Wellfounded Recursion with Copatterns

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Productivity Checking

- Coinductive structures: streams, processes, servers, continuous computation...
- Productivity: each request returns an answer after some time.
- Request on stream: give me the next element.
- Dependently typed languages have a productivity checker:

 $nats = 0 :: map (1 + _) nats$

- Coq says: Unguarded recursive call.
- Agda sees red.

Better Productivity Checking with Sized Types?

John Hughes, Lars Pareto, and Amr Sabry. Proving the correctness of reactive systems using sized types. In *POPL'96*, pages 410–423, 1996.

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Better Productivity Checking with Sized Types?

• MiniAgda: Prototypical implementation of sized types (with Karl Mehltretter).

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http://www.tcs.ifi.lmu.de/~abel/miniagda/
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- On-paper approaches to sized types did not scale well to deep pattern matching.
- For corecursive definitions, a dual to patterns was called for:

Copatterns

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Coinduction and Dependent Types

• Consider the corecursively defined stream a :: a :: a :: . . .

repeat *a* = *a* :: repeat *a*

- A dilemma:
 - Checking dependent types needs strong reduction.
 - Corecursion needs lazy evaluation.
- The current compromise (Coq, Agda):

Corecursive definitions are unfolded only under elimination. repeat $a \xrightarrow{/}$ (repeat a).tail \longrightarrow (a :: repeat a).tail \longrightarrow repeat a

• Reduction is context-sensitive.

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Issues with Context-Sensitive Reduction

- Subject reduction is lost (Giménez 1996, Oury 2008).
- The beloved Fibonacci stream is still diverging:

fib = 0 :: 1 :: adds fib (fib.tail)

 $\begin{array}{rcl} \mbox{fib.tail} & \longrightarrow & 1:: \mbox{adds fib (fib.tail)} \\ & \longrightarrow & 1:: \mbox{adds fib (1:: adds fib (fib.tail))} \\ & \longrightarrow & \dots \end{array}$

- At POPL, we presented a solution:
 - A. Abel, B. Pientka, D. Thibodeau, and A. Setzer.
 Copatterns: Programming infinite structures by observations. In POPL'13, pages 27–38. ACM, 2013.

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Copatterns — The Principle

- Define infinite objects (streams, functions) by observations.
- A function is defined by its applications.
- A stream by its head and tail.

repeat a .head = a repeat a .tail = repeat a

- These equations are taken as reduction rules.
- repeat a does not reduce by itself.
- No extra laziness required.

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Deep Observations

Any covering set of observations allowed for definition:

fib.head = 0 fib.tail.head = 1 fib.tail.tail = adds fib (fib.tail)

• Now fib.tail is stuck. Good!

Depth	0	1	2	
Observations	id	.head	.tail.head	
		.tail	.tail.tail	

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Stream Productivity

Definition (Productive Stream)

A stream is productive if all observations on it converge.

• Example of non-productiveness:

bla = 0 :: bla.tail

- Observation bla.tail diverges.
- This is apparent in copattern style...

```
bla .head = 0
bla .tail = bla .tail
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Proving Productivity

Theorem (repeat is productive)

repeat a .tailⁿ converges for all $n \ge 0$.

Proof.

By induction on *n*.

- Base (repeat a).tail⁰ = repeat a does not reduce.
- Step (repeat a).tailⁿ⁺¹ = (repeat a).tail.tailⁿ \rightarrow (repeat a).tailⁿ which converges by induction hypothesis.

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Productive Functions

Definition (Productive Function)

A function on streams is productive if it maps productive streams to productive streams.

(adds s t).head = s.head + t.head(adds s t).tail = adds (s.tail) (t.tail)

- Productivity of adds not sufficient for fib!
- Malicious adds:

 $\begin{array}{rcl} \mathsf{adds}' \ s \ t & = & t.\mathsf{tail} \\ \mathsf{fib}.\mathsf{tail}.\mathsf{tail} & \longrightarrow & \mathsf{adds}' \ \mathsf{fib} \ \mathsf{(fib}.\mathsf{tail}) \\ & \longrightarrow & \mathsf{fib}.\mathsf{tail}.\mathsf{tail} \longrightarrow \dots \end{array}$

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i-Productivity

Definition (Productive Stream)

A stream s is *i*-productive if all observations of depth < i converge. Notation: s : Stream^{*i*}.

Lemma

```
adds : Stream<sup>i</sup> \rightarrow Stream<sup>i</sup> \rightarrow Stream<sup>i</sup> for all i.
```

Theorem

```
fib is i-productive for all i.
```

Proof, case i + 2: Show fib is (i + 2)-productive.

Show fib.tail.tail is *i*-productive. IH: fib is (i + 1)-productive, so fib is *i*-productive. (Subtyping!) IH: fib is (i + 1)-productive, so fib.tail is *i*-productive. By Lemma, adds fib (fib.tail) is *i*-productive.

Type System for Productivity

- "Church F^{ω} with inflationary and deflationary fixed-point types".
- Coinductive types = deflationary iteration:

$$\operatorname{Stream}^{i} A = \bigcap_{j < i} (A \times \operatorname{Stream}^{j} A)$$

- Bidirectional type-checking:
- Type inference $\Gamma \vdash r \rightrightarrows A$ and checking $\Gamma \vdash t \rightleftharpoons A$.

$$\frac{\Gamma \vdash r \rightrightarrows \operatorname{Stream}^{i} A}{\Gamma \vdash r \operatorname{.tail} \rightrightarrows \forall j < i. \operatorname{Stream}^{j} A} \qquad \Gamma \vdash a < i$$

 $\Gamma \vdash r$.tail *a* : Stream^{*a*}A

Copattern typing

• Fibonacci again (official syntax with explicit sizes).

fib : $\forall i. |i| \Rightarrow \text{Stream}^{i} \mathbb{N}$ fib i .head j = 0fib i .tail j .head k = 1fib i .tail j .tail k = adds k (fib k) (fib j .tail k)

• Copattern inference $|\Delta| A \vdash \vec{q} \Rightarrow C$ (linear).

 $\begin{tabular}{|c|c|c|c|c|} \hline & \cdot & | & \text{Stream}^k \mathbb{N} & \vdash & \cdot \Rightarrow & \text{Stream}^k \mathbb{N} \\ \hline & k < j \mid \forall k < j. & \text{Stream}^k \mathbb{N} & \vdash & k \Rightarrow & \text{Stream}^k \mathbb{N} \\ \hline & k < j \mid & \text{Stream}^j \mathbb{N} & \vdash & \text{.tail } k \Rightarrow & \text{Stream}^k \mathbb{N} \\ \hline & j < i, k < j \mid & \forall j < i. & \text{Stream}^j \mathbb{N} & \vdash & j. & \text{tail } k \Rightarrow & \text{Stream}^k \mathbb{N} \\ \hline & j < i, k < j \mid & \text{Stream}^i \mathbb{N} & \vdash & \text{.tail } j. & \text{tail } k \Rightarrow & \text{Stream}^k \mathbb{N} \\ \hline \end{array}$

• Type of recursive call fib : $\forall i' < i$. Stream^{i'} \mathbb{N}

What else is in the paper?

- Conference version:
 - Full type checking rules.
 - Inductive types as inflationary fixed-points.
 - Patterns and pattern typing.
 - Transfinite size and depth.
 - Lexicographic termination measures.
 - Declarations and mutual recursion.
 - Example for mixed induction-coinduction.
 - Adaption of Girard's reducibility candidates.
 - Strong normalization proof (sketch).
- Full version:
 - Declaration typing.
 - Kinding and subtyping rules.
 - Semantics of kinds and type constructors.
 - Strong normalization proof (full).

Conclusions

• A unified approach to termination and productivity: Induction.

- Recursion as induction on data size.
- Corecursion as induction on observation depth.
- Adaption of sized types to deep (co)patterns:
 - Shift to in-/deflationary fixed-point types.
 - Bounded size quantification.
- Implementations:
 - MiniAgda: ready to play with!
 - Agda: under development.

Some Related Work

- Sized types: many authors (1996–)
- Inflationary fixed-points: Dam & Sprenger (2003)
- Observation-centric coinduction and coalgebras: Hagino (1987), Cockett & Fukushima (Charity, 1992)
- Focusing sequent calculus: Zeilberger & Licata & Harper (2008)
- Form of termination measures taken from Xi (2002)
- Guarded types: next talk!

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