Programming and Reasoning with Infinite Structures Using Copatterns and Sized Types

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This is joint work with Brigitte Pientka.

Agda

- Purely functional programming language (Haskell family) with dependent types
- Types may mention values and programs
- Propositions-as-types: Types can include specifications
- Proofs-as-programs: Properties can be proven by terminating functions
- Agda 2 developed since 2006 (mostly at Chalmers)
- Formalization of algorithms, logics, lambda-caculus, function reactive programming etc.

Productivity Checking

- Coinductive structures: streams, processes, servers, continuous computation...
- Productivity: each request returns an answer after some time.
- Request on stream: give me the next element.
- Dependently typed languages have a productivity checker:

$$nats = 0 :: map (1 + _) nats$$

• Rejected by Coq and Agda's syntactic guardedness check.



Fibonacci Stream

Recurrence for Fibonacci numbers:

• Elegant implementation:

$$fib = 0 :: 1 :: adds fib (fib.tail)$$

• Rejected by guardedness check.

Coinduction and Dependent Types

• Consider the corecursively defined stream a :: a :: a :: a :: . . .

```
repeat a = a:: repeat a
```

- A dilemma:
 - Checking dependent types needs strong reduction.
 - Corecursion needs lazy evaluation.
- The current compromise (Coq, Agda):

Corecursive definitions are unfolded only under elimination.

```
repeat a \longrightarrow (repeat a).tail \longrightarrow (a :: repeat a).tail \longrightarrow repeat a
```

Reduction is context-sensitive.

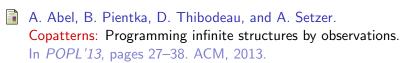


Issues with Context-Sensitive Reduction

- Subject reduction is lost (Giménez 1996, Oury 2008).
- The Fibonacci stream is still diverging:

```
\begin{aligned} & \text{fib} = 0 :: 1 :: \text{adds fib (fib.tail)} \\ & \text{fib.tail} & \longrightarrow & 1 :: \text{adds fib (fib.tail)} \\ & \longrightarrow & 1 :: \text{adds fib (1 :: adds fib (fib.tail))} \\ & \longrightarrow & \dots \end{aligned}
```

• At POPL 2013, we presented a solution:





Copatterns — The Principle

- Define infinite objects (streams, functions) by observations.
- A function is defined by its applications.
- A stream by its head and tail.

```
repeat a .head = a
repeat a .tail = repeat a
```

- These equations are taken as reduction rules.
- repeat a does not reduce by itself.
- No extra laziness required.

Deep Observations

• Any covering set of observations allowed for definition:

```
fib.head = 0
fib.tail.head = 1
fib.tail.tail = adds fib (fib.tail)
```

Now fib.tail is stuck. Good!

Depth	0	1	2	
Observations	id	.head	.tail.head	
		.tail	.tail.tail	

Stream Productivity

Definition (Productive Stream)

A stream is productive if all observations on it converge.

• Example of non-productiveness:

$$bla = 0 :: bla.tail$$

- Observation bla.tail diverges.
- This is apparent in copattern style...

```
bla .head = 0

bla .tail = bla .tail
```



Proving Productivity

Theorem (repeat is productive)

repeat a .tailⁿ converges for all $n \ge 0$.

Proof.

By induction on *n*.

Base (repeat a).tail⁰ = repeat a does not reduce.

Step (repeat a).tailⁿ⁺¹ = (repeat a).tail.tailⁿ \longrightarrow (repeat a).tailⁿ which converges by induction hypothesis.



Productive Functions

Definition (Productive Function)

A function on streams is productive if it maps productive streams to productive streams.

```
(adds s t).head = s.head + t.head

(adds s t).tail = adds (s.tail) (t.tail)
```

- Productivity of adds not sufficient for fib!
- Malicious adds:

```
\begin{array}{lll} \mathsf{adds'} \ \mathsf{s} \ t &=& t.\mathsf{tail} \\ \mathsf{fib.tail.tail} &\longrightarrow& \mathsf{adds'} \ \mathsf{fib} \ \mathsf{(fib.tail)} \\ &\longrightarrow& \mathsf{fib.tail.tail} \longrightarrow \dots \end{array}
```



i-Productivity

Definition (Productive Stream)

A stream s is i-productive if all observations of depth < i converge.

Notation: s : Streamⁱ.

Lemma

adds: $Stream^i \rightarrow Stream^i \rightarrow Stream^i$ for all i.

Theorem

fib is i-productive for all i.

Proof, case i + 2: Show fib is (i + 2)-productive.

Show fib.tail.tail is *i*-productive.

IH: fib is (i + 1)-productive, so fib is i-productive. (Subtyping!)

IH: fib is (i + 1)-productive, so fib.tail is i-productive.

By Lemma, adds fib (fib.tail) is *i*-productive.

Type System for Productivity

- "Church F^{ω} with inflationary and deflationary fixed-point types".
- Coinductive types = deflationary iteration:

$$\mathsf{Stream}^i A = \bigcap_{j < i} \left(A \times \mathsf{Stream}^j A \right)$$

- Bidirectional type-checking:
- Type inference $\Gamma \vdash r \Rightarrow A$ and checking $\Gamma \vdash t \rightleftharpoons A$.

$$\frac{\Gamma \vdash r \Rightarrow \mathsf{Stream}^i A}{\frac{\Gamma \vdash r . \mathsf{tail} \Rightarrow \forall j < i. \, \mathsf{Stream}^j A}{\Gamma \vdash r . \mathsf{tail} \, a : \, \mathsf{Stream}^a A}} \qquad \Gamma \vdash a < i$$

Conclusions

- A unified approach to termination and productivity: Induction.
 - Recursion as induction on data size.
 - Corecursion as induction on observation depth.
- Adaption of sized types to deep (co)patterns:
 - Shift to in-/deflationary fixed-point types.
 - Bounded size quantification.
- Implementations:
 - MiniAgda: ready to play with!
 - Agda (with James Chapman): in development version, planned for next release (2.3.4).



Andreas Abel and Brigitte Pientka.

Wellfounded recursion with copatterns:

A unified approach to termination and productivity.

International Conference on Functional Programming (ICFP 2013).

Some Related Work

- Sized types: many authors (1996–)
- Inflationary fixed-points: Dam & Sprenger (2003)
- Observation-centric coinduction and coalgebras: Hagino (1987),
 Cockett & Fukushima (Charity, 1992)
- Focusing sequent calculus: Zeilberger & Licata & Harper (2008)
- Form of termination measures taken from Xi (2002)



Copattern typing

• Fibonacci again (official syntax with explicit sizes).

```
fib: \forall i. |i| \Rightarrow \mathsf{Stream}^i \mathbb{N}

fib i .head j = 0

fib i .tail j .head k = 1

fib i .tail j .tail k = \mathsf{adds}\ k (fib k) (fib j .tail k)
```

• Copattern inference $\Delta \mid A \vdash \vec{q} \rightrightarrows C$ (linear).

• Type of recursive call fib : $\forall i' < i$. $Stream^{i'} \mathbb{N}$

Pattern typing rules

$$\begin{array}{c|c} \Delta;\Gamma \vdash_{\Delta_0} p \leftrightarrows A & \text{Pattern typing (linear)}. \\ \hline \text{In: } \Delta_0, p, A \text{ with } \Delta_0 \vdash A. \text{ Out: } \Delta, \Gamma \text{ with } \Delta_0, \Delta; \Gamma \vdash p \leftrightarrows A. \\ \hline \vdots; x : A \vdash_{\Delta_0} x \leftrightarrows A & \hline \vdots; \cdot \vdash_{\Delta_0} () \leftrightarrows 1 \\ \hline \Delta_1; \Gamma_1 \vdash_{\Delta_0} p_1 \leftrightarrows A_1 & \Delta_2; \Gamma_2 \vdash_{\Delta_0} p_2 \leftrightarrows A_2 \\ \hline \Delta_1, \Delta_2; \Gamma_1, \Gamma_2 \vdash_{\Delta_0} (p_1, p_2) \leftrightarrows A_1 \times A_2 \\ \hline \Delta; \Gamma \vdash_{\Delta_0} p \leftrightarrows \exists j < a^{\uparrow}. S_c (\mu^j S) & \Delta; \Gamma \vdash_{\Delta_0, X : \kappa} p \leftrightarrows F @^{\kappa} X \\ \hline \Delta; \Gamma \vdash_{\Delta_0} c p \leftrightarrows \mu^a S & X : \kappa, \Delta; \Gamma \vdash_{\Delta_0} X p \leftrightarrows \exists_{\kappa} F \end{array}$$

Copattern typing rules

$$\frac{\Delta_{1}; \Gamma_{1} \vdash_{\Delta_{0}} p \leftrightarrows A \qquad \Delta_{2}; \Gamma_{2} \mid B \vdash_{\Delta_{0}} \vec{q} \rightrightarrows C}{\Delta_{1}, \Delta_{2}; \Gamma_{1}, \Gamma_{2} \mid A \to B \vdash_{\Delta_{0}} p \vec{q} \rightrightarrows C}$$

$$\frac{\Delta; \Gamma \mid \forall j < a^{\uparrow}. \ R_d \left(\nu^j R\right) \vdash_{\Delta_0} \vec{q} \rightrightarrows C}{\Delta; \Gamma \mid \nu^a R \vdash_{\Delta_0} . d \ \vec{q} \rightrightarrows C} \qquad \frac{\Delta; \Gamma \mid F \ @^{\kappa} \ X \vdash_{\Delta_0, X : \kappa} \vec{q} \rightrightarrows C}{X : \kappa, \Delta; \Gamma \mid \forall_{\kappa} F \vdash_{\Delta_0} X \ \vec{q} \rightrightarrows C}$$

Semantics

Reduction:

$$\frac{\vec{e} \ / \ \vec{q} \searrow \sigma}{\lambda \{ \vec{q} \to t \} \ \vec{e} \ \vec{e}' \mapsto t \sigma \ \vec{e}'} \qquad \frac{\lambda D_k \ \vec{e} \mapsto t}{f \ \vec{e} \mapsto t} \ (f : A = \vec{D}) \in \Sigma$$

- Types are reducibility candidates A:
 - A is a set of strongly normalizing terms.
 - A is closed under reduction.
 - A is closed under addition of well-behaved neutrals (redexes and terminally stuck terms).
 - \mathcal{A} is closed under simulation: r is simulated by $r_{1...n}$ if $r \vec{e} \mapsto t$ implies $r_k \vec{e} \mapsto t$ for some k.

