

Correct-by-Construction Pretty-Printing

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Pretty-printing

```
add (mul 1 2) (mul 3 (add 4 5))
```



```
1 * 2 + 3 * (4 + 5)
```

```
1 * 2
```

```
+
```

```
3 * (4 + 5)
```

Classical pretty-printing combinators

Implemented by user:

$$\textit{pretty} : A \rightarrow \textit{Doc}$$

Combinator interface:

$$\textit{Doc} : \textit{Set}$$
$$\textit{render} : \mathbb{N} \rightarrow \textit{Doc} \rightarrow \textit{String}$$
$$\textit{text} : \textit{String} \rightarrow \textit{Doc}$$
$$_ \diamond _ : \textit{Doc} \rightarrow \textit{Doc} \rightarrow \textit{Doc}$$
$$\textit{line} : \textit{Doc}$$
$$\vdots$$

Correctness

Focus: Grammatical correctness, not “prettiness”.

Correctness

Grammars with semantic actions:

$$\textit{Grammar} : \textit{Set} \rightarrow \textit{Set}$$

Relational semantics:

$$_ \in _ \cdot _ : A \rightarrow \textit{Grammar} \ A \rightarrow \textit{String} \rightarrow \textit{Set}$$

$x \in g \cdot s$ means that the string s and value x are generated by g .

Correctness

Round-tripping property:

$$\forall w x \rightarrow x \in g \cdot \text{render } w (\text{pretty } x)$$

Correctness

Round-tripping property:

$$\forall w x \rightarrow x \in g \cdot \text{render } w (\text{pretty } x)$$

This work

Strong types are used to ensure that the round-tripping property holds by construction.

Documents

Before:

Doc : Set

Now:

Doc : Grammar A → A → Set

Pretty-printers

Before:

$$\textit{pretty} : A \rightarrow \textit{Doc}$$

Now:

$$\begin{aligned} g & : \textit{Grammar } A \\ \textit{pretty} & : (x : A) \rightarrow \textit{Doc } g \ x \end{aligned}$$

Renderers

Before:

$$\text{render} : \mathbb{N} \rightarrow \text{Doc} \rightarrow \text{String}$$

Now:

$$\begin{aligned} \text{render} & : \mathbb{N} \rightarrow \text{Doc } g \ x \rightarrow \text{String} \\ \text{parsable} & : \forall w (d : \text{Doc } g \ x) \rightarrow \\ & \quad x \in g \cdot \text{render } w \ d \end{aligned}$$

Renderers

Now:

$render : \mathbb{N} \rightarrow Doc\ g\ x \rightarrow String$

$parsable : \forall w (d : Doc\ g\ x) \rightarrow$
 $x \in g \cdot render\ w\ d$

Correctness (by construction):

$\forall w\ x \rightarrow x \in g \cdot render\ w\ (pretty\ x)$

Overview

In talk:

- ▶ Grammars.
- ▶ Documents.
- ▶ Simple examples.

Not in talk:

- ▶ Renderer (based on Wadler's).

Grammars

For simplicity: regular expressions.

data *Grammar* : *Set* \rightarrow *Set*₁ **where**

\emptyset : *Grammar* *A*

ε : *A* \rightarrow *Grammar* *A*

string : *String* \rightarrow *Grammar* *String*

$_ \circledast _$: *Grammar* (*A* \rightarrow *B*) \rightarrow
Grammar *A* \rightarrow *Grammar* *B*

$_ | _$: *Grammar* *A* \rightarrow *Grammar* *A* \rightarrow
Grammar *A*

$_ \star _$: *Grammar* *A* \rightarrow *Grammar* (*List* *A*)

Semantics of grammars

$$\overline{x \in \varepsilon x \cdot []}$$

$$\overline{s \in \text{string } s \cdot s}$$

$$\frac{f \in g_1 \cdot s_1 \quad x \in g_2 \cdot s_2}{f x \in g_1 \otimes g_2 \cdot s_1 \uplus s_2}$$

$$\frac{x \in g_1 \cdot s}{x \in g_1 \mid g_2 \cdot s}$$

$$\frac{x \in g_2 \cdot s}{x \in g_1 \mid g_2 \cdot s}$$

$$\frac{xs \in \varepsilon [] \mid (\varepsilon _ :: _ \otimes g) \otimes g \star \cdot s}{xs \in g \star \cdot s}$$

Some grammar combinators

$_ \langle * _ : \text{Grammar } A \rightarrow \text{Grammar } B \rightarrow$
 $\text{Grammar } A$

$g_1 \langle * g_2 = (\varepsilon (\lambda x _ \rightarrow x) * g_1) * g_2$

$_ + : \text{Grammar } A \rightarrow \text{Grammar } (\text{List } A)$

$g + = (\varepsilon _ :: _ * g) * g \star$

whitespace : Grammar String

whitespace = string " " | string "\n"

Documents

data $Doc : Grammar A \rightarrow A \rightarrow Set_1$ **where**

- $_{-} \diamond _{-}$: $Doc\ g_1\ f \rightarrow Doc\ g_2\ x \rightarrow Doc\ (g_1 \circledast g_2)\ (f\ x)$
- text** : $Doc\ (\mathbf{string}\ s)\ s$
- line** : $Doc\ (\varepsilon\ \mathbf{unit}\ \leftarrow \circledast\ \mathbf{whitespace}\ +)\ \mathbf{unit}$
- nest** : $\mathbb{N} \rightarrow Doc\ g\ x \rightarrow Doc\ g\ x$
- group** : $Doc\ g\ x \rightarrow Doc\ g\ x$
- embed** : $(\forall\ s \rightarrow x_1 \in g_1 \cdot s \rightarrow x_2 \in g_2 \cdot s) \rightarrow Doc\ g_1\ x_1 \rightarrow Doc\ g_2\ x_2$

Defined document combinators

To handle $-|-$:

left : $Doc\ g_1\ x \rightarrow Doc\ (g_1\ |\ g_2)\ x$

left $d = \text{embed} \dots d$

right : $Doc\ g_2\ x \rightarrow Doc\ (g_1\ |\ g_2)\ x$

right $d = \text{embed} \dots d$

Embedding proofs:

$\forall s \rightarrow x \in g_1 \cdot s \rightarrow x \in g_1\ |\ g_2 \cdot s$

$\forall s \rightarrow x \in g_2 \cdot s \rightarrow x \in g_1\ |\ g_2 \cdot s$

Defined document combinators

To handle ε :

$empty : Doc (\varepsilon x) x$

$empty = embed \dots (text \{s = ""\})$

To handle $_{\langle * \rangle}$:

$_{\langle \diamond \rangle} : Doc g_1 x \rightarrow Doc g_2 y \rightarrow$
 $Doc (g_1 \langle * \rangle g_2) x$

$d_1 \langle \diamond \rangle d_2 = (empty \diamond d_1) \diamond d_2$

Recall that

$g_1 \langle * \rangle g_2 = (\varepsilon (\lambda x _ \rightarrow x) \langle * \rangle g_1) \langle * \rangle g_2.$

Simple example

$bit : Grammar Bool$

$bit = \epsilon \text{ true } \langle * \text{ string "1"}$
 $| \epsilon \text{ false } \langle * \text{ string "0"}$

$bit_p : (b : Bool) \rightarrow Doc bit b$

$bit_p b = ? \quad -- Doc bit b$

Simple example

bit : Grammar Bool

bit = ϵ true $\langle * \rangle$ string "1"
 | ϵ false $\langle * \rangle$ string "0"

*bit*_p : (b : Bool) → Doc bit b

*bit*_p true = ? -- Doc bit true

*bit*_p false = ? -- Doc bit false

Simple example

$bit : Grammar Bool$

$bit = \epsilon \text{ true} \triangleleft^* \text{ string "1"}$
 $\quad | \epsilon \text{ false} \triangleleft^* \text{ string "0"}$

$bit_p : (b : Bool) \rightarrow Doc \text{ bit } b$

$bit_p \text{ true} = \text{left ?} \quad -- Doc (\epsilon \text{ true} \triangleleft^* \text{ string "1"})$
 $\quad \quad \quad \quad \quad \quad -- \quad \quad \quad \text{true}$

$bit_p \text{ false} = ? \quad -- Doc \text{ bit false}$

Simple example

$bit : Grammar Bool$

$bit = \epsilon \text{ true} \langle * \rangle \text{ string "1"}$
 $\quad | \epsilon \text{ false} \langle * \rangle \text{ string "0"}$

$bit_p : (b : Bool) \rightarrow Doc bit b$

$bit_p \text{ true} = left (? \diamond ?) \quad -- Doc (\epsilon \text{ true}) \text{ true}$
 $\quad \quad \quad \quad \quad \quad \quad \quad -- Doc (\text{string "1"}) s$
 $bit_p \text{ false} = ? \quad \quad \quad -- Doc bit \text{ false}$

Simple example

bit : Grammar Bool

bit = ϵ true \triangleleft^* string "1"
 | ϵ false \triangleleft^* string "0"

*bit*_p : (b : Bool) → Doc bit b

*bit*_p true = left (empty \triangleleft ?) -- Doc (string "1") s

*bit*_p false = ? -- Doc bit false

Simple example

$bit : Grammar Bool$

$bit = \epsilon \text{ true } \langle * \rangle \text{ string "1"}$
 $\quad | \epsilon \text{ false } \langle * \rangle \text{ string "0"}$

$bit_p : (b : Bool) \rightarrow Doc bit b$

$bit_p \text{ true} = left (empty \langle \rangle \text{ text})$

$bit_p \text{ false} = ?$

-- $Doc bit \text{ false}$

Simple example

bit : Grammar Bool

bit = ϵ true $\langle * \rangle$ string "1"
 | ϵ false $\langle * \rangle$ string "0"

*bit*_p : (*b* : Bool) → Doc bit *b*

*bit*_p true = left (empty \diamond text)

*bit*_p false = right (empty \diamond text)

Simple example

bit : Grammar Bool

bit = ϵ true \triangleleft^* string "1"
 | ϵ false \triangleleft^* string "0"

*bit*_p : (b : Bool) → Doc bit b

*bit*_p true = left (empty \triangleleft text)

*bit*_p false = right (empty \triangleleft text)

render 10 (*bit*_p false) \equiv "0" false \in *bit* · "0"

render 1 (*bit*_p true) \equiv "1" true \in *bit* · "1"

More defined document combinators

To handle $_★$:

$$\text{nil} : \text{Doc } (g \star) []$$
$$\text{nil} = \text{embed} \dots \text{empty}$$
$$\text{cons} : \text{Doc } g \ x \rightarrow \text{Doc } (g \star) \ xs \rightarrow \\ \text{Doc } (g \star) \ (x :: xs)$$
$$\text{cons } d_1 \ d_2 = \text{embed} \dots ((\text{empty} \diamond d_1) \diamond d_2)$$

Swallowing trailing whitespace

symbol : *String* → *Grammar String*
symbol s = **string** *s* ◀* *whitespace* ★

symbol-nil : *Doc (symbol s) s*
symbol-nil = **text** ◀ *nil*

symbol-line : *Doc (symbol s) s*
symbol-line = **embed ... (text** ◀ **line)**

Another example

bit-list : Grammar (List Bool)
bit-list = (bit $\langle * \rangle$ symbol ";") ★

Another example

bit-list : Grammar (*List Bool*)

bit-list = (*bit* $\langle * \rangle$ *symbol* ";") \star

"1; 0; 0;"

"1; 0;0;\n "

"1;\n\n\n \n 0; 0;"

Another example

$bit\text{-}list : Grammar (List Bool)$

$bit\text{-}list = (bit \triangleleft^* symbol ";") \star$

$bit\text{-}list_p : (bs : List Bool) \rightarrow Doc\ bit\text{-}list\ bs$

$bit\text{-}list_p [] = nil$

$bit\text{-}list_p (b :: []) = cons (bit_p b \triangleleft symbol\text{-}nil) nil$

$bit\text{-}list_p (b :: bs) =$

$cons (bit_p b \triangleleft \mathbf{group} (\mathbf{nest}\ 1\ symbol\text{-}line))$
 $(bit\text{-}list_p bs)$

Another example

$bit\text{-}list_p : (bs : List Bool) \rightarrow Doc\ bit\text{-}list\ bs$

$bit\text{-}list_p [] = nil$

$bit\text{-}list_p (b :: []) = cons (bit_p b \triangleleft symbol\text{-}nil) nil$

$bit\text{-}list_p (b :: bs) =$
 $cons (bit_p b \triangleleft group (nest\ 1\ symbol\text{-}line))$
 $(bit\text{-}list_p\ bs)$

$bs = true :: false :: true :: true :: false :: []$

$render\ 20\ (bit\text{-}list_p\ bs) \equiv "1; 0; 1; 1; 0;"$

$render\ 10\ (bit\text{-}list_p\ bs) \equiv "1; 0; 1;\n 1; 0;"$

$render\ 6\ (bit\text{-}list_p\ bs) \equiv "1; 0;\n 1; 1;\n 0;"$

Another example

$bit\text{-}list_p : (bs : List Bool) \rightarrow Doc\ bit\text{-}list\ bs$

$bit\text{-}list_p [] = nil$

$bit\text{-}list_p (b :: []) = cons (bit_p b \triangleleft symbol\text{-}nil) nil$

$bit\text{-}list_p (b :: bs) =$
 $cons (bit_p b \triangleleft group (nest\ 1\ symbol\text{-}line))$
 $(bit\text{-}list_p\ bs)$

$bs = true :: false :: true :: true :: false :: []$

$bs \in bit\text{-}list \cdot "1; 0; 1; 1; 0;"$

$bs \in bit\text{-}list \cdot "1; 0; 1;\n 1; 0;"$

$bs \in bit\text{-}list \cdot "1; 0;\n 1; 1;\n 0;"$

More

- ▶ Can use much more general grammar formalism (recursively enumerable languages).
- ▶ More advanced examples available (operators with precedence, an XML-like language).
- ▶ One can prove that the document combinators satisfy certain algebraic properties.

Conclusions

- ▶ Light-weight approach to correct-by-construction pretty-printing.
- ▶ Based on classical pretty-printing, but precisely typed.
- ▶ Separates grammars and pretty-printers.