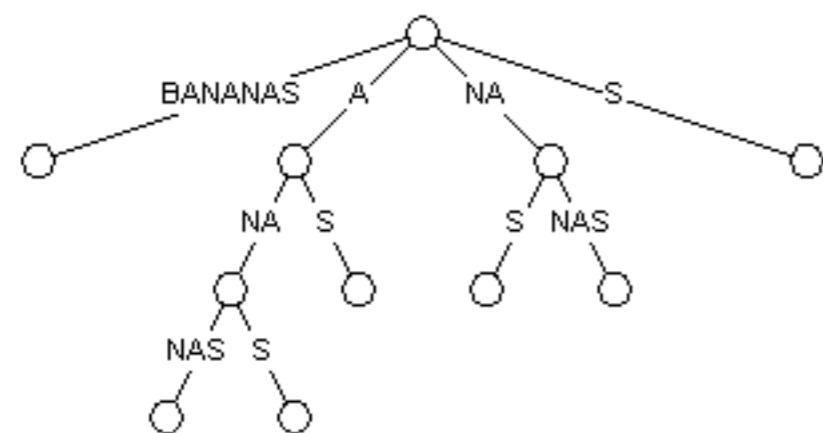
Circumvents the combinatorial explosion!
(not possible for all kinds of problems)

Text search is mathematical

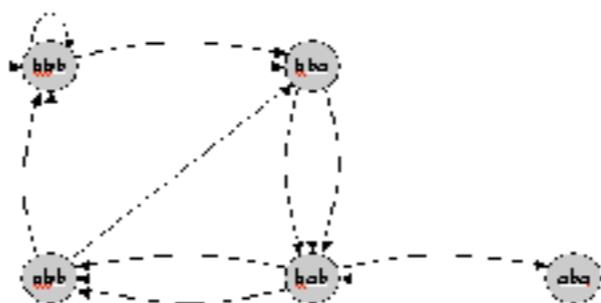


statistical models and algorithms

search algorithms



FTFTALILL-AVAV
--FTAL-LLAAV--



... my urgent need for a foreign partner after going through your profile that made me contact you for business partner Transaction. I am a banker by profession...

$$p(C|F_1, \dots, F_n) = \frac{1}{Z} p(C) \prod_{i=1}^n p(F_i|C)$$

machine learning, pattern recognition

The result of the whole of a conception can be affirmed or denied of the whole of this critique, and obliges us to fall back on the old mode of metaphysical procedure.

Graphic Pairing Construction

15:25

Data	Plan	Rule	APC	Report	Options	Help								
Window	01/11	02/11	03/11	04/11	05/11	06/11	07/11	08/11	09/11	10/11	11/11	12/11	13/11	14/11
	01/11	02/11	03/11	04/11	05/11	06/11	07/11	08/11	09/11	10/11	11/11	12/11	13/11	14/11
1 12 0/0/0/0/1/2	FRA 5-5 3 LIN	LIN 36 325 325 FRA												
1 1 0/0/0/0/1/2	MUC 43 43 40 40 MUC													
1 12345 0/0/0/0/1/2	FRA 40 40 40 40 HAM	HAM 40 40 40 40 HAM												
1 123456 0/0/0/0/1/2	FRA 2 4 4 4 4 DUS	DUS 4 4 4 4 DUS												
1 123456 0/0/0/0/1/2	FRA 0 40 40 HAJ	HAJ 40 40 40 40 HAJ												
1 12 0/0/0/0/1/2	FRA 31 31 3210 0005 SVO	SVO 3213 481 470 FRA												
1 12356 0/0/0/0/1/2	FRA 3210 3211 4 GVA	GVA 45 4 BRU						BRU 4 35 3 NAP						
1 12 0/0/0/0/1/2	MUC 40 40 3 BUD	BUD 35 3 MUC												
1 12345 0/0/0/0/1/2	FRA 3 34 3816 1515 IST	IST 35 3 0-5 ATH					ATH 3724 38-06 IST							
1 12 0/0/0/0/1/2	FRA 4 4 4 GVA	GVA 45 4 0005 FRA												
1 12 0/0/0/0/1/2	FRA 4 4 4 CDG	CDG 40 40 40 FRA												
1 123 0/0/0/0/1/2	FRA 3 35 4 BRU	BRU 4 35 4 BRU					BRU 4 40-16 40-0 FRA							
1 123456 0/0/0/0/1/2	FRA 3806 3807 0 5055 0 HAM	HAM 40 40 HAM					HAM 40 40 HAM							
1 1 0/0/0/0/1/2	FRA 4 46 005 FRA													
1 123 0/0/0/0/1/2	FRA 3736 5-0 ATH	ATH 3724 3 LIN					LIN 36 325 325 FRA							
1 1 0/0/0/0/1/2	FRA 10-15 45-10 FRA													
1 123 0/0/0/0/1/2	FRA 3 3 0 HAJ	HAJ 0 25 20 4 GVA					GVA 45 4 4 FRA							
1 1234 0/0/0/0/1/2	FRA 2 3220 3221 0 DUS	DUS 4 4 4 DUS					DUS 3230 1020 SVO							
1 123456 0/0/0/0/1/2	FRA 0-0 0-0 STR	STR 40 40 STR					STR 40 40 STR							
1 123456 0/0/0/0/1/2	FRA 3 3 8 DUS	DUS 4 4 DUS					DUS 4 4 DUS							
1 1 0/0/0/0/1/2	FRA 480 475 3 3 FRA													
1 1 0/0/0/0/1/2	FRA 325 325 5-0 FRA													
1 1 0/0/0/0/1/2	FRA 341 341 4 45 FRA													
1 1 0/0/0/0/1/2	FRA 47 47 43 43 FRA													
1 123 0/0/0/0/1/2	MUC 35 05 NAP	NAP 3 35 4 GVA					GVA 45 3 3 1 MUC							
Window	01/11	02/11	03/11	04/11	05/11	06/11	07/11	08/11	09/11	10/11	11/11	12/11	13/11	14/11
	01/11	02/11	03/11	04/11	05/11	06/11	07/11	08/11	09/11	10/11	11/11	12/11	13/11	14/11

Assign value: 0/0/0/0/0/1/2. Crew filter: On
 SVB - FRA LM 3211-1 J 123.56. A320 LM3306 0 F000 C144 M000
 Get : 1605 - 1920 (DDP) Date(DDP): 931101 SSD: 320 area :EU LH LH
 Local : 1905 - 2020 Crew comp: booked:0/0/0/0/0/1/2

L/0/1/0/0/1/2

931101 - 931114 : READY
 A320New01Ne cab14_sccat MTW
 362 rows. Dated CRW: 931101 - 931104
 0 - 931101 - 931114

The resulting optimization problem

$$\begin{aligned} \text{minimize} \quad & 2x_1 + 2x_2 + 2x_3 + 2x_4 + x_5 + x_6 + x_7 + x_8 + 2x_9 + 2x_{10} \\ & + 2x_{11} + 2x_{12} + 2x_{13} + 2x_{14} + 2x_{15} + 2x_{16} + 2x_{17} \end{aligned}$$

subject to

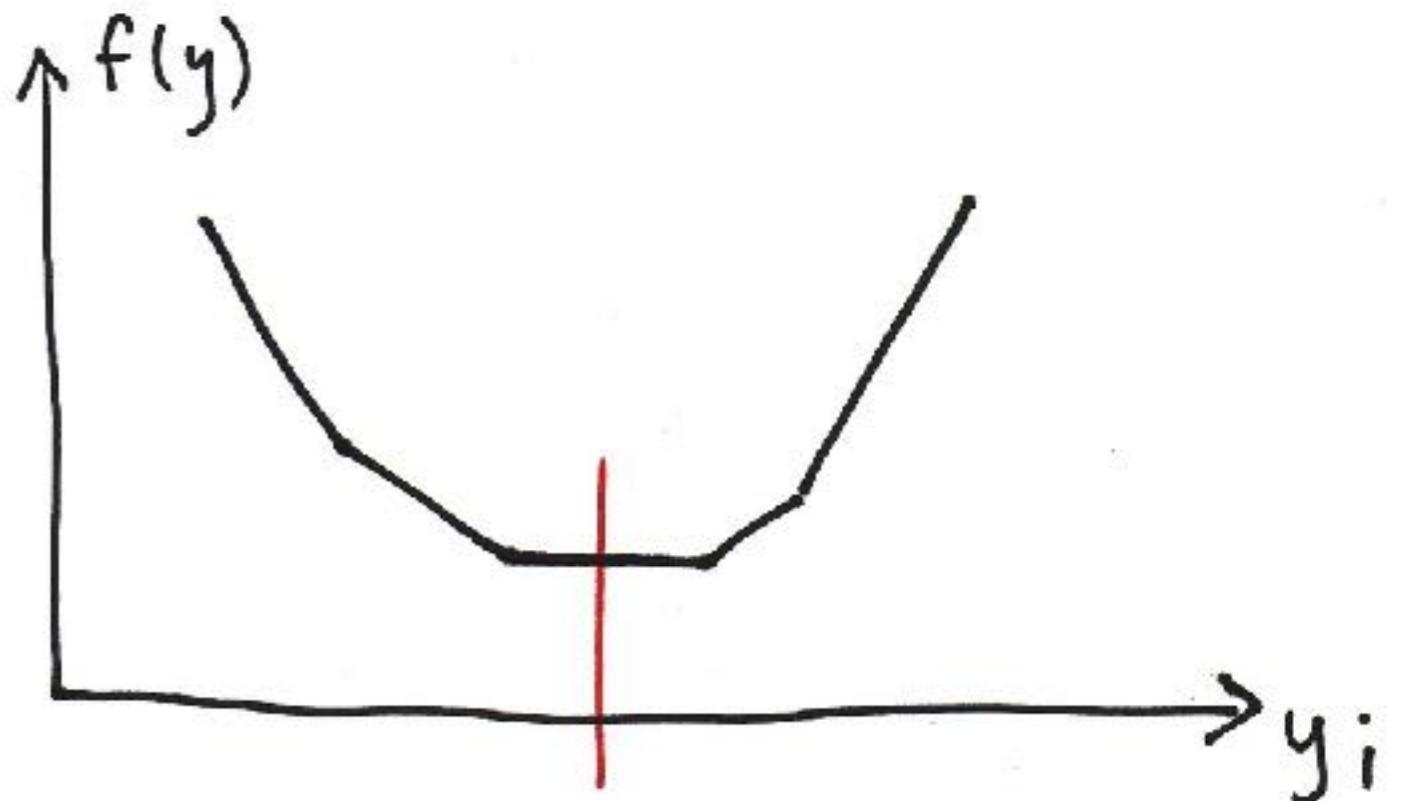
$$\begin{aligned} x_1 + x_2 + x_3 + x_4 + x_9 + x_{10} &= 1 \\ x_1 + x_2 + x_3 + x_4 + x_9 + x_{10} &= 1 \\ x_2 + x_5 + x_6 + x_8 + x_{11} + x_{12} + x_{13} + x_{14} + x_{15} &= 1 \\ x_2 + x_3 + x_5 + x_8 + x_{11} + x_{13} + 2x_{14} + 2x_{15} + x_{16} + x_{17} &= 1 \\ x_3 + x_4 + x_7 + x_8 + x_{10} + x_{13} + x_{14} + 2x_{15} + x_{16} + 2x_{17} &= 1 \\ x_4 + x_6 + x_7 + x_8 + x_{10} + x_{12} + x_{13} + x_{15} + x_{17} &= 1 \end{aligned}$$

$$x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10}, x_{11}, x_{12}, x_{13}, x_{14}, x_{15}, x_{16}, x_{17} \in \{0, 1\}$$

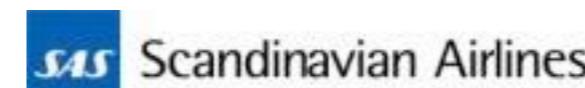
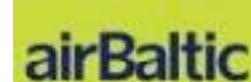
PAROS

A “dual” algorithm

Minimize piecewise
linear convex function
with coordinate
descent



$$\min_y f(y) = yb + \max_{0 \leq x \leq 1} \bar{c}x$$



1990: “*datorn kan inte planera!*”

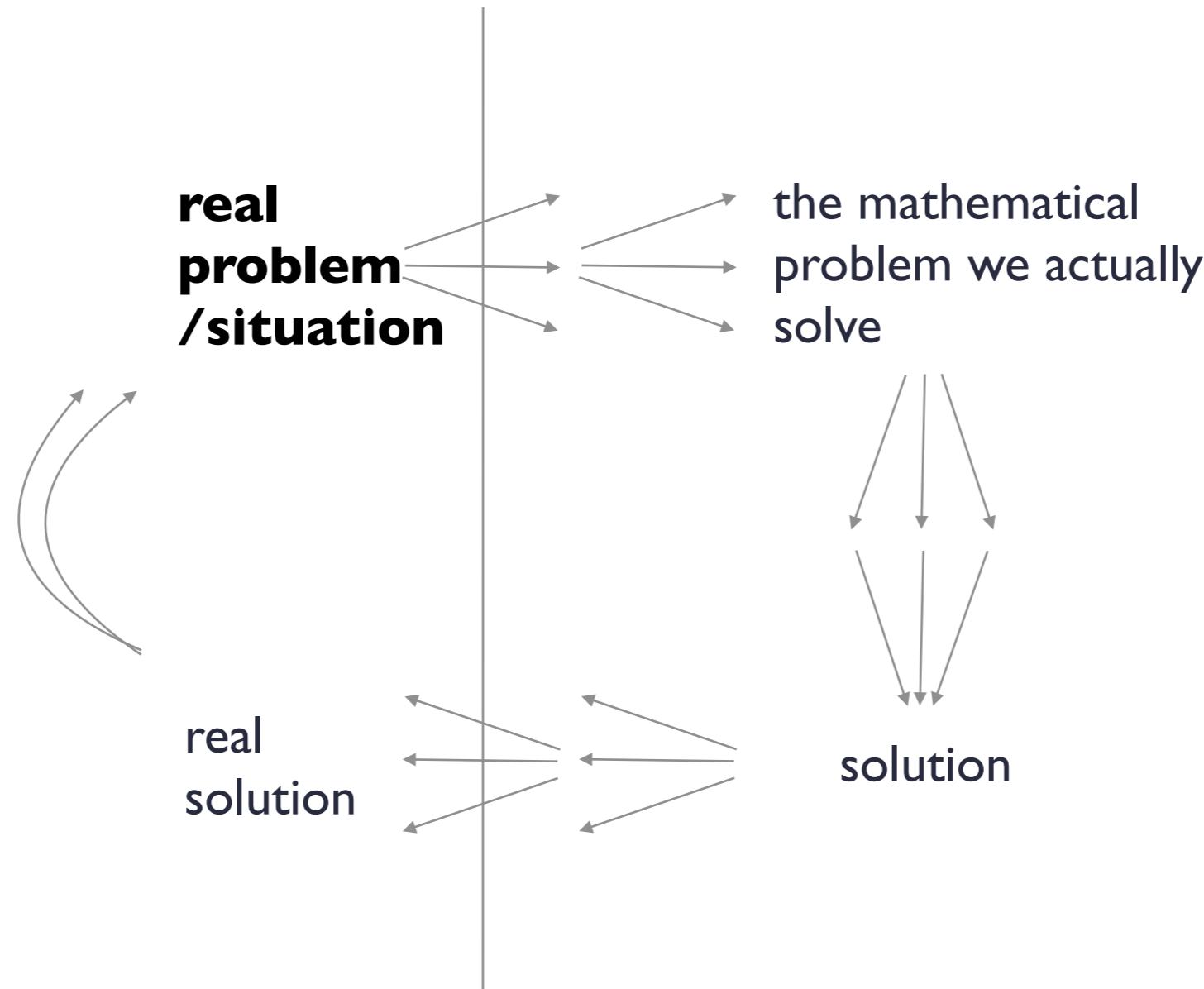
2000: “*optimization matters*”

A student project quite
long ago:

Scheduling system for
schools

not so easy...

Solving real problems mathematically - modelling!

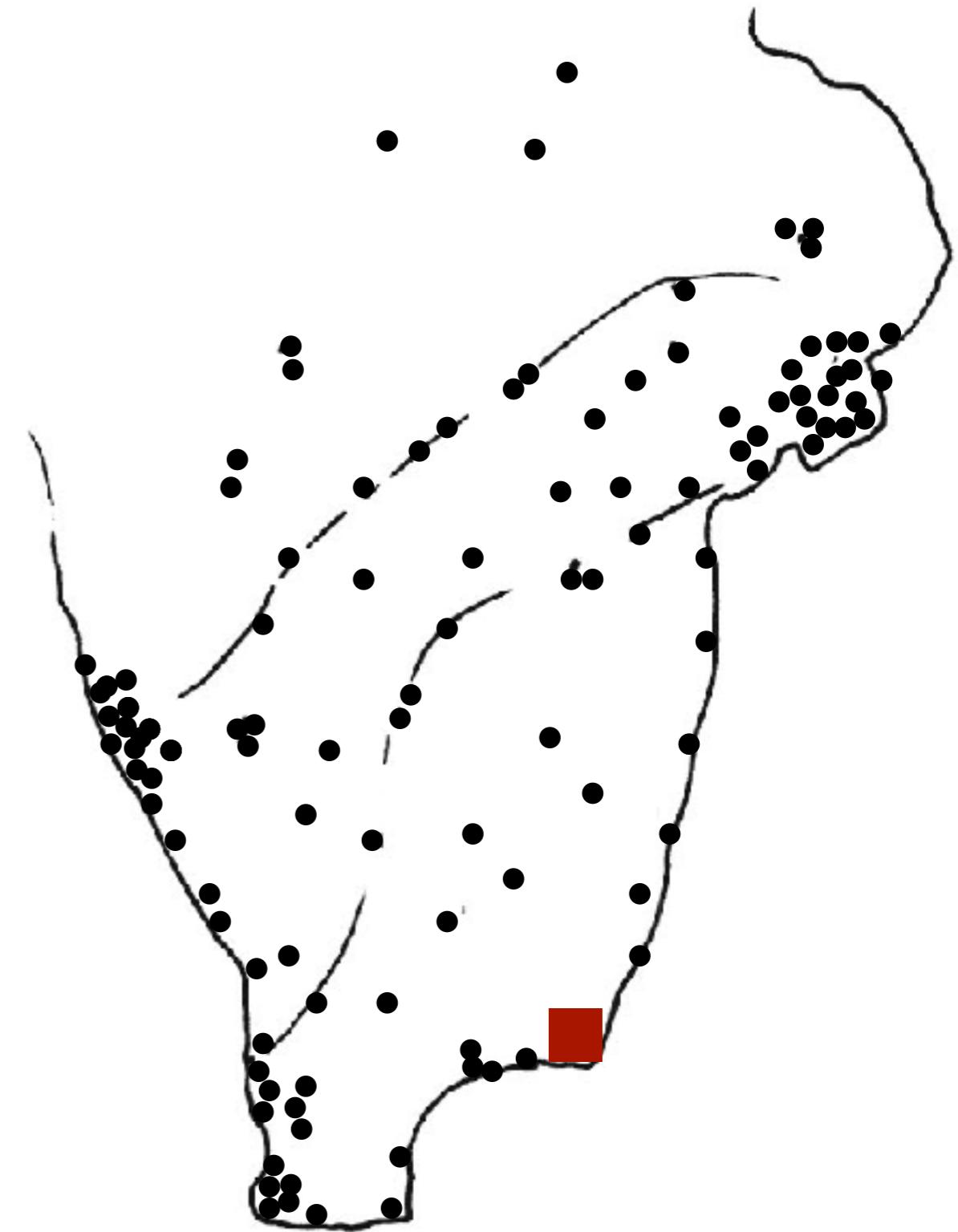


*An iterative and creative
design process!*

Telephone operator problem (real applied problem)

A Swedish mobile phone operator needs to connect all base station to its main switch.

How can we best rent communication lines from the national fixed network?



A simulation based arrival forecast algorithm for public transportation

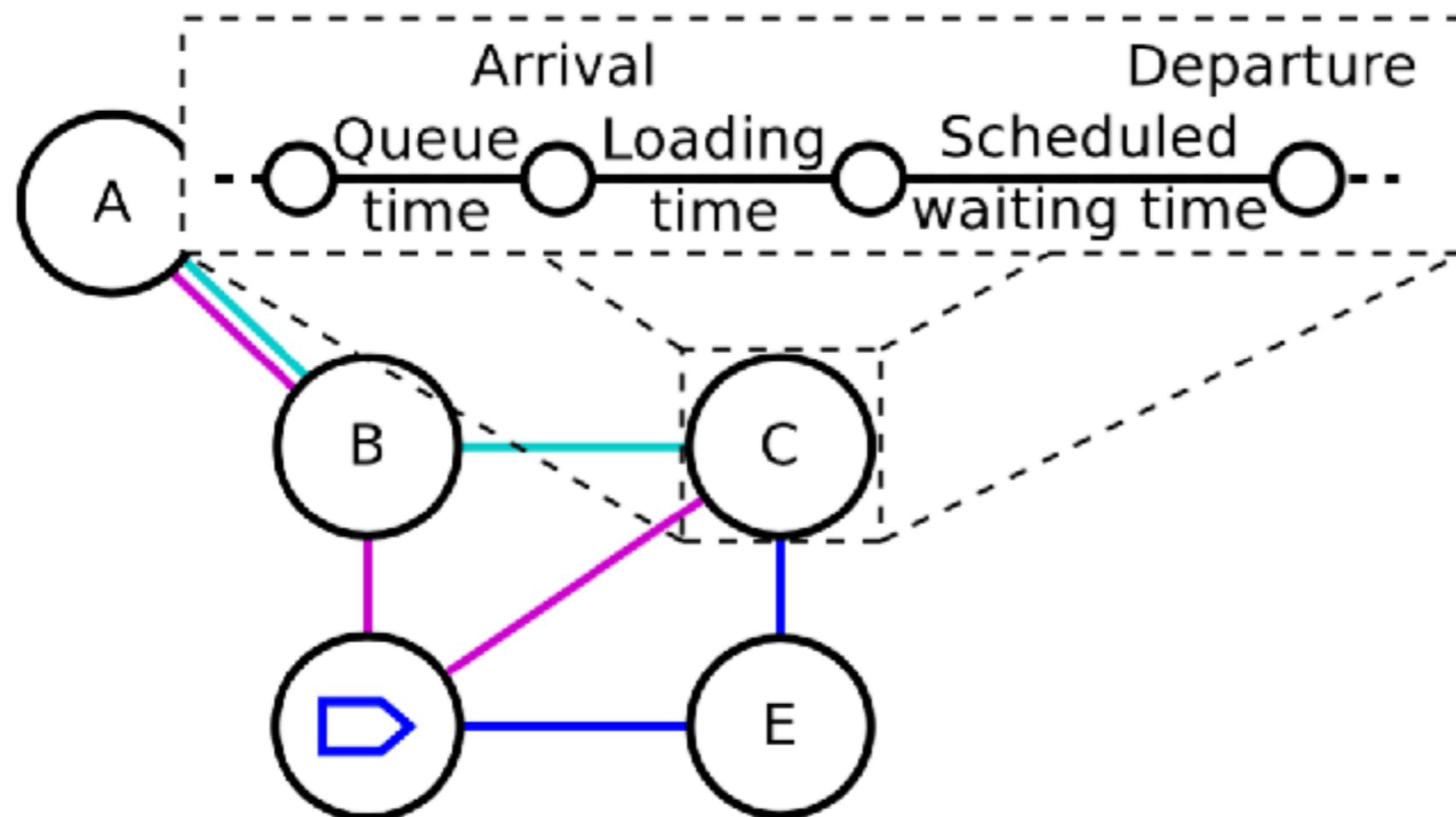


Figure 4.7: Dwell time is estimated by summing up the queue time, loading time and the scheduled waiting time. All these times are estimated separately.

Some recent master's theses

Driving context classification using
pattern recognition

Fördelning av
platsreservationer på tåg

Innovation in mathematics education -
a synthesis of the debate

In the past

main task to build basic IT-infrastructure

significant hardware limitations

not always a very mathematical approach,
especially not in AI-applications

Today

now we want to do more things
with all the data we have!

no hardware limitations

considerable advances due to a more
mathematical approach e.g. in machine
learning

Some courses

mathematical modelling and
problem solving

algorithms

discrete optimization

AI

applied optimization

machine learning

cryptography

signal and image processing...

computer graphics

simulation....

also more computer and
computation-oriented branches with
other kinds of math...

END