

Higher-Order Subtyping for Dependent Types

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Subtyping

Definition (Subtype)

A is a subtype of B , written $A \leq B$, if a value of type A can be supplied wherever a value of type B is demanded.

Examples:

- $\text{Pos} \leq \text{Nat}$. A function that can handle natural numbers $n \in \text{Nat}$, meaning $n \geq 0$, is not embarrassed by a positive number $n \in \text{Pos}$, meaning $n > 0$.
- $\text{List Pos} \leq \text{List Nat}$. If I can process a list of natural numbers, I can process a list of positive numbers.
- $\text{Nat} \rightarrow \text{Pos} \leq \text{Pos} \rightarrow \text{Nat}$. I want a function that turns positive numbers into natural numbers. I accept a function that handles even all natural numbers and returns positive natural numbers.

Subtyping = information loss.

Higher-Order Subtyping

- Higher-Order subtyping deals with **type constructors**.

$$\frac{\text{List}^{\neq\emptyset} \leq \text{List}}{\text{List}^{\neq\emptyset} A \leq \text{List } A}$$

- $\text{List}^{\neq\emptyset} \text{Nat} \leq \text{List Nat}$. I want a list of natural numbers. I accept, in particular, non-empty lists.
- Subtyping the list elements:

$$\frac{\text{List}^{\neq\emptyset} \leq \text{List} \quad \text{Pos} \leq \text{Nat}}{\text{List}^{\neq\emptyset} \text{Pos} \leq \text{List Nat}}$$

- Expecting a list of natural numbers, I can handle a non-empty list of positive numbers.

Variations

- The type constructor `List` is **monotone**/covariant.

$$\frac{\text{List} : +\text{Set} \rightarrow \text{Set} \quad A \leq B}{\text{List } A \leq \text{List } B}$$

- In Scala: `class List[+A]`
- What about arrays? Java has the covariant rule:

$$\frac{A \leq B}{A[] \leq B[]}$$

- Unsound! If my array can only store positive numbers, I cannot squeeze in a (fat) 0.
- Can produce `ArrayStoreException` in Java.

The World Refuses Variances

Google does not want type soundness.

The type system [of DART] is unsound, due to the covariance of generic types. This is a deliberate choice (and undoubtedly controversial). Experience has shown that sound type rules for generics fly in the face of programmer intuition.

<http://www.dartlang.org/docs/spec/dartLangSpec.pdf>, page 76

Contravariance

- Correct subtyping for arrays (mixed-variance):

$$\frac{\text{Array} : \text{Set} \rightarrow \text{Set} \quad A = B}{\text{Array } A \leq \text{Array } B}$$

- Subtyping for function spaces:

$$\frac{A' \leq A \quad B \leq B'}{A \rightarrow B \leq A' \rightarrow B'}$$

- In Scala: `class Function[-A, +B]`
- In my own language MiniAgda:

$$\rightarrow : -\text{Set} \rightarrow +\text{Set} \rightarrow \text{Set}$$

No Subtyping in Agda

```
data Nat : Set where
```

```
  zero : Nat
```

```
  suc  : Nat -> Nat
```

```
data Fin : Nat -> Set where
```

```
  zero : {n : Nat}          -> Fin (suc n)
```

```
  suc  : {n : Nat} -> Fin n -> Fin (suc n)
```

```
-- annoying cast function
```

```
weak : {n : Nat} -> Fin n -> Fin (suc n)
```

```
weak zero = zero
```

```
weak (suc i) = suc (weak i)
```

- In Agda, `weak` is necessary to cast from `Fin n` to `Fin (suc n)`.
- Annoying. Costly at run-time.
- Need smart compiler to eliminate `weak`.
- Better: not require it in the first place \implies subtyping!

Rules for Subtyping Fin

- Rules for sub“typing” natural numbers.

$$\frac{}{0 \leq m : \text{Nat}} \quad \frac{n \leq m : \text{Nat}}{1+n \leq 1+m : \text{Nat}} \quad \frac{n \leq m : \text{Nat}}{n \leq 1+m : \text{Nat}}$$

- Rule for monotone functions (here : Fin).

$$\frac{\text{Fin} \leq \text{Fin} : +\text{Nat} \rightarrow \text{Set} \quad n \leq m : \text{Nat}}{\text{Fin } n \leq \text{Fin } m : \text{Set}}$$

- Reflexivity and subsumption rule:

$$\frac{t : T}{t \leq t : T} \quad \frac{t : T \quad T \leq T' : \text{Set}}{t : T'}$$

- Seems easy... let's look closer...

Variances/Polarities

- We distinguish four kinds of function types $pU \rightarrow T$:

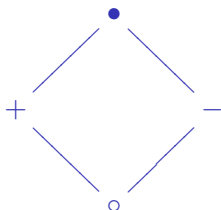
$p = \bullet$ constant (invariant) function

$p = +$ monotone (covariant) function

$p = -$ antitone (contravariant) function

$p = \circ$ arbitrary (mixed-variant) function (no information)

- Variances are ordered by the information they provide:



Examples

- Contravariance:

$$\lambda X. X \rightarrow \text{Nat} : \bullet\text{Set} \rightarrow \text{Set}$$

- Mixed-variance:

$$\lambda X. X \rightarrow X : \circ\text{Set} \rightarrow \text{Set}$$

- Twice contra = covariant:

$$\lambda X. (X \rightarrow \text{Nat}) \rightarrow \text{Nat} : +\text{Set} \rightarrow \text{Set}$$

- Constant:

$$\lambda X. \text{Nat} : \bullet\text{Set} \rightarrow \text{Set}$$

Variance Composition

If $g : pB \rightarrow C$ and $f : qA \rightarrow B$ then $g \circ f : (pq)A \rightarrow C$.

pq	○	+	-	●
○	○	○	○	●
+	○	+	-	●
-	○	-	+	●
●	●	●	●	●

Typing for Variant Function Types

- Variances are stored in the context Γ :

$$\frac{\Gamma, x:pU \vdash t : T}{\Gamma \vdash \lambda xt : pU \rightarrow T}$$

- Interpret $\Gamma \vdash t : T$ as $t : (\Gamma \rightarrow T)$.
- Contra- and invariant variables are not usable

$$x:pU \not\vdash x : U \text{ if } p \in \{-, \bullet\}$$

because $\lambda x.x$ is not a antitone nor constant function.

$$\frac{x:pU \in \Gamma \text{ with } p \leq +}{\Gamma \vdash x : U}$$

Function Application

- How a apply variant functions?

$$\frac{\Gamma \vdash t : pU \rightarrow T \quad \Gamma \vdash u : U}{\Gamma \vdash t u : T} ??$$

- Consider $\Gamma = (x : +V)$.

$$\lambda x. t x (u x) : +U \rightarrow T$$

If t is p -variant in its second arg., what is the condition on u in dependence on p ?

$p = \circ$	u constant	●
$p = +$	u monotone	+
$p = -$	u antitone	-
$p = \bullet$	u arbitrary	○

- We write this as $p^{-1}+$ (inverse composition).

Typing of Function Application

- General rule for one-variable contexts:

$$\frac{x:qV \vdash t:pU \rightarrow T \quad x:p^{-1}qV \vdash u:U}{x:qV \vdash tu:T}$$

- Law for inverse composition: $p^{-1}x \leq y \iff x \leq py$.

$p^{-1}q$	o	+	-	•
o	o	•	•	•
+	o	+	-	•
-	o	-	+	•
•	o	o	o	o

- Application rule:

$$\frac{\Gamma \vdash t:pU \rightarrow T \quad p^{-1}\Gamma \vdash u:U}{\Gamma \vdash tu:T}$$

Summary: Variances for Simple Types

- Typing:

$$\frac{x:pU \in \Gamma}{\Gamma \vdash x : U} \rho \leq + \quad \frac{\Gamma, x:pU \vdash t : T}{\Gamma \vdash \lambda x t : pU \rightarrow T}$$

$$\frac{\Gamma \vdash t : pU \rightarrow T \quad \rho^{-1}\Gamma \vdash u : U}{\Gamma \vdash t u : T}$$

- Subtyping:

$$\frac{x:pU \in \Gamma}{\Gamma \vdash x \leq x : U} \rho \leq + \quad \frac{\Gamma, x:pU \vdash t \leq t' : T}{\Gamma \vdash \lambda x t \leq \lambda x t' : pU \rightarrow T}$$

$$\frac{\Gamma \vdash t \leq t' : pU \rightarrow T \quad \rho^{-1}\Gamma \vdash u \leq^{\rho} u' : U}{\Gamma \vdash t u \leq t' u' : T}$$

where \leq^+ is \leq and \leq^- is \geq and \leq° is $=$ and \leq^{\bullet} is always true.

Variant Dependent Function Type

- What's the deal? Just do it!

$$\frac{\Gamma, x:pU \vdash t : T}{\Gamma \vdash \lambda xt : (x:pU) \rightarrow T}$$

- Example: conceiving `Fin` as a subset type:

```
record Bounded (n : Nat) : Set where
  constructor bounded
  field
    num      : Nat
    .proof   : num < n
```

we have (in fantasy Agda)

```
emb : (n : +Nat) -> Bounded (suc n)
emb n = bounded n trivial
```


Monotone Dependent Function Type

- Well-typedness

$$n : +\text{Nat} \vdash \text{bounded } n \text{ trivial} : \text{Bounded } (\text{suc } n)$$

implies well-formedness of type

$$n : +\text{Nat} \vdash \text{Bounded } (\text{suc } n) : \text{Set}$$

- Ok for this example, because `Bounded` is monotone.

Antitone Codomain

Example: lower bounded natural numbers $\{num \mid num > n\}$

```
record Above (n : Nat) : Set where
  constructor above
  field
    num      : Nat
    .proof   : num > n
```

then what about?

```
emb : (n : +Nat) -> Above n
emb n = above (suc n) trivial
```

Crumbling Paradigm

- Now

$$n : +\text{Nat} \vdash \text{above} (\text{suc } n) \text{ trivial} : \text{Above } n$$

but not (!)

$$n : +\text{Nat} \vdash \text{Above } n : \text{Set}$$

- We have to give up on the principle

$$\Gamma \vdash t : T \implies \Gamma \vdash T : \text{Set}$$

New Paradigm

- We still have

$$n : \circ\text{Nat} \vdash \text{Above } n : \text{Set}$$

- Idea: lose some information when going to the type side.

$$\Gamma \vdash t : T \implies \hat{\Gamma} \vdash T : \text{Set}$$

- First attempt: $\hat{p} = \circ$.

Function Type Formation

- Well-formedness of function types:

$$\frac{\Gamma \vdash U : \text{Set} \quad \Gamma, x : \widehat{p}U \vdash T : \text{Set}}{\Gamma \vdash (x : pU) \rightarrow T : \text{Set}}$$

- Example:

$$\frac{\vdash \text{Nat} : \text{Set} \quad \frac{\text{Above} : -\text{Nat} \rightarrow \text{Set} \quad \circ n : \text{Nat} \vdash n : \text{Nat}}{\circ n : \text{Nat} \vdash \text{Above } n : \text{Set}}}{\vdash (n : +\text{Nat}) \rightarrow \text{Above } n : \text{Set}}$$

Heterogeneous Subtyping

- Consider a derivation of $\text{emb } 0 \leq \text{emb } n$.

$$\frac{\text{emb} : (n : +\text{Nat}) \rightarrow \text{Above } n \quad 0 \leq n : \text{Nat}}{\text{emb } 0 \leq \text{emb } n : ?}$$

- Need to compare things at different type!
- Subtyping becomes $(\Gamma \vdash t : T) \leq (\Gamma' \vdash t' : T')$.

$$\frac{\text{emb} : (n : +\text{Nat}) \rightarrow \text{Above } n \quad 0 : \text{Nat} \leq n : \text{Nat}}{\text{emb } 0 : \text{Above } 0 \leq \text{emb } n : \text{Above } n}$$

A Problem with Large Eliminations

- Consider a type defined by cases:

$$\begin{aligned} T & : \circ\text{Bool} \rightarrow \text{Set} \\ T \text{ true} & = \text{Nat} \\ T \text{ false} & = \text{Nat} \rightarrow \text{Nat} \end{aligned}$$

- Assume a constant function $g : (b : \bullet\text{Bool}) \rightarrow T b$.
- Since g is constant, $g \text{ true} = g \text{ false}$.

$$g \text{ true} : \text{Nat} = g \text{ false} : \text{Nat} \rightarrow \text{Nat}$$

- How can a natural number be equal to a function??
- Moral: type $(b : \bullet\text{Bool}) \rightarrow T b$ is bad!

Shape

- To make sense of $t : T \leq t' : T'$, we require T and T' to have the same **shape**.

$\text{emb } 0$:	$\text{Above } 0$	\leq	$\text{emb } n$:	$\text{Above } n$		good
$g \text{ true}$:	Nat	$=$	$g \text{ false}$:	$\text{Nat} \rightarrow \text{Nat}$		bad
A	:	$\text{Set } i$	\leq	B	:	$\text{Set } j$		good
A	:	Set	\leq	B	:	$\text{Set} \rightarrow \text{Set}$		bad

- Two types have the same shape if they erase to the same thing:

$$T \approx T' \iff |T| = |T'|$$

- Choose sensible erasure function $|\cdot|$.

$ \text{Above } n $	$=$	"Above (-1) "
$ \text{Bounded } n $	$=$	"Bounded ω "
$ \text{Set } i $	$=$	$\text{Set } \omega$

Shape Irrelevance

- Instead of erasure, define shape equivalence directly:

$$\begin{aligned} \text{Above } 0 &\approx \text{Above } n \\ \text{Bounded } n &\approx \text{Bounded } m \\ \text{Set } i &\approx \text{Set } j \end{aligned}$$

- Introduce a new variance $\textcircled{\wedge}$, called **shape irrelevance**.

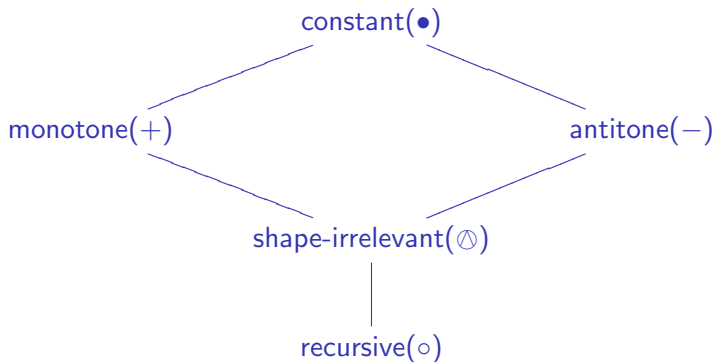
$$\begin{aligned} \text{Above} &: \textcircled{\wedge}\text{Nat} \rightarrow \text{Set} \\ \text{Set } _ &: \textcircled{\wedge}\text{Nat} \rightarrow \text{Type} \end{aligned}$$

- Types T defined by cases are **not** shape irrelevant!
- Correct information loss: $\hat{o} = o$ otherwise $\hat{p} = \textcircled{\wedge}$.

$$\frac{\Gamma \vdash U : \text{Type} \quad \Gamma, x:\hat{p}U \vdash T : \text{Type}}{\Gamma \vdash (x:pU) \rightarrow T : \text{Type}}$$

Information Order

Lattice:



Model

- Types are modeled by partial orders \mathcal{A} on terms.
- Variances (except \oplus) are operations on types:

$$+\mathcal{A} = \mathcal{A}$$

$$-\mathcal{A} = \{(a, b) \mid (b, a) \in \mathcal{A}\}$$

$$\circ\mathcal{A} = \mathcal{A} \cap -\mathcal{A}$$

$$\bullet\mathcal{A} = \{(a, b) \mid (a, b'), (b', a) \in \mathcal{A}\}$$

- Subtyping $T \leq T'$ is inclusion $\mathcal{A} \subseteq \mathcal{A}'$.
- Erasure $|T|$ is interpreted as a limit.
- Heterogeneous subtyping $t : T \leq t' : T'$ is interpreted via casts:

$$\uparrow_T^{|T|} t \leq \uparrow_{T'}^{|T'|} t' \in \mathcal{A} \text{ where } \mathcal{A} \text{ interprets } |T|$$

Status of Work

- Integrates my previous work on irrelevance.
- Prototype MiniAgda (some known bugs!).
- Started to work out model.
- Open:
 - 1 Infer variances automatically.
 - 2 Hidden arguments and subtyping \implies solve subtyping constraints.

Related Work

- 1 Subtyping Dependent Types (Aspinall, Compagnoni, ... 1990s)
- 2 Polarized Polymorphic Higher-Order Subtyping (Cardelli, Pierce, M. Steffen 1990s)
- 3 Proof Irrelevance in LF (Pfenning 2001)
- 4 Implicit Calculus of Constructions (Miquel, Barras, Bernardo 2008)
- 5 Erasure Pure Type Systems (Mishra-Linger, Sheard 2008)
- 6 Pure Subtyping Systems (Hutchins 2010)